

## EE200 DIGITAL LOGIC CIRCUIT DESIGN

The material covered in this class will be as follows:

Binary logic

Switching circuits

Binary signals

Basic logic gates

### Binary Logic:

Binary logic deals with variables e.g.  $x, y, z, A, B, C, \dots$  etc., that take on two discrete values (e.g. 1 & 0, True & False, ... etc.) and logic operations.

There are three basic logic operations:

1. **AND**  $\rightarrow x \cdot y = z \rightarrow$  reads  *$x$  AND  $y$  is equal to  $z$*  and it means that  $z=1$  if and only if  $x=1$  and  $y=1$ ; otherwise  $z=0$ .

2. **OR**  $\rightarrow x + y = z \rightarrow$  reads  *$x$  OR  $y$  is equal to  $z$*  and it means that  $z=1$  if  $x=1$  or if  $y=1$  or if both  $x=1$  and  $y=1$ . If both  $x$  and  $y=0$  then  $z=0$ .

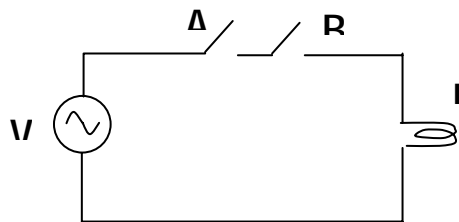
3. **NOT**  $\rightarrow x' = z$  (or  $\bar{x} = z$ )  $\rightarrow$  reads "not  $x$  is equal to  $z$ " meaning that  $z$  is what  $x$  is not.

These logic operations can be illustrated in the form of truth tables:

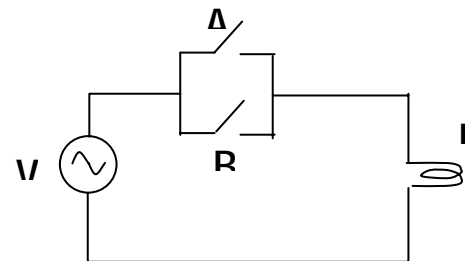
AND			OR			NOT	
x	y	x.y	x	y	x+ y	x	x'
0	0	0	0	0	0	0	1
0	1	0	0	1	1	1	0
1	0	0	1	0	1		
1	1	1	1	1	1		

### Switching Circuits & Binary Logic:

*Binary logic can be demonstrated by switching circuits*



$$L = A \cdot B$$

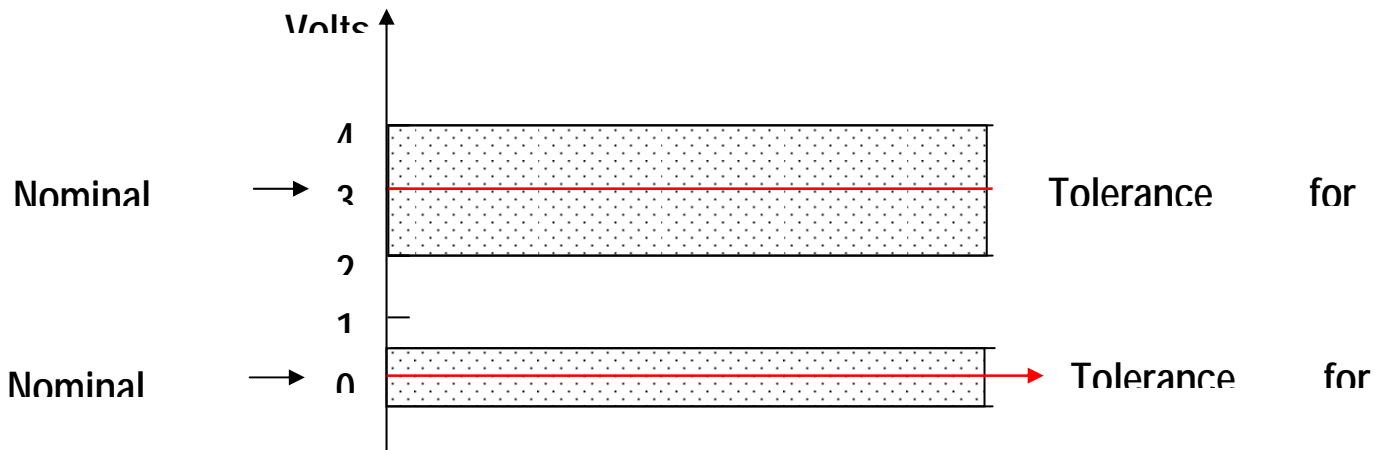


$$L = A + B$$

### Binary Signals:

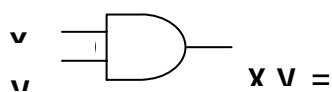
Electrical signals are used to change the state of electronic switches between the two states of conduction and non-conduction. An example is that the logical states of 1 and 0 can be

represented by electrical voltages of +3 V and 0 V respectively, as shown in the binary signal representation. Possible tolerance regions are indicated.

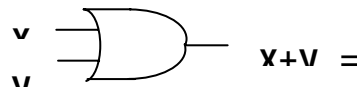


### Basic Logic Gates and Signal Waveforms:

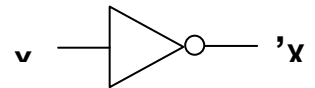
The conventional symbols for 2-input AND and OR gates and the single input inverter are shown:



2-input AND gate



2-input OR gate



Inverter

The number of inputs for the "and" & "or" gates can be more than two.

Input output signals for logic gates may be represented in a signal waveform as shown.

