

**King Fahd University of Petroleum & Minerals**  
**Information & Computer Science Department**

**ICS-410 Programming Languages**

**Assignment 04**

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Issue Date	Due Date	Weight	Semester	Section
19 <sup>th</sup> May 2007	28 <sup>th</sup> May 2007	5%	062	2

**Question 1 [Control Structure]**

**[10 Points]**

Rewrite the following pseudocode segment using a multiple selection statement in Java:

```
If ((K == 1) || (K == 2)) j = 2 * K - 1
If ((K == 3) || (K == 5)) j = 3 * K + 1
If ((K == 4)) j = 4 * K - 1
If ((K == 6) || (K == 7) || (K == 8)) j = 3 * K - 2
```

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**Question 2 [Control Structure]**

**[20 Points]**

In a letter to the editor of *CACM*, Rubin (1987) uses the following code segment as evidence that the readability of some code with `gotos` is better than the equivalent code without `gotos`. This code finds the first row of an  $n$  by  $n$  integer matrix named `x` that has nothing but zero values.

```
for (i = 1; i <= n; i++) {
    for (j = 1; j <= n; j++)
        if (x[i][j] != 0)
            goto reject;
    println (' First all-zero row is: ', i);
    break;
}
reject
```

Rewrite this code without `gotos` in Java. Compare the readability of your code to that of the example code.

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**Question 3 [Parameter passing]**

**[30 Points]**

Consider the following program written in C syntax.

```
void swap (int a, int b) {
    int temp;
    temp = a
    a = b;
    b = temp;
}

void main() {
    int value=2, list[5] = {1,3,5,7,9};
    swap (value, list[0]);
    print Value, List
    swap (list[0], list[1]);
    print Value, List
    swap (value, list[value]);
    print Value, List
}
```

What will be printed by the program main above if the parameters are passed by each of the following methods: (For full mark you need to show the details of your work)

- a) Passed by value
  - b) Passed by reference
  - c) Passed by value-result
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**Question 4 [Subprogram Implementation]**

**[40 Points]**

Show the stack with all activation record instances, including the dynamic chain, when execution reaches position 1 in the following skeletal program. This program uses the deep access method to implement dynamic scoping.

```
void fun1( ) {
    float a;
    ...
}
void fun2(x) {
    int b, c;
    ...
}
void fun3( ) {
    float d:= 3.5;
    ... <-----1
}
void main( ) {
    integer e:= 3, f:=5;
    ...
    fun2 (f);
}
```

The calling sequence for this program for execution to reach fun3 is  
main calls fun2, fun2 calls fun1, fun1 calls fun3

**Important Notice**

- 1. No assignment will be accepted after the due date (During the class time). Only Typed solutions should be submitted.
- 2. Any students who cheat from any other students (even for one problem) will get Zero (0) in the whole assignment.