ICS 103, Term 092

Computer Programming in C Quiz# 1

Date: Tuesday, March 9, 2010

Q1. Fill the blank in each of the following:

- (1) RAM is called random access memory <u>because its access time is the same regardless</u> of the accessed address.
- (2) Hard disk is an example of <u>secondary</u> memory.
- (3) Assembly language is the set of instructions of a processor represented using symbolic names for operations, registers and variable names.
- (4) Compilers translate high level language to assembly or machine language.
- (5) Software development is based on the following steps: <u>specify problem requirements</u>, <u>analyze the problem</u>, <u>design the algorithm to solve the problem</u>, <u>implement the algorithm</u>, <u>test and verify the completed program</u>, <u>maintain and update the program</u>.
- (6) <u>Algorithm</u> is a list of steps for solving a problem.
- (7) <u>Pseudocode</u> is a combination of English phrases and language constructs to describe algorithm steps.
- (8) <u>Flowchart</u> is a diagram that shows the step-by-step execution of a program.
- (9) Preprocessor directives are commands that give instructions to the C preprocessor.
- (10) The #include directive is used to <u>include other source files into your source file</u>.
- (11) The #define directive instructs the preprocessor to <u>replace each occurrence of a</u> <u>text by a particular constant value before compilation.</u>

- (12) Anything between the symbols /* */ will be considered a comment, even if they span multiple lines.
- (13) Anything after the symbol $\underline{//}$ and before the end of the line is considered a comment.
- (14) In C language, the data type **int** is used for representing <u>integers</u>, the data type **double** is used for representing <u>real numbers</u> and the data type **char** is used for representing <u>characters</u>.
- (15) Fill the following table:

Placeholder	Variable Type	Function Use					
%с	char	printf/scanf					
%d	int	printf/scanf					
%f	double	printf					
%lf	double	scanf					

(16) To read an integer value and store it in variable **num**, the following statement is used:

scanf("%d", &num);

Q2. Show the output of the following program in the space provided below it. Each square corresponds to one space.

```
#include <stdio.h>
int main(void) {
    int i = 678;
    double j = 569.987;
    printf("%4.1f %9.2f\n",j,j);
    printf("%2d %7d",i,i);
return 0;
}
```

5	7	0	•	0			5	6	9	•	9	9			
6	7	8				6	7	8							