

HOMEWORK – 6

Due Wednesday 4 January, 2012

1) Consider the problem $Ax=b$ with

$$A = \begin{bmatrix} \varepsilon & 1 \\ 1 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 1 + \varepsilon \\ 2 \end{bmatrix}$$

where ε is a small parameter (to be determined below)

(a) Is A ill or well conditioned? (eg. Find $cond_1(A)$)

(b) Find the LU decomposition of A (by hand)

i. without partial pivoting

ii. with partial pivoting

(c) For $\varepsilon = 10^{-2k}$ where $k=1, \dots, 10$, use matlab to calculate the solution to $Ax=b$ without partial pivoting (use your result above), and **make a plot** of the relative error

$r = \|x - x_{true}\| / \|x_{true}\|$ where $x_{true} = [1 \quad 1]^T$ is the exact solution. What is the largest value of k (or smallest value of ε) such that the solution is good to 6 digit of decimal precision?

(d) Repeat the problem but use matlab backslash (i.e. $x=A \setminus b$) which implements partial pivoting. What is the maximum relative error for this problem with pivoting?

2) Consider the linear system, $Ax=b$, where A is the following matrix:

$$A = \begin{pmatrix} -5 & 2 & -1 \\ 1 & 0 & 3 \\ 3 & 1 & 6 \end{pmatrix}$$

(a) Using partial pivoting technique, determine the P, L, U decomposition of the matrix A, such that (Show **EACH STEP** in the decomposition)

(b) Use the P, L, U decomposition found in (a) to find the solution to $Ax = \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix}$ (Show

ALL relevant steps)

3) Download the files: (rowindex.txt; columnindex.txt; matrixa.txt and b.txt). Use the command **load** to load the matrix A in sparse form and the vector b.

(a) Solve the linear system $Ax=b$ by using GMRES (find # of iterations and CPU-time).

(b) Find a good preconditioner M for the system which reduces the iteration number and the CPU-time. (find # of iterations and CPU-time).

(c) Compute *mark*, where

$$A = \frac{\text{\# iteration from part (b)}}{\text{\# iteration from part (a)}}$$

$$B = \frac{\text{CPU - time from part (b)}}{\text{CPU - time from part (a)}}$$

$$C = \frac{\|b - Ax_n\|}{\|b\|}$$

$$\text{mark} = (1 - A) * 33 + (1 - B) * 33 + (1 - C) * 33$$
