

Selection Statements



- Block statement
- Branching Statements
 - Simple if statement
 - if-else statement
 - if-else-elseif statement
 - switch statement
- Nested if statements



- Block Statement

- A block statement consists of one or more Java statements enclosed in braces.
- Example of a block statement:

```
{
    statement 1;
    statement 2;
    ...
    statement n;
}
```

- Blocks can be nested.
- A block statement can be used anywhere that a single statement can be used.



- Branching Statement

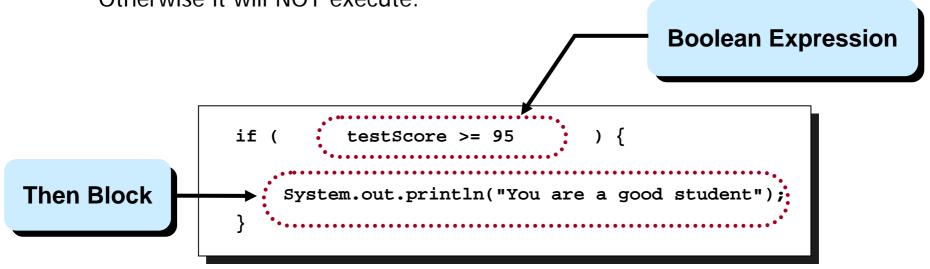
- A branching statement consists of one or more block statements
- The execution of a block statement in a branching statement is controlled by a boolean expression which we call a condition.
- There are manly the following four types of branching statement.
 - Simple if
 - If-else
 - If-elseif-else
 - switch



-- Simple if Statement ...

Simple if statement has the following structure:

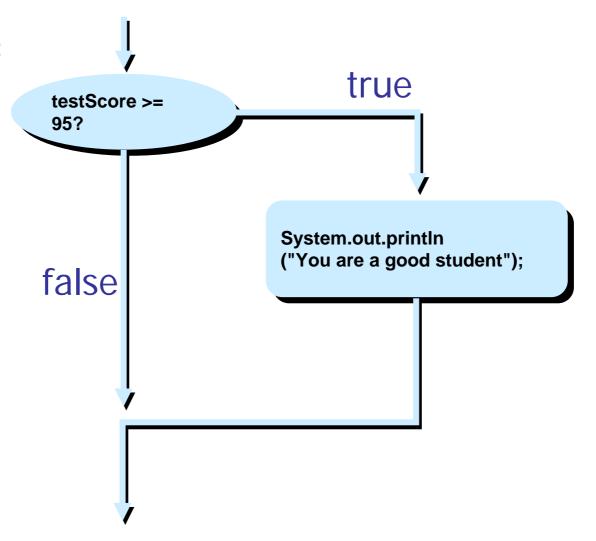
- The boolean_expression must be enclosed in parentheses
- If the boolean_expression is true, then the then_block is executed.
 Otherwise it will NOT execute.





-- Simple if Statement ...

Control Flow of if:





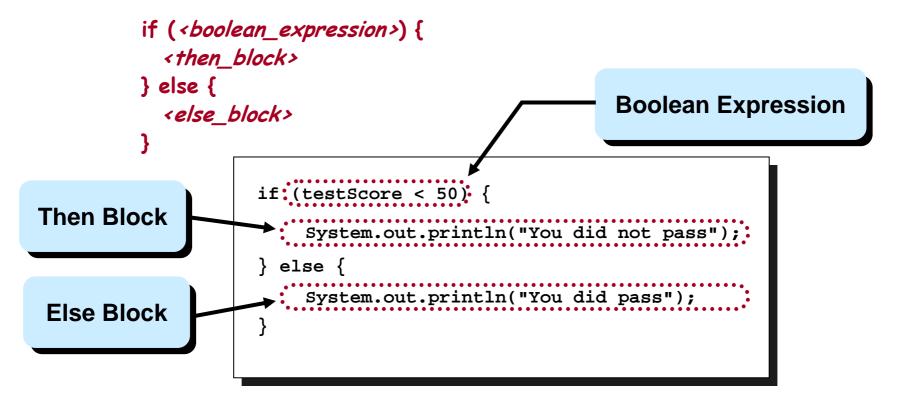
... -- Simple if Statement

 Example: Design and write a Java program prints the absolute value of a number.

```
import java.util.Scanner;
class absolute {
  public static void main(String [] args) {
     Scanner kb = new Scanner(System.in);
     System.out.print("Enter a number: ");
     double x = kb.nextDouble();
     double y = x;
     if( y < 0)
     {
          y = -y;
     }
     System.out.print("The absolute value of " + x + " is " + y);
}</pre>
```

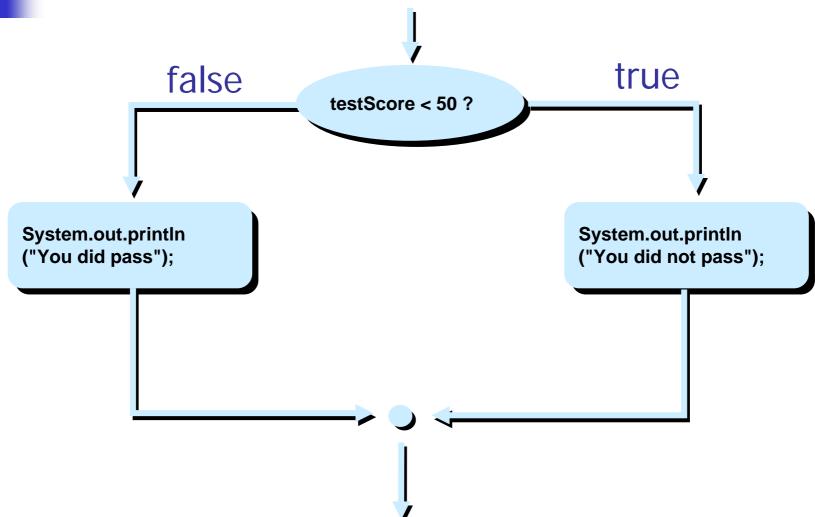
-- if-else Statement ...

- An if-else statement chooses between two alternative statements based on the value of a Boolean expression
- If the boolean_expression is true, then the then_block is executed, otherwise the else_block is executed.





-- if-else Statement ...



Compound Statements

- You have to use braces if the <then> or <else> block has multiple statements.
- if only one statement is there braces are optional but it is advisable to always use them to enhance readability

```
if (testScore < 70)</pre>
    System.out.println("You did not pass");
                                                       Then Block
    System.out.println("Try harder next time");
else
     System.out.println("You did pass");
                                                        Else Block
     System.out.println("Keep up the good work");
```



... -- if-else Statement

 Design and write a Java program which prints the difference of two numbers.

```
Scanner kb = new Scanner(System.in);
System.out.println("Enter the value of the first number: ");
double first = kb.nextDouble();
System.out.println("Enter the value of the second number: ");
double second = kb.nextDouble();
if (first > second)
         double diff = first - second:
         System.out.println(diff);
else
         double diff = second - first;
         System.out.println(diff);
```



- Nested if Statements ...

- One of the block statements of a branching statement can be another if statement.
- The inner if statement is executed when the enclosing block statement is executed
- If statements can be nested to many levels

```
If(<boolean_expression_1>)
{
    Statement_1;
    <block_statement_2>;
    Statement_3;
}

if(<boolean_expression_2>)
    {
    Statement_2A;
    Statement_2B:
    }
}
```

→ Statement_2A and 2B are only executed if boolean_expresions 1 and 2 are true.

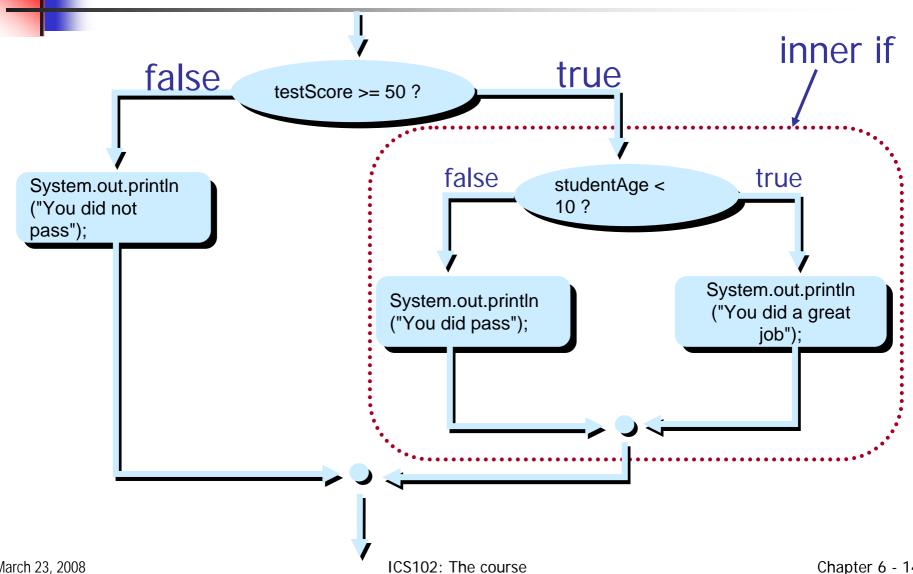


- Nested if Statements ...

```
if (testScore >= 50) {
    if (studentAge < 10) {
        System.out.println("You did a great job");
    } else {
        System.out.println("You did pass");
    }
} else { //test score < 50
        System.out.println("You did not pass");
}</pre>
```



- Nested if Statements ...



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-- if-elseif-else Statement ...

- The multiway if-else statement is simply a normal if-else statement that nests another if-else statement at every else branch
 - It is indented differently from other nested statements
 - All of the Boolean_Expressions are aligned with one another, and their corresponding actions are also aligned with one another
 - The Boolean_Expressions are evaluated in order until one that evaluates to true is found
 - The final else is optional



... -- if-elseif-else Statement ...

```
if (Boolean_Expression_1)
  Block_Statement_1
else if (Boolean_Expression_2)
  Block_statement_2
else if (Boolean_Expression_n)
  Block_statement_n
else
 Block_statement_For_All_Other_Possibilities
```

if - else- if

```
if (score >= 85) {
   System.out.println("Grade is A");
} else {
   if (score >= 75) {
      System.out.println("Grade is B");
   } else {
      if (score >= 65) {
         System.out.println("Grade is C");
      } else {
         if (score >= 50) {
            System.out.println("Grade is D");
         } else {
            System.out.println("Grade is N");
```

Test Score	Grade
85 ≤ score	A
75 ≤ score < 85	В
65 ≤ score < 75	С
50 ≤ score < 65	D
score < 50	N

if - else- if

```
if (score >= 85) {
    System.out.println("Grade is A");
} else if (score >= 75) {
    System.out.println("Grade is B");
} else if (score >= 65) {
    System.out.println("Grade is C");
} else if (score >= 50) {
    System.out.println("Grade is D");
} else {
    System.out.println("Grade is N");
}
```

Test Score	Grade
85 ≤ score	A
75 ≤ score < 85	В
65 ≤ score < 75	С
50 ≤ score < 65	D
score < 50	N

Matching else

```
if (x < y)
    if (x < z)
        System.out.println("Hello");
else
    System.out.println("Good bye");</pre>
```

really means

```
if (x < y) {
   if (x < z) {
      System.out.println("Hello");
   } else {
      System.out.println("Good bye");
   }
}</pre>
```

Matching else

```
if (x < y) {
   if (x < z)
        System.out.println("Hello");
   } else {
        System.out.println("Good bye");
}</pre>
```

means

```
if (x < y) {
   if (x < z) {
      System.out.println("Hello");
   }
} else {
   System.out.println("Good bye");
}</pre>
```



- The switch Statement ...

- The switch statement is the only other kind of Java statement that implements multiway branching
 - When a switch statement is evaluated, one of a number of different branches is executed
 - The choice of which branch to execute is determined by a controlling expression enclosed in parentheses after the keyword switch
 - The controlling expression must evaluate to a char, int, short, or byte

Syntax for the switch Statement

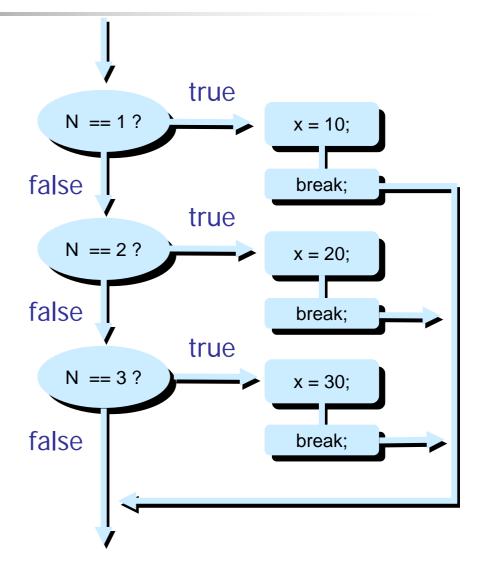
```
switch ( <arithmetic expression> ) {
                      <case label 1> : <case body 1>
                      <case label n> : <case body n>
                                                 Arithmetic Expression
      switch ( fanSpeed
         case 1:
Case
             System.out.println("That's low");
Label
             break;
         case 2:
                                                                Case
            System.out.println("That's medium");
                                                                Body
             break;
          case 3:
             System.out.println("That's high");
             break;
```

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switch With break Statements

```
switch (N) {
   case 1: x = 10;
           break;
   case 2: x = 20;
           break;
   case 3: x = 30;
           break;
```





The switch Statement with default

```
switch ( binaryDigit ) {
    case 0:
        System.out.println("zero");
        break;

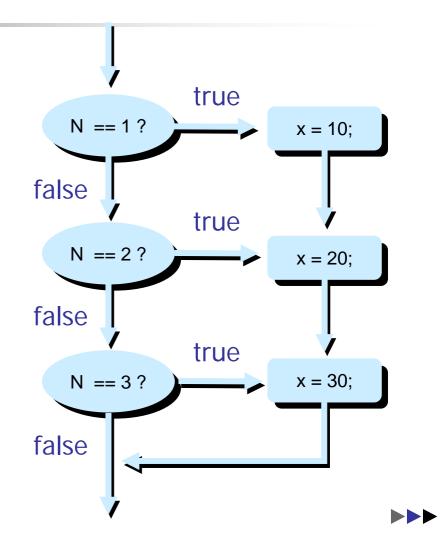
    case 1:
        System.out.println("one");
        break;

    default:
        System.out.println("That's not a binary digit");
        break;
}
```



switch With No break Statements

```
switch ( N ) {
   case 1: x = 10;
   case 2: x = 20;
   case 3: x = 30;
}
```



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.. -- The switch Statement

```
double y = 30;
double z = 20:
Scanner kb = new Scanner(System.in);
System.out.println("1. add ");
System.out.println("2. Subtract ");
System.out.println("3. Multiply ");
System.out.println("Enter a value: between 1 and 3 ");
int x = kb.nextInt();
switch (x) {
          case 1: System.out.println(z + y);
                    break:
                   System.out.println(z - y);
          case 2:
                    break;
          case 3:
                    System.out.println(z * y);
                    break:
          default: System.out.println("Wrong Choice.");
                    break:
}
```



THE END