

Nov. 22, 2014

ICS DEPARTMENT

ICS 233

COMPUTER ARCHITECTURE & ASSEMBLY LANGUAGE

Midterm Exam

First Semester (141)

Time: 1:00-3:30 PM

Student Name : _KEY_____

Student ID. : _____

Question	Max Points	Score
Q1	35	
Q2	7	
Q3	20	
Q4	18	
Q5	10	
Q6	10	
Total	100	

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[35 Points]**(Q1)** Fill in the blank in each of the following questions:

- (1) Each memory cell of DRAM holds 1 bit of information and consists of one transistor(s) and one capacitor(s). (1 Point)
- (2) Typically, the SRAM technology is used for the cache memory. (1 Point)
- (3) Given a magnetic disk with rotation speed = 15000 rotations per minute and average seek time 10 milliseconds, then the time needed for one rotation is $60/15000=0.004s=4$ milliseconds. (1 Point)
- (4) A processor with 2.0 GHz speed has a $1/(2 \times 10^9)=0.5 \times 10^{-9}s=500 \times 10^{-12}s=500$ picoseconds clock cycle duration. (1 Point)
- (5) A certain chip manufacturing process produces 25 bad dies, on average. Given that the total number of dies on any given wafer is 300, then, this process has a yield equal to $(300-25)/300=275/300=91.67$ %. (1 Point)
- (6) Cache memory is faster than random access memory and slower than registers. (1 Point)
- (7) One main advantage for programming in high-level language is program development is faster or programs are portable. (1 Point)
- (8) One main advantage for programming in assembly language is space and time efficiency or accessibility to system hardware. (1 Point)
- (9) Assuming variable Array is defined as shown below:

Array: .byte 1, -1, 2, -2, 3, -3, 4, -4

After executing the following sequence of instructions, the content of the three registers is \$t1=0x00000003 \$t2=0xffffd03 and \$t3=0xfc04fd03.

(3 Points)

```
la $t0, Array
lbu $t1, 4($t0)
lh $t2, 4($t0)
lw $t3, 4($t0)
```

(10) Assume that the instruction `j NEXT` is at address `0x0040002c` in the text segment, and the label `NEXT` is at address `0x00400018`. Then, the address stored in the assembled instruction for the label `NEXT` is `0x0100006`. (2 Point)

(11) Assume that the instruction `bne $t0, $t1, NEXT` is at address `0x0040002c` in the text segment, and the label `NEXT` is at address `0x00400018`. Then, the address stored in the assembled instruction for the label `NEXT` is $(0x00400018 - 0x00400030)/4 = 0xfffa$. (2 Points)

(12) Given that the instruction `jal MyProc` is at address `0x0040002c` in the text segment, and that `MyProc` is at address `0x00400018`. Then, the address stored in `$ra` register after executing this instruction is `0x00400030`. (1 Point)

(13) To allocate 10 words, each initialized by 0, we use the following assembler directive `.word 0:10`. (1 Point)

(14) The pseudo instruction `bge $s2, $s1, Next` is implemented by the following minimum MIPS instructions:
`slt $at, $s2, $s1`
`beq $at, $0, Next` (2 Points)

(15) The code given below prints the following:

```
Midterm Exam  
ICS 233 is easy!!
```

Note that the ASCII code for the line feed character is 10 and the ASCII code for the carriage return character is 13. (2 Points)

```
MSG: .ascii "Midterm Exam "  
      .byte 10  
      .ascii "ICS 233 "  
      .asciiz "is easy !! "  
  
      li $v0, 4  
      la $a0, MSG  
      syscall
```

- (16) Using minimum native MIPS instructions, the assembly code to Jump to label L1 if bits 0, 2, and 5 in \$t0 are all set (i.e. =1) is:

```
ori $t1 $0, 0x25
andi $t0, $t0, $t1
beq $t0, $t1, L1
```

(3 points)

- (17) To multiply the **signed** content of register \$t0 by 63.75 without using multiplications and division instructions, we use the following instructions:

```
sll $t1, $t0, 6
sra $t2, $t0, 2
subu $t0, $t1, $t2
```

(3 points)

- (18) Assuming that all registers contain signed numbers, the MIPS assembly code (with minimum execution time) to implement the equation $v0=(5-16*a0)/(a1)$ is :

```
ori $v0, $0, 5
shl $t0, $a0, 4
subu $v0, $v0, $t0
div $v0, $a1
mflo $v0
```

(3 points)

- (19) Suppose that we would like to translate 8-bit numbers into characters according to a given translation table. Part of the translation table is shown below. The MIPS assembly code to translate a number in register \$t0 according to the translation table below and store the resulting character in the same register is (e.g. if $t0=3$ the program should store 'G' in \$t0):

0	1	2	3	4	5	6	7	8	...
'a'	'C'	'x'	'G'	'y'	'!'	'h'	'?'	'-'	...

```
.data Table .ascii "aCxGy!h?- ...."
```

```
la $t1, Table
add $t0, $t0, $t1
lb $t0, 0($t0)
```

(2 points)

- (20) Consider a simplified 5-bit floating-point representation following the general guidelines of the IEEE standard format. Suppose that the number of bits used for the exponent is 2 bits and for the fraction is 2 bits. Then, the smallest and largest positive values of normalized numbers that can be represented using this representation are $1.00 \times 2^0 = 1$ and $1.11 \times 2^1 = 14/4 = 3.5$ and the largest error in this representation is 0.25.

(3 points)

(Q2)

- (i) Assuming that one byte is typed into each small block (one word per row) in the table below, fill out the table for the following data segment. Assume a Little Endian ordering, which is the same as the Mars 4.4 simulator default. Start from the top and work out the rest of the memory segment. Assume that the address of the first byte is 0x10010000. Remember that hex numbers start with 0x. Note that you do not need to show the ASCII code of characters. (5 Points)

```
.data
```

```
var1: .BYTE    3, '1', -7
      .ALIGN   0
var2: .WORD    10
str1: .ASCIIZ  "ICS"
      .ALIGN   2
var3: .WORD    0xabcdef22
      .ALIGN   3
var4: .HALF    -1
```

MSB			LSB	Address
0a	f9	'1'	03	0x10010000
'I'	00	00	00	0x10010004
	00	'S'	'C'	0x10010008
ab	cd	ef	22	0x1001000c
		ff	ff	0x10010010
				0x10010014

- (ii) Fill out the symbol table, below, that corresponds to the data segment in Part (i), above. (2 Points)

Label	Address
var1	0x10010000
var2	0x10010003
str1	0x10010007
var3	0x1001000c
var4	0x10010010

(Q3) Answer the following questions. Show how you obtained your answer:

(i) Determine what will be displayed after executing the following code: (5 Points)

```
li $a0, 23
li $a1, 5
div $a0, $a1
mflo $a0
li $v0, 1
syscall
li $a0, '.'
li $v0, 11
syscall
li $t0, 10
mfhi $t1
mul $t1, $t1, $t0
div $t1, $a1
mflo $a0
li $v0, 1
syscall
```

The program will display 4.6 which is the result of dividing 23 by 5.

(ii) Given the following definition in the data segment:

```
Array: .word 0, 1, 2, 3, 4
       .word 5, 6, 7, 8, 9
       .word 10, 11, 12, 13, 14
```

Determine the content of Array after executing the following code: (5 Points)

```
la $t0, Array
li $t1, 5
li $t2, 20
addu $t2, $t2, $t0
li $t3, 40
addu $t3, $t3, $t0
Next: lw $t4, 0($t2)
      lw $t5, 0($t3)
      sw $t4, 0($t3)
      sw $t5, 0($t2)
      addi $t2, $t2, 4
      addi $t3, $t3, 4
      addi $t1, $t1, -1
      bnez $t1 Next
```

The code will swap row 1 and row 2 in the array and the content of Array after executing the code will be:

```
Array: .word 0, 1, 2, 3, 4
       .word 10, 11, 12, 13, 14
       .word 5, 6, 7, 8, 9
```

(iii) Determine what will be displayed after executing the following code: (5 Points)

```
li $t0, 0x1d76
andi $a0, $t0, 0x1f
li $v0, 1
syscall
li $a0, '-'
li $v0, 11
syscall
srl $t0, $t0, 5
andi $a0, $t0, 0xf
li $v0, 1
syscall
li $a0, '-'
li $v0, 11
syscall
srl $t0, $t0, 4
andi $a0, $t0, 0x3ff
addu $a0, $a0, 2000
li $v0, 1
syscall
```

The program will display 22-11-2014, which is the date of the exam!.

(iv) Given the following definition in the data segment: (5 Points)

```
TABLE: .asciiz "Emad Ali Anas"
```

Determine the content of TABLE after executing the following code:

```
li $t0, 'a'
li $a0, '*'
la $t1, TABLE
addi $t1, $t1, -1
Next: addi $t1, $t1, 1
lbu $t2, 0($t1)
beq $t2, $0, ENL
ori $t2, $t2, 0x20
bne $t2, $t0, Next
sb $a0, 0($t1)
j Next
ENL:
```

The program will replace all occurrences of 'a' and 'A' in Table by '*'. Thus the content of TABLE will be:

```
TABLE: .asciiz "Em*d *li *n*s"
```

[18 Points]

(Q4) Write separate MIPS assembly code fragments with minimum instructions to implement each of the given requirements.

- (i) Given the following high level language code structure, write down the corresponding MIPS assembly language instructions: (6 Points)

```
i = 1;
size = 10;
while (i < size || A[i] != 0) {
    A[i] = A[i] + A[i - 1] ;
    i = i + 1;
}
```

Assume that the assembler has assigned `i` to register `$s0`, `size` to register `$s1`, and has stored the address of array `A` in register `$s2`.

```

While:      li $s0, 1
            li $s1, 10
            sll $t0, $s0, 2
            addu $t0, $s2, $t0
            lw $t1, 0($t0)
            bne $t1, $0, WhileBody
            bge $s0, $s1, EndWhile
WhileBody:  lw $t2, -4($t0)
            addu $t1, $t1, $t2
            sw $t1, 0($t0)
            addiu $s0, $s0, 1
            j While
EndWhile:
```

- (ii) Assuming that functions `F` and `G` receive two arguments in `$a0` and `$a1` and return their results in `$v0`, implement the function `F` given below saving needed registers on the stack. Save changed registers according to the assumed programming convention. (6 Points)

```
int F(int a, int b) {
    return a+G(b, G(a, b));
}
```

```
F:      addiu  $sp, $sp, -12    # frame = 12 bytes
        sw    $ra, 0($sp)     # save $ra
        sw    $a0, 4($sp)     # save argument a
        sw    $a1, 8($sp)     # save argument b
        jal   G                # call g(a,b)
        lw    $a0, 8($sp)     # $a0 = b
        move  $a1, $v0         # $a1 = g(a,b)
        jal   G                # call g(b, g(a,b))
        lw    $a0, 4($sp)     # $a0 = a
        addu  $v0, $a0, $v0    # $v0 = a+G(b, G(a, b))
        lw    $ra, 0($sp)     # restore $ra
        addiu $sp, $sp, 12    # free stack frame
        jr    $ra             # return to caller
```


- (iii) Write a procedure that counts the number of even and odd integers that are input via a keyboard. The user will continue to enter nonnegative integers until he enters -1 to terminate the input. The procedure is called `countevenodd` and returns the total count of odd integers in register `$v1` and the total count of even integers in register `$v0`. Assume that a main program prompts the user asking for input and that the main program will print the output counts with proper messages. You do not need to write the main program code. (6 Points)

Countevenodd:

```
xor $t0, $t0, $t0    # number counter
xor $v1, $v1, $v1    # odd counter
```

Loop:

```
li $v0, 5
syscall              # read integer
beq $v0, -1, EndLoop
andi $v0, $v0, 1
add $v1, $v1, $v0    # count number of odd's
addi $t0, $t0, 1
j Loop
```

EndLoop:

```
subu $v0, $t0, $v1   # compute number of even
jr $ra
```

(Q5)

(i) Assume that we have a **Multiplicand = 1100** and a **Multiplier = 0011**.

Using the revised unsigned multiplication hardware, show the unsigned multiplication product for the given numbers, above. The result of the multiplication should be an 8 bit unsigned number in the HI and LO registers. Show all the steps of your work.

(4 Points)

Iteration		Multiplicand	Carry	Product = HI,LO
0	Initialize	1100		00000011
1	LO[0] = 1 => ADD		0	11000011
	Shift Right Product = (HI, LO)			01100001
2	LO[0] = 1 => ADD		1	00100001
	Shift Right Product = (HI, LO)			10010000
3	LO[0] = 0 => Do Nothing		0	10010000
	Shift Right Product = (HI, LO)			01001000
4	LO[0] = 0 => Do Nothing		0	01001000
	Shift Right Product = (HI, LO)			00100100

(ii) Show the hardware diagram that corresponds to the revised integer (signed) multiplication. Carefully label all parts and connections in your diagram.

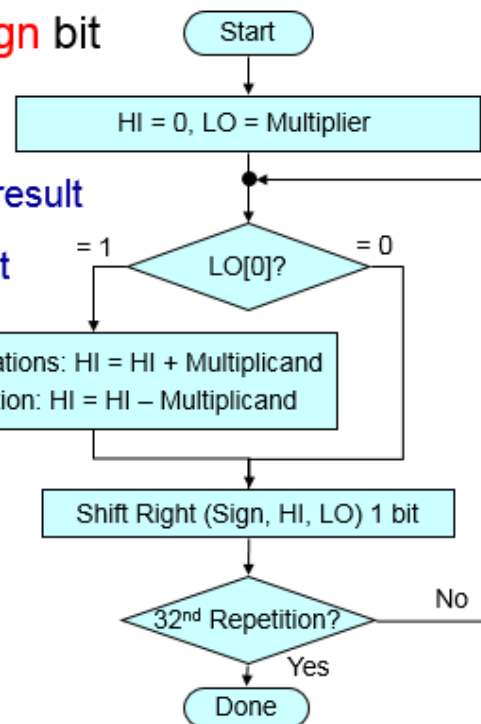
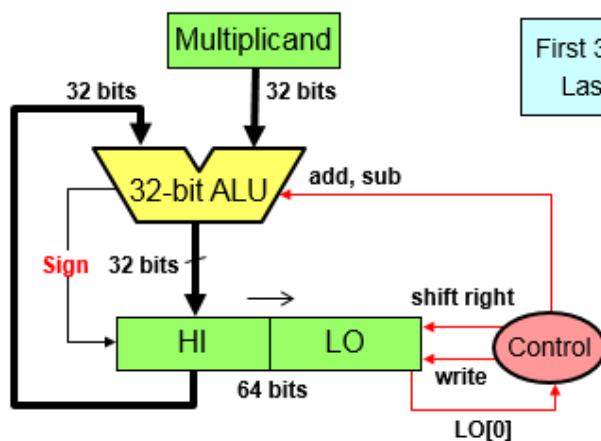
(6 Points)

❖ ALU produces **32-bit** result + **Sign** bit

❖ **Sign** bit set as follows:

❖ **No overflow** → **Extend sign-bit** of result

❖ **Overflow** → **Invert sign-bit** of result



[10 Points]

(Q6)

- (i) What is the decimal value of the following single-precision floating-point number?

1100 0010 1110 1101 1000 0000 0000 0000. (2 Points)

$$\begin{aligned}
 &= -(1.1101101100000000\dots)_2 * 2^{(133-127)} \\
 &= -(1.1101101100000000\dots)_2 * 2^6 \\
 &= -(1110110.1100000000\dots)_2 = -118.75
 \end{aligned}$$

- (ii) Show the single-precision floating-point binary representation for: **120.125**.

(2 Points)

$$120.125 = (1111000.001)_2 = (1.111000001)_2 * 2^6$$

$$\text{Exp.} = 6 + 127 = 133$$

Single precision binary representation:

0100 0010 1111 0000 0100 0000 0000 0000

- (iii) Perform the following floating-point operation rounding the result to the **nearest even**. Perform the operation using **guard**, **round** and **sticky** bits.

$$\begin{array}{r}
 1100\ 0001\ 1000\ 0000\ 0000\ 0000\ 0000\ 0100 \\
 +\ 0100\ 0011\ 1000\ 1000\ 0000\ 0000\ 0000\ 0000
 \end{array}$$

(6 Points)

$$\begin{array}{r}
 1.000\ 1000\ 0000\ 0000\ 0000\ 0000\ 000\ \mathbf{x}\ 2^8 \\
 -\ 1.000\ 0000\ 0000\ 0000\ 0000\ 0000\ 0100\ 000\ \mathbf{x}\ 2^4 \\
 \hline
 =\ 1.000\ 1000\ 0000\ 0000\ 0000\ 0000\ 000\ \mathbf{x}\ 2^8 \\
 -\ 0.000\ 1000\ 0000\ 0000\ 0000\ 0000\ 010\ \mathbf{x}\ 2^8\ (\text{align}) \\
 \hline
 =\ 01.000\ 1000\ 0000\ 0000\ 0000\ 0000\ 000\ \mathbf{x}\ 2^8 \\
 +\ 11.111\ 0111\ 1111\ 1111\ 1111\ 1111\ 110\ \mathbf{x}\ 2^8\ (\text{2's complement}) \\
 \hline
 =\ 00.111\ 1111\ 1111\ 1111\ 1111\ 1111\ 110\ \mathbf{x}\ 2^8 \\
 =\ +0.111\ 1111\ 1111\ 1111\ 1111\ 1111\ 110\ \mathbf{x}\ 2^8 \\
 =\ +1.111\ 1111\ 1111\ 1111\ 1111\ 1111\ 100\ \mathbf{x}\ 2^7\ (\text{normalize})
 \end{array}$$

Next, we round to the nearest even by adding 1 and the result becomes:

$$= +10.000\ 0000\ 0000\ 0000\ 0000\ 0000\ \mathbf{x}\ 2^7\ (\text{round})$$

Next, we renormalize the result and the result becomes:

$$= +1.000\ 0000\ 0000\ 0000\ 0000\ 0000\ \mathbf{x}\ 2^8\ (\text{renormalize})$$

Syscall Services:

Service	\$v0	Arguments / Result
Print Integer	1	\$a0 = integer value to print
Print Float	2	\$f12 = float value to print
Print Double	3	\$f12 = double value to print
Print String	4	\$a0 = address of null-terminated string
Read Integer	5	Return integer value in \$v0
Read Float	6	Return float value in \$f0
Read Double	7	Return double value in \$f0
Read String	8	\$a0 = address of input buffer \$a1 = maximum number of characters to read
Print Char	11	\$a0 = character to print
Read Char	12	Return character read in \$v0

MIPS Instructions:

Instruction	Meaning	R-Type Format						
add \$s1, \$s2, \$s3	$\$s1 = \$s2 + \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x20	
addu \$s1, \$s2, \$s3	$\$s1 = \$s2 + \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x21	
sub \$s1, \$s2, \$s3	$\$s1 = \$s2 - \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x22	
subu \$s1, \$s2, \$s3	$\$s1 = \$s2 - \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x23	

Instruction	Meaning	R-Type Format						
and \$s1, \$s2, \$s3	$\$s1 = \$s2 \& \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x24	
or \$s1, \$s2, \$s3	$\$s1 = \$s2 \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x25	
xor \$s1, \$s2, \$s3	$\$s1 = \$s2 \wedge \$s3$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x26	
nor \$s1, \$s2, \$s3	$\$s1 = \sim(\$s2 \$s3)$	op = 0	rs = \$s2	rt = \$s3	rd = \$s1	sa = 0	f = 0x27	

Instruction	Meaning	R-Type Format						
sll \$s1, \$s2, 10	$\$s1 = \$s2 \ll 10$	op = 0	rs = 0	rt = \$s2	rd = \$s1	sa = 10	f = 0	
srl \$s1, \$s2, 10	$\$s1 = \$s2 \gg 10$	op = 0	rs = 0	rt = \$s2	rd = \$s1	sa = 10	f = 2	
sra \$s1, \$s2, 10	$\$s1 = \$s2 \gg 10$	op = 0	rs = 0	rt = \$s2	rd = \$s1	sa = 10	f = 3	
sllv \$s1, \$s2, \$s3	$\$s1 = \$s2 \ll \$s3$	op = 0	rs = \$s3	rt = \$s2	rd = \$s1	sa = 0	f = 4	
srlv \$s1, \$s2, \$s3	$\$s1 = \$s2 \gg \$s3$	op = 0	rs = \$s3	rt = \$s2	rd = \$s1	sa = 0	f = 6	
srav \$s1, \$s2, \$s3	$\$s1 = \$s2 \gg \$s3$	op = 0	rs = \$s3	rt = \$s2	rd = \$s1	sa = 0	f = 7	

Instruction	Meaning	I-Type Format				
addi \$s1, \$s2, 10	$\$s1 = \$s2 + 10$	op = 0x8	rs = \$s2	rt = \$s1	imm ¹⁶ = 10	
addiu \$s1, \$s2, 10	$\$s1 = \$s2 + 10$	op = 0x9	rs = \$s2	rt = \$s1	imm ¹⁶ = 10	
andi \$s1, \$s2, 10	$\$s1 = \$s2 \& 10$	op = 0xc	rs = \$s2	rt = \$s1	imm ¹⁶ = 10	
ori \$s1, \$s2, 10	$\$s1 = \$s2 10$	op = 0xd	rs = \$s2	rt = \$s1	imm ¹⁶ = 10	
xori \$s1, \$s2, 10	$\$s1 = \$s2 \wedge 10$	op = 0xe	rs = \$s2	rt = \$s1	imm ¹⁶ = 10	
lui \$s1, 10	$\$s1 = 10 \ll 16$	op = 0xf	0	rt = \$s1	imm ¹⁶ = 10	

Instruction	Meaning	Format				
j label	jump to label	op ⁶ = 2	imm ²⁶			
beq rs, rt, label	branch if (rs == rt)	op ⁶ = 4	rs ⁵	rt ⁵	imm ¹⁶	
bne rs, rt, label	branch if (rs != rt)	op ⁶ = 5	rs ⁵	rt ⁵	imm ¹⁶	
blez rs, label	branch if (rs <= 0)	op ⁶ = 6	rs ⁵	0	imm ¹⁶	
bgtz rs, label	branch if (rs > 0)	op ⁶ = 7	rs ⁵	0	imm ¹⁶	
bltz rs, label	branch if (rs < 0)	op ⁶ = 1	rs ⁵	0	imm ¹⁶	
bgez rs, label	branch if (rs >= 0)	op ⁶ = 1	rs ⁵	1	imm ¹⁶	

Instruction	Meaning	Format						
slt rd, rs, rt	rd=(rs<rt?1:0)	op ⁶ = 0	rs ⁵	rt ⁵	rd ⁵	0	0x2a	
sltu rd, rs, rt	rd=(rs<rt?1:0)	op ⁶ = 0	rs ⁵	rt ⁵	rd ⁵	0	0x2b	
slti rt, rs, imm ¹⁶	rt=(rs<imm?1:0)	0xa	rs ⁵	rt ⁵	imm ¹⁶			
sltiu rt, rs, imm ¹⁶	rt=(rs<imm?1:0)	0xb	rs ⁵	rt ⁵	imm ¹⁶			

Instruction	Meaning	I-Type Format				
lb rt, imm ¹⁶ (rs)	rt = MEM[rs+imm ¹⁶]	0x20	rs ⁵	rt ⁵	imm ¹⁶	
lh rt, imm ¹⁶ (rs)	rt = MEM[rs+imm ¹⁶]	0x21	rs ⁵	rt ⁵	imm ¹⁶	
lw rt, imm ¹⁶ (rs)	rt = MEM[rs+imm ¹⁶]	0x23	rs ⁵	rt ⁵	imm ¹⁶	
lbu rt, imm ¹⁶ (rs)	rt = MEM[rs+imm ¹⁶]	0x24	rs ⁵	rt ⁵	imm ¹⁶	
lhu rt, imm ¹⁶ (rs)	rt = MEM[rs+imm ¹⁶]	0x25	rs ⁵	rt ⁵	imm ¹⁶	
sb rt, imm ¹⁶ (rs)	MEM[rs+imm ¹⁶] = rt	0x28	rs ⁵	rt ⁵	imm ¹⁶	
sh rt, imm ¹⁶ (rs)	MEM[rs+imm ¹⁶] = rt	0x29	rs ⁵	rt ⁵	imm ¹⁶	
sw rt, imm ¹⁶ (rs)	MEM[rs+imm ¹⁶] = rt	0x2b	rs ⁵	rt ⁵	imm ¹⁶	

Instruction	Meaning	Format							
jal label	\$31=PC+4, jump	op ⁶ = 3	imm ²⁶						
jr Rs	PC = Rs	op ⁶ = 0	rs ⁵	0	0	0	0	8	
jalr Rd, Rs	Rd=PC+4, PC=Rs	op ⁶ = 0	rs ⁵	0	rd ⁵	0	0	9	

Instruction	Meaning	Format						
<u>mult</u> Rs, Rt	Hi, Lo = <u>Rs</u> × <u>Rt</u>	op ⁶ = 0	Rs ⁵	Rt ⁵	0	0	0x18	
<u>multu</u> Rs, Rt	Hi, Lo = <u>Rs</u> × <u>Rt</u>	op ⁶ = 0	Rs ⁵	Rt ⁵	0	0	0x19	
<u>mul</u> Rd, Rs, Rt	Rd = <u>Rs</u> × <u>Rt</u>	0x1c	Rs ⁵	Rt ⁵	Rd ⁵	0	0x02	
<u>div</u> Rs, Rt	Hi, Lo = <u>Rs</u> / <u>Rt</u>	op ⁶ = 0	Rs ⁵	Rt ⁵	0	0	0x1a	
<u>divu</u> Rs, Rt	Hi, Lo = <u>Rs</u> / <u>Rt</u>	op ⁶ = 0	Rs ⁵	Rt ⁵	0	0	0x1b	
<u>mfhi</u> Rd	Rd = Hi	op ⁶ = 0	0	0	Rd ⁵	0	0x10	
<u>mflo</u> Rd	Rd = Lo	op ⁶ = 0	0	0	Rd ⁵	0	0x12	