

# *8. Geographic Data Modeling*

*Geographic Information Systems and Science*

**SECOND EDITION**

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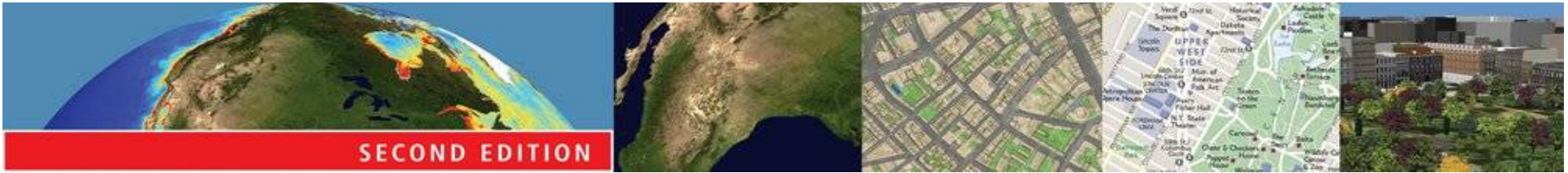
# *Outline*

- Definitions
- Data models / modeling
- GIS data models
  - Topology
- Example
  - Water facilities

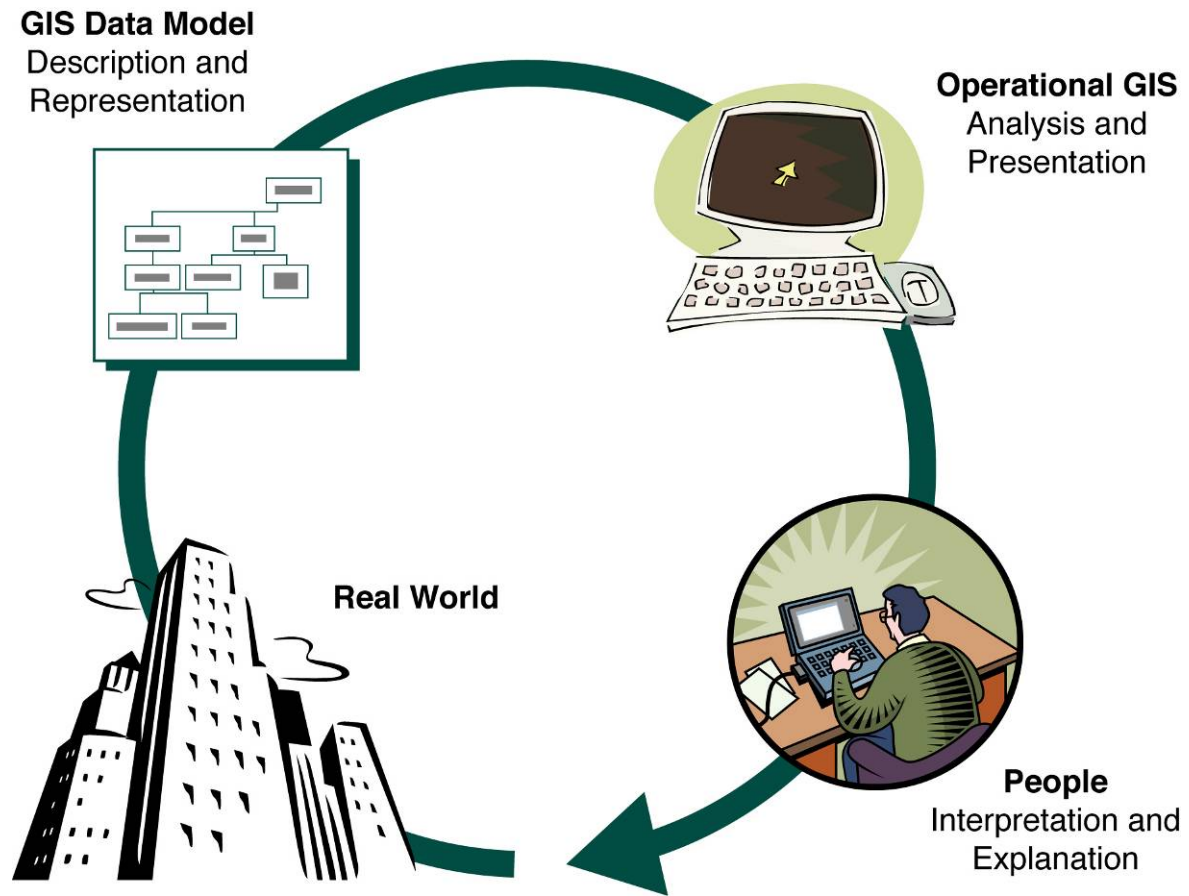


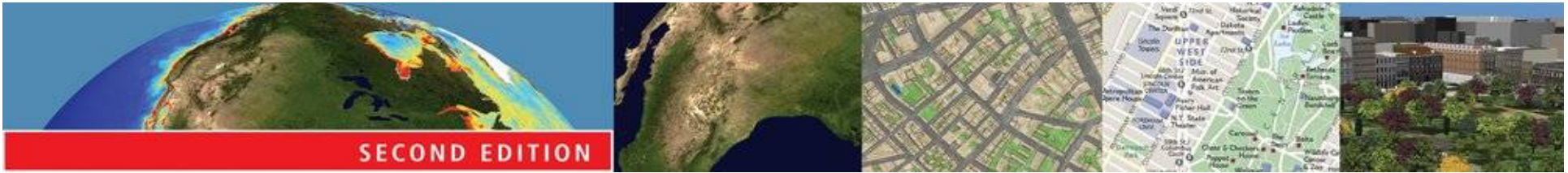
# *Definitions*

- Data model
  - ▣ set of constructs for representing objects and processes in the digital environment
- Representation
  - ▣ Focus on conceptual and scientific issues

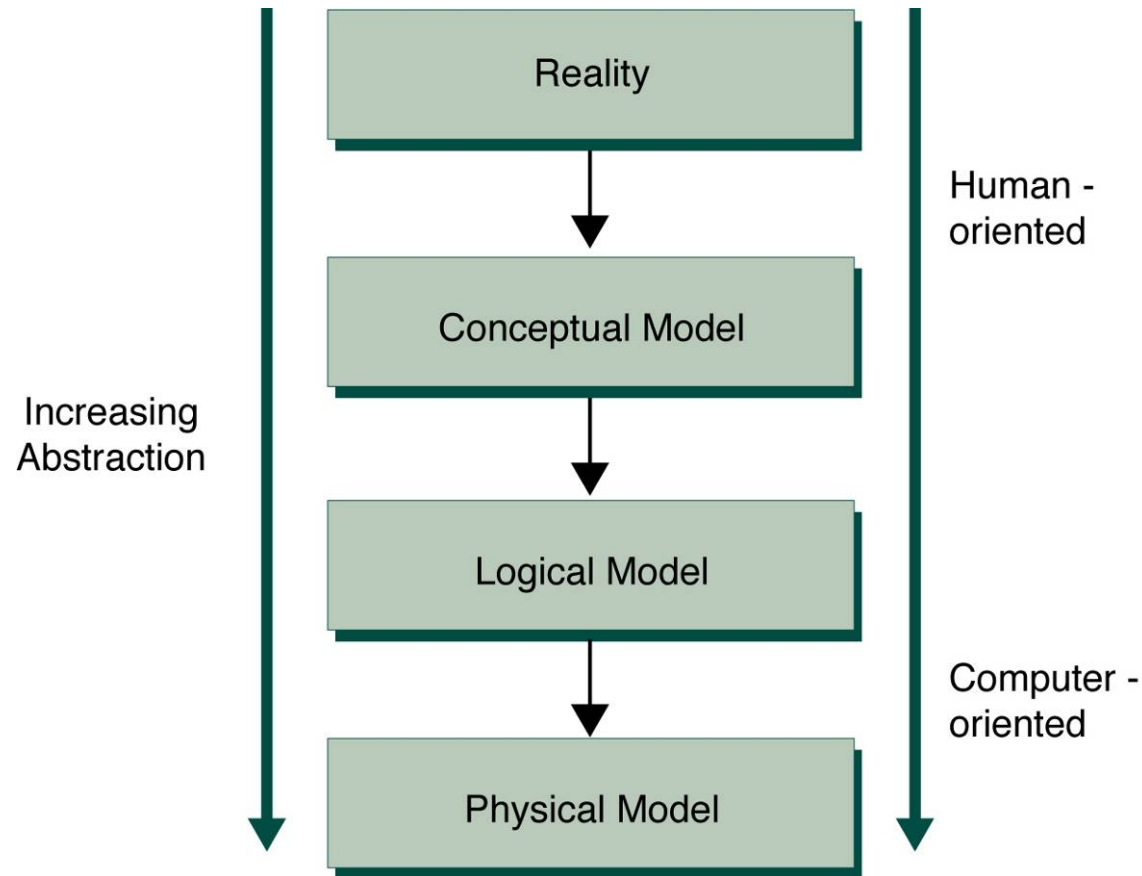


# *Role of a Data Model*





# *Levels of Data Model Abstraction*





Two representations of San Diego, California: (A) panchromatic SPOT raster satellite image collected in 1990 at 10 m resolution; (B) vector objects digitized from the image.





# *GIS Data Models & Applications*

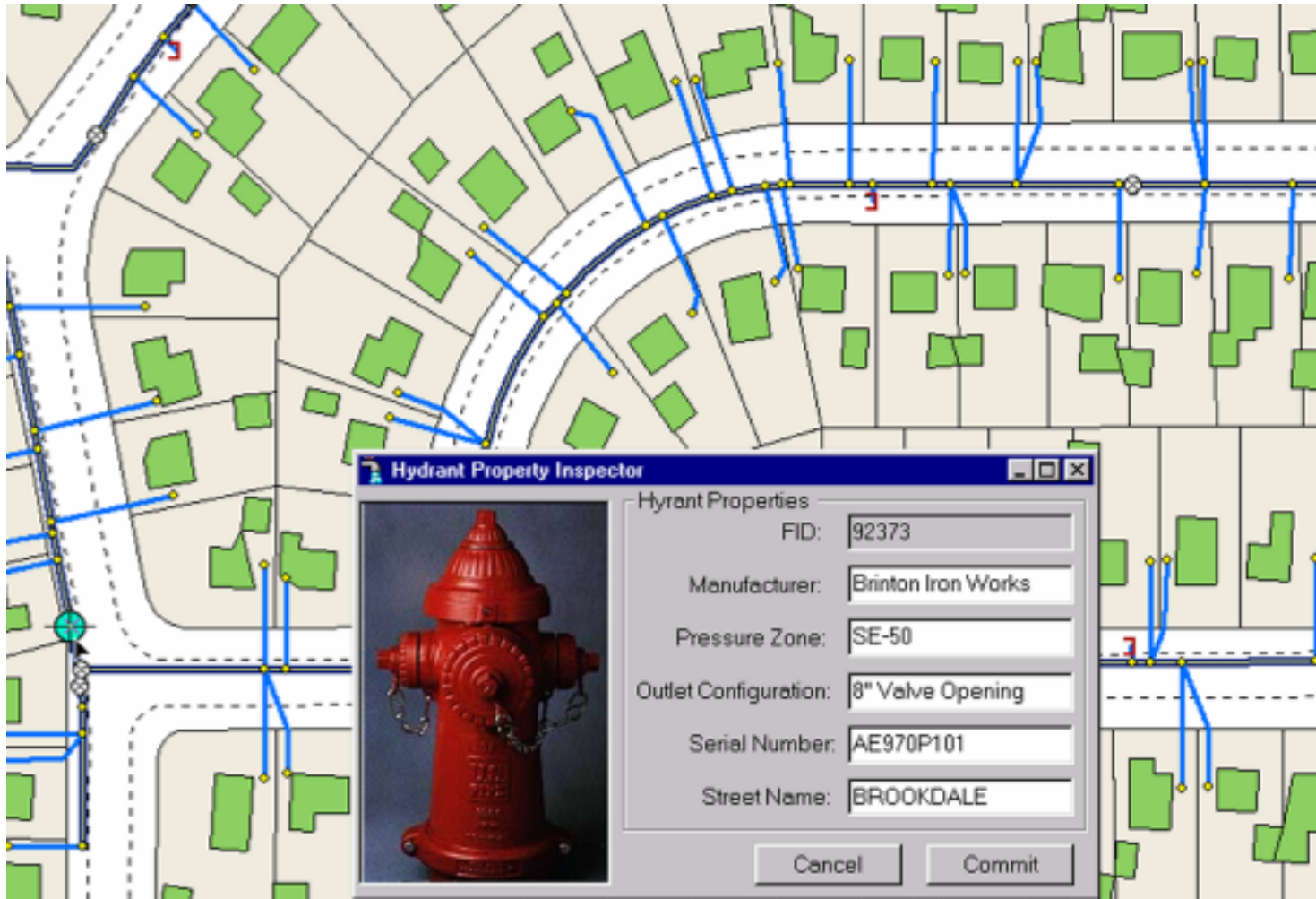
- CAD
- Graphical
- Image
- Raster/Grid
- Network
- Geo-relational
- TIN
- Object
- Engineering design
- Simple mapping
- Image processing and analysis
- Spatial analysis / modeling
- Network analysis
- Geoprocessing geometric features
- Surface /terrain analysis / modeling
- Features with behavior



# *Raster and Vector Models*

- Raster – implementation of field conceptual model
  - Array of cells used to represent objects
  - Useful as background maps and for spatial analysis
- Vector – implementation of discrete object conceptual model
  - Point, line and polygon representations
  - Widely used in cartography, and network analysis





Viewer #1 : seattle\_classifications.img (:Layer\_1)

File Utility View ADI Raster Vector Annotation TerraModel Help

**Viewer Swipe**

Swipe Position:

50 0 100

Direction:  Vertical  Horizontal

Automatic Swipe:  Auto Mode Speed: 300

Cancel Help

**Raster Attribute Editor - seattle\_classifications.img (:Layer\_1)**

File Edit Help

Layer Number: 1

Row	Histogram	Class Names	Color	Red	Green	Blue
0	18973445	Background or Unclassified		0	0	0
1	8082273	Water		0	0	0.498039
2	328928	Shallow or Turbid Water		0	0	1
3	5876270	Coniferous Forest		0	0.34902	0
4	3946894	Coniferous Forest		0	0.34902	0
5	6397258	Mixed Forest		0	0.698039	0
6	1595744	Deciduous		0	1	0
7	2060163	New Growth Coniferous Forest		0.501961	0.811765	0.517647
8	1692827	Open Meadow or Grassland		0.796078	0.796078	0
9	1740059	Bare Ground or Clear Cut		1	1	0
10	780797	Urban Low Density		0.298039	0.298039	0.298039
11	254879	Urban High Density		0.698039	0.698039	0.698039
12	475416	Forested Wetland		0.501961	0.0745098	0.980392
13	40405	Nonforested Wetland		0.976471	0.180392	0.576471
14	85285	Shadows or Unclassified		1	1	1
15	434200	Snow or Ice		0.898039	0.898039	0.898039
16	131891	Mud Flats or Wet Sand		0.564706	0.592157	0.321569
17	992025	Pasture or Agriculture		0.964706	0.356863	0.152941
18	68534	Beach or Dry Sand		0.92549	0.815686	0.494118

488997.00, 5257505.00 (UTM / Clarke 1866)



**North America - ArcMap**

File Edit View Insert Selection Tools Window Help

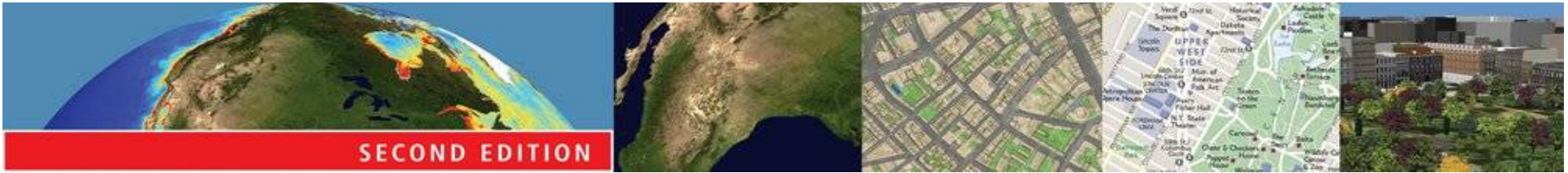
1:58,452,181

[Snapshot]

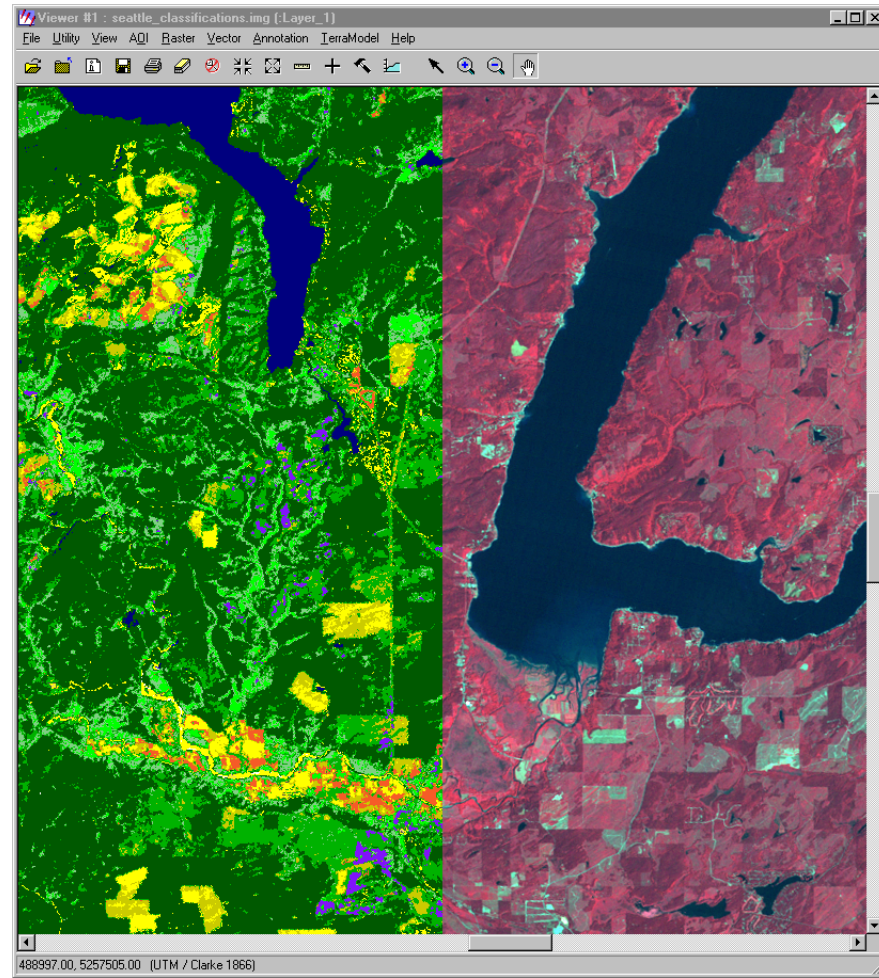
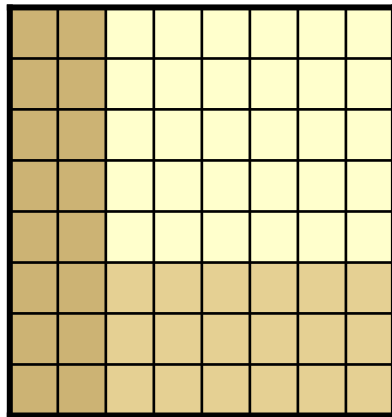
Drawing Arial 9.75 B I U

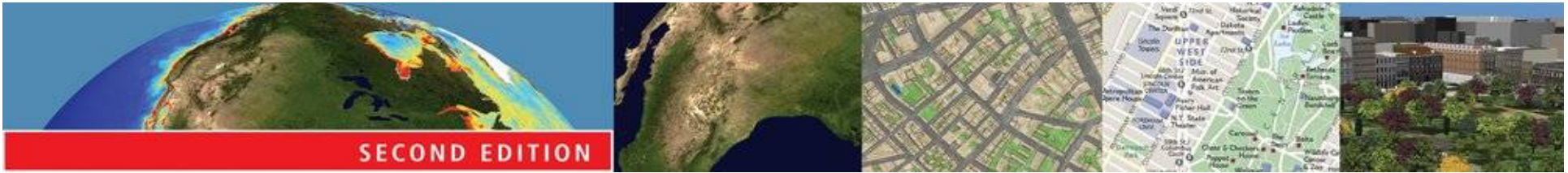
-1961691.58 197174.06 Meters

The screenshot displays the ArcMap software interface. The main map area shows a grayscale topographic map of North America with a cyan background. A vertical toolbar on the left contains various navigation and editing tools. The top toolbar includes file operations, a scale bar set to 1:58,452,181, and a help icon. The bottom toolbar shows drawing tools, a font dropdown set to Arial, a size dropdown set to 9.75, and text formatting options (bold, italic, underline). A status bar at the bottom indicates coordinates in meters. A small 'Snapshot' window is open in the bottom-left corner, showing a zoomed-in view of a portion of the map.



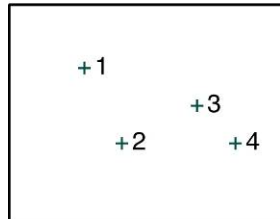
# *Raster – Satellite Imagery*





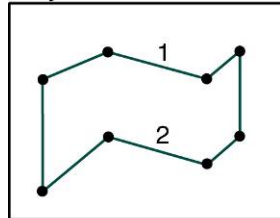
# Vector Data Model

Points



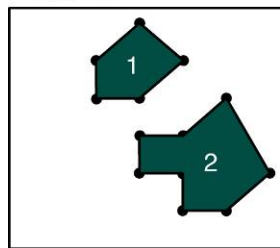
Point number	(x,y) coordinates
1	(2,4)
2	(3,2)
3	(5,3)
4	(6,2)

Polylines



Polyline number	(x,y) coordinates
1	(1,5) (3,6) (6,5) (7,6)
2	(1,1) (3,3) (6,2) (7,3)

Polygons



Polygon number	(x,y) coordinates
1	(2,4) (2,5) (3,6) (4,5) (3,4) (2,4)
2	(3,2) (3,3) (4,3) (5,4) (6,2) (5,1) (4,1) (4,2) (3,2)



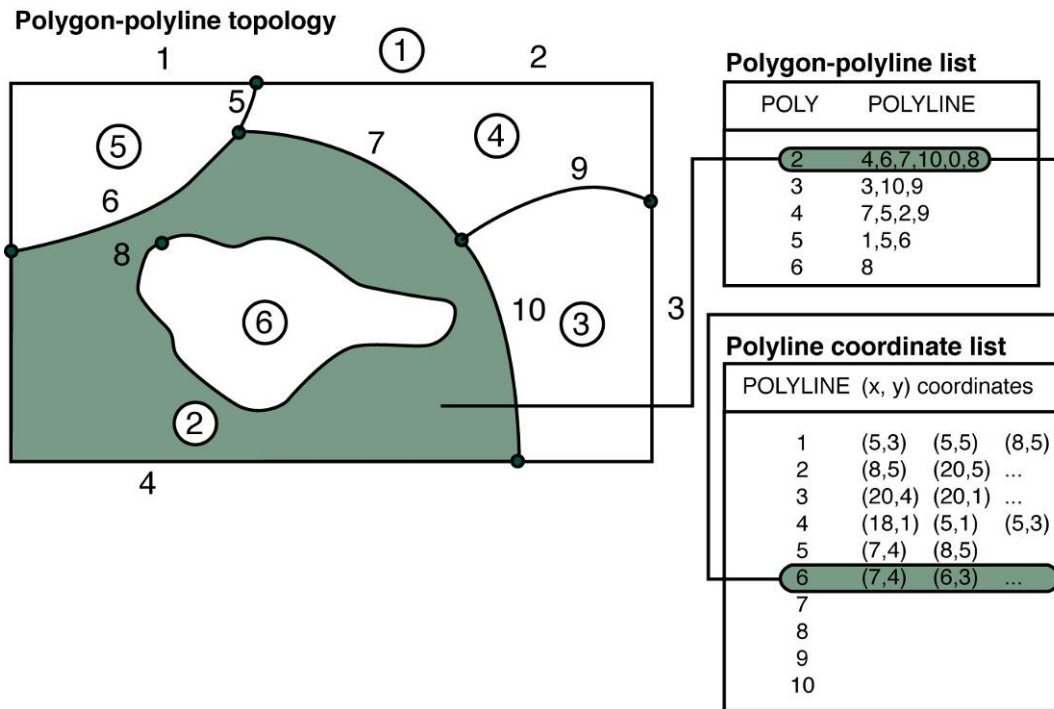
# *Topology*

- Science and mathematics of geometric relationships
  - ▣ Simple features + topological rules
  - ▣ Connectivity
  - ▣ Adjacency
  - ▣ Shared nodes / edges
- Topology uses
  - ▣ Data validation
  - ▣ Spatial analysis (e.g. network tracing, polygon adjacency)



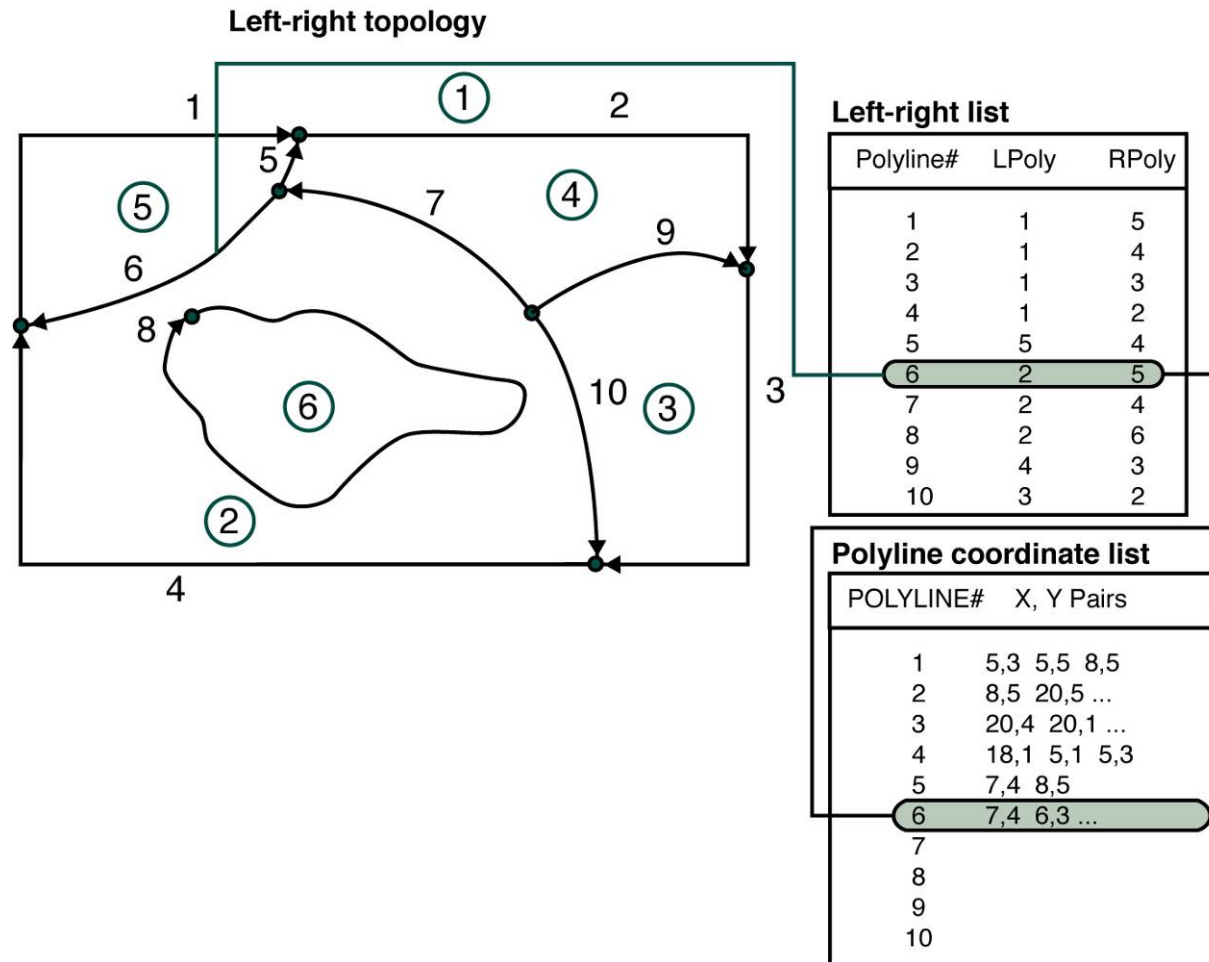
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# *Topological Polygon Data Layer*

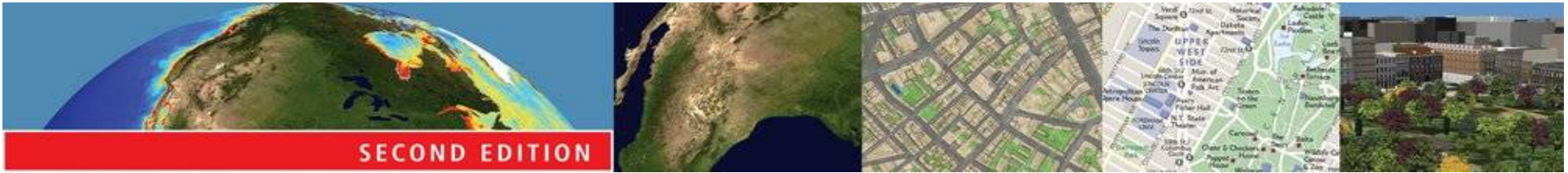




# Contiguity of Topological Polygons

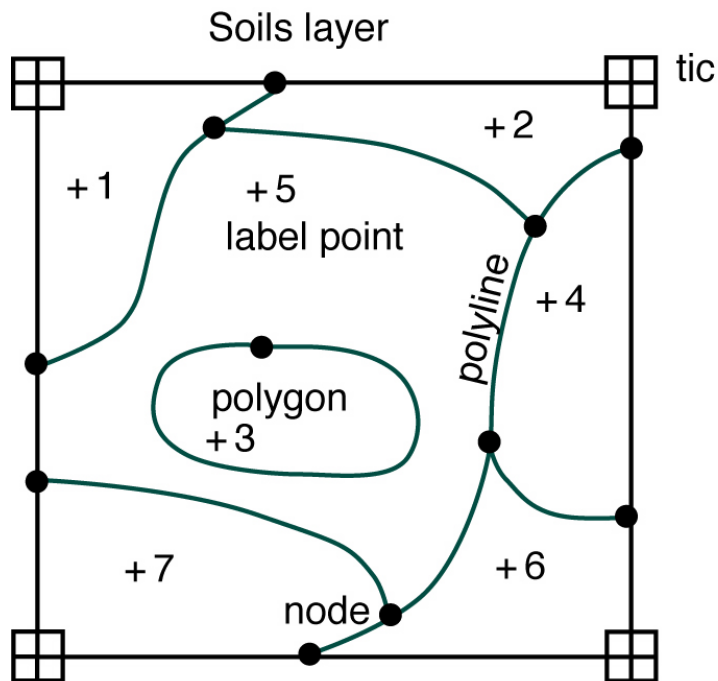






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# Geo-relational Polygon Dataset



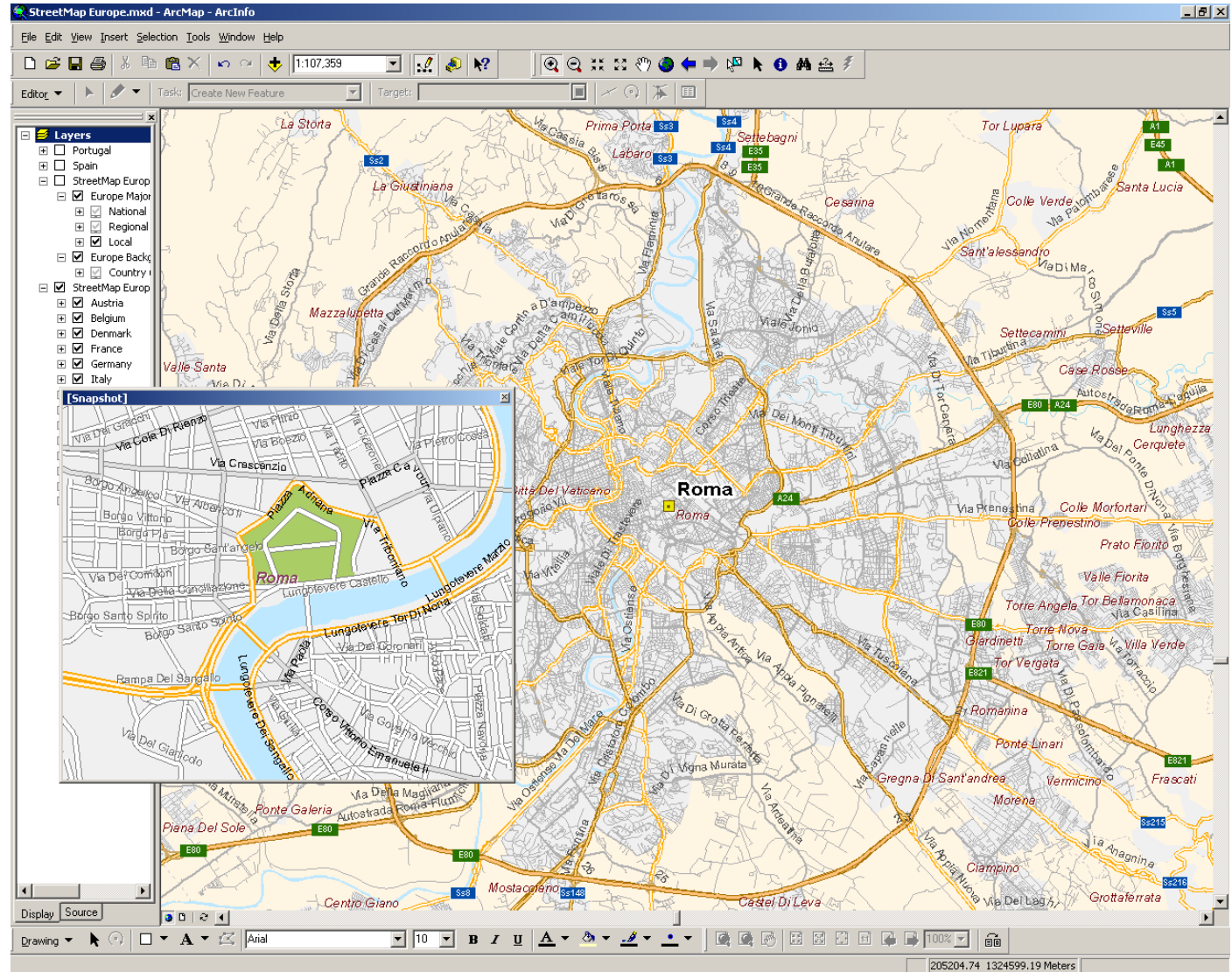
Soils attributes

ID	Soil	Class	Suitability
1	A3	113	HIGH
2	C6	95	LOW
3	B7	212	MODERATE
4	B13	201	MODERATE
5	Z22	86	LOW
6	A6	77	HIGH
7	A1	117	LOW



Figure 8.11 An example street network

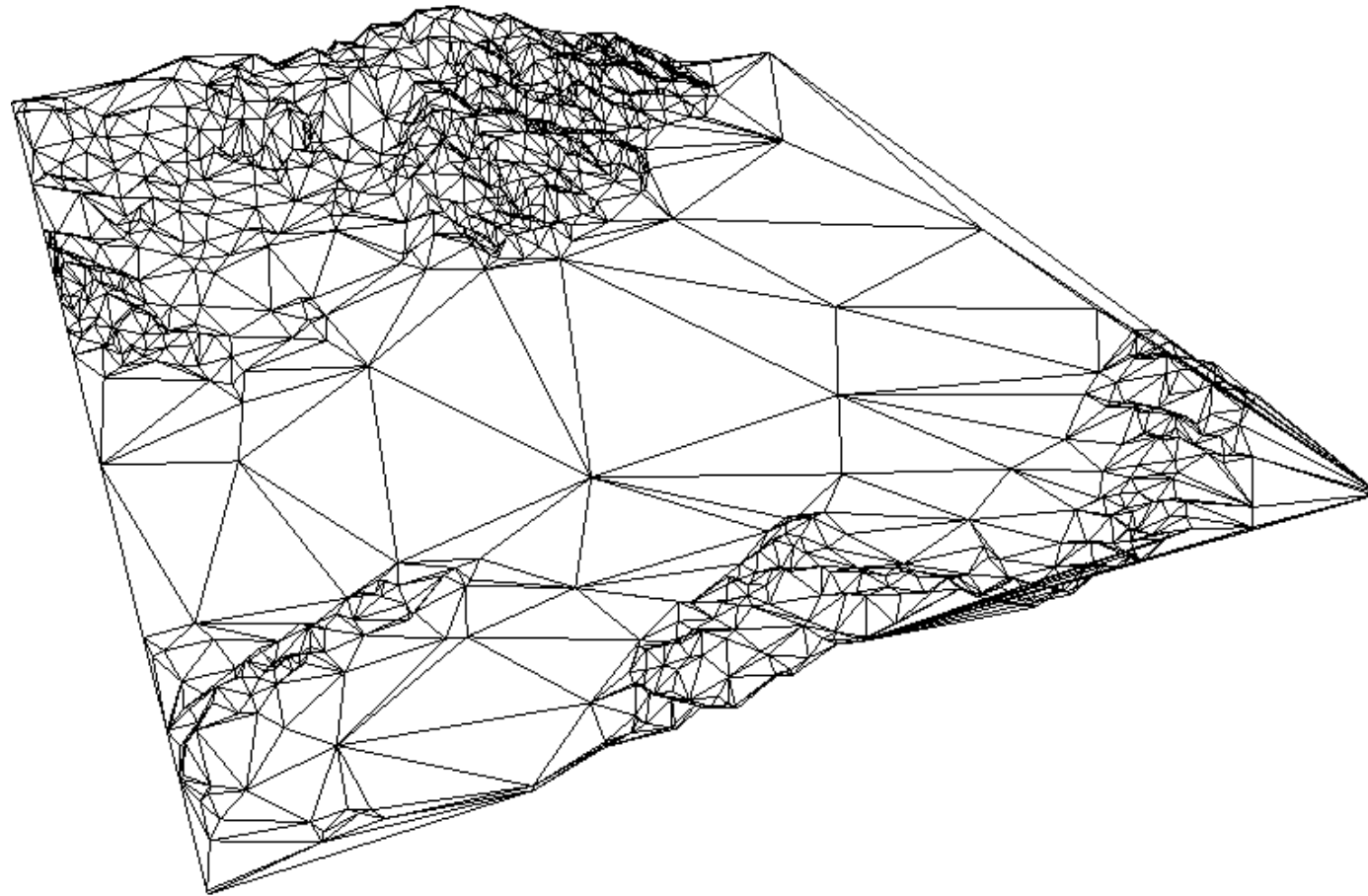
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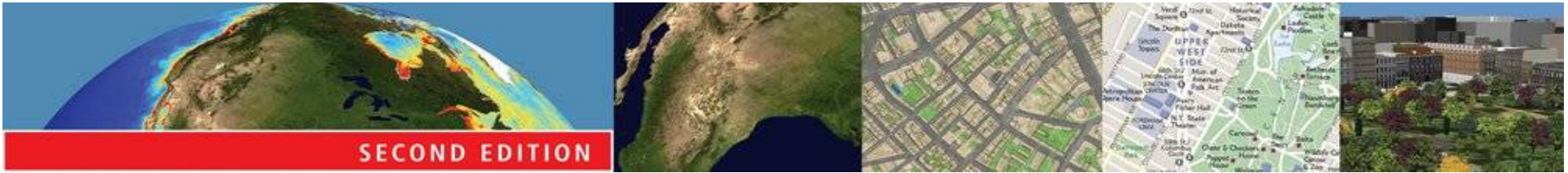




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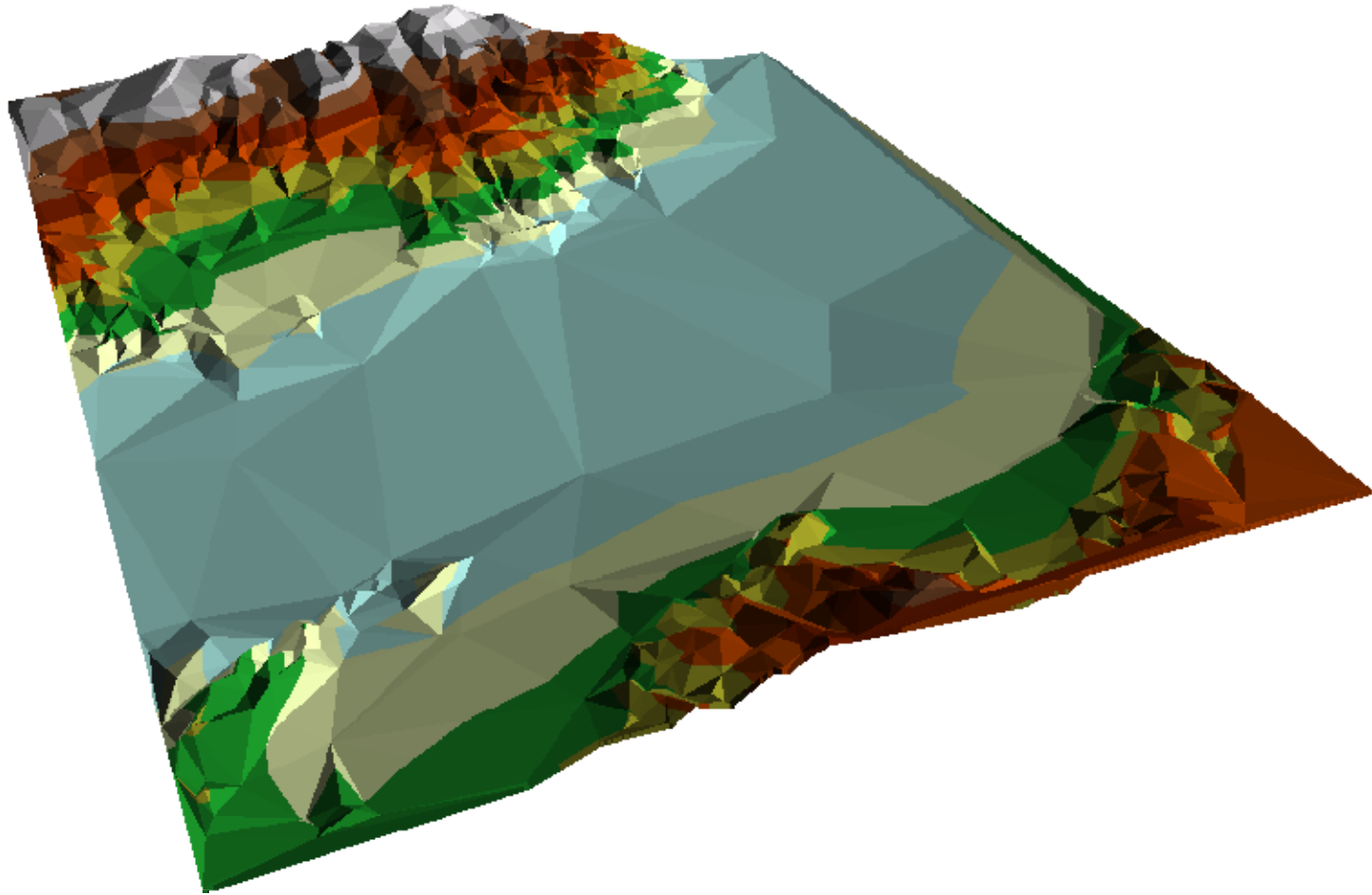
# *TIN Surface of Death Valley, California*





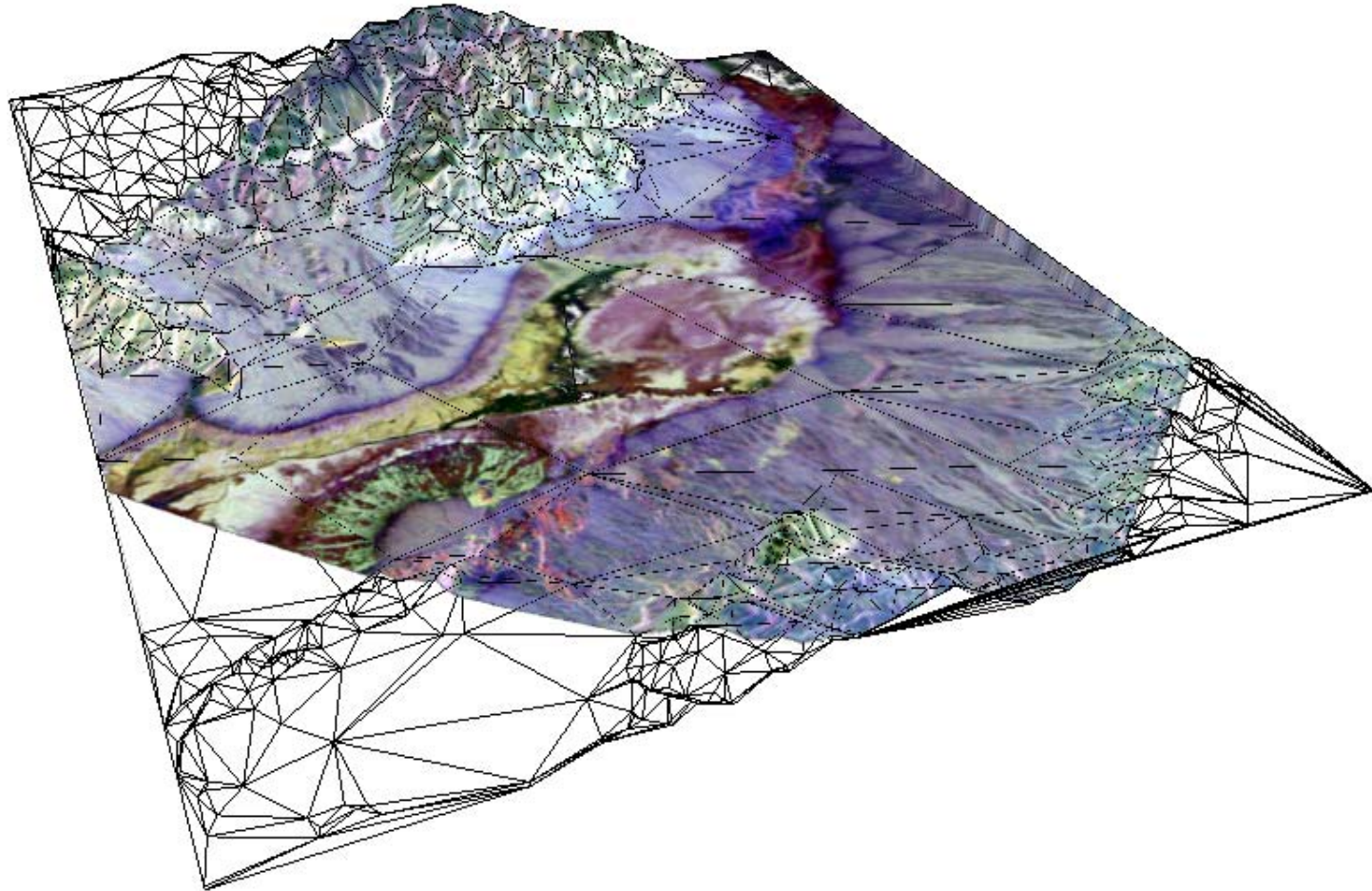
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# *TIN Surface of Death Valley, California*



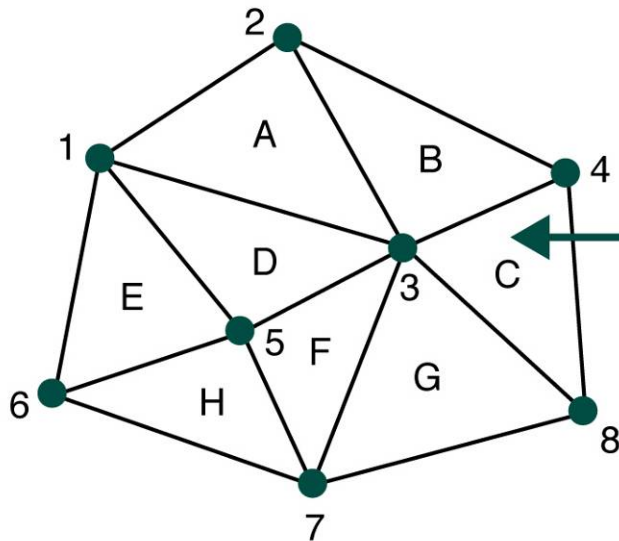


# *TIN Surface of Death Valley, California*



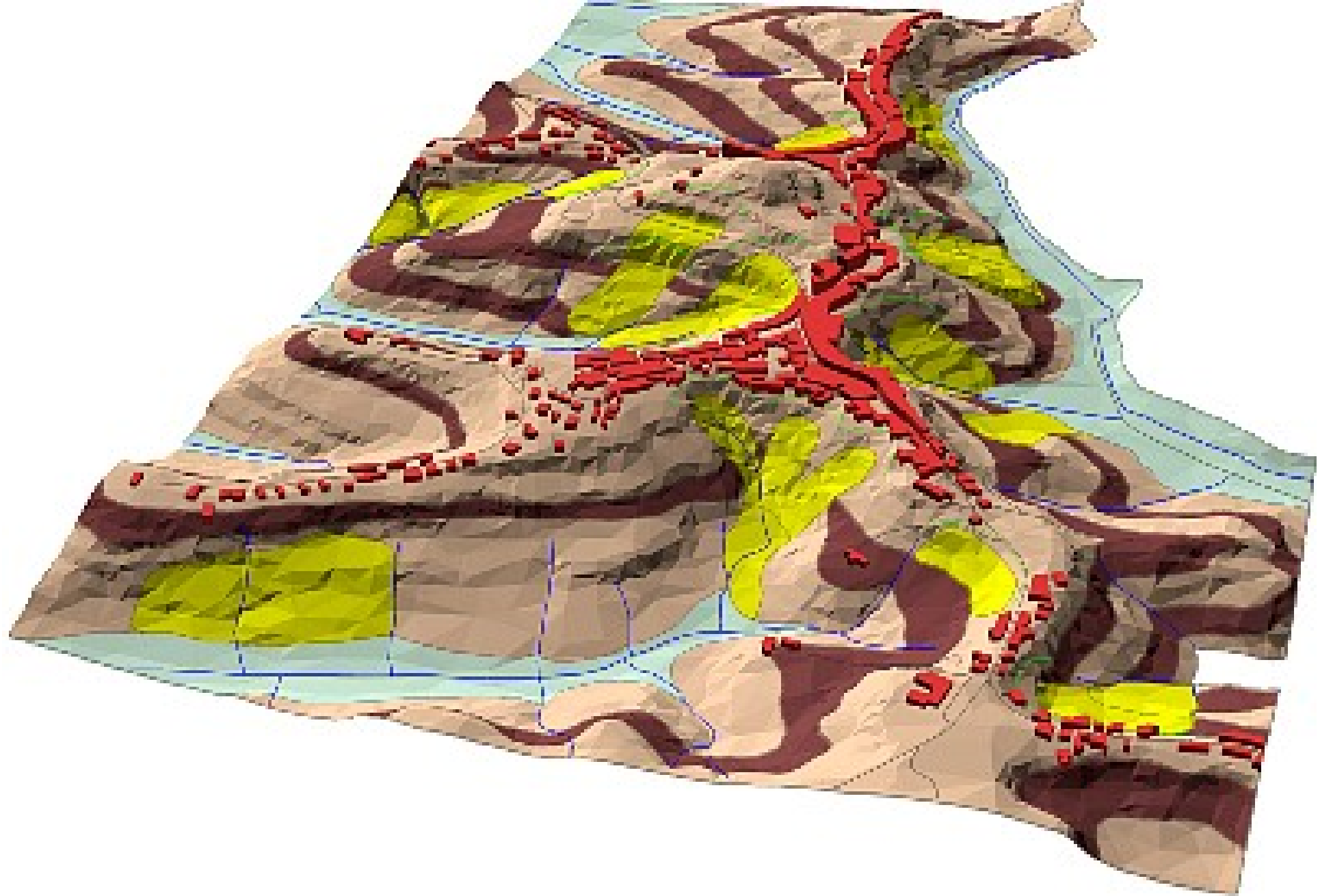


A TIN is a topologic data structure that manages information about the nodes that comprise each triangle and the neighbours to each triangle



Triangle	Node list	Neighbours
A	1, 2, 3	-, B, D
B	2, 4, 3	-, C, A
C	4, 8, 3	-, G, B
D	1, 3, 5	A, F, E
E	1, 5, 6	D, H, -
F	3, 7, 5	G, H, D
G	3, 8, 7	C, -, F
H	5, 7, 6	F, -, E

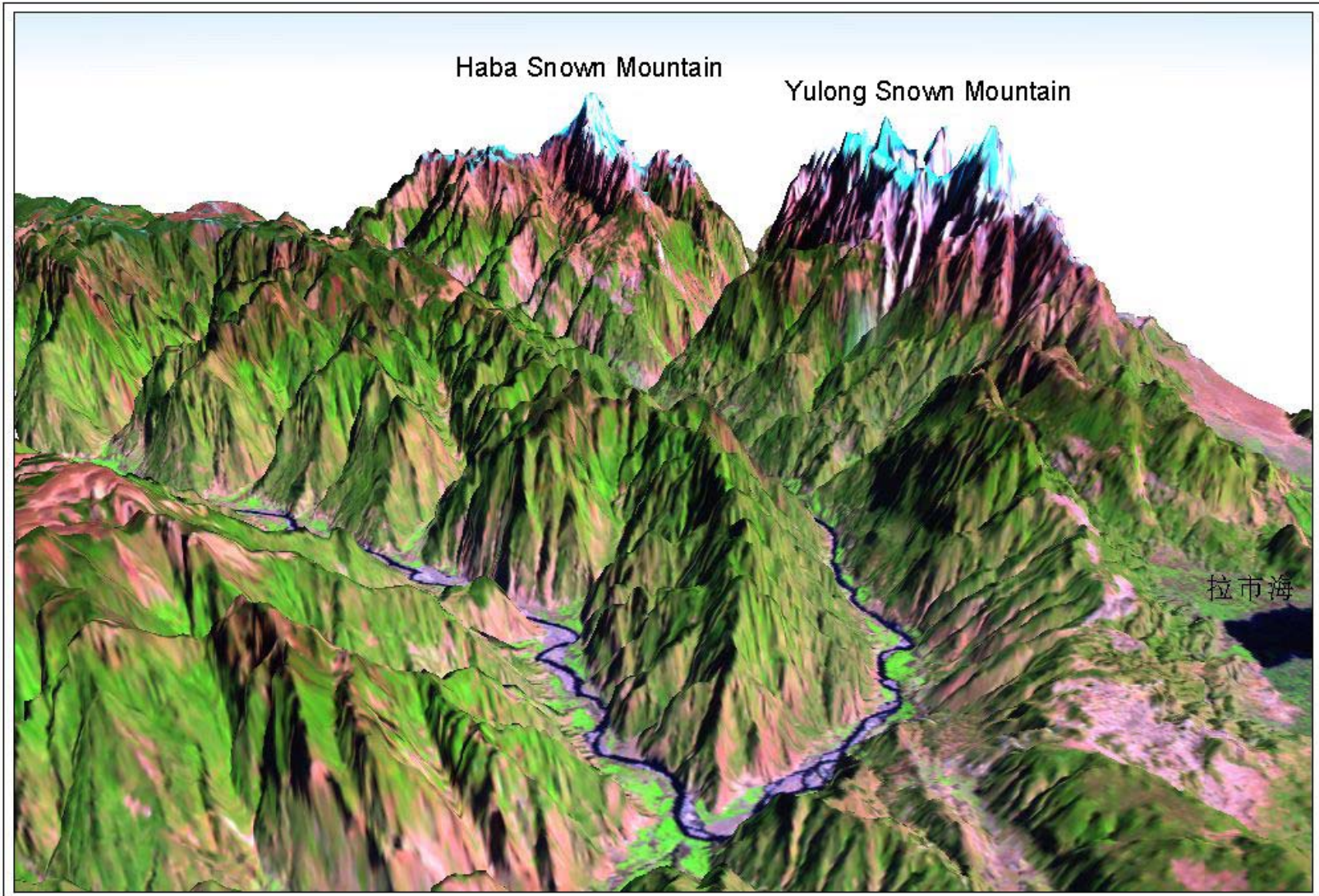
Triangles always have three nodes and usually have three neighbouring triangles. Triangles on the periphery of the TIN can have one or two neighbours.





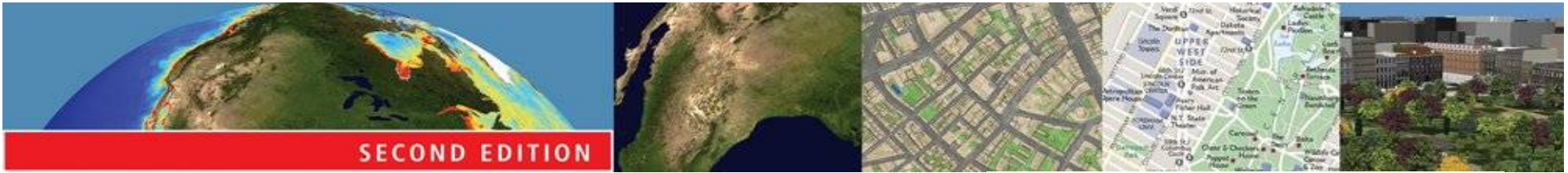
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### Three Dimension Landscape of First Turn on Yangtse River in CHINA



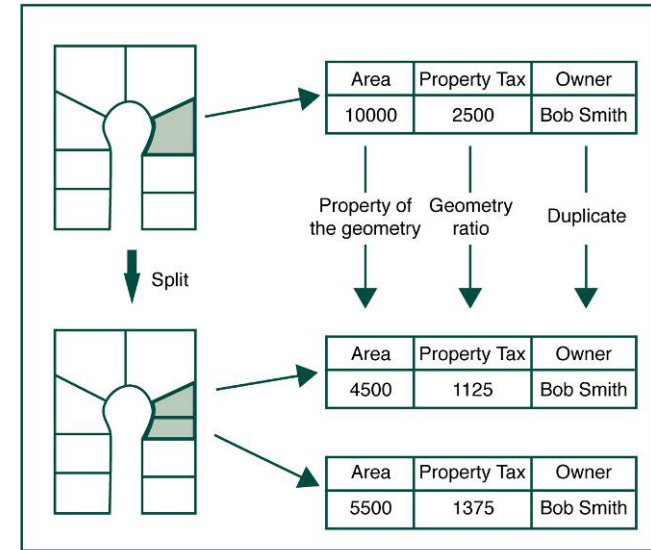
Human Settlements Research Center, Tsinghua University



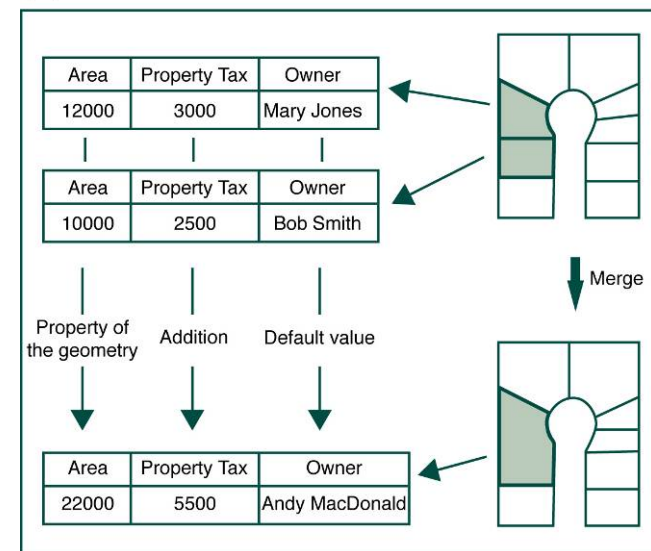


*Example of split and merge rules for parcel objects: (A) split; (B) merge*

(A)



(B)



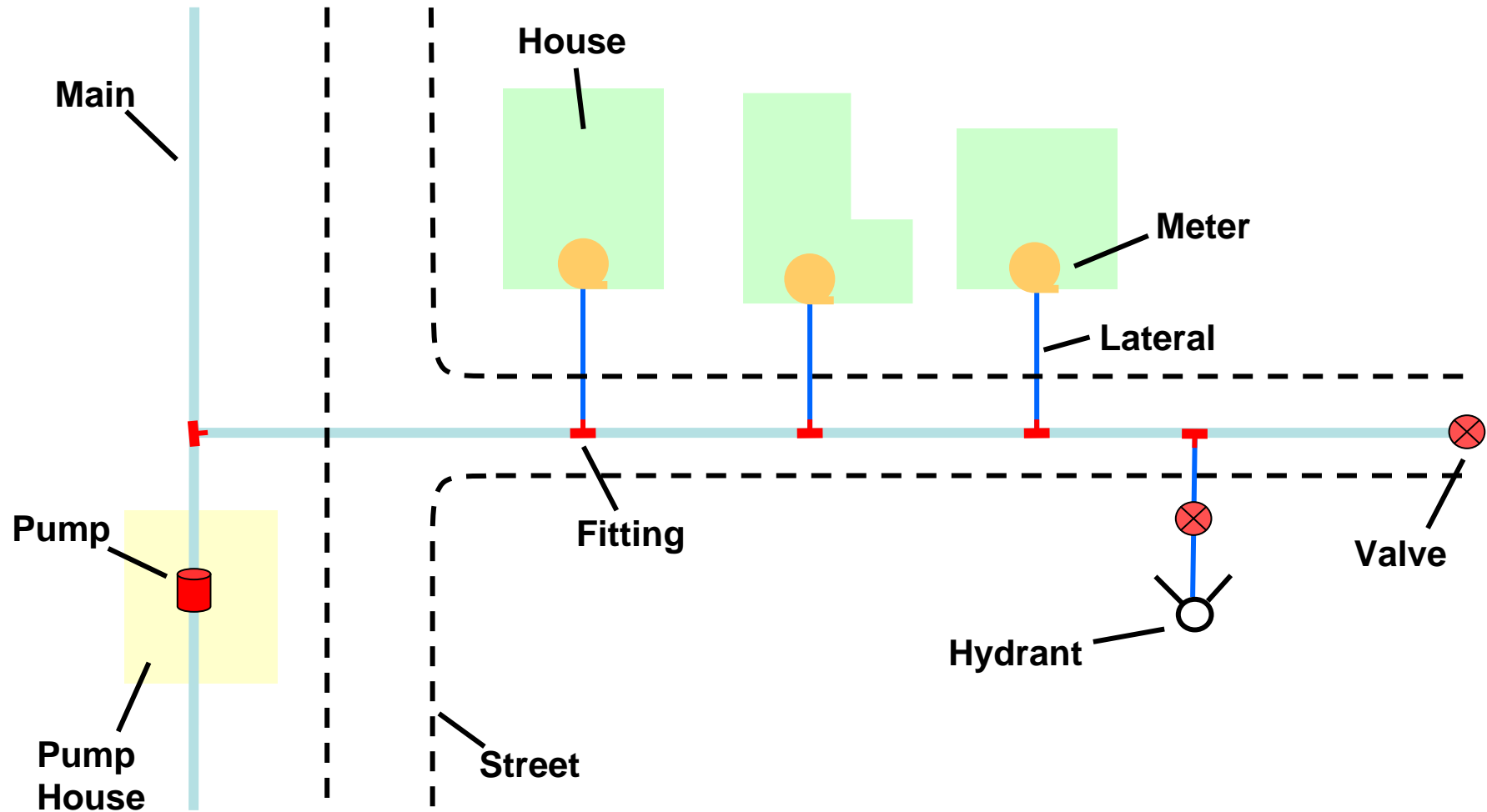


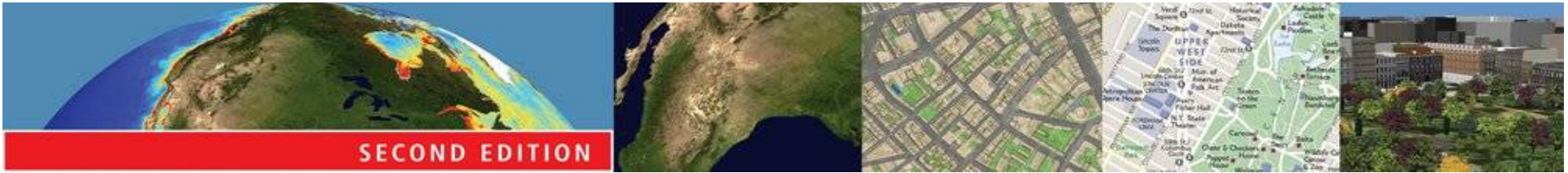
# *Example Water Facilities Data Model*

- ➊ Start with objects and relationships
- ➋ Model as object types and relationships
  - ▣ Topological network
  - ▣ Hierarchical 'type of'
  - ▣ Collection 'composed of'
- ➌ Add related attribute tables

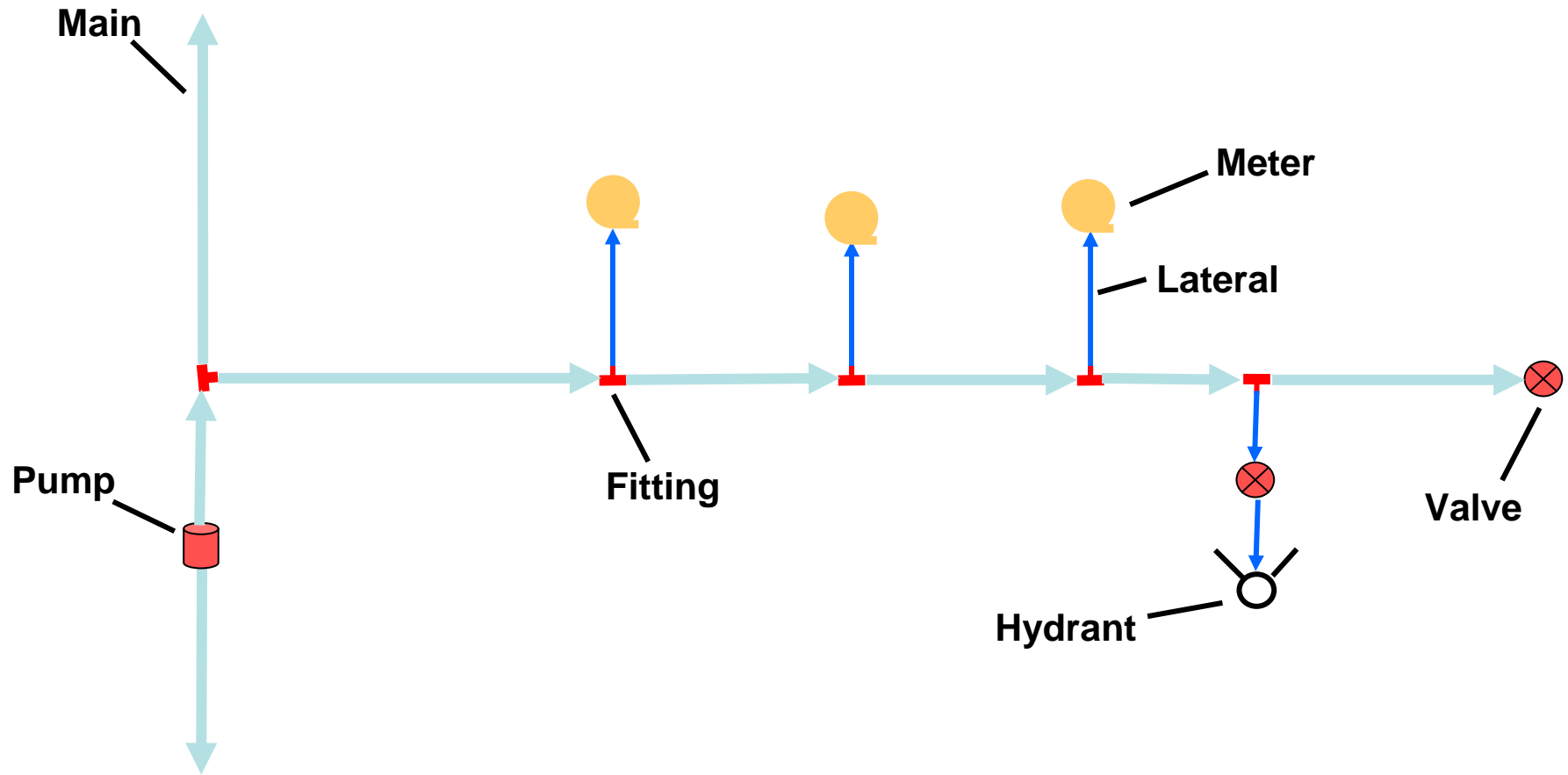


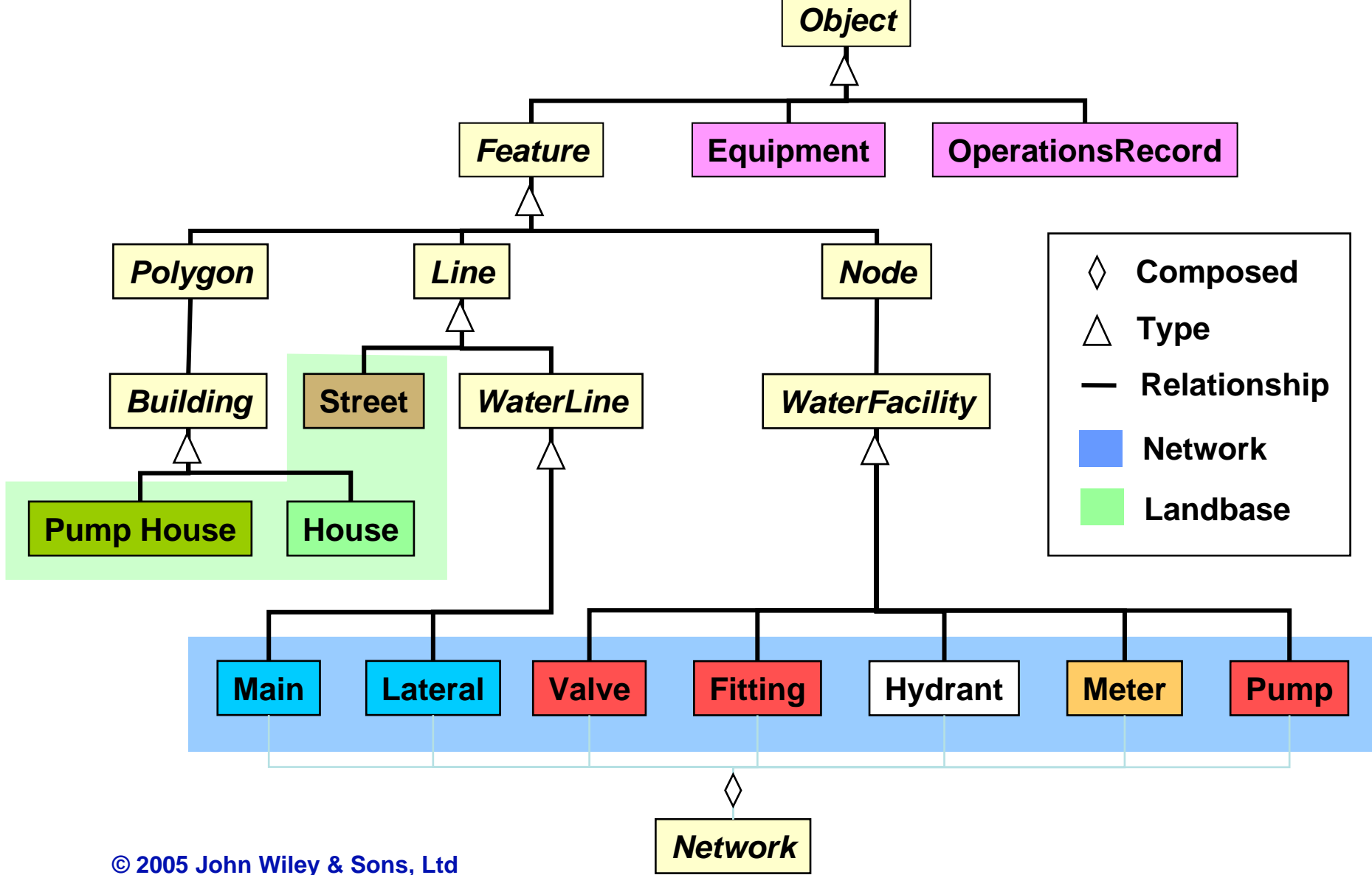
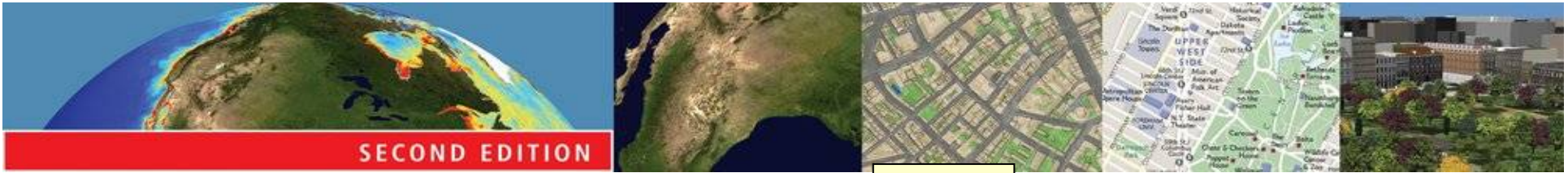
# Water Distribution system





# Water Distribution System

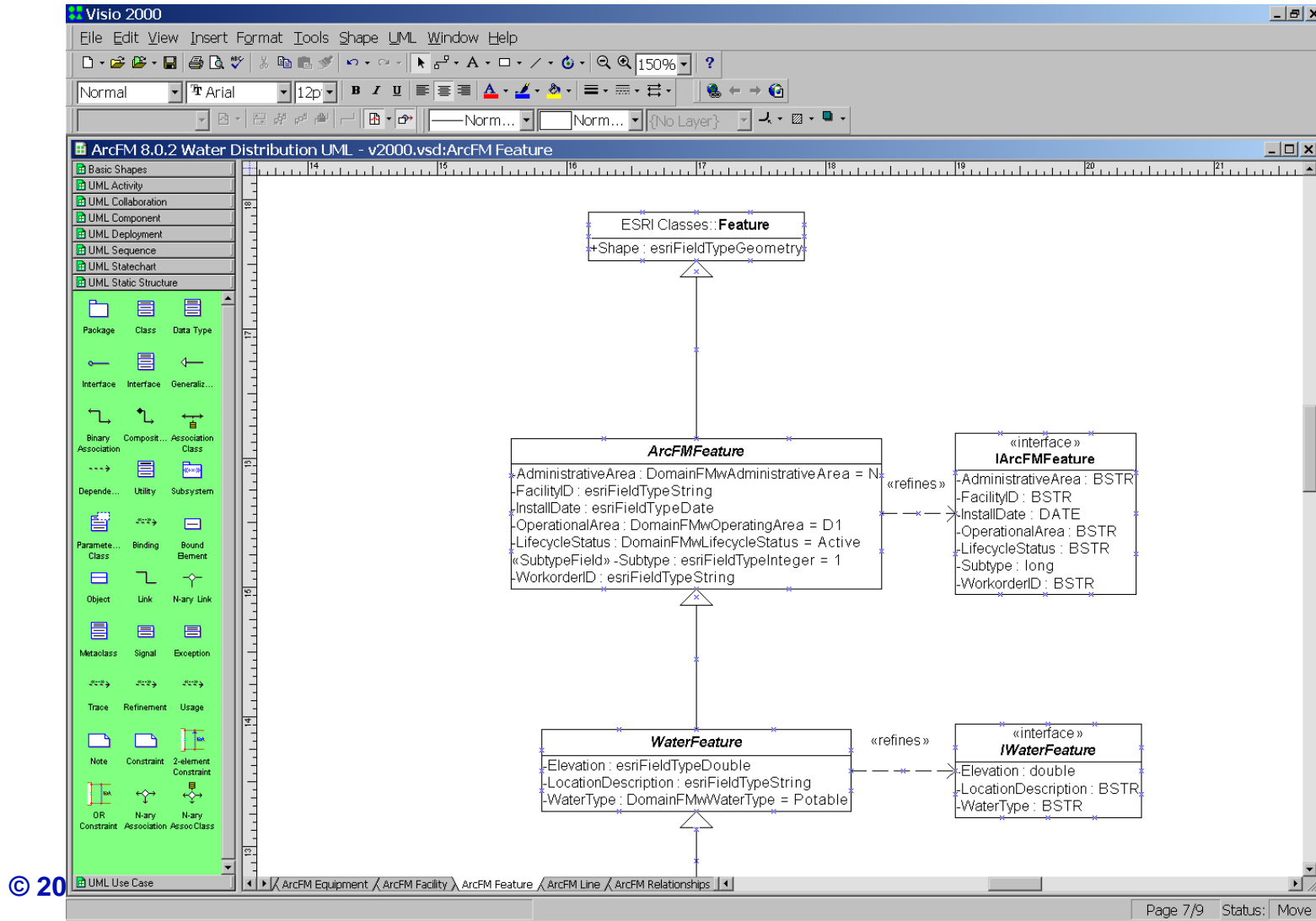






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# Visio CASE Tool (UML Representation)





## *Common Mistakes*

- Design in abstract without reference to GIS software core data model
- Don't budget right amount of time
  - Too much, too little
- Try to be too wide ranging and generic instead of specific and practical
- Design for elegance instead of performance



## *Conclusions*

- Data modeling is an **art** and a **science**
- Can't really understand it without practical experience
- Mature tools available to help
  - ▣ CASE, UML
- Never forget its **GIS** data modeling