King Fahd University of Petroleum and Minerals College of Computer Sciences and Engineering

Department of Computer Engineering

COE 344 Computer Networks (3-3-4)

Instructor:	Dr. Marwan Abu-Amara
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Term:	$142 \ (2^{nd} \text{ term } 2014-2015)$
Day & Time:	UT 11:00 AM – 12:15 PM
Location:	59-2004
Prerequisite:	COE 241 and STAT 319
Textbook:	Computer Networking: A Top-Down Approach Featuring the Internet, J. Kurose & K. Ross, Addison
	Wesley, 6 th Edition, 2012.
Office Hours:	MW 11:00 AM – 11:55 AM or by appointment
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Tentative Grading Policy:

- Homeworks.....**10%**
- Quizzes.....10%
- Lab......25%
- Major Exam I 15% (Week 07 Sunday March 08, 2015 during class period)
 - Major Exam II.....**15%** (Week 13 Sunday April 26, 2015 during class period)

IMPORTANT NOTES:

- All KFUPM regulations and standards will be enforced. Attendance will be checked each class. The KFUPM rule pertaining to a DN grade will be strictly enforced (i.e. > 6 absences will result in a DN grade). *Check your university e-mail regularly for warnings regarding your absences*.
- If you are late to the class for <u>more than 10 minutes</u> (i.e. arrive after 11:10 AM), you will **NOT be allowed to enter** the classroom and you will be considered absent for that class.
- Only university approved/certified excuses will be accepted.
- Use of cell phones, smart phones, and tablets during class period and during exams is absolutely **prohibited**.
- Homeworks are to be submitted in class on the due date during the class period. Late homeworks will NOT be accepted.
- You have up to the next class period to object to the grade of a homework, a quiz, or a major exam from the end of the class time in which the graded papers have been distributed back. If for some reason you cannot contact me within this period, send me an email requesting an appointment. The email should be sent within the 48-hour time period.
- NO make-up exams. ALL homeworks and quizzes will be counted towards your grade.
- Final exam is **comprehensive**.

Tentative schedule

Week		Торіс	Lab Experiments						
1	Introduction (Chapter 1)	What is the Internet, What is a protocol? Network Edge, Network Core, and Network Access & Physical Media Delay and Loss in Packet-Switched Networks Protocol Layers and Their Service Models Internet Backbones, NAPs and ISPs Brief History of Computer Networking and the Internet	Introduction: Lab setting, Network devices, etc.						
2		Principles of Application Layer Protocols The World Wide Web: HTTP File Transfer: FTP	Lab1: Basic LAN Implementation						
3	Application Layer (Chapter 2)	Electronic Mail in the Internet The Internet's Directory Service: DNS	Lab2: Application Layer - HTTP, FTP, and TFTP Services						
4		P2P File Sharing	Lab3: Application Layer - DNS, SMTP, POP3, and IMAP						
5	Transport Layer (Chapter 3)	Transport-Layer Services and Principles Multiplexing and Demultiplexing Applications	Lab4: Socket Programming						
6	Transport Layer (Chapter 3)	Connectionless Transport: UDP Principles of Reliable of Data Transfer: TCP case study Principles of Congestion Control	Lab5: Wireshark Lab - Application Layer Protocols						
7	(Chapter 3)	Principles of Congestion Control	Lab6: Wireshark Lab - Transport Layer Protocols						
8	Network Layer (Chapter 4)	Introduction and Network Service Models What is Inside a Router? IP: the Internet Protocol	Lab7: IPv4 & DHCPv4						
		Midterm Vacation (March 22 nd , 2015 – March 26 th , 2015)							
9	Network Layer (Chapter 4)	Routing Algorithms Hierarchical Routing Routing in the Internet	<u>Lab8:</u> Wireshark Lab – Network Layer Protocols						
10		Link Layer: Introduction & Services Multiple Access Protocols and LANs	Lab9: Routing Protocols; Static Routing						
11	Link Layer & LANs (Chapter 5)	LAN Addresses and ARP Ethernet Hubs, Bridges and Switches	Lab10: Routing Protocol – RIPv2						
12		PPP: the Point-to-Point Protocol Link Virtualization: ATM	Lab11: Ethernet Frame and ARP Protocol						
13	Wireless & Mobile Net (Chapter 6)	Wireless Links & Network Characteristics, CDMA Wireless LANs: IEEE 802.11 WPAN & Bluetooth Mobile networking (introduction)	<u>Lab12:</u> Virtual Local Area Network – VLAN						
14	Multimedia	Multimedia Networking Applications Streaming Stored Audio and Video	Lab13: Network Address Translation - NAT						
15	Networking (Chapter 7)	Making the Best of the Best-Effort Service: An Internet Phone Example Protocols for Real-Time Interactive applications	Lab14: Project Implementation						

* Week 1 begins on *January 25, 2015*

Course Learning Outcomes

Course Learning Outcomes	Outcome Indicators and Details	Assessment Methods and Metrics	Min. Weight	ABET 2000 Criteria
 Ability to apply knowledge of mathematics, probability, and statistics to model and analyze some networking protocols. 	 Packet and circuit switching modeling, analysis, and comparison. Modeling of some MAC protocols. 	AssignmentsQuizzesExams	18%	A (M)
 Ability to design, implement, and analyze simple computer networks. 	 Experiments on LAN design and implementation. Protocol analysis. Use of networking tools. 	 Lab assignments Lab work	6%	B (L)
 Ability to identify, formulate, and solve network engineering problems. 	 Identify and solve reliable data transfer problems over IP Networks. Identify and solve network addressing problems. Identify, compare, and contrast different routing protocols. 	 Assignments Quizzes Exams Lab work 	35%	E (H)
 Knowledge of contemporary issues in computer networks. 	 Contemporary networking technologies. 	• Assignments	5%	J (L)
 Ability to use techniques, skills, and modern networking tools necessary for engineering practice. 	 Setup networking services. Setup and basic configuration of networking devices. Networking tools. Traffic analyzers. Troubleshooting network problems. Different operating systems. 	• Lab work	9%	K (L)