

INTERNET & WEB APPLICATION DEVELOPMENT SWE 444

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Module 2 (III): XHTML

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Objectives/Outline

- Objectives
 - Learn what and why is XHTML
 - Learn the differences between HTML and XHTML
 - Learn how to create XHTML documents

- Outline
 - Introduction
 - Why XHTML?
 - Differences from HTML
 - Anatomy of XHTML document
 - XHTML DTDs
 - XHTML Validation

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Introduction

- XHTML stands for eXtensible HyperText Markup Language
- > XHTML is aimed to replace HTML
 - XHTML is almost identical to HTML 4.01 but a stricter and cleaner version
 - XHTML is a reformulation of HTML into a language that conforms to the XML 1.0 Recommendation
- > XHTML is a bridge between HTML and XML
 - XHTML Family document types are all XML-based, and ultimately are designed to work in conjunction with XML-based user agents

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Introduction (cont.)

- > XHTML I.0
 - separation of document structure from presentation
 - issues concerning accessibility and internationalization
 - the three DTD offerings (strict, transitional, and frameset)
- > XHTML I.I (modular XHTML)
 - Small devices (like mobile devices) cannot support all XHTML 1.0 functions.
 - XHTML 1.1 divides the specification into modules with limited functionality.
 - Small browsers can reduce their complexity by supporting only selected modules (but once a module has been chosen, all of its features must be supported).
 - XHTML I.I is a strict language and is not backward compatible with HTML 4.
- > XHTML 2.0
 - A next generation markup language.
 - The functionality is expected to remain similar to XHTML I.I, but not intended to be backward compatible with HTML 4, XHTML I.0 and XHTML I.I

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Why XHTML?

- Many pages on the WWW contain "bad" HTML
 - e.g. not well-formed documents
- Need to separate document structure and document formatting (styling)
 - XHTML phases out (deprecate) formatting information from HTML and makes place for CSS
- Conformance with XML syntax
 - XHTML pages can be read by all XML enabled devices
- > XHTML is a combination of HTML and XML
 - Like XML, everything has to be marked up correctly, which results in "well-formed" documents
 - XHTML consists of all the elements in HTML 4.01 combined with the syntax of XML

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Differences from HTML

- > The most important differences are:
 - · All tag and attribute names must be in lowercase
 - All elements must be closed
 - All elements must be properly nested
 - All documents must be well-formed
 - All values of attributes must be quoted, e.g. width="50"
 - Attribute minimization is forbidden
 - The *id* attribute replaces the *name* attribute
 - All documents must have DTD declaration
 - The XHTML DTD defines mandatory elements

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Lowercase

- because XHTML documents are XML applications
- > XML is case-sensitive
- Tags like
 and
 are interpreted as different tags

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Elements Must Be closed

- Non-empty elements must have an end tag, e.g.
 - Iist item
- > Empty elements must also be closed by having an end tag or by ending the start tag with />, e.g.
 -
 - Line break

 - Horizontal rule <hr />
 - * Note that some browsers require a space before the /

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Properly Nested

- In HTML some elements can be improperly nested within each other, e.g.
 - <i>This text is bold and italic</i>
- In XHTML all elements must be properly nested within each other, e.g.
 - <i>This text is bold and italic</i>
- A common mistake in nested lists, is to forget that the inside list must be within an li element

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Well-Formed Documents

- All XHTML elements must be nested within the httml root element
- All other elements can have sub-elements (children). Sub-elements must be in pairs and correctly nested within their parent element.
- > The basic document structure is

```
<html > <head> . . . </head> <body> . . . </body> </html >
```

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HTML	XHTML
compact	compact="compact"
checked	checked="checked"
declare	declare="declare"
readonly	readonly="readonly"
disabled	disabled="disabled"
selected	selected="selected"
defer	defer="defer"
ismap	ismap="ismap"
nohref	nohref="nohref"
noshade	noshade="noshade"
nowrap	nowrap="nowrap"
multiple	multiple="multiple"
noresize	noresize="noresize"

- Examples
 - <frame noresize> not allowed
 - <frame noresize="noresize"> correct
 - <input type="radio" name="stuff" CHECKED> not allowed
 - <input type="radio" name="stuff" checked="checked" /> correct

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The id replaces the name attribute

- > HTML 4.01 defines a name attribute for the elements a, applet, frame, iframe, img, and map
- In XHTML the *name* attribute is deprecated and replaced with the *id* attribute
 - o
- > Both name and id attributes are designed to be used as fragment identifiers
 - there can only be a single attribute of type *id* per element.

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Mandatory XHTML Elements

- An XHTML document may have an optional (but recommended) xml declaration, which has three attributes:
 - <?xml version="1.0" encoding="UTF-8" standalone="yes"?>
 - The version attribute is required
 - The encoding attribute specifies the character encoding the document uses. The Unicode Transformation Format (UTF) is the default in XML
 - The standalone attribute says whether a document uses an external DTD (a grammar for a class of documents)
- An XHTML document must have three main parts:
 - A DOCTYPE declaration
 - A head
 - A body

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XHTML Document Template

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE html

PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"

"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en"
    lang="en">
<head>
<title>... </title>
</head>
<body> ... </body>
</html>
```

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XHTML DTD

- The DOCTYPE declaration is used to indicate the DTD that is used by an XHTML document
 - Gives a reference to one of the publicly available DTDs on the web
- > An XHTML DTD describes in precise the allowed syntax and grammar of XHTML markup.
- ➤ There are currently 3 XHTML I.0 document types:
 - STRICT
 - TRANSITIONAL
 - FRAMESET
- These document types are distinguished in part by the degree to which they accept or do not accept deprecated HTML elements

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XHTML DTD (cont.)

- > XHTML 1.0 Strict
 - Use this when you want really clean markup, free of presentational clutter. Use this together with Cascading Style Sheets.
- > XHTML 1.0 Transitional
 - Use this when you need to take advantage of HTML's presentational features and when you want to support browsers that don't understand Cascading Style Sheets.
- > XHTML I.0 Frameset
 - Use this when you want to use HTML Frames to partition the browser window into two or more frames.

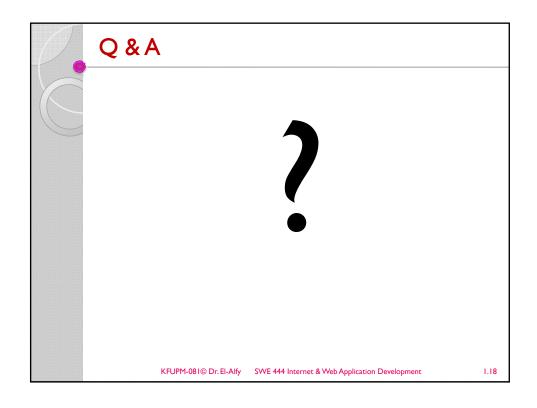
<!DOCTYPE html
PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">

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XHTML Validation

- An XHTML document is validated against a Document Type Definition (DTD)
- > W3C Validation Tool
 - http://validator.w3.org/ an HTML form for checking (but not fixing) HTML and XHTML documents
- Dave Raggett's HTMLTIDY
 - http://www.w3.org/People/Raggett/tidy/
 a free UNIX tool for checking and cleaning up HTML pages
- > XHTML Tag List
 - http://www.w3schools.com/xhtml/xhtml_reference.asp
- > XHTML Attributes
 - http://www.w3schools.com/xhtml/xhtml_standardattributes.asp

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- > Some useful links with examples and other resources:
 - W3C at http://www.w3.org/xhtml/
 - W3Schools at http://www.w3schools.com/
 - http://www.w3schools.com/xhtml/
 - http://en.wikipedia.org/wiki/List_of_document_markup_languages
 - Internet and World Wide Web How to Program, 4/e, H. M. Deitel, P. J.
 Deitel, and A. B. Goldberg, Pearson Education Inc., 2008. Chapter 4.
 - Web Development and Design Foundations with XHTML, 4/e, Pearson Education Inc. 2009. Chapter 2.

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