## King Fahd University of Petroleum and Minerals College of Computer Science and Engineering Computer Engineering Department

COE 202: Digital Logic Design (3-0-3)
Term 122 (Spring 2013)
Final Exam
Monday May 27, 2013

8:00 a.m. - 10:30 a.m.

Time: 150 minutes, Total Pages: 10

Name:	ID:	<b>Section:</b>

## **Notes:**

- Do not open the exam book until instructed
- Calculators are not allowed (basic, advanced, cell phones, etc.)
- Answer all questions
- All steps must be shown
- Any assumptions made must be clearly stated

Question	<b>Maximum Points</b>	<b>Your Points</b>
1	10	
2	10	
3	9	
4	9	
5	10	
6	8	
7	14	
8	10	
Total	80	

Question 1. (10 Points)

A synchronous sequential circuit has a single input x and a single output Z. The state transition table of the circuit is shown.

PS	(y <sub>1</sub>	$y_0)^{t+1}$	Z			
$(y_1  y_0)^t$	$\mathbf{x} = 0$		$\mathbf{x} = 0$	x = 1		
0 0	1 0	0 0	0	1		
0 1	1 1	1 0	1	0		
1 1	1 1	0 0	1	0		
1 0	1 1	0 1	1	1		

a. Design the circuit using D Flip flops.

**(7.5 Points)** 

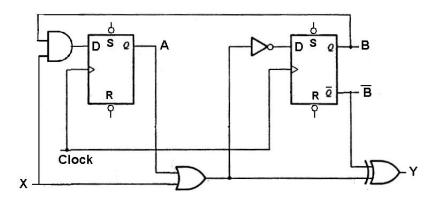
b. Draw the logic diagram of the circuit

**(2.5 Points)** 

Question 2. (10 Points)

Considering the given sequential circuit, answer the following questions:

a. Is the circuit Mealy or Moore?



b. Give logical expressions for the flip flop D inputs and for the external output

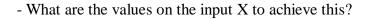
c. Give the state table showing the next state and the external output for each possible combination of ABX (the present state AB and the external input X). X being the LSB.

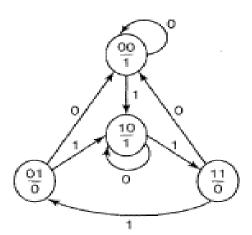
## Question 3.

(9 Points)

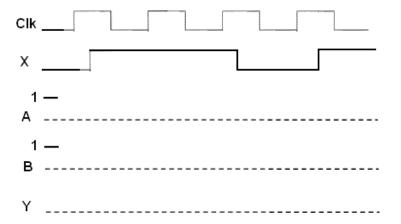
A sequential circuit has the state diagram shown. The circuit has one input X and one output Y. States are given in the format AB where A, B are the state variables.

- a. With the circuit in state AB = 11:
- What is the minimum (non zero) number of clock pulses required to return the circuit to the same state?





b. Fill in the time traces for A, B, and Y for the given traces for the clock signal and the X input. We start at state AB = 11.



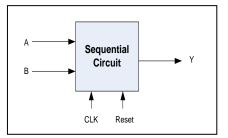
Question 4. (9 Points)

It is required to design a synchronous sequential circuit that receives a serial input **X** and produces a serial output **Z**. The output **Z** will be 1 when the circuit detects **a sequence of three or more consecutive 1's OR two or more consecutive 0's**. Assume the existence of an asynchronous Reset input to reset the machine to a reset state. Draw the <u>state diagram</u> of the circuit assuming a <u>Moore</u> model. You are not required to derive the equations and the circuit. The following is an example of some input and output data:

Input	X	1101111000110010
Output	Z	0000001101100010

Question 5. (10 Points)

It is required to design a sequential circuit that has two inputs A and B, and a single output Y. The circuit receives 2-bit <u>unsigned</u> numbers serially through the inputs A and B. Assume that AB=00=0, AB=01=1, AB=10=2, and AB=11=3. The circuit produces a 1 on the output Y if the current 2-bit number is <u>greater</u> than the previously received 2-bit number. The circuit has an additional asynchronous



reset input Reset which resets the circuit into an initial state. Draw the <u>state diagram</u> of the circuit assuming a <u>Mealy</u> model. You are not required to derive the equations and the circuit.

The following is an example of input and output data:

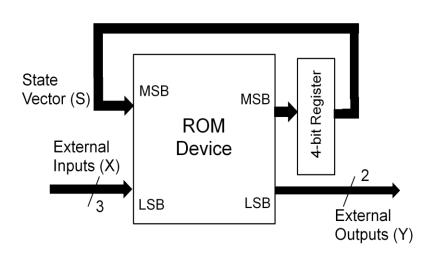
Input	A	0	0	1	0	1	0	0	1	1
	В	1	1	0	1	1	0	1	0	1
Output	Y	0	0	1	0	1	0	1	1	1

## Question 6.

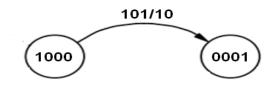
(8 Points)

Consider the shown ROM implementation of a Mealy sequential circuit.

Note: Observe the positions indicated on the figure for the LSB/MSB (least/most significant bits) at both input and output of the ROM. The S, X, and Y vectors are always expressed as binary numbers with the LSB being the right-most bit.



- a. The maximum number of states that this sequential circuit can have is \_\_\_\_\_\_.
- b. Given that the 4-bit register uses D-type flip flops:
  - The ROM should have a minimum of \_\_\_\_\_ (how many) storage locations, each being \_\_\_\_ (how many) bits wide.
- c. Referring to the shown partial state diagram of the sequential circuit, if the circuit is in state 1000 and for inputs  $\mathbf{X} = 101$ , at the next clock pulse the circuit moves to state 0001 giving outputs  $\mathbf{Y} = 10$ .



- The ROM location being accessed at the above scenario has the binary address \_\_\_\_\_ and the binary contents \_\_\_\_\_.
- d. If, instead of D-type, the 4-bit register uses JK-flip flops, then:
  - The ROM should have a minimum of \_\_\_\_\_ (how many) storage locations, each being \_\_\_\_\_ (how many) bits wide.

Question 7. (14 Points)

Design an up-down mod-16 counter which increments / decrements by 3, e.g. when counting up it counts 0, 3, 6, 9, 12, 15, 2, 5, 8, 11, 14, 1, 4, 7, 10, 13, 0. The counter counts up if an input control signal U equals 1, otherwise it counts down.

The counter should have the following 3 synchronous control inputs:

- i. CE (Count-Enable) input,
- ii. Clr (Clear) input; and
- iii. Ld (Load) input which is associated with 4 external inputs ( $I_3$   $I_2$   $I_1$   $I_0$ ) whose

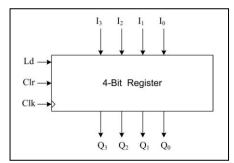
Clr	Ld	CE	U	clk	$(Q_3 Q_2 Q_1 Q_0)^+$
1	X	X	X	1	0 0 0 0
0	1	X	X	<b>↑</b>	$I_3$ $I_2$ $I_1$ $I_0$
0	0	0	X	1	$Q_3 Q_2 Q_1 Q_0$
0	0	1	1	<b>↑</b>	$(Q_3 Q_2 Q_1 Q_0) + 3 mod 16$
0	0	1	0	<b>↑</b>	$(Q_3 Q_2 Q_1 Q_0) - 3 \mod 16$

values are parallel-loaded into the counter.

The operation of the counter is described by the function table shown above.

The counter is to be designed using the shown 4-bit register which has synchronous clear (Clr) and synchronous load (Ld) inputs. The function table of this register is given below.

Clr	Ld	clk	$Q_3^+Q_2^+Q_1^+Q_0^+$
1	X	<b>↑</b>	0 0 0 0
0	1	<b>↑</b>	$I_3 I_2 I_1 I_0$
0	0	<b>↑</b>	$Q_3 Q_2 Q_1 Q_0$

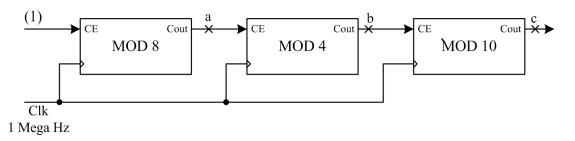


Design the counter using this register together with a 4-bit binary parallel adder, a single OR gate and any other MSI parts.

Question 8. (10 Points)

I. For the cascaded counters shown below, if the clock frequency is 1 Mega Hertz, determine the frequency of the signals at nodes a, b and c

(<u>Note</u>: CE = Count Enable input, the Cout output is always 0 except when the counter reaches its max count, i.e. 111 for the mod 8, 11 for the mod 4 and 1001 for the mod 10).



II. For the shown register, assuming an initial state of  $(Q_2 \ Q_1 \ Q_0) = 0 \ 0 \ 1$ , fill in the entries of the shown table for the given sequence of input x. Indicate the register contents following each clock pulse.

Clock Pulse #	Value of x just  Before the arrival of the next clock pulse	$Q_2$	$Q_1$	$Q_0$
Initial State	0	0	0	1
1	0			
2	1			
3	1			
4				

