

INTERNET & WEB APPLICATION DEVELOPMENT SWE 444

Fall Semester 2008-2009 (081)

Module I: Internet Basics for Web Development (I)

Dr. El-Sayed El-Alfy

Computer Science Department King Fahd University of Petroleum and Minerals alfy@kfupm.edu.sa

Objectives/Outline



- Learn the basics of the Internet and the Web
- Identify and describe the key elements of the Internet and the Web

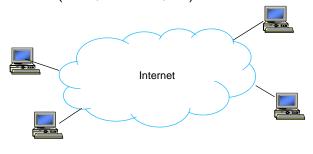
Outline

- Introduction to the Internet
 - Definition
 - · Hierarchical Structure
 - Internet Protocols
 - Addressing
- Introduction to the Web
 - Definition
 - Web Architecture & Operation
 - Websites & Web Documents
 - Web Browsers
- Internet and Web Growth
- Questions & Answers

KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

What is the Internet?

- A global heterogeneous network that connects a collection of computers all over the world
 - Using transmission media (copper, fiber, wireless, etc.), special purpose devices (routers, switches, etc.), network operating systems (NOS) and applications software (email, browsers, etc)

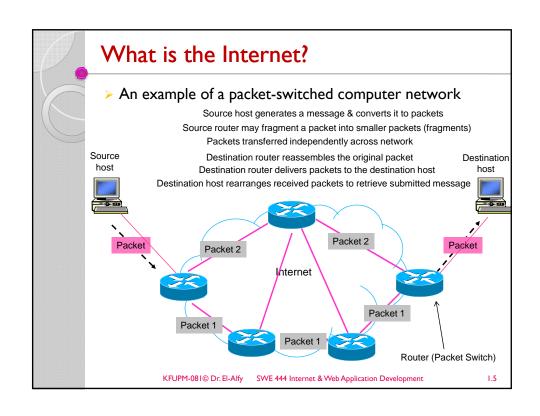


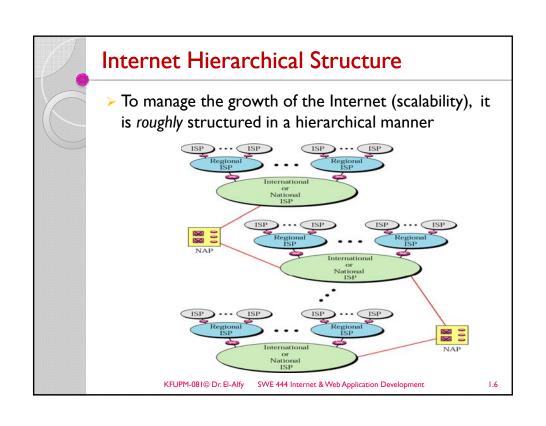
KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

What is the Internet? ...

- > The goal is to provide connectivity between machines and between users to
 - Share resources
 - Increase reliability and availability
 - Collaborate (email, distributed computing, etc)
 - Access remote information
- > Thus the Internet is a vehicle for transferring data from one machine to another.

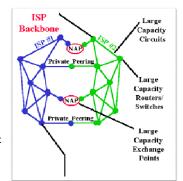
KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development







- Internet Service Provider (ISP)
 - International, National, Regional, Local
- At the lowest level are the organizations networks
 - e.g. KFUPM network
 - Which can act as ISP for lower-level user networks as well (e.g. home networks or small office networks)
- Two ISP networks can be connected to each other through network access points (NAP) or private peering.
 - NAP: data communication facilities that provide access to higher-speed links
- Routers
 - Computer networking devices that forward data packets across a network toward their destinations

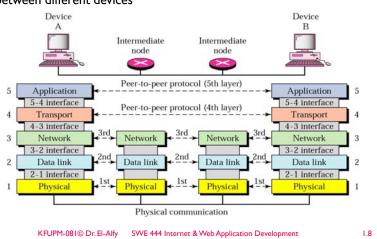


17

KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

Layered Architecture

- ➤ The Internet operating system is structured in layers called TCP/IP protocol stack
- ➤ Each has a number of protocols to facilitate the communication between different devices



Δ

Layered Architecture ...

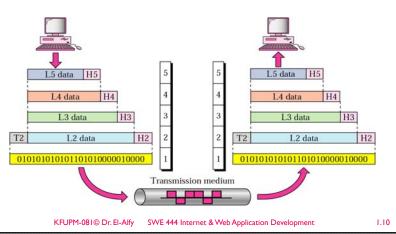
- > Summary of layers' roles
 - Application layer: acts as an interface to allow access to network resources. Each Internet application has its own application layer protocol.
 - Transport layer: to provide reliable process-to-process message delivery and error recovery
 - Network layer: to move packets from the source to the destination across the network
 - Data link layer: to organize bits into frames and provide hop-to-hop delivery
 - Physical layer: to transmit bits over a medium and provide mechanical and electrical specifications.

KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

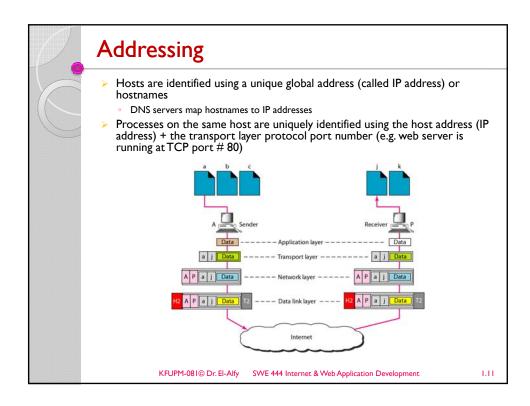
1.9

Layered Architecture ...

- ➤ Each layer adds meta-data (control information) to facilitate communication between layers
 - E.g. source address, destination address, identification, error control information, etc.



5



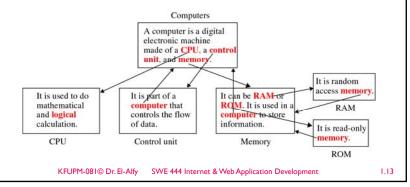
Common Internet Applications

- ➤ The World-Wide Web (WWW)
- > Electronic mail (email)
- > File transfer (e.g. ftp)
- > Remote login (e.g. telnet)
- > Streaming multimedia (e.g. Internet feeds of live audio and video, video on demand (VoD))
- Internet telephony (VoIP)
- Chatting
- Many others

KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

What is the World-Wide Web?

- Also called WWW or just the Web
- A collection of web documents and other web resources uniquely identified (using URLs), can be accessed via the Internet, and are linked to each other.
 - Forms an overlay network over the Internet
 - Web documents can have different types of information (multimedia): text, images, audio and video
- Main features of the Web: Portability, Scalability, User friendly



Web Architecture & Operation Web documents are hosted A host running a web browser (stored) in machines running special software called Web servers > Web documents can be accessed and viewed using Internet special programs called browsers (Web clients or user agents) Browsers & Web servers are often running on A host running different machines Browsers use HTTP protocol to communicate The web is a client-server with the Web servers **Internet application** KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

Web Architecture & Operation ...

- Web documents (or web pages)
- Web browser (also called user agent, web client or HTTP client)
 - Application program that represents the user interface to the Web
 - Fetches information from Web server and displays it to the user
 - Examples: Mosaic (1993), NN (1994), IE (1995), Mozilla (1998), Firefox (2004), Opera, Safari, many others
- Web server (or HTTP server)
 - Stores a set of Web documents (web pages)
 - Responding to requests from the browser by sending a copy of the document
 - Examples: Apache, MS IIS
- > Web standards
 - Transfer protocol
 - HyperText Transfer Protocol (HTTP)
 - Hypermedia links
 - · Uniform Resource Locator (URL) to identify web resources
 - Document representation
 - HyperText Markup Language (HTML)
 - eXtensible Markup Language (XML)
 - etc

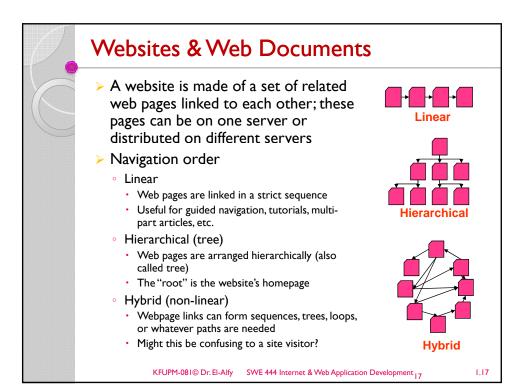
KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

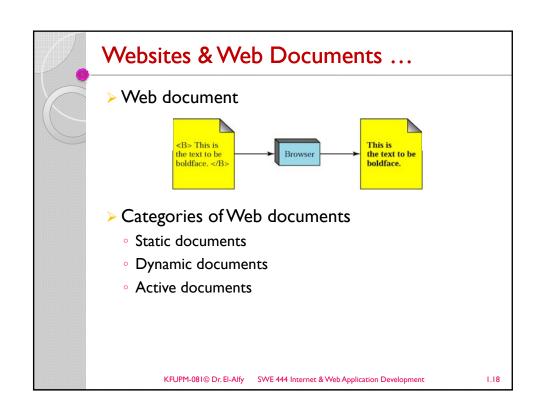
1.15

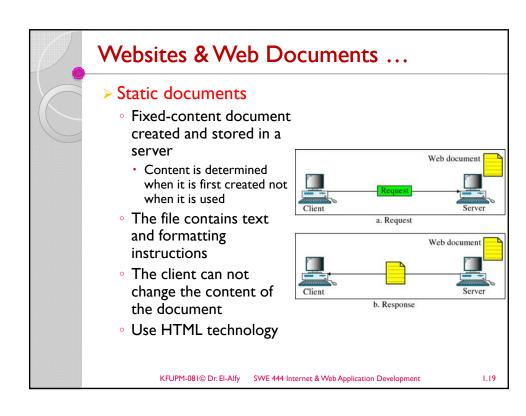
Web Architecture & Operation ...

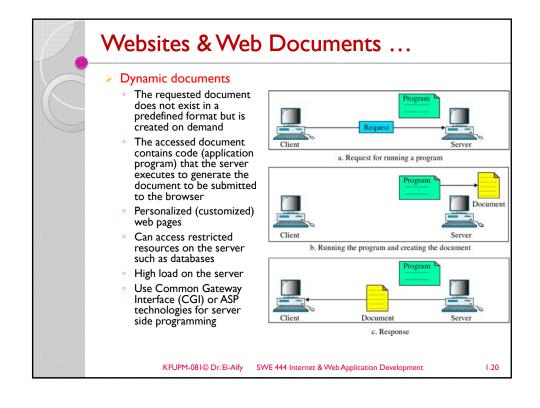
- A user starts a browser on his computer and request a web document by specifying its URL
 - E.g. http://www.kfupm.edu.sa/
- The browser resolve the URL to get the server IP address using the DNS server.
- Then, the browser sends a message to the server requesting the required document
- The server finds the document in its file system and sends it back to the browser
- The browser interprets the content of the document and displays (renders) it for the user
- If the document contains images,
 - Images will be on separate files and only their URLs will be embedded in the base document
 - The browser will send a different request for each image file

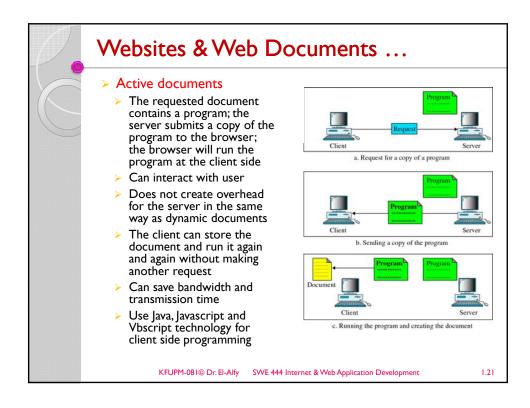
KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development

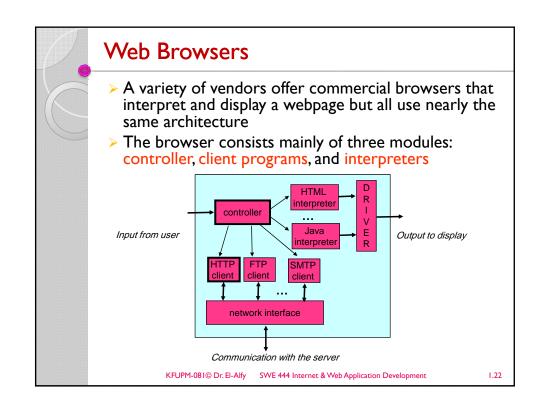








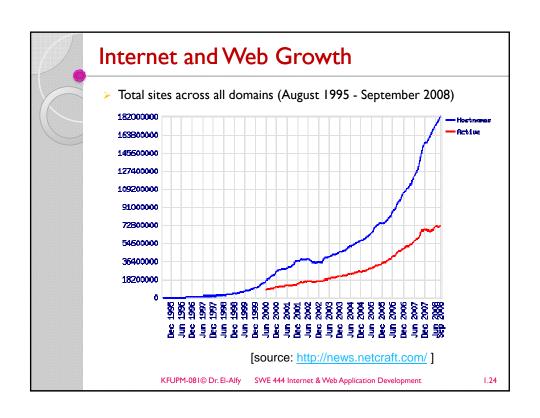


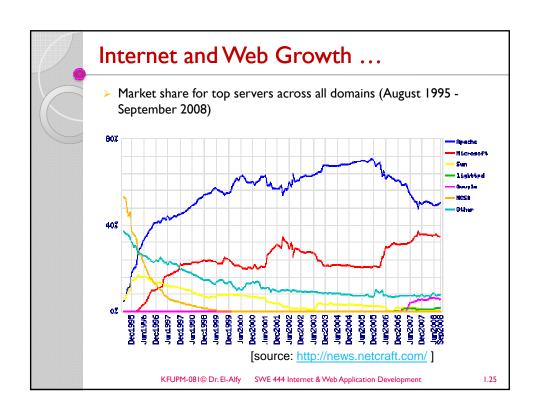


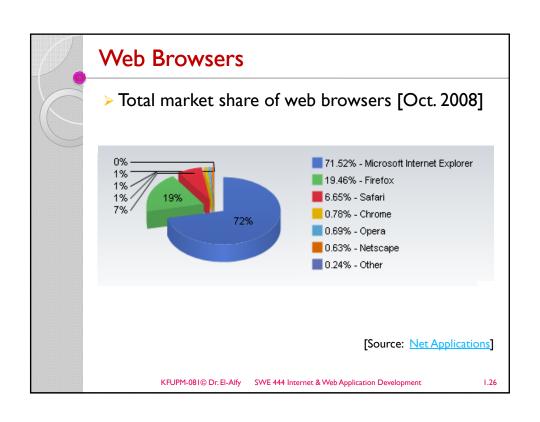
Cross-Browser Compatibility

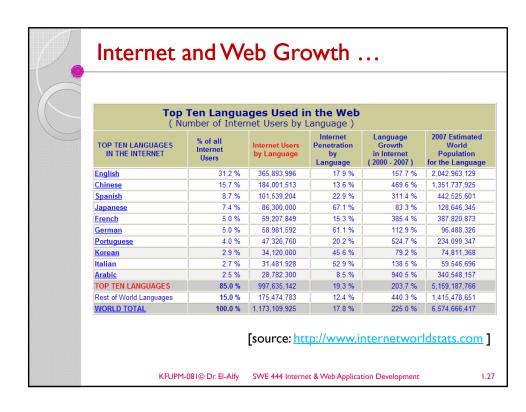
- There are literally hundreds of web browsers in use around the world.
- All browsers differ in functionality, performance and features
 - Implement different HTML layout engines, JavaScript and Cascading Style Sheets (CSS)
 - May make Web pages look totally different
 - Makes cross-browser compatibility difficult to achieve
- Write clean code that conforms to the www consortium (W3C) standards to get consistent results across all browser platforms
 - A cross-browser compatible Web page will look more or less the same in all of the existing Web browsers
 - Obviously, 100% compatibility with all potential browsers is impossible.
 - HTML editors are, on their part, notorious for creating non-compliant and garbage code.
 - Write your code by hand, e.g., using notepad
 - If you must use a HTML editor, the best choice for compatibility is Dreamweaver and worst is FrontPage.

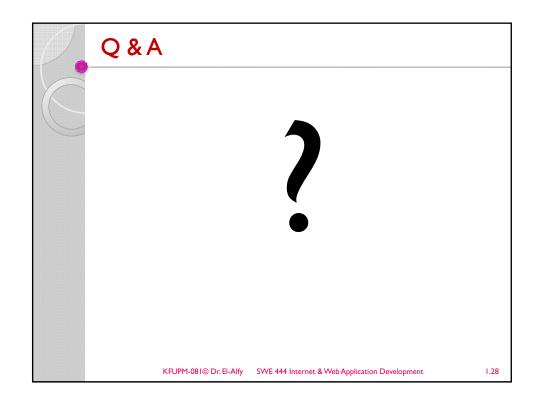
KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development











Other Resources

- Data Communications and Networking, 4/e. B.A. Forouzan, McGraw-Hill Higher Education 2007. http://www.mhhe.com/forouzan
- > The World Wide Web Consortium (W3C)

KFUPM-081© Dr. El-Alfy SWE 444 Internet & Web Application Development