

Design and Implementation of Programming Languages**Language Design and Implementation Project (LDIP)****Design: Due Oct. 22, 2005*****Part I: Language Design***

You are asked to design a programming language and to describe its syntax in BNF. The language must have at least the following primitive data types, constructs, and conventions:

- Identifier name specification
- Primitive data types: (Integer, Real, Boolean, Character)
- Enumeration type:
 - **type** days **is** (Sat , Sun, Mon, Tue, Wed, Thu, Fri);
- Array type
- Operations and Expressions
 - Arithmetic
 - Boolean
 - Relational
- Type conversions (Integer , Real)
- Operator precedence rule
 - ** , abs , not**
 - *, / , mod , rem**
 - + , - (unary)**
 - + , - (binary)**
 - = , /= , < , > , <= , >= , in , not in**
 - and , or , xor**
- Assignment statement (simple, mixed-mode)
- Compound statements (Blocks)
- Selection statement (Two-way, Multiple)
- Iterative statements
 - Counter-Controlled loops
 - Logically-Controlled loops
- I/O operations
- Nesting to any level for the selection and iterative statements

Deliverables:

1. BNF syntax description of your language
2. Semantic description and conventions of your language that can not be described in BNF

Note: Your design must first be approved by me before you start implementation.