

*KING FAHD UNIVERSITY OF PETROLEUM & MINERALS
COLLEGE OF COMPUTER SCIENCES & ENGINEERING*

COMPUTER ENGINEERING DEPARTMENT

COE-541 – Performance Analysis of LANs

December 2nd, 2003 – Major Exam #1

Student Name:

Student Number:

Exam Time: 120 mins

- Do not open the exam book until instructed
- The use of programmable calculators and cell phone calculators is not allowed – only basic calculators are permitted
- Answer all questions
- All steps must be shown
- Any assumptions made must be clearly stated

Question No.	Max Points	
1	30	
2	30	
3	30	
4	20	

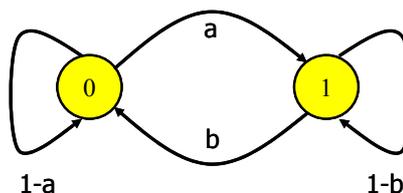
Total: 110

Q.1) (30 points) A Markov model for packet speech assumes that if the n^{th} packet contains silence then the probability of silence in the next packet is $1-a$ and the probability of speech activity is a . Similarly if the n^{th} packet contains speech activity, then the probability of speech activity in next packet is $1-b$ and the probability of silence is b .

- (6 points)** Draw the state diagram and write the state transition matrix for this process?
- (10 points)** Find the steady state probability mass function for this function?
- (6 points)** What is the distribution of the length of time (in packets times) the process spends in the silent state and in the active speech state? Write the distributions mathematically.
- (2 points)** What is the mean of the length of time (in packet times) the process spends in the silent state?
- (2 points)** What is the mean of the length of time (in packet times) the process spends in the active speech state?
- (4 points)** For $a = 1/10$ and $b = 1/5$, If the speech packet length is 360 bits and a packet is produced every 20 msec when the source is active, what is the average output bit rate of this speech encoder?

[See identical solved example in notes slides 27-31 in the Markov Process package]

$$\text{a) } P = \begin{bmatrix} 1-a & a \\ b & 1-b \end{bmatrix}$$



b) The steady state pmf $\Pi = [\pi_0 \ \pi_1]$:

The vector $\Pi = [\pi_0 \ \pi_1]$ satisfies: $\Pi = \Pi P$

$$\rightarrow \pi_0 = (1-a)\pi_0 + a\pi_1 \text{ and } \pi_1 = b\pi_0 + (1-b)\pi_1$$

We also need the condition: $\pi_0 + \pi_1 = 1$

$$\rightarrow \pi_0 = \frac{b}{a+b} \text{ and } \pi_1 = \frac{a}{a+b}$$

c) The distribution of the length of time (in packet times), L_s , the process spends in the silent state is geometric - $\text{Prob}[L_s = k] = a(1-a)^k$

The distribution of the length of time (in packet times), L_a , the process spends in the active state is geometric - $\text{Prob}[L_a = k] = b(1-b)^k$

d) mean of $L_s = 1/a$ packet times

e) mean of $L_a = 1/b$ packet times

f) $a = 1/10$, $b = 1/5$, packet size = 360 bits, packet time = 20 msec

$R_{on} = 360/0.02 = 18 \text{ kb/s}$, $R_{off} = 0$

$\pi_1 = a/(a+b) = 1/3 \rightarrow \text{average bit rate} = \pi_1 \times R_{on} = 6 \text{ kb/s}$

Q.2) (30 point) A company has a system with four private telephone lines connecting two of its sites. Suppose that requests for these lines arrive according to a Poisson process at rate of one call every 2 minutes, and suppose that call durations are exponentially distributed with mean 4 minutes. When all lines are busy, the system delays (i.e. queues) call requests until a line becomes available.

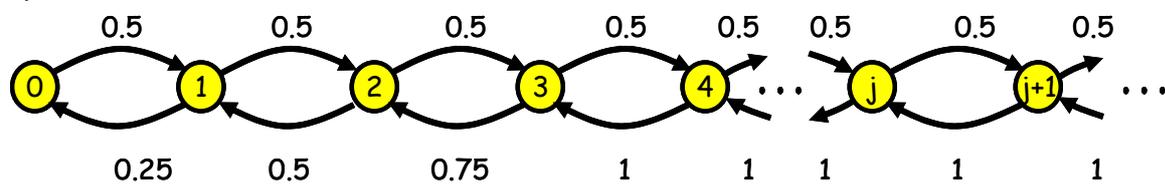
- (4 points)** What queueing model applies to this problem?
- (6 points)** What is the average number of simultaneous calls?
- (4 points)** Draw the transition rate diagram for this Markov chain? Specify the transition rates values and the state indices (i.e. do not just use labels like μ or λ)
- (6 points)** Find the probability that a caller has to wait for a line?
- (10 points)** What is the average waiting time for a caller?

[See identical solved example in notes slides 37-38 in the Queueing Models package]

a) Queueing model: M/M/c

b) Average number of simultaneous calls: $a = \frac{1}{2} \times 4 = 2$ simultaneous calls

c)



d) $\lambda = \frac{1}{2}$, $1/\mu = 4$, $c = 4 \rightarrow a = \lambda/\mu = 2$
 $\rightarrow \rho = a/c = \frac{1}{2}$

$$p_0 = \{1 + 2 + \frac{2^2}{2!} + \frac{2^3}{3!} + \frac{2^4}{4!} (1/(1-\rho))\}^{-1}$$

$$= 3/23$$

$$p_c = a^c/c! p_0$$

$$= 2^4/4! \times 3/23 = 2/23$$

$$\text{Prob}[W > 0] = p_c/(1-\rho)$$

$$= 2/23 \times 1/(1-1/2)$$

$$= 4/23$$

$$\approx 0.17$$

e) The average waiting time, $E[W]$:

$$E[W] = E[Nq]/\lambda$$

$$\text{But } E[Nq] = \frac{\rho}{1-\rho} \text{Prob}[W > 0] = 0.17 \text{ customer}$$

$$\text{Therefore, } E[W] = 0.17 / (1/2) = 8/23 \approx 0.35 \text{ minutes}$$

{For parts d and e you are required to derive the relations if you do not memories them - for derivation refer to class notes}

Q.3) (30 points) A centralized network providing a maximum of 10 Mbps and services a large set of user terminal with slotted ALOHA protocol.

- (5 points)** What is the maximum normalized throughput for network? What is the maximum throughput for network in Mb/s?
- (5 points)** At the maximum throughput point, what is the offered traffic (in bits per second) in the medium and how is it composed?
- (5 points)** If a packet length is 64KBytes, what is the average waiting time in terminal before a packet is transmitted in milliseconds? Assume average backoff time = 1000 millisecond.
- (5 points)** What is the average number of transmissions of a packet? What is the average number of retransmissions of a packet?
- (5 points)** Plot/sketch the throughput versus offered load curve for an ideal network access (or resource sharing) scheme? Clearly specify the axes and their units.
- (5 points)** Plot/sketch the total packet delay versus throughput curve for slotted ALOHA? Clearly specify the axes and their units.

[See identical solved example in notes slides 26-27 - but for pure ALOHA rather than slotted - in the LAN Performance package]

a) $S = G * \exp(-G) \rightarrow$ maximum normalized throughput $S = 0.36$ packet / packet time for $G = 1.0$ packet / packet transmission time

Maximum throughput = $0.36 \times 10 \text{ Mb/s} = 3.6 \text{ Mb/s}$

b) The offered load (G) = $1.0 \times 10 \text{ Mb/s} = 10 \text{ Mb/s}$

Composition: Total = 10 Mb/s

Useful = 3.6 Mb/s

Collisions/retransmissions = 6.4 Mb/s

c) packet length = $64 \text{ Kbyte} = 64 \times 1024 \times 8 = 524288 \text{ bits}$, Average backoff, $B = 1000$ millisecond

Packet time = 52.4 msec

$W = (\exp(G) - 1) \times (P + B) = (\exp(1.0) - 1) \times (52.4 + 1000)$
= 1808 millisecond

d) Average number of transmissions per packet = $G/S = 2.7$ times

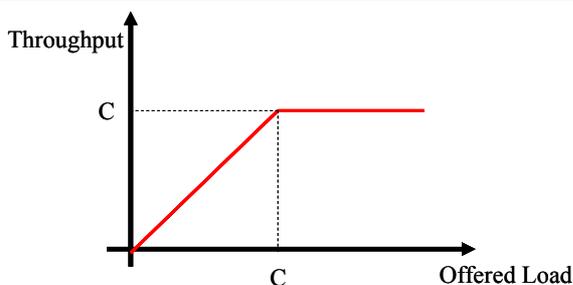
Average number of transmissions per packet = $G/S - 1 = 1.7$ times

e) Ideal Load-Throughput relation:

(Throughput - bits/ second or packets/packet time

Offered Load - bits/ second or packets/packet time

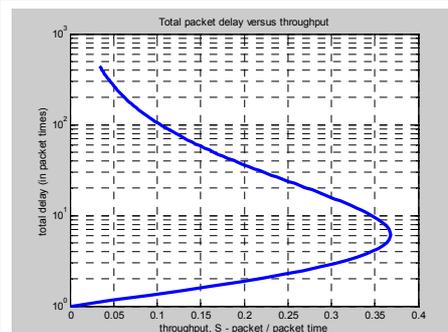
C - link capacity limit bits/ second or packets/packet time)



f) The total packet delay versus throughput for slotted ALOHA:

(Throughput - bits/ second or packets/packet time

Total delay - time units (seconds, or packet time



Q.4) (20 points) To minimize bandwidth resources, a Raised Cosine Pulse is used as a baseband signal. The pulse, $p(t)$, and its Fourier Transform, $P(f)$, are given below:

$$p(t) = \frac{(2A) \cos(2\pi\alpha t) \sin(2\pi / T)}{T \sqrt{1 - (4\alpha t)^2}}$$

$$P(f) = \begin{cases} A & |f| > \frac{1}{T} - \alpha \\ A \cos^2\left(\frac{\pi}{4\alpha}\left(|f| - \frac{1}{T} + \alpha\right)\right) & \frac{1}{T} - \alpha < |f| < \frac{1}{T} + \alpha \\ 0 & |f| > \frac{1}{T} + \alpha \end{cases}$$

- (4 points)** What is the range of the parameter α ? What is the role of this parameter?
- (4 points)** Briefly explain the advantages of using the Raised Cosine Pulse?
- (4 points)** What is the minimum and maximum bandwidth?
- (8 points)** A communication link design uses a value of α equal to $3/(4T)$ where T is equal to 5 microseconds. The estimated link SNR is 20 dBs, what is the maximum data rate that can be transmitted over the channel using these pulses – assuming channel bandwidth is identical to that for the pulses. (**Hint:** use Shannon's capacity equation).

[See notes slide 7 in the Digital Communications package for properties of the Raised Cosine Filter - parts a, b, and c of the question]

See notes slide 20 in the Digital Communications package for application of Shannon's formula - part d of the question]

a) Range for α : $0 < \alpha < 1/T$ - controls bandwidth of pulse

$$\alpha = 0 \rightarrow \text{BW} = 1/T \text{ Hz}, \alpha = 1/T \rightarrow \text{BW} = 2/T \text{ Hz}$$

b) zero ISI - ideal for pulse shaping - limited bandwidth

c) $\alpha = 0 \rightarrow \text{BW} = 1/T \text{ Hz}, \alpha = 1/T \rightarrow \text{BW} = 2/T \text{ Hz}$

d) $\alpha = \frac{3}{4} / T \rightarrow \text{BW} = 1.75 / T$, since $T = 5$ microseconds $\rightarrow \text{BW} = 350 \text{ KHz}$

$$\text{SNR} = 20 \text{ dBs} = 10^{(20/10)} = 100 \text{ (on the linear scale)}$$

Using Shannon's formula

$$R = \text{BW} \times \log_2(1 + \text{SNR}) = 350 \times \log_2(101) = 2.33 \text{ Mb/s}$$

Identities you MIGHT need:

$\sum_{n=1}^M n = \frac{1}{2}M(M+1)$	$\sum_{n=0}^{\infty} r^n = \frac{1}{1-r}; r < 1$
$\sum_{n=0}^M \binom{M}{n} r^n = (1+r)^M; r < 1$	$\sum_{n=0}^M r^n = \frac{1-r^{M+1}}{1-r}; r < 1, M = 1, 2, \dots$
$\sum_{n=0}^{\infty} nr^{n-1} = \frac{1}{(1-r)^2}; r < 1$	$\sum_{n=0}^M nr^{n-1} = \frac{1 + (Mr - M - 1)r^M}{(1-r)^2}; r < 1$