

12.3 Dot Product

Multiplication of Vectors

There are two types of multiplication of vectors.

- **Dot Product:** The multiplication of two vectors produces a scalar
- **Cross Product:** The multiplication of two vectors produces a vector

Dot product

Given two vectors $\vec{u} = \langle u_1, u_2, u_3 \rangle$, $\vec{v} = \langle v_1, v_2, v_3 \rangle$.

Their dot product is

$$\vec{u} \cdot \vec{v} = u_1v_1 + u_2v_2 + u_3v_3$$

(*)

Similar definition for
vectors in 2-space

Result is a scalar

Properties of dot product

If \vec{u}, \vec{v} and \vec{w} are vector and k is a scalar. Then

1. $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$
2. $\vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$
3. $k(\vec{u} \cdot \vec{v}) = (k\vec{u}) \cdot \vec{v} = \vec{u} \cdot (k\vec{v})$
4. $\vec{v} \cdot \vec{v} = \|\vec{v}\|^2$
5. $\vec{0} \cdot \vec{v} = 0$

Question 8/812: Find $\vec{a} \cdot \vec{b}$ if $\vec{a} = 4\vec{j} - 3\vec{k}$ and $\vec{b} = 2\vec{i} + 4\vec{j} + 6\vec{k}$.

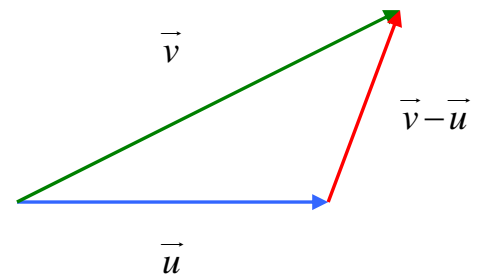
Geometric interpretation in terms of angle between vectors

If θ ($0 \leq \theta \leq \pi$) is the angle between \vec{u} and \vec{v} then

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$

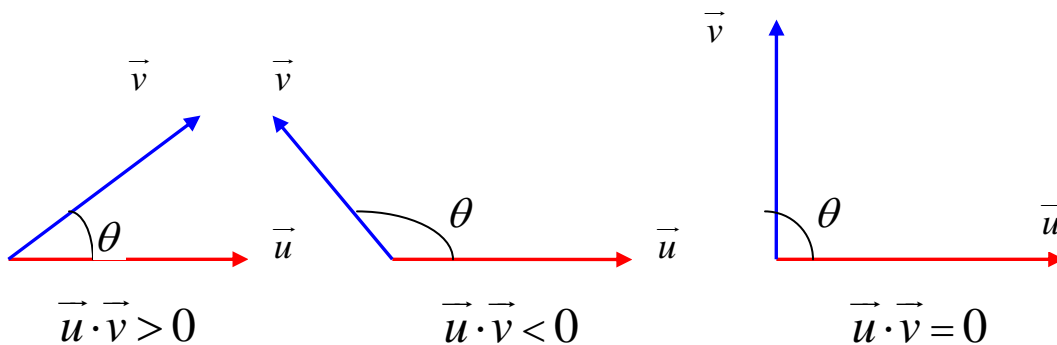
In other words, the dot product is also defined as

$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$$



Observation

- $\vec{u} \cdot \vec{v} > 0 \Rightarrow$ angle between \vec{u} and \vec{v} is acute
- $\vec{u} \cdot \vec{v} < 0 \Rightarrow$ angle between \vec{u} and \vec{v} is obtuse
- $\vec{u} \cdot \vec{v} = 0 \Rightarrow$ \vec{u} and \vec{v} are orthogonal



Question 19/812: Find the angle between the vectors $\vec{a} = \vec{j} + \vec{k}$ and $\vec{b} = \vec{i} + 2\vec{j} - 3\vec{k}$.

Question 26/813: For what values of b are the vector $\langle -6, b, 2 \rangle$ and $\langle b, b^2, b \rangle$ orthogonal?

Direction Angles and Direction Cosines of a Vector

Given a vector $\vec{v} = \langle v_1, v_2, v_3 \rangle$

- Angles α, β, γ between \vec{v} and vectors \vec{i} , \vec{j} and \vec{k} (i.e., between \vec{v} and X-axis, Y-axis, Z-axis, respectively), are called **direction angles**.
- The cosines $\cos \alpha, \cos \beta, \cos \gamma$ of direction angles are called **direction cosines** of \vec{v} .

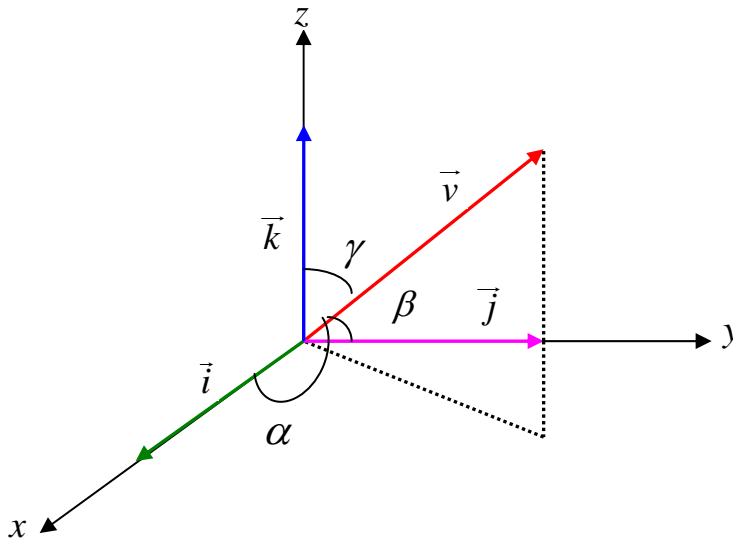
The **direction cosines** of

$\vec{v} = \langle v_1, v_2, v_3 \rangle$ are

$$\cos \alpha = \frac{\vec{v} \cdot \vec{i}}{\|\vec{v}\| \|\vec{i}\|} = \frac{v_1}{\|\vec{v}\|}$$

$$\cos \beta = \frac{\vec{v} \cdot \vec{j}}{\|\vec{v}\| \|\vec{j}\|} = \frac{v_2}{\|\vec{v}\|}$$

$$\cos \gamma = \frac{\vec{v} \cdot \vec{k}}{\|\vec{v}\| \|\vec{k}\|} = \frac{v_3}{\|\vec{v}\|}$$



Question 32/813: Find the direction cosines and direction angles of the vector $2\vec{i} - \vec{j} + 2\vec{k}$.

Projection of a Vector on another Vector

Q. What is projection of \vec{v} on \vec{b} (geometrically)?

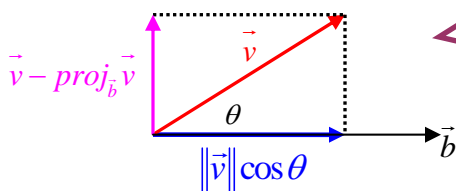
A. Roughly speaking shadow of \vec{v} on \vec{b} (see figures below & explanation in class)



Using dot product to find projection of a vector on another

Let θ be angle between \vec{v} and \vec{b} .

Then



- Since $\|\vec{v}\| \cos \theta = \frac{\vec{v} \cdot \vec{b}}{\|\vec{b}\|}$
- Hence $proj_{\vec{b}} \vec{v} = \left(\frac{\vec{v} \cdot \vec{b}}{\|\vec{b}\|} \right) \left(\frac{\vec{b}}{\|\vec{b}\|} \right)$

The projection of \vec{v} on \vec{b} is given by $proj_{\vec{b}} \vec{v} = \left(\frac{\vec{v} \cdot \vec{b}}{\|\vec{b}\|^2} \right) \vec{b}$

$$proj_{\vec{b}} \vec{v} = \left(\frac{\vec{v} \cdot \vec{b}}{\|\vec{b}\|} \right) \left(\frac{\vec{b}}{\|\vec{b}\|} \right) = \text{vector project (or vector component) of } \vec{v} \text{ on (or along) } \vec{b}.$$

$\vec{v} - proj_{\vec{b}} \vec{v} =$ vector component of \vec{v} orthogonal to \vec{b}

$$comp_{\vec{b}} \vec{v} = \frac{\vec{a} \cdot \vec{v}}{\|\vec{b}\|} = \text{scalar projection of } \vec{v} \text{ on } \vec{b}$$

Question 40/813: Find the scalar and vector projection of $\vec{b} = \vec{i} + 6\vec{j} - 2\vec{k}$ onto $\vec{a} = 2\vec{i} - 3\vec{j} + \vec{k}$.

Question 52/813: Find the angle between a diagonal of a cube and a diagonal of one of its faces.