

Name:

Id#

COE 301/ICS 233, Term 161

Computer Architecture & Assembly Language

Quiz# 5 Solution

Date: Tuesday, Dec. 25, 2016

Q1. A benchmark program runs for 100 seconds. We want to improve the speedup of the benchmark by a factor of 3. We enhance the floating-point hardware to make floating point instructions run 5 times faster. How much of the initial execution time would floating-point instructions have to account for to show an overall speedup of 3 on this benchmark?

$$\text{Speedup} = 1 / (f/s + (1-f)) \Rightarrow 3 = 1 / (f/5 + (1-f)) \Rightarrow f/5 + 1-f = 1/3 \Rightarrow f + 5 - 5f = 5/3 \Rightarrow 4f = 3.33 \Rightarrow f = 0.833$$

Thus, floating-point instructions must account for 83.3% of the initial execution time to show an overall speedup of 3 on this benchmark.

Q2. Consider the following fragment of MIPS code. Assume that a and b are arrays of words and the base address of a is in \$a0 and the base address of b is in \$a1. How many instructions are executed during the running of this code? If ALU instructions (addu and addiu) take 1 cycle to execute, load/store (lw and sw) take 5 cycles to execute, and the branch (bne) instruction takes 3 cycles to execute, how many cycles are needed to execute the following code (all iterations). What is the average CPI?

```

                                addu $t0, $zero, $zero    # i = 0
                                addu $t1, $a0, $zero    # $t1 = address of a[i]
                                addu $t2, $a1, $zero    # $t2 = address of b[i]
                                addiu $t3, $zero, 101   # $t3 = 101 (max i)
loop:  lw $t4, 0($t2)           # $t4 = b[i]
                                addu $t5, $t4, $s0     # $t5 = b[i] + c
                                sw $t5, 0($t1)         # a[i] = b[i] + c
                                addiu $t0, $t0, 1      # i++
                                addiu $t1, $t1, 4      # address of next a[i]
                                addiu $t2, $t2, 4      # address of next b[i]
                                bne $t0, $t3, loop     # loop if (i != 101)

```

The loop body will be executed 101 times. Thus, the total number of instructions executed per class is:

Class	Instruction Count
addu and addiu	4 + 101x4 = 408
lw and sw	101x2=202
bne	101

Thus, the total number of instruction executed = 408 + 202 + 101 = 711 instruction.

Total number of cycles needed to execute the code = 408x1+202x5+101x3=1721 cycle.

The average CPI = 1721/711 = 2.42