

EE663 Image Processing Histogram Equalization I

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Contents



Over the next few lectures we will look at image enhancement techniques working in the spatial domain:

- What is image enhancement?
- Different kinds of image enhancement
- Histogram processing
- Point processing
- Neighbourhood operations

A Note About Grey Levels



So far when we have spoken about image grey level values we have said they are in the range [0, 255]

- Where 0 is black and 255 is white

There is no reason why we have to use this range

- The range [0,255] stems from display technologes

For many of the image processing operations in this lecture grey levels are assumed to be given in the range [0.0, 1.0]

What Is Image Enhancement?



Image enhancement is the process of making images more useful

The reasons for doing this include:

- Highlighting interesting detail in images
- Removing noise from images
- Making images more visually appealing



Image Enhancement Examples



Image Enhancement Examples (cont...)







Spatial & Frequency Domains



There are two broad categories of image enhancement techniques

- Spatial domain techniques
 - Direct manipulation of image pixels
- Frequency domain techniques
 - Manipulation of Fourier transform or wavelet transform of an image

For the moment we will concentrate on techniques that operate in the spatial domain

Image Histograms



The histogram of an image shows us the distribution of grey levels in the image

Massively useful in image processing, especially in segmentation



























A selection of images and their histograms Notice the relationships between the images and their histograms Note that the high contrast image has the most evenly spaced histogram



Histogram Equalisation



- The formula for histogram equalisation is given where
 - r_k : input intensity

n.

- s_k : processed intensity
 - k: the intensity range (e.g 0.0 1.0)
 - n_j : the frequency of intensity j_j
 - the sum of all frequencies















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We can fix images that have poor contrast by applying a pretty simple contrast specification

The interesting part is how do we decide on this transformation function?



• To increase the dynamic range of the gray levels in the image being processed.





- The locations of (r₁,s₁) and (r₂,s₂) control the shape of the transformation function.
 - If $r_1 = s_1$ and $r_2 = s_2$ the transformation is a linear function and produces no changes.

- If $r_1 = r_2$, $s_1 = 0$ and $s_2 = L-1$, the transformation becomes a thresholding function that creates a binary image.



- More on function shapes:
 - Intermediate values of (r_1,s_1) and (r_2,s_2) produce various degrees of spread in the gray levels of the output image, thus affecting its contrast.





Summary



We have looked at:

- Different kinds of image enhancement
- Histograms
- Histogram equalisation

Next time we will start to look at point processing and some neighbourhood operations