King Fahd University of Petroleum and Minerals

Department of Information and Computer Science

ICS 535-01 (051)

Design and Implementation of Programming Languages

MID-TERM EXAM (75 Minutes)

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Student ID :_____

Name :_____

Question No	Maximum points	Student points
1	15	
2	15	
3	15	
4	10	
5	10	
6	15	
Total	80	

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Question 1:

(15 points)

1.1 List five reasons to study programming languages.

1.2 List the attributes of a good programming language.

1.3 List the four programming languages paradigms, what is the syntax format for each?

Question 2:

2.1 What is the difference between static and dynamic semantics, give an example for each?

2.2 What are the cases for using a compiler and the cases for using an interpreter?

2.3 Write a BNF for a language of the following format:

```
Integer x, y, z
Real i, j, k
x = 3
If ( x >= I ) then
        x = j
endif
print x, j
```

Question 3:

3.1 Modify the grammar to add a unary operator that has higher precedence than either + or *.

 $\begin{array}{l} < assign > \rightarrow < id > := < expr > \\ < id > \rightarrow A \mid B \mid C \\ < expr > \rightarrow < expr > + < term > \mid < term > \\ < term > \rightarrow < term > * < factor > \mid < factor > \\ < factor > \rightarrow (< expr >) \mid < id > \end{array}$

3.2 Complete the following table:

Chomsky	Grammars	Languages	Minimal
Hierarchy			automaton
Type-2	Context-free		
Type-3	Regular	Regular	

3.3 Parsing is the process of tracing or constructing a parse tree for a given input string. The basic idea of recursive decent parser is that there is a subprogram for each non-terminal in the grammar.

Describe the responsibility of the subprogram for a particular nonterminal when given an input string.

Question 4:

(10 points)

4.1 What characterizes functional programming languages?

4.2 How do you evaluate *Common Lisp* as a purely functional programming language?

Question 5:

(10 points)

Given the following code in Common Lisp and Fortran:

```
(defun power ( num1 num2)
      (let (( result 1))
      (dotimes (count num2 result)
            (setf result (* num1 result)))))
(power 2 3)
Integer num1, num2
Power = 1
Do 100 I= 1, num2
Power = Power * num1
100 continue
return
end
print *, power (2 , 3)
```

5.1 Evaluate the two program codes in terms of readability, writability, naturalness to the problem, abstraction.

5.2 Evaluate the *dotimes* construct in Common Lisp in terms of its uniformity with functional programming syntax.

Question 6:

You are asked to design and implement a special purpose language for teaching programming to 1^{st} grade students. From a language-designer point of view, what are the main <u>design</u> and <u>implementation</u> issues.