

### → Line Broadening

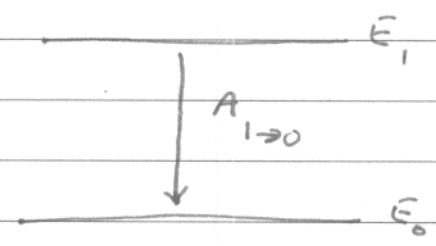
A transition between two energy states is never seen as an infinitely sharp band corresponding to a single frequency. This happens due to several reasons:

① Instrumental limitations:

Such as slit width or the quality of the grating or monochromators.

② Natural line broadening:

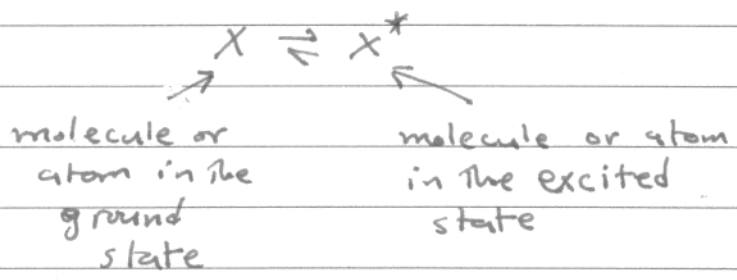
Consider a two-level system as shown and an emission (spontaneous) process is taking a place.



An important parameter called relaxation time or lifetime ( $\tau$ ) where

$$\tau = 1/A_{1 \rightarrow 0}$$

Lifetime of  $X^*$  in the following process:



is defined as the time taken for the concentration of  $X^*$  to fall to  $1/e$  times its initial value.

The Heisenberg time-energy uncertainty principle states that

$$\Delta t \Delta E \geq \hbar$$

$$\tau \Delta E \geq \hbar$$

Heisenberg uncertainty principle implies that you can have definite excited state only when you have a very long (infinite lifetime). But experimentally,  $\tau$  normally is in order of  $10^{-6}$  to  $10^{-15}$  seconds. This increases the uncertainty in energy difference.

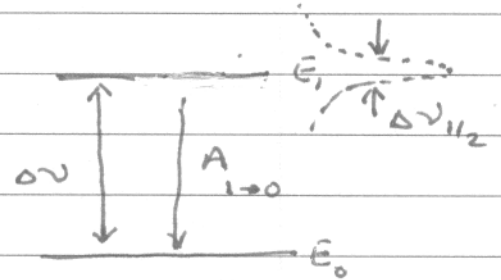
Compare micro-wave spec. with femtosecond spec. } Thus, fast-decaying states have broader linewidths, while slow-decaying states have narrower linewidths.

Also, as more molecules decay, the lifetime continuously changes.

As a result the band shape will have a property called FWHM (Full width of half maximum) and given by  $\Delta\nu_{1/2}$  where:

$$\Delta\nu_{1/2} = \frac{1}{2\pi\tau}$$

The resultant distribution of energy causes the natural line broadening



The above relationship has a number of useful applications in calculation the lifetime of a system at an excited level from observing the linewidth associated to that transition.

Example on Natural Broadening

For lifetime excitations of  $5 \times 10^{-11}$  sec and of the order of 10 ns, which one is expected to have a broader line width?

Generally

$$\Delta T \Delta E \approx \frac{h}{2\pi}$$

$$\Delta E (J) = h c \bar{\nu} (cm^{-1})$$

$$\Delta E (J) = h 3 \times 10^{10} \text{ cm/sec } \Delta \bar{\nu} (cm^{-1})$$

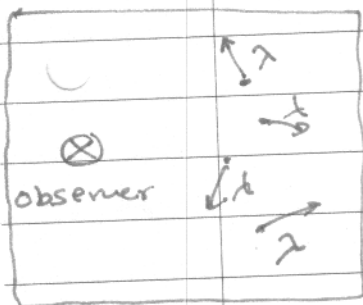
$$\therefore (\Delta T)(h)(\Delta \bar{\nu})(3 \times 10^{10} \text{ cm/sec}) \approx \frac{h}{2\pi}$$

$$\Delta \bar{\nu} \approx \frac{5.3 \times 10^{-12}}{\Delta T}$$

Then, for  $\tau = 5 \times 10^{-11}$  sec  $\Rightarrow \Delta \bar{\nu} = 0.1 \text{ cm}^{-1}$

and for  $\tau = 10 \times 10^{-9}$  sec  $\Rightarrow \Delta \bar{\nu} = 0.0005 \text{ cm}^{-1}$

### ③ Doppler broadening.



Dopple effect is the change in frequency and/or wavelength of a wave for an observer moving relative to the source of the waves. Examples include a train or a car moving by a stationary or moving observer.

For a molecule or atom moving at a velocity  $v$  away or towards the observer (detector), the measured frequency is given by:

$$\nu_{\text{obs}} = \nu_0 \left( 1 \pm \frac{v}{c} \right)$$

where  $\nu_0$  is the frequency of emitted radiation at rest. The frequency (observed) will be spread out depending on the velocity of the emitting molecule with respect to the observer.

The FWHM ( $\Delta\nu_{1/2}$ ) can be obtained from a mathematical derivation as:

$$\Delta\nu_{1/2} = 2\nu_0 \sqrt{\frac{2k_B T \ln 2}{m c^2}}$$

where  $T$  is the temperature in K,  $m$  is the mass. Then

$$\Delta\nu_{1/2} = 7.2 \times 10^{-7} \nu_0 \sqrt{\frac{T}{M}}$$

where  $M$  is the atomic mass in atomic mass unit, and  $\nu$  is in  $\text{cm}^{-1}$

#### ④ Pressure Broadening.

The presence of nearby particles will affect the molecule emitting radiation. This is caused by collisions of other particles with the emitting particle.  $\Delta\nu_{1/2}$  can be related to the average time between two successive collisions ( $t_{coll}$ ) by:

$$\Delta\nu_{1/2} = \frac{1}{\pi t_{coll}}$$

It is also known that  $t_{coll}$  is proportional to the reciprocal of the pressure. Therefore, one can write:

$$\Delta\nu_{1/2} = bp$$

where  $p$  is the sample pressure (for gaseous samples) and  $b$  is the pressure-broadening coefficient.

Other factors included:

- Power saturation broadening
- Wall collisions broadening
- Modulation broadening.