COE 502/CSE 661 Syllabus – Fall 2011 Parallel Processing Architectures

Computer Engineering Department College of Computer Sciences & Engineering King Fahd University of Petroleum & Minerals

Professor: Muhamed Mudawar, Room 22/328, Phone 4642

Office Hours: SMW 11 am - 12 noon or by appointment

Course URL: http://facutly.kfupm.edu.sa/coe/mudawar/coe502/

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Catalog Description

Introduction to parallel processing architectures, sequential, parallel, pipelined, and dataflow architectures. Vectorization methods, optimization, and performance. Interconnection networks, routing, complexity, and performance. Small-scale, medium-scale, and large-scale multiprocessors. Data-parallel paradigm and techniques. Multithreaded architectures and programming. The students are expected to carry out research projects in related field of studies.

Prerequisites: COE 308 or equivalent.

Textbook

David E. Culler, Jaswinder Pal Singh, with Anoop Gupta, *Parallel Computer Architecture: A Hardware/Software Approach*, Morgan Kaufmann Publishers, 1999, ISBN: 1-55860-343-3.

Reference

John Hennessy and David Patterson, *Computer Architecture: A Quantitative Approach*, Fourth Edition, Morgan Kaufmann Publishers, 2006, ISBN: 0-12-370490-1

Course Description

This course provides an in-depth study of the design, engineering, and evaluation of modern parallel computers. It begins with an overview of the field focusing on the convergence of many diverse architectural approaches. It extracts fundamental design issues: naming, replication, synchronization, latency, overhead, and bandwidth and explores these across the spectrum of modern machines. It studies small-scale shared memory multiprocessors in some detail. It then examines scalable multiprocessors thoroughly, including realizing programming models via network transactions, directory-based cache coherence, and interconnection network design. There will be a term project resulting in a research paper.

Course Topics

Introduction to Parallel Architectures

Why Parallel Architectures Diversity and Convergence of Parallel Architectures Fundamental Design Issues

Parallel Programming and Workload-Driven Evaluation

The Parallelization Process Workload-Driven Evaluation

Cache Coherent Bus-Based Multiprocessors

Cache Coherence and Bus Snooping Design Space for Snooping Protocols Single-Level Caches with an Atomic Bus Multilevel Cache Hierarchies Split-Transaction Bus Design Sequential Consistency Relaxed memory consistency models

Synchronization

Mutual Exclusion, Event, and Barrier Synchronization Algorithms for locks and barriers

Directory-Based Cache Coherent Multiprocessors

Directory-Based Approaches Memory-Based Directory Protocols Cache-Based Directory Protocols Hierarchical Coherence

Vector Processors

Vector Programming Model Vector Instruction Set and its advantages Vector Arithmetic Execution Vector Memory System

Interconnection Networks

Organizational Structure Topologies Routing Switch Design Flow Control Communication Performance

Paper Assignment

Selected papers will be assigned throughout the semester. A two-page summary should be submitted for each assigned paper. The main points and contributions should be identified and discussed. Students will take turn presenting papers. Each presentation will not exceed 20 min.

Research Project

A research project will be conducted during the semester in groups of two or three students. A subject should be first selected and surveyed. Papers should be reviewed about the selected subject. A simulation should be conducted and performance results should be obtained. Your work should be reported in the form of a research paper. A 20-minute presentation will be given to each group during the last week of the semester.

Grading Policy

Paper Reading & Presentation: 10% Quizzes: 15% Parallel Programming: 15% Midterm Exam: 30% Research Project: 30%