



3. Suppose the container “c” in the code below already has several players inside. Use the visitors written in part 1 and 2 to print the player with highest goal average.

```
public static void main(String args[])
{
    MyContainer c = new MyContainer();
    c.insert(new Player(.....));
c.insert(new Player(.....));
    c.insert(new Player(.....));
    c.insert(new Player(.....));
    c.insert(new Player(.....));
    c.insert(new Player(.....));
    // Put your code here

}
```