

Name: KEY

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COE 205, Term 101
Computer Organization & Assembly Programming
Quiz#5

Date: Wednesday, Dec. 15, 2010

(Q1) Suppose that we would like to create a pseudo instruction to add two 32-bit memory operands called *addm32*. Write a macro for this pseudo instruction assuming that both operands are of the same size. The macro should preserve the content of all used registers. Then, show how to use the macro for adding the two 32-bit variables *i* and *j*.

```
addm32 MACRO i, j
    push eax
    mov eax, j
    add i, eax
    pop eax
ENDM
Addm32 i, j
```

(Q2) Write a macro, *ArrayMax*, that receives as arguments the address and length of an array of integers and displays the maximum value in the array. The macro should preserve the content of all used registers.

```
ArrayMax MACRO AAddress, Alength
LOCAL Next, Skip
    push ecx
    push esi
    push eax
    mov ecx, Alength-1
    mov esi, AAddress
    mov eax, [esi]
Next:
    add esi, 4
    cmp eax, [esi]
    jge Skip
    mov eax, [esi]
Skip:
    loop Next
    call WriteInt
    pop eax
    pop esi
    pop ecx
ENDM
```