# COE 561, Term 091 Digital System Design and Synthesis HW# 3 Solution

Due date: Tuesday, Dec. 29

**Q.1.** Consider the following function:

$$X = ACE + BCE + AC'D' + BC'D' + DE + F$$

- (i) Compute all the kernels of *X* using the recursive kernel computation algorithm. Show all the steps.
- (ii) Compute all the kernels of X based on matrix representation. Compare your answer to the result obtained in (i).
- (iii) Find a quick factor of X by using the first level-0 kernel found. Assume that input variables are sorted in lexicographic order. Determine the number of literals obtained. Compare your solution with the result obtained by running the sis commands factor -q x; print\_factor; print\_stats -f.
- **Q.2.** Consider the following function:

- (i) Compute all double-cube divisors of *X* along with their bases and their weights. Show only double-cube divisors that have non-empty bases.
- (ii) Apply the fast extraction algorithm based on extracting double-cube divisors along with complements or single-cube divisors with two-literals. Show all steps of the algorithm. Determine the number of literals saved. Compare your solution with the result obtained by running the sis commands fx.
- **Q.3.** Consider the logic network defined by the following expressions:

$$X = AB' + A'B;$$
  
 $Y = XC + AB;$   
 $Z = Y + A';$ 

Inputs are  $\{A, B, C\}$  and output is  $\{Z\}$ .

(i) Compute the SDC set for node X.

- (ii) Compute the ODC set for node Y.
- (iii) Simplify the function of Y using both its ODC and SDC of node X.
- (iv) Compute the ODC set for node X based on the optimized network on (iii).
- (v) Simplify the function of X using its ODC.
- (vi) Apply the sis command *full\_simplify* and compare the solution obtained with your obtained solution based in (iv).
- **Q.4.** Consider the logic network defined by the following expressions:

$$e=a b d$$
 $f=c d$ 
 $g=e+f$ 
 $h=a d$ 
 $i=a'b'd'$ 
 $j=h+i$ 
 $k=b d$ 
 $l=j+k$ 
 $x=g+l$ 

Inputs are  $\{a, b, c, d\}$  and output is  $\{x\}$ . Assume that the delay of a gate is related to the number of its inputs. Also, assume that the input data-ready times are zero except for input d, which is equal to 2.

- (i) Draw the logic network graph and compute the data ready times and slacks for all vertices in the network.
- (ii) Determine the maximum propagation delay and the topological critical path.
- (iii) Suggest an implementation of the function x to reduce the delay of the circuit. What is the **maximum propagation delay** after the modified implementation?

# ₩W#3

X = ACE + BCE + ACD + BCD + DE+F al.

## Recursive Kernel Computation:

we assume that the variables are ordered in lexicographic order: {AB, c, C, D, D, E, f}

#### E=1: 5+3

Cubes containing A: { ACE, ACO} > 2

C = A

Kernel found: CE + CD

Recursive call on the Kernel with 1'=2 283

- i=2: {B} No Kernels found

- C=3: EC3 No Kernels found

The process will continue for all the vortables and no Kernels will be found.

#### c'=2; 2B3

Cubes confaming B: {BCE, BED3 = 2

C = B

Kernel found: CE + ED

Recursive call on the Kernel with E=3 will not produce any Kernel.

#### c'=3: {c3

Cubes containing C: { ACE, BCE } ? 2

C = CE

Kernel found: A+B

RECURSIVE call with c=4 will not produce any uerne1

#### i=4:{23

Cubes containing C: { AED, BED 3 7.2

C = 20

Kernel Found: A+B

Recursive call with i=5 will not produce any kernel.

## 2=5:203

Cubes containing D; EDE3 No Kernels Found

# c=6; 803

cubes condaming D: & ACD, BCD3 72

 $C = \widehat{C} \overline{D}$ 

since the cube contains literal C, no Kernel will be generated

# c=7: 2E3

Cubes containing E; { ACE, BCE, DE } ? 2

C=E

Kernel found: AC+8C+0

Recursive call with 128 will produce no Kernels

# C= B; EFS

No Kernels will be generated

co-Kernel Kernel A,B CE + 20 CE, CD A+B E AC+BC+D 1

(11) Kernel Computation using matrix representation:

) Ken	iei cu	P	,		O			•		
	Vari	A	В	c	<u>c</u>	α	ਕੋ	E	F	 
cube	RIC	\	2	3	٩	5	6	7	8	 
ACE	· · ·	TT		17				77	}	 
BCE	2	1	177	<u>jr</u>			=	1	}	 
	3				11		1}		1	 
AED			11		{ <u>u</u> _		_11		-	 
BED						١		17-	<u>-</u>	 
DE										 
F	6					_				

prime Rectangle	Cube	Kernel
( 21, 33, E13)	A	CE + 20
( 27,33,213)	B	CE + C B
	CE	A+B
( 21,23, {3,73)	ēē	A+B
( 53,43, 54,63)	E	AC+ BC+D
( (1,2,53, 578)		

Quick factor of x based on first level-o (iti) Kernel Found

Then, we call the procedure one-level-o-Kernel

Since all variable occur only once, the

first level-0 Kernel found is CE+CO.

h = A+B ) r = DE+F

Then, Quick factor will be called on her but they can't be factored further. Thus, X = (A+B)(CE+20) + DE+F 9 literals

SIS produces the same quick factor as shown below:

```
\begin{split} sis > & read\_eqn \ hw3q1.eqn \\ sis > & print \\ & \{X\} = A \ C \ E + A \ C' \ D' + B \ C \ E + B \ C' \ D' + D \ E + F \\ sis > & factor \ -q \ X; \ print\_factor; \ print\_stats \ -f \\ & \{X\} = (C \ E + C' \ D') \ (B + A) + D \ E + F \\ & hw3q1.eqn \ pi=6 \ po=1 \ node=1 \ latch=0 \ lits(sop)=15 \ lits(ff)=9 \\ & sis > \end{split}
```

# Q2, $X = AC + BC + AD + BD + \overline{ABC} + \overline{ABD} + AEF + BEF$ + $AEF + BEF + \overline{ABEF} + \overline{ABEF}$ 34 liketals

#### (1) Double Cube DIVISORS

Double-Cube divisor	Base	weight		
A+B	C, D, EF, EF	4×2-4-2+6+4=12		
C+ D	AJB	2×2-2-2+2+0 = 2		
C+EF	AJB	2 × 3 -2-3 + 2 = 3		
	A,B	2 × 3 - 2 - 3 + 2 = 3		
c têF	A, B	2 ×3 -2-3+2=3		
D+ EF	A,B	2 x 3 -2 -3 +2 = 3		
O+ EF	78	1 12-1-2+2+0=1		
ē+0		1×3-1-3+2=1		
2+EF	A B	1×3-1-3+2=1		
2 + EF	7 B	1 × 3 -1-3+251		
D +EF	ĀB			
D +EF	ĀB	1 x 3 -1 -3 +2 =1		
EF + EF	A, B	3 × 4 - 3 - 4 + 4 = 9		
AF + ABF	E	1 × 5 -1-5+1=0		
	F	1 ×5 -1-5+1=0		
AE + ABE	E	125-1-5+1=0		
$\frac{BF + \widehat{A}\widehat{B}\widehat{F}}{BE + \widehat{A}\widehat{B}\widehat{E}}$	F	1 x5 ~1 -5+1 so		
	F	1 x 5 -1 -5+1 s 0		
AĒ TĀBE	Ē	1 x5 -1-5+1=0		
$AF + \overline{ABF}$	F	1 15-1-5+1=0		
BE + ABE	Ē	1 ×5 -1 -5+1=0		
$\frac{8\overline{F} + \overline{A}\overline{B}\overline{F}}{E\overline{F} + \overline{E}\overline{F}}$	ĀB	3 × 4 - 3 - 4 + 4 = 9		
EF + EF				

# (ii) Fast Extraction

From part (1), we can see that Wdmox = 12 and the double cube divisor A+B has the highest weight.

The highest weight single cube divisor is AR with a weight of 2.

This, the double cube divisor is selected and the resulting network is:

[1] = A+12

$$\begin{array}{lll}
\Gamma(\vec{l}) &= & A + U \\
X &= & C \Gamma(\vec{l}) + & D \Gamma(\vec{l}) + C \Gamma(\vec{l}) \\
+ & \Gamma(\vec{l}) + \Gamma(\vec{l}) + \Gamma(\vec{l}) + \Gamma(\vec{l}) + C \Gamma(\vec{l}) + C \Gamma(\vec{l})
\end{array}$$

Double cube dividers are updated in the same way and the double cube divider EF+ EF is extracted as it has the highest weight of ex4-2-4+2=4. This, the resulting network will be:

since none of the remaining double cube divisors or smole cube divisors has a positive weight, none of them will be extracted.

SIS has resulted in the same extracted network as shown below:

```
sis> read_eqn hw3q2.eqn sis> print  \{X\} = A \ C + A \ D + A \ E \ F + A \ E' \ F' + A' \ B' \ C' + A' \ B' \ D' + A' \ B' \ E \ F' + A' \ B 'E' F + B \ C + B \ D + B \ E \ F + B \ E' \ F' sis> print_stats  hw3q2.eqn \ pi=6 \ po=1 \ node=1 \ latch=0 \ lits(sop)=34 \ lits(ff)=16  sis> fx sis> print  \{X\} = C \ [1] + C' \ [1]' + D \ [1] + D' \ [1]' + [1] \ [2] + [1]' \ [2]'   [1] = A + B   [2] = E \ F + E' \ F'  sis> print_stats  hw3q2.eqn \ pi=6 \ po=1 \ node=3 \ latch=0 \ lits(sop)=18 \ lits(ff)=14  sis>
```

$$Q_3$$
,  $X = A\overline{B} + \overline{A}B$   
 $Y = XC + AB$   
 $Z = Y + \overline{A}$ 

(i) 
$$SRX_{x} = X \oplus (AB + \overline{AB}) = \overline{X} (AB + \overline{AB}) + X (AB + \overline{AB})$$

$$= \overline{X} A \overline{B} + \overline{X} \overline{AB} + X AB + X \overline{AB}$$

(ii) 
$$OOC_Y = \overline{A}$$

ABCX	80	01	سل	10
••	X	×	X	N
6/	X	×	١	X
11	1	X	1	回
10	X	0	Tu	

There are several possible solutions for Y. one solution is: Y = x + C

(14) 
$$ODC_X = C + \overline{A}$$

$$\chi = \overline{g}$$

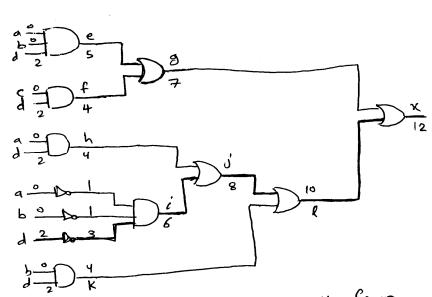
This, the optimized network is ,

$$X = \overline{S}$$
  $Y = \overline{X} + C$   $\overline{Z} = \overline{Y} + \overline{A}$ 

SIS has resulted in the same simplified network as shown below:

```
\begin{array}{l} sis> read\_eqn\ hw3q3.eqn \\ sis> print \\ \{Z\}=A'+Y \\ X=A\ B'+A'\ B \\ Y=A\ B+C\ X \\ sis> print\_stats \\ hw3q3.eqn\ pi=3\ po=1\ node=3\ latch=0\ lits(sop)=10\ lits(ff)=10 \\ sis> full\_simplify \\ sis> print \\ \{Z\}=A'+Y \\ X=B' \\ Y=C+X' \\ sis> print\_stats \\ hw3q3.eqn\ pi=3\ po=1\ node=3\ latch=0\ lits(sop)=5\ lits(ff)=5 \\ sis> \end{array}
```

(1)



The data ready times are shown on the figure. The maximum propagation delay is R. To compute the slack for each node, the required time for x is sed to 12.

$$\overline{t}_{1} = 12$$
  $S_{1} = 12 - 12 = 0$ 

$$E_{f} = 10 - 2 = 8$$
 $E_{f} = 8 - 8 = 0$ 
 $E_{f} = 10 - 2 = 8$ 
 $E_{f} = 8 - 8 = 0$ 
 $E_{f} = 8 - 8 = 0$ 

$$\overline{ty} = 10 - 2 = 8$$
 $5k = 8 - 4 = 4$ 
 $\overline{tk} = 10 - 2 = 8$ 
 $5k = 6 - 4 = 2$ 

$$\overline{k}_{K} = 10 - 2 = 8$$
 $\overline{k}_{h} = 8 - 2 = 6$ 
 $\overline{k}_{h} = 8 - 2 = 6$ 
 $\overline{k}_{h} = 6 - 6 = 0$ 

$$\overline{t}_{h} = 8 - 2 = 6$$
 $\overline{t}_{t} = 8 - 2 = 6$ 
 $S_{i} = 6 - 6 = 0$ 
 $S_{i} = 6 - 6 = 0$ 

(ii) The maximum propagation delay is 12 and the topological critical path is: Ed, i, i, l, x3.

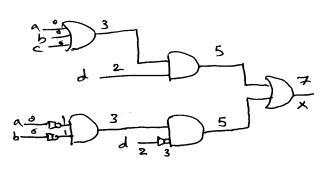
(iii) 
$$X = g + L = e + f + j + K$$

$$= abd + cd + ad + \overline{a}\overline{b}\overline{d} + bd$$

$$= d \left[ab + c + a + b\right] + \overline{a}\overline{b}\overline{d}$$

$$= d \left[a + b + c\right] + \overline{a}\overline{b}\overline{d}$$

This, to improve the delay of x, we can implement it as follows:



Thus, the delay of x is reduced from 12 to 7. At the same time, the area of the circuit was improved.