# COE 301 / ICS 233 – Computer Organization MIPS Programming Assignment 1, Term 162

## Due date: Thursday 16/03/2017

### **Problem 1: Counting Letters and Digits in a Text File**

Write and test a MIPS assembly language program to **count each letter and digit** in a text file. The program should do the following:

- a) Open a text file "input.txt" and read all characters into an array. Limit the length of the array to 10000 characters. The maximum number of characters to be read should be 10000 characters. MARS provides the system calls for opening and reading a text file. If the file does not exist then the program should display an error message and terminates.
- **b**) Traverse the array character by character. Count all letters and characters. You should use **an array of 26 counters** for the 26 letters in the alphabet, and **one counter** for all digits in the file. Do not distinguish between capital and lowercase letter. It should be counted as the same letter.
- c) Display the count of each letter as well as the total digit count. A sample run is shown below:

Letter Count A 67 B 18 C 23 . . Z 5 Total digit count = 39

#### **Problem 2: Traversing and Displaying Elements of an Integer Square Matrix**

Write and test a MIPS assembly language program to **traverse and display some elements of an integer square matrix provided by the user**. The program should do the following:

- a) Ask the user to enter the square matrix size N and allocate the matrix dynamically. The matrix must have N rows by N columns. If the user enters a value of N which is less than 2, then reject it and ask the user to re-enter the value N.
- **b**) Ask the user to input all the matrix integer elements row by row. The integer inputs should be separated by spaces.
- c) Display a menu of options:
  - 1: Display a specific row
  - 2: Display a specific column
  - 3: Display the main diagonal
  - 4: Exit the program

- **d**) Ask the user to enter his menu option. If the user chooses either option 1 or 2, then the user is requested to input the desired row/column index number, with the first row/column index being 0. If the user enters a row/column index number greater or equal to *N*, then an error message should be displayed and the menu should be redisplayed.
- e) If the user enters an option other than 1 to 4 then an error message should be displayed and the menu should be redisplayed. The program should terminate only when the user enters option 4. Otherwise, it should repeat displaying the menu and executing the requested option.

#### **Submission Guidelines:**

All submissions should be done through Blackboard. Submit the source code of the program. Make sure that your program is well written and documented. The program will be graded according to its correctness and documentation. It is your responsibility to make sure that the program works. A program that does not assemble or run will receive zero on correctness. Copying programming assignment is not allowed. This is individual work. Detected copies will get zero grades. This includes the one who wrote the program and the one who copied it.

Problem 1:	[10 points]
Opening and reading text file: "input.txt"	[1 point]
Displaying an error message when the file does not exist	[1 point]
Counting letters into an array of 26 counters and displaying them	[5 points]
Counting and displaying total digits	[2 point]
Program readability and comments	[1 point]
Problem 2:	[10 points]
Reading N and Dynamic allocation of the matrix	[1 point]
Reading all the matrix elements	[1 point]
Displaying Menu of options repeatedly and proper exiting	[2 points]
Displaying a Specific row	[2 points]
Displaying a Specific column	[2 points]
Displaying main diagonal	[1 point]
Program readability and comments	[1 point]

#### **Grading Scheme:**