## Chapter 3 – Homework Solution

#### 1. q3.1

Two vectors are given by

 $\mathbf{A} = (4.0 \text{ m})\mathbf{i} - (5.8 \text{ m})\mathbf{j} + (d_1 \text{ m})\mathbf{k}$  and  $\mathbf{B} = (-1.0 \text{ m})\mathbf{i} + (3.5 \text{ m})\mathbf{j} + (d_2 \text{ m})\mathbf{k}$ 

If C = A + B, find the y component of the vector C.

Give the answer in *m* and give only 2 significant digits.

Cy = Ay + By = -5.8 + 3.5 = -2.3

## 2. q3.2

Two vectors are given by  $\mathbf{A} = (4.0 \text{ m})\mathbf{i} - (3.0 \text{ m})\mathbf{j} + (2.3 \text{ m})\mathbf{k}$  and  $\mathbf{B} = (-1.0 \text{ m})\mathbf{i} + (1.5 \text{ m})\mathbf{j} - (5.9 \text{ m})\mathbf{k}$ 

If C = A - B, find the z component of the vector C.

Give the answer in *m* and give only 2 significant digits.

Cz = Az - Bz = 2.3 - (-5.9) = 8.2

### 3. q3.3

Two vectors are given by  $\mathbf{A} = (-6.5 \text{ m})\mathbf{i} - (3.1 \text{ m})\mathbf{j} + (d_1 \text{ m})\mathbf{k}$  and  $\mathbf{B} = (-1.0 \text{ m})\mathbf{i} + (2.0 \text{ m})\mathbf{j} + (1.3 \text{ m})\mathbf{k}$ 

If  $\mathbf{A} - \mathbf{B} + \mathbf{C} = \mathbf{0}$ , find the *x* component of the vector  $\mathbf{C}$ .

Give the answer in *m* and give only 2 significant digits.

C = B - A; therefore Cx = Bx - Ax = -1.0 - (-6.5) = 5.5

### 4. q3.4

The two vectors **A** and **B** in the fig. 1 have magnitudes 3.6 and 3.6 respectively. The angles are  $\theta_1 = 30^\circ$  and  $\theta_2 = 105^\circ$ . Find the y components of their vector sum **R** 





Give the answer to 2 significant digits.

Ry = Ay + By = A Sin(30) + B Sin (135) = 4.3

#### 5. q3.5

The two vectors **A** and **B** in the fig. 1 have magnitudes 5.6 and 6.2 respectively. The angles are  $\theta_1 = 30^\circ$  and  $\theta_2 = 105^\circ$ . Find the magnitude of their vector sum **R** 

Give the answer to 2 significant digits.

 $Rx = Ax + Bx = 5.6 \cos(30) + 6.2 \cos(135) = -0.2414$ Ry = Ay + By = 5.6 Sin(30) + 6.2 Sin(135) = 7.184 R = Sqrt (Rx<sup>2</sup> + Ry<sup>2</sup>) = 7.2

### 6. q3.6

The two vectors **A** and **B** in the fig. 1 have magnitudes 7.6 and 1.2 respectively. The angles are  $\theta_1 = 30^\circ$  and  $\theta_2 = 105^\circ$ . Find the angle their vector sum **R** makes with the positive direction of the *x*-axis.

Give the answer in degrees and to 2 significant digits.

Rx = Ax + Bx = 7.6 Cos(30) + 1.2 Cos(135) = 5.733 Ry = Ay + By = 7.6 Sin(30) + 1.2 Sin(135) = 4.649  $\theta$  = tan<sup>-1</sup>(4.649/5.733) = 39

# 7. q3.7

The three vectors **A**, **B**, and **C** are shown in the Fig. 2. The magnitudes of **A** is 4.7. Find  $\mathbf{A} \cdot \mathbf{B}$ 



 $\mathbf{A} \cdot \mathbf{B} = \mathbf{A} \mathbf{B} \operatorname{Cos} (90) = 0$ 

### 8. q3.8

The three vectors **A**, **B**, and **C** are shown in the Fig. 2. The magnitudes of **A** is 1.7. Find  $\mathbf{A} \cdot \mathbf{C}$ 

Give the answer to only 2 significant digits.

 $A \cdot C = A C Cos (180 - 30) = A \{-C Cos (30)\} = A \{-A\} = -2.9$ ; note that the angle between the vectors A and C is not 30, but 150! Bring the tail end of the two vectors together to determine the angle between them

## 9. q3.9

The three vectors  $A,\,B,$  and C are shown in the Fig. 2. The magnitude of A is 3.6. Find  $B{\cdot}C$ 

Give the answer to only 2 significant digits.

**B**·**C** = B C Cos(180 - 60) = B {-C Cos(60)} = B {-B} = -B<sup>2</sup> = - (A tan 30)<sup>2</sup> = -(3.6 tan(30))<sup>2</sup> = -4.3

## 10. q3.10

The three vectors **A**, **B**, and **C** are shown in the Fig. 2. The magnitude of A is 2.7. Find the magnitude of **A**  $\times$  **B** 

Give the answer to only 2 significant digits.

 $|\mathbf{A} \times \mathbf{B}| = A B Sin 90 = A B = A (A tan(30)) = 4.2$ 

The three vectors A, B, and C are shown in the Fig. 2. The magnitude of A is 3.1. Find the magnitude of A x C

Give the answer to only 2 significant digits.

 $|A \times C| = A C Sin(180 - 30) = A C Sin (30) = = A \{A/Cos(30)\} Sin(30) = A2 tan(30) = = 5.5$ 

## 12. q3.12

The three vectors **A**, **B**, and **C** are shown in the Fig. 2. The magnitude of A is 3.5. Find the direction of  $\mathbf{A} \times \mathbf{C}$ . (The positive z-direction is out of the screen)

Bring the tail ends of the two vectors A and C together; then apply the right hand rule to get the direction to into the screen, i.e. negative z-direction.