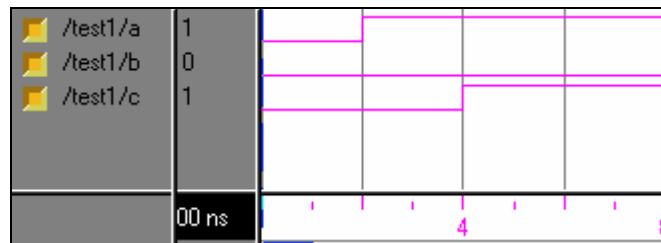


COE 405

HW#3 Solution

Q.1. (4.2)

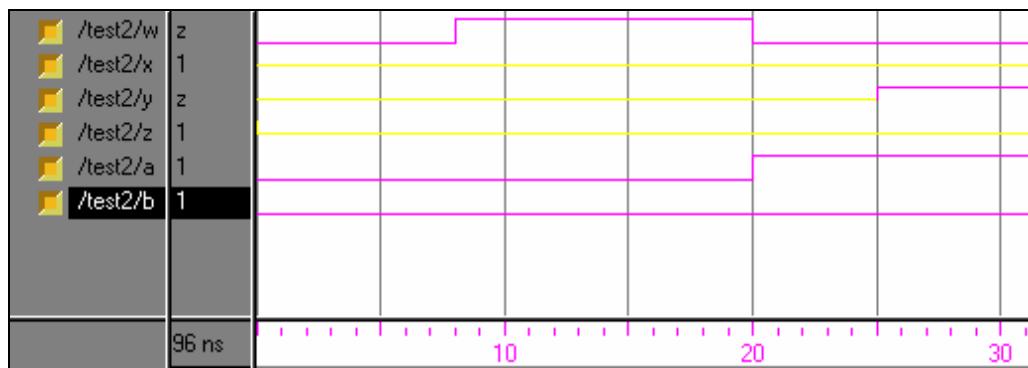
		T(0)	T(2)	T(4)	T(5)
A	Value	‘0’	‘1’	‘1’	‘1’
	Transaction(s)	(‘1’, 2 ns)	---	---	---
B	Value	‘0’	‘0’	‘0’	‘0’
	Transaction(s)	(‘1’, 3 ns)	(‘1’, 1 ns) (‘0’, 3 ns)	(‘0’, 1 ns)	---
C	Value	‘0’	‘0’	‘1’	‘1’
	Transaction(s)	(‘1’, 4 ns)	(‘1’, 2 ns)	---	---



Q.2. (4.6)

	T(0)	T(0+δ)	T(0+2δ)	T(8)	T(10)	T(20)	T(25)
W	'0'	'0'	'0'	'1'	'1'	'0'	'0'
	(‘1’,8) (‘1’,10)	(‘1’, 8) (‘1’,10)	(‘1’, 8) (‘1’,10)	(‘1’,2)	---	---	---
X	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’
	---	---	---	---	---	---	---
Y	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’	‘1’
	---	---	---	---	---	(‘1’,5)	---
Z	‘1’	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’	‘Z’
	(‘Z’,δ)	---	---	---	---	---	---
A	‘0’	‘0’	‘0’	‘0’	‘0’	‘1’	‘1’
	(‘0’,δ) (‘1’,20)	(‘1’,20)	(‘1’,20)	(‘1’,12)	(‘1’,10)	---	---
B	‘0’	‘0’	‘0’	‘0’	‘0’	‘0’	‘0’
	(‘0’,δ) (‘1’,40)	(‘1’,40)	(‘1’,40)	(‘1’,32)	(‘1’,30)	(‘1’,20)	(‘1’,15)

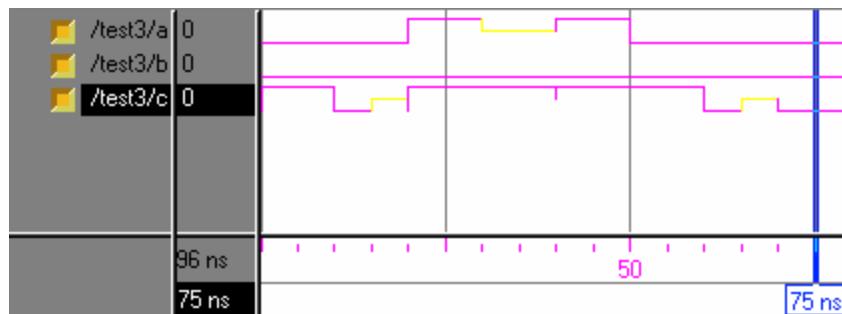
	T(40)	T(40+δ)	T(40+2δ)	T(48)	T(52)	T(55)
W	‘0’	‘0’	‘0’	‘Z’	‘Z’	‘Z’
	(‘1’,10) (‘0’,13) (‘Z’,8)	(‘Z’,8)	(‘Z’,8)	---	---	---
X	‘Z’	‘1’	‘1’	‘1’	‘1’	‘1’
	(‘1’, δ)	---	---	---	---	---
Y	‘1’	‘1’	‘1’	‘1’	‘0’	‘Z’
	(‘0’,12) (‘Z’,15)	(‘0’,12) (‘Z’,15)	(‘0’,12) (‘Z’,15)	(‘0’,4) (‘Z’,7)	(‘Z’,3)	---
Z	‘Z’	‘Z’	‘1’	‘1’	‘1’	‘1’
	---	(‘1’, δ)	---	---	---	---
A	‘1’	‘1’	‘1’	‘1’	‘1’	‘1’
	---	---	---	---	---	---
B	‘1’	‘1’	‘1’	‘1’	‘1’	‘1’
	---	---	---	---	---	---



Q.3. (4.14)

	T(0)	T(0+δ)	T(10)	T(14)	T(15)	T(20)	T(20+δ)	T(30)
A	'0'	'0'	'0'	'0'	'0'	'1'	'1'	'Z'
	('0', δ)	('1', 20)	('1', 10)	('1', 6)	('1', 5)	('Z', 10)	('Z', 10)	
	('1', 20)	('Z', 30)	('Z', 20)	('Z', 16)	('Z', 15)	('1', 20)	('1', 20)	
	('Z', 30)	('1', 40)	('1', 30)	('1', 26)	('1', 25)	('0', 30)	('0', 30)	
	('1', 40)	('0', 50)	('0', 40)	('0', 36)	('0', 35)			
	('0', 50)							
B	'0'	'0'	'0'	'0'	'0'	'0'	'0'	'0'
	('0', δ)	('0', 14)	('0', 4)	---	---	---	('1', 14)	('1', 4) ('Z', 14)
C	'0'	'1'	'0'	'0'	'Z'	'0'	'1'	'1'
	('1', δ)	('0', 10)	('Z', 5)	('Z', 1)				
	('0', 10)	('Z', 15)	('0', 10)	('0', 6)				
	('Z', 15)	('0', 20)						
	('0', 20)							

	T(40)	T(40+δ)	T(50)	T(60)	T(64)	T(65)	T(70)
A	'1'	'1'	'0'	'0'	'0'	'0'	'0'
	('0', 10)	('0', 10)	---	---	---	---	---
B	'0'	'0'	'0'	'0'	'0'	'0'	'0'
	('Z', 4)	('Z', 4) ('1', 14)	('1', 4) ('0', 14)	('0', 4)	---	---	---
C	'Z'	'1'	'1'	'0'	'0'	'Z'	'0'
	('Z', 5)	('Z', 5)	('Z', 5)				
	('0', 10)	('0', 10)	('0', 10)				
	('1', 10)	('1', 10)	('1', 10)				
	('Z', 15)	('Z', 15)	('Z', 15)				
	('0', 20)	('0', 20)	('0', 20)				



Q.4.

Entity Q4 is

End Q4 ;

```
Architecture concurrent of Q4 is
signal x, x1, x2, y : bit;
begin
y <= '0', '1' after 10 ns,
'0' after 20 ns, '1' after 24 ns, '0' after 28 ns, '1' after 40 ns,
'0' after 44 ns, '1' after 50 ns, '0' after 70 ns, '1' after 74 ns,
'0' after 78 ns, '1' after 90 ns, '0' after 94 ns, '1' after 98ns;
x1 <= transport y after 5 ns;
x2 <= y after 5 ns;
x <= unaffected when x2'active else x1;
end concurrent;
```