ICS 535-01 (051)

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Design and Implementation of Programming Languages

Language Design and Implementation Project (LDIP) Design: Due Oct. 22, 2005 Implementation: Due Dec. 31, 2005

Part I: Language Design

You are asked to design a programming language and to describe its syntax in BNF. The language must have at least the following primitive data types, constructs, and conventions:

- Identifier name specification
- Primitive data types: (Integer, Real, Boolean, Character)
- Enumeration type:
 - o **type** days **is** (Sat , Sun, Mon, Tue, Wed, Thu, Fri);
- Array type
- Operations and Expressions
 - Arithmetic
 - o **Boolean**
 - o **Relational**
- Type conversions (Integer, Real)
- Operator precedence rule
 - **, abs, not
 - *, /, mod, rem
 - + , (unary)
 - + , (binary)
 - = , /= , < , > , <= , >= , in , not in
 - and, or, xor
- Assignment statement (simple, mixed-mode)
- Compound statements (Blocks)
- Selection statement (Two-way, Multiple)
- Iterative statements
 - Counter-Controlled loops
 - Logically-Controlled loops
- I/O operations
- Nesting to any level for the selection and iterative statements

Deliverables:

- 1. BNF syntax description of your language
- 2. Semantic description and conventions of your language that can not be described in BNF

Note: Your design must first be approved by me before you start implementation.

Part II: Language Implementation

B. Your Program

Your program should read a program written in the *SimLan V2* and executes its statements if syntactically correct. In case of a syntax error, your program should print the erronous line then an error message indicating the type of error. Error types are:

- unmatched blocks
- type error
- invalid expression
- invalid statement
- no value assigned to variable XX
- Input error

Important notes:

1- Your program must read from an input file and print to an output file.

- 2- The source file must include the following:
 - your name, ID number
 - Course title, number, and section number
 - the statement of the problem
 - a brief summary of your interpreter implementation method
 - a dictionary of all global variables (name, type, and usage)
 - for each procedure or function include the following:
 - Usage of the procedure or function
 - Meanings of the input variables
 - Meanings of the output variables
- 3- Late submissi will not be accepted.