

Chapter 5 Signal Space Analysis

Dr. Samir Alghadhban

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Objective

- *Geometric representation of signals with finite energy, which provides a mathematically elegant and highly insightful tool for the study of data transmission.*
- *Maximum likelihood procedure for the detection of a signal in AWGN channel.*
- *Derivation of the correlation receiver that is equivalent to the matched filter receiver discussed in the previous chapter.*
- *Probability of symbol error and the union bound for its approximate calculation.*

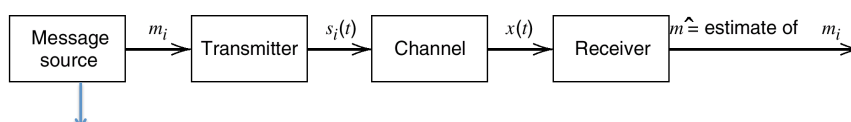
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5.1 Introduction

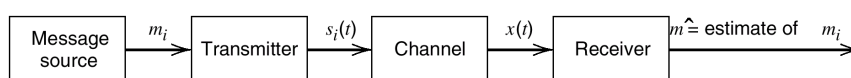


- A *message source* emits one *symbol* every T seconds, with the symbols belonging to an alphabet of M symbols denoted by m_1, m_2, \dots, m_M
- *A priori* probabilities p_1, p_2, \dots, p_M specify the message source output probabilities.
- If the M symbols of the alphabet are *equally likely*, we may express the probability that symbol m_i is emitted by the source as:

$$\begin{aligned}
 p_i &= P(m_i) \\
 &= \frac{1}{M} \text{ for } i = 1, 2, \dots, M
 \end{aligned}$$

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5.1 Introduction

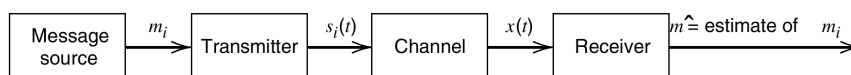


- The transmitter takes the message source output m , and codes it into a *distinct* signal $s_i(t)$ suitable for transmission over the channel.
- The signal $s_i(t)$ occupies the full duration T allotted to symbol m .
- Most important, $s_i(t)$ is a real-valued **energy signal** (i.e., a signal with finite energy), as shown by:

$$E_i = \int_0^T s_i^2(t) dt, \quad i = 1, 2, \dots, M$$

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5.1 Introduction

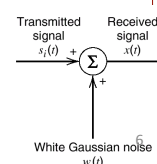


The channel is assumed to have two characteristics:

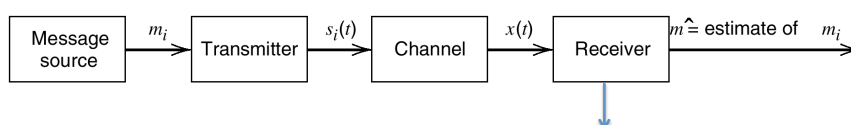
1. The channel is *linear*, with a bandwidth that is wide enough to accommodate the transmission of signal $s_i(t)$ with negligible or no distortion.
2. The channel noise, $w(t)$, is the sample function of a *zero-mean white Gaussian noise process*.

We refer to such a channel as an **additive white Gaussian noise (AWGN) channel**. Accordingly, we may express the *received signal* $x(t)$ as

$$x(t) = s_i(t) + w(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$



5.1 Introduction

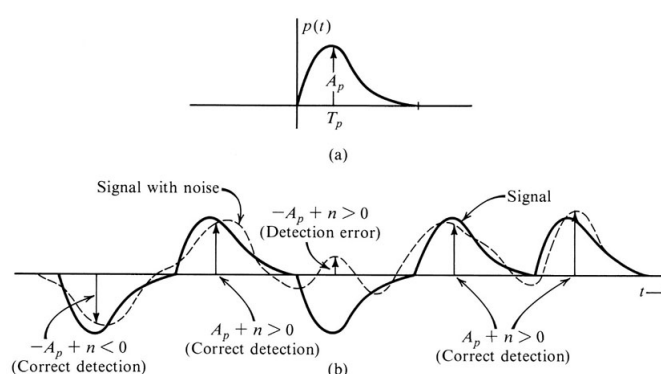


- The receiver has the task of observing the received signal $x(t)$ for a duration of T seconds and making a best *estimate* of the transmitted signal $s_i(t)$ or, equivalently, the symbol m_i .
- However, owing to the presence of channel noise, this decision-making process is statistical in nature, with the result that the receiver will make occasional errors.
- The requirement is therefore to design the receiver so as to minimize the **average probability of symbol error**, defined as:

$$P_e = \sum_{i=1}^M p_i P(\hat{m} \neq m_i | m_i), \text{ where } p_i \text{ is the priori probability}$$

$P(\hat{m} \neq m_i | m_i)$ is the conditional probability,

Detection Errors Example



5.2 Geometric Representation of Signals

The essence of *geometric representation of signals* is to represent any set of M energy signals $\{s_i(t)\}$ as linear combinations of N *orthonormal basis functions*, where $N \leq M$.

That is to say, given a set of real-valued energy signals $s_1(t), s_2(t), \dots, s_M(t)$, each of duration T seconds, we write

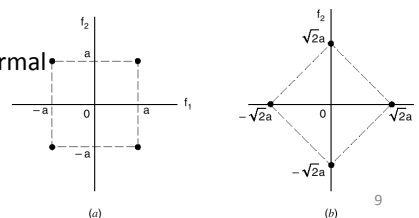
$$s_i(t) = \sum_{j=1}^N s_{ij} \phi_j(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$

Where the coefficients of the expansion are defined by:

$$s_{ij} = \int_0^T s_i(t) \phi_j(t) dt, \quad \begin{cases} i = 1, 2, \dots, M \\ j = 1, 2, \dots, N \end{cases}$$

The real-valued basis functions are orthonormal

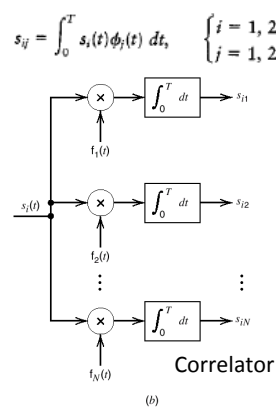
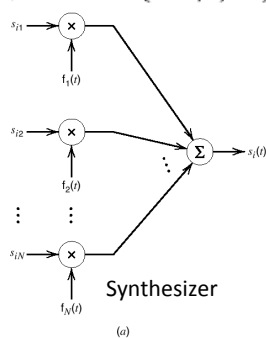
$$\int_0^T \phi_i(t) \phi_j(t) dt = \delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$



5.2 Geometric Representation of Signals

- The set of coefficients may naturally be viewed as an N -dimensional vector, denoted by \mathbf{s}_i . The important point to note here is that the vector \mathbf{s}_i bears a *one-to-one* relationship with the transmitted signal $s_i(t)$:

$$s_i(t) = \sum_{j=1}^N s_{ij} \phi_j(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases} \quad s_{ij} = \int_0^T s_i(t) \phi_j(t) dt, \quad \begin{cases} i = 1, 2, \dots, M \\ j = 1, 2, \dots, N \end{cases}$$

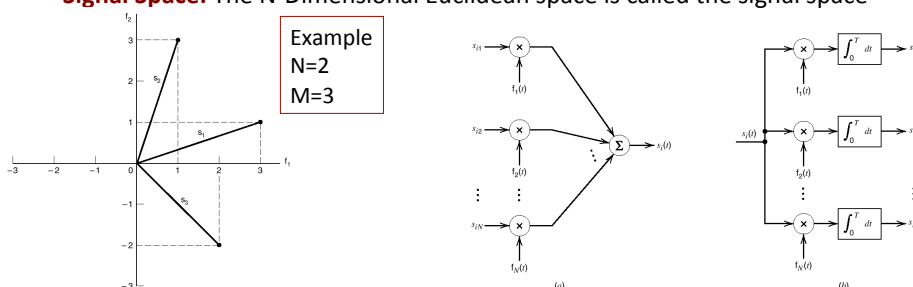


5.2 Geometric Representation of Signals

- **Signal Vector:** We may state that each signal is completely determined by the *vector* of its coefficients

$$\mathbf{s}_i = \begin{bmatrix} s_{i1} \\ s_{i2} \\ \vdots \\ s_{iN} \end{bmatrix}, \quad i = 1, 2, \dots, M$$

- **Signal Space:** The N-Dimensional Euclidean space is called the signal space



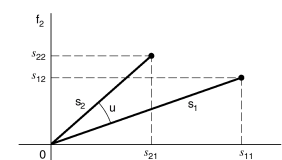
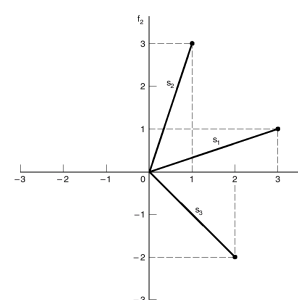
5.2 Geometric Representation of Signals

- **Length:** In an N-dimensional Euclidean space, it is customary to denote the length (also called the **absolute value** or **norm**) of a signal vector \mathbf{s}_i by the symbol $\|\mathbf{s}_i\|$
- **Squared-Length:** The squared-length of any signal vector \mathbf{s}_i is defined to be the **inner product** or **dot product** of \mathbf{s}_i with itself, as shown by:

$$\begin{aligned} \|\mathbf{s}_i\|^2 &= \mathbf{s}_i^T \mathbf{s}_i \\ &= \sum_{j=1}^N s_{ij}^2, \quad i = 1, 2, \dots, M \end{aligned}$$

- The **inner product** of the signals $s_i(t)$ and $s_k(t)$ over the interval $[0, T]$ is defined as:

$$\int_0^T s_i(t) s_k(t) dt = \mathbf{s}_i^T \mathbf{s}_k$$



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5.2 Geometric Representation of Signals

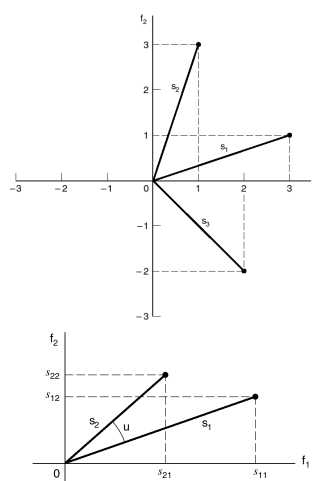
- **Squared Euclidean Distance:**

$$\begin{aligned}\| \mathbf{s}_i - \mathbf{s}_k \|^2 &= \sum_{j=1}^N (s_{ij} - s_{kj})^2 \\ &= \int_0^T (s_i(t) - s_k(t))^2 dt\end{aligned}$$

- **Angle θ_{ik}** between two signal vectors \mathbf{s}_i and \mathbf{s}_k

$$\cos \theta_{ik} = \frac{\mathbf{s}_i^T \mathbf{s}_k}{\| \mathbf{s}_i \| \| \mathbf{s}_k \|}$$

- The two vectors \mathbf{s}_i and \mathbf{s}_k are **orthogonal** or **perpendicular** to each other if their inner product $\mathbf{s}_i^T \mathbf{s}_k$ is zero, in which case $\theta_{ik} = 90$ degrees.



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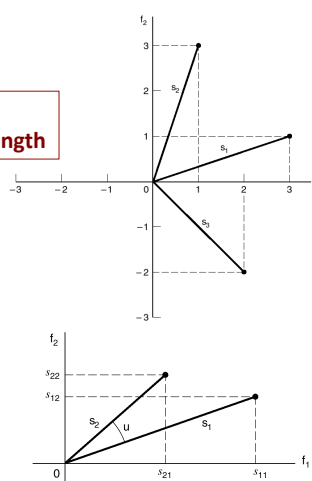
5.2 Geometric Representation of Signals

There is an interesting relationship between the energy content of a signal and its representation as a vector.

$$\begin{aligned}E_i &= \sum_{j=1}^N s_{ij}^2 \quad \leftarrow \text{Signal energy is equal to its inner product or squared-length} \\ &= \| \mathbf{s}_i \|^2\end{aligned}$$

Proof:

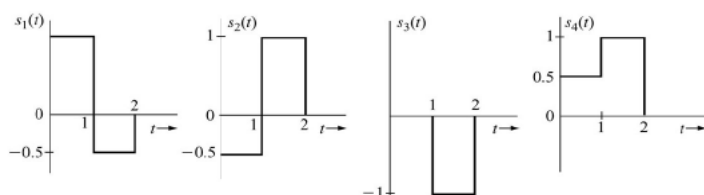
$$\begin{aligned}E_i &= \int_0^T s_i^2(t) dt \\ E_i &= \int_0^T \left[\sum_{j=1}^N s_{ij} \phi_j(t) \right] \left[\sum_{k=1}^N s_{ik} \phi_k(t) \right] dt \\ E_i &= \sum_{j=1}^N \sum_{k=1}^N s_{ij} s_{ik} \int_0^T \phi_j(t) \phi_k(t) dt \\ E_i &= \sum_{j=1}^N s_{ij}^2 \\ &= \| \mathbf{s}_i \|^2\end{aligned}$$



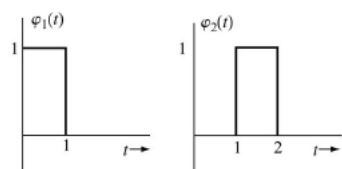
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5.2 Example 1/3

- Find a set of orthonormal basis function for the following



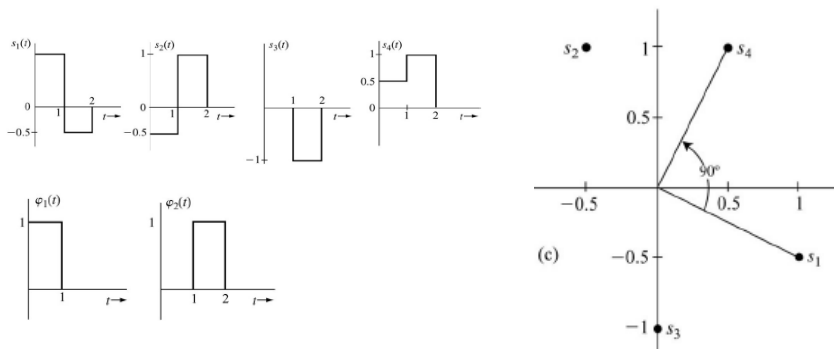
Solution:



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5.2 Example 2/3

- Find the signal vector of the four signals
 $s_1 = (1, -0.5)$, $s_2 = (-0.5, 1)$, $s_3 = (0, -1)$, $s_4 = (0.5, 1)$
- Represent these signals geometrically in the vector space



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5.2 Example 3/3

- Find the energy of signals $s_1(t)$ and $s_4(t)$

$$E_1 = \|s_1\|^2 = 1^2 + (-0.5)^2 = 1.25$$

$$E_4 = \|s_4\|^2 = (0.5)^2 + 1^2 = 1.25$$

- Find the Squared Euclidean Distance between $s_1(t)$ and $s_4(t)$

$$\begin{aligned} d_{14}^2 &= \|s_1 - s_4\|^2 \\ &= (1 - 0.5)^2 + (-0.5 - 1)^2 \\ &= 0.25 + 2.25 = 2.5 \end{aligned}$$

- Find the angle between $s_1(t)$ and $s_4(t)$

$$\cos \theta_{14} = \frac{S_1^T S_4}{\|S_1\| \|S_4\|} = 0 \Rightarrow \theta_{14} = 90^\circ \quad \text{Thus, } s_1(t) \text{ and } s_2(t) \text{ are orthogonal}$$

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Gram-Schmidt Orthogonalization Procedure

Gram-Schmidt orthogonalization procedure provides a complete orthonormal set of basis functions.

- Suppose we have a set of M energy signals denoted by $s_1(t)$, $s_2(t)$, \dots , $s_M(t)$.
- Starting with $s_1(t)$ chosen from this set arbitrarily, the first basis function is defined by:

$$\phi_1(t) = \frac{s_1(t)}{\sqrt{E_1}}$$

- Where E_1 is the energy of the signal $s_1(t)$. Then, clearly, we have

$$\begin{aligned} s_1(t) &= \sqrt{E_1} \phi_1(t) \\ &= s_{11} \phi_1(t) \end{aligned}$$

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Gram-Schmidt Orthogonalization Procedure

- Next, using the signal $s_2(t)$, we define the coefficient s_{21} as

$$s_{21} = \int_0^T s_2(t) \phi_1(t) dt$$

The projection of $s_2(t)$ into the basis $\Phi_1(t)$

- We may thus introduce a new intermediate function

$$g_2(t) = s_2(t) - s_{21}\phi_1(t)$$

Subtract the contribution of the first basis from $s_2(t)$

- Note that $g_2(t)$ is orthogonal to $\Phi_1(t)$
- Now, we are ready to define the second basis function as:

$$\phi_2(t) = \frac{g_2(t)}{\sqrt{\int_0^T g_2^2(t) dt}} = \frac{s_2(t) - s_{21}\phi_1(t)}{\sqrt{E_2 - s_{21}^2}}$$

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Gram-Schmidt Orthogonalization Procedure

- Continuing in this fashion, we may in general define

$$g_i(t) = s_i(t) - \sum_{j=1}^{i-1} s_{ij}\phi_j(t)$$

- Where $s_{ij} = \int_0^T s_i(t) \phi_j(t) dt, \quad j = 1, 2, \dots, i-1$

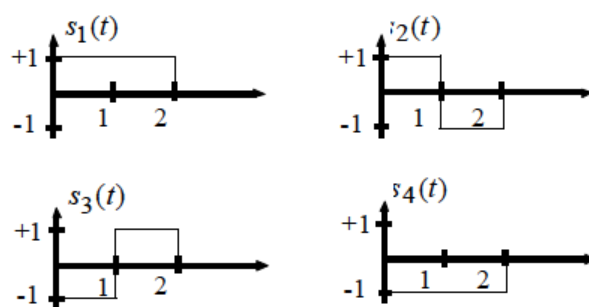
- The basis function are

$$\phi_i(t) = \frac{g_i(t)}{\sqrt{\int_0^T g_i^2(t) dt}}, \quad i = 1, 2, \dots, N$$

- The dimension N is less than or equal to the number of given signals, M , depending on whether the signals are linearly independent or not.

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Gram-Schmidt Orthogonalization Procedure: Example

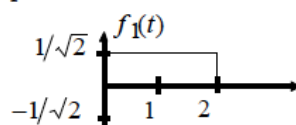


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Example: Step 1

$$E_1 = \int_{-\infty}^{\infty} |s_1(t)|^2 dt = 2$$

- $f_1(t) = \frac{s_1(t)}{\sqrt{E_1}} = \frac{s_1(t)}{\sqrt{2}}$



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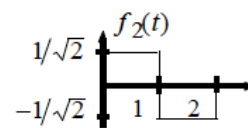
Example: Step 2

$$c_{12} = \int_{-\infty}^{\infty} f_1(t)s_2(t)dt = 0$$

$$f_2'(t) = s_2(t) - c_{12}f_1(t) = s_2(t)$$

$$E_2 = \int_{-\infty}^{\infty} |s_2(t)|^2 dt = 2$$

- $f_2(t) = \frac{s_2(t)}{\sqrt{E_2}} = \frac{s_2(t)}{\sqrt{2}}$



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Example: Step 3

$$c_{13} = \int_{-\infty}^{\infty} f_1(t)s_3(t)dt = 0$$

$$c_{23} = \int_{-\infty}^{\infty} f_2(t)s_3(t)dt = -\sqrt{2}$$

$$\begin{aligned} f_3'(t) &= s_3(t) - c_{13}f_1(t) - c_{23}f_2(t) \\ &= s_3(t) + \sqrt{2}f_2(t) = 0 \end{aligned}$$

- No new basis function

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Example: Step 4

$$c_{14} = \int_{-\infty}^{\infty} f_1(t) s_4(t) dt = -\sqrt{2}$$

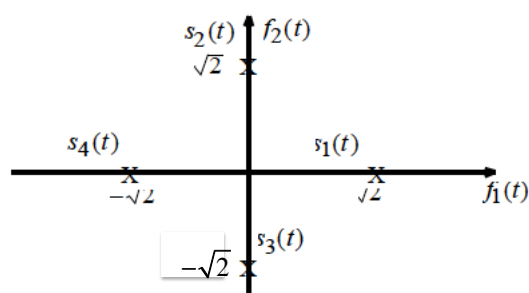
$$c_{24} = \int_{-\infty}^{\infty} f_2(t) s_4(t) dt = 0$$

$$\begin{aligned} f_4'(t) &= s_4(t) - c_{14}f_1(t) - c_{24}f_2(t) \\ &= s_4(t) + \sqrt{2}f_1(t) = 0 \end{aligned}$$

- No new basis function. Procedure Complete

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Signal Constellation Diagram



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5.3 Conversion of the Continuous AWGN Channel into a Vector Channel

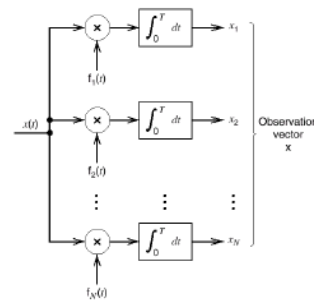
- Suppose that the input to the bank of N product integrators or correlators is the received signal $x(t)$ defined as:

$$x(t) = s_i(t) + w(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$

- where $w(t)$ is a sample function of a white Gaussian noise process $W(t)$ of zero mean and power spectral density $N_0/2$.
- the output of correlator j is the sample value of a random variable X_j

$$x_j = \int_0^T x(t) \phi_j(t) dt = s_{ij} + w_j, \quad j = 1, 2, \dots, N$$

$s_{ij} = \int_0^T s_i(t) \phi_j(t) dt$ where s_{ij} is **deterministic** and $w_j = \int_0^T w(t) \phi_j(t) dt$ is a **Random Variable**



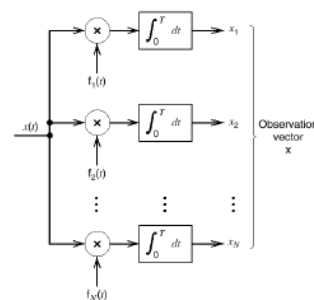
5.3 Conversion of the Continuous AWGN Channel into a Vector Channel

- Each correlator output X_j is a Gaussian random variable with mean s_{ij} and variance $N_0/2$. (see the proof in section 5.3 in textbook)

$$f_{X_j}(x_j | m_i) = \frac{1}{\sqrt{\pi N_0}} \exp \left[-\frac{1}{N_0} (x_j - s_{ij})^2 \right], \quad \begin{matrix} j = 1, 2, \dots, N \\ i = 1, 2, \dots, M \end{matrix}$$

- Also the correlator output X_j are mutually uncorrelated and therefore they are statistically independent.
- Thus, the joint conditional pdf of the observation vector \mathbf{X} of length N is:

$$f_{\mathbf{X}}(\mathbf{x} | m_i) = (\pi N_0)^{-N/2} \exp \left[-\frac{1}{N_0} \sum_{j=1}^N (x_j - s_{ij})^2 \right], \quad i = 1, 2, \dots, M$$



5.4 Likelihood Functions

- At the receiver, we are given the observation vector \mathbf{x} and the requirement is to estimate the message symbol m_i that is responsible for generating \mathbf{x} .

- We introduce the **likelihood function**, denoted by $L(m_i)$

$$L(m_i) = f_{\mathbf{x}}(\mathbf{x} | m_i), \quad i = 1, 2, \dots, M$$

- In practice, we find it more convenient to work with the **log-likelihood function**, denoted by $l(m_i)$

$$l(m_i) = \log L(m_i), \quad i = 1, 2, \dots, M$$

- For the observation vector \mathbf{x} over AWGN channels, the log-likelihood functions are:

$$l(m_i) = -\frac{1}{N_0} \sum_{j=1}^N (x_j - s_{ij})^2, \quad i = 1, 2, \dots, M$$

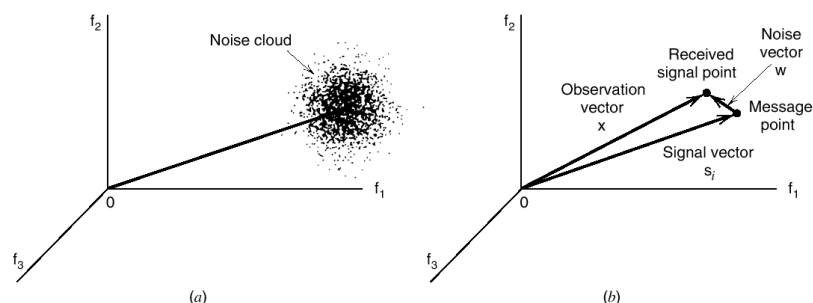
Squared Euclidean Distance

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5.5 Coherent Detection of Signals in Noise

Signal Detection Problem:

Given the observation vector \mathbf{x} , perform a mapping from \mathbf{x} to an estimate \hat{m} of the transmitted symbol, m_i , in a way that would minimize the probability of error in the decision-making process.



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5.5 Maximum a posteriori probability rule

Probability of error

- Suppose that, given the observation vector \mathbf{x} , we make the decision $\hat{m} = m_i$. The probability of error in this decision, which we denote by $P_e(m_i|\mathbf{x})$, is simply

$$\begin{aligned} P_e(m_i|\mathbf{x}) &= P(m_i \text{ not sent} | \mathbf{x}) \\ &= 1 - P(m_i \text{ sent} | \mathbf{x}) \end{aligned}$$

Optimum decision rule

The maximum a posteriori probability (MAP) rule is:

$$\begin{aligned} &\text{Set } \hat{m} = m_i \text{ if} \\ &P(m_i \text{ sent} | \mathbf{x}) \geq P(m_k \text{ sent} | \mathbf{x}) \quad \text{for all } k \neq i \end{aligned}$$

Using Bayes' rule, the MAP rule becomes:

$$\begin{aligned} &\text{Set } \hat{m} = m_i \text{ if} \\ &\frac{p_k f_{\mathbf{x}}(\mathbf{x} | m_k)}{f_{\mathbf{x}}(\mathbf{x})} \text{ is maximum for } k = i \end{aligned}$$

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5.5 MAP rule

- The MAP rule is:**

$$\begin{aligned} &\text{Set } \hat{m} = m_i \text{ if} \\ &\frac{p_k f_{\mathbf{x}}(\mathbf{x} | m_k)}{f_{\mathbf{x}}(\mathbf{x})} \text{ is maximum for } k = i \end{aligned}$$

- Where**

- where p_k is the *a priori* probability of transmitting symbol m_k
- $f_{\mathbf{x}}(\mathbf{x} | m_k)$ is the conditional probability density function of the random observation vector \mathbf{X} given the transmission of symbol m_k
- and $f_{\mathbf{x}}(\mathbf{x})$ is the unconditional probability density function of \mathbf{X} .

- Note that**

- The denominator term $f_{\mathbf{x}}(\mathbf{x})$ is independent of the transmitted symbol.
- The *a priori* probability $p_k = p_i$ when all the source symbols are transmitted with equal probability.
- The conditional probability density function $f_{\mathbf{x}}(\mathbf{x} | m_k)$ bears a one-to-one relationship to the log-likelihood function $l(m_k)$.

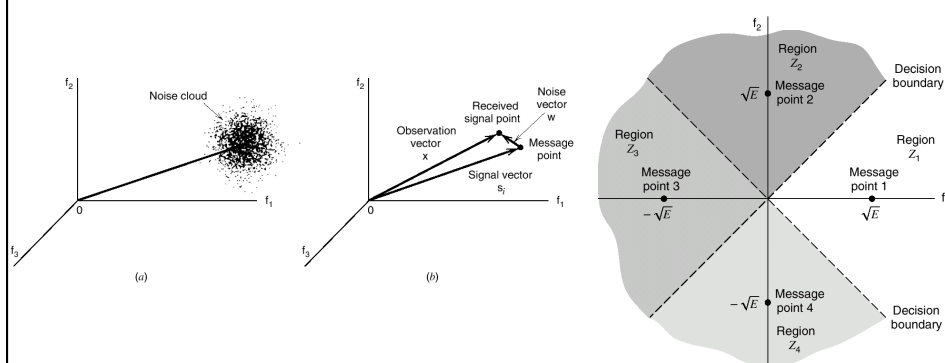
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5.5 Maximum likelihood (ML) rule

- Thus, for equally probable symbols, the MAP rule becomes equivalent to the Maximum likelihood (ML) rule such as:

$$\text{Set } \hat{m} = m_i \text{ if } l(m_k) \text{ is maximum for } k = i$$

Where $l(m_k)$ is the log-likelihood function

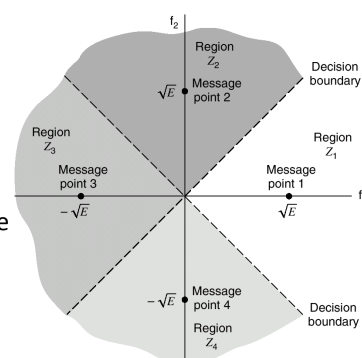


5.5 Graphical Interpretation of MLD rule

- Let Z denote the N -dimensional space of all possible observation vectors x .
- We refer to this space as the *observation space*.
- Because we have assumed that the decision rule must say $\hat{m} = m_i$ where $i = 1, 2, \dots, M$, the total observation space Z is correspondingly partitioned into M -decision regions, denoted by Z_1, Z_2, \dots, Z_M .
- Accordingly, we may restate the ML decision rule of as follows:

Observation vector x lies in region Z_i if

$l(m_k)$ is maximum for $k = i$



5.5 MLD rule for AWGN channels

- Recall that for AWGN channels,

$$l(m_i) = -\frac{1}{N_0} \sum_{j=1}^N (x_j - s_{ij})^2, \quad i = 1, 2, \dots, M$$

- Note that $l(m_i)$ attains its maximum value when the summation term is minimized.
- Therefore, the MLD rule for AWGN channels is to **minimize the squared-Euclidian distance**

Observation vector \mathbf{x} lies in region Z_i if

$$\sum_{j=1}^N (x_j - s_{kj})^2 \text{ is minimum for } k = i \quad \text{Where} \quad \sum_{j=1}^N (x_j - s_{kj})^2 = \|\mathbf{x} - \mathbf{s}_k\|^2$$

Observation vector \mathbf{x} lies in region Z_i if
the Euclidean distance $\|\mathbf{x} - \mathbf{s}_k\|$ is minimum for $k = i$

For equally likely signals, the maximum likelihood decision rule is simply to choose the message point closest to the received signal point

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5.5 MLD rule for AWGN channels

- The squared Euclidean distance could be expanded as:

$$\sum_{j=1}^N (x_j - s_{kj})^2 = \sum_{j=1}^N x_j^2 - 2 \sum_{j=1}^N x_j s_{kj} + \sum_{j=1}^N s_{kj}^2$$

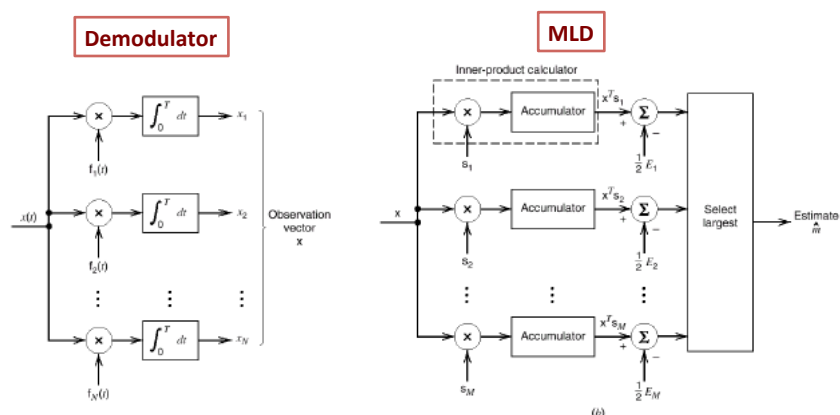
- The first summation term of this expansion is independent of the index k and may therefore be ignored.
- The second summation term is the inner product of the observation vector \mathbf{x} and signal vector \mathbf{s}_k .
- The third summation term is the energy of the transmitted signal $\mathbf{s}_k(t)$
- Therefore, the MLD rule becomes

Observation vector \mathbf{x} lies in region Z_i if

$$\sum_{j=1}^N x_j s_{kj} - \frac{1}{2} E_k \text{ is maximum for } k = i$$

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5.6 Correlation Receiver



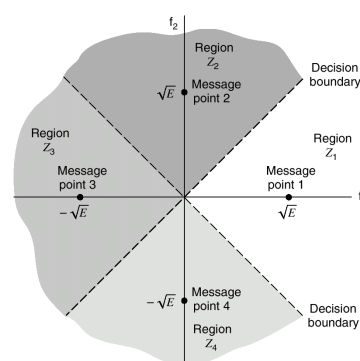
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5.7 Probability of Error

- Suppose also that symbol m_i is transmitted, an error occurs whenever the received signal point does not fall inside region Z_i
- Averaging over all possible transmitted symbols, we readily see that the *average probability of symbol error*, P_e is

$$\begin{aligned}
 P_e &= \sum_{i=1}^M p_i P(\mathbf{x} \text{ does not lie in } Z_i | m_i \text{ sent}) \\
 &= \frac{1}{M} \sum_{i=1}^M P(\mathbf{x} \text{ does not lie in } Z_i | m_i \text{ sent}) \\
 &= 1 - \frac{1}{M} \sum_{i=1}^M P(\mathbf{x} \text{ lies in } Z_i | m_i \text{ sent})
 \end{aligned}$$

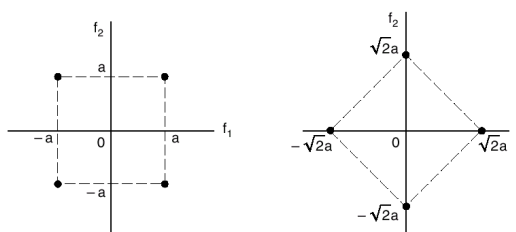
$$P_e = 1 - \frac{1}{M} \sum_{i=1}^M \int_{Z_i} f_{\mathbf{x}}(\mathbf{x} | m_i) d\mathbf{x}$$



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5.7 Invariance of the Probability of Error to Rotation and Translation

- Changes in the orientation of the signal constellation with respect to both the coordinate axes and origin of the signal space do *not* affect the probability of symbol error P_e
- This result is a consequence of two facts
 - In maximum likelihood detection, the probability of symbol error P_e depends solely on the relative Euclidean distances between the message points in the constellation.
 - The additive white Gaussian noise is *spherically symmetric* in all directions in the signal space.



5.7 Invariance of the Probability of Error to Rotation and Translation

- Suppose all the message points in a signal constellation are translated by a constant vector amount \mathbf{a}

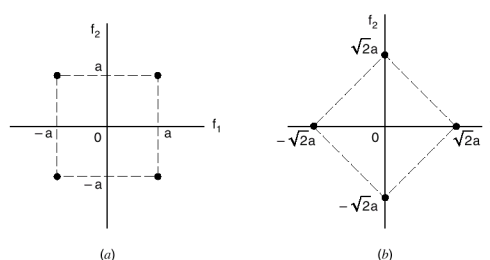
$$\mathbf{s}_{i,\text{translate}} = \mathbf{s}_i - \mathbf{a}, \quad i = 1, 2, \dots, M$$

- The observation vector is correspondingly translated by the same vector amount

$$\mathbf{x}_{\text{translate}} = \mathbf{x} - \mathbf{a}$$

- Then, $\|\mathbf{x}_{\text{translate}} - \mathbf{s}_{i,\text{translate}}\| = \|\mathbf{x} - \mathbf{s}_i\|$ for all i

If a signal constellation is translated by a constant vector amount, then the probability of symbol error P_e incurred in maximum likelihood signal detection over an AWGN channel is completely unchanged.



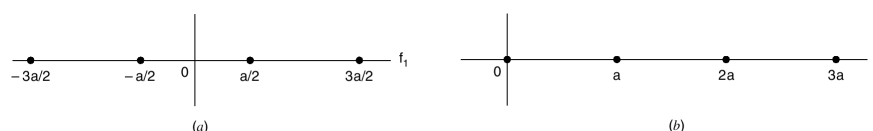
5.7 Minimum Energy Signals

Given a signal constellation $\{\mathbf{s}_i\}_{i=1}^M$, the corresponding signal constellation with minimum average energy is obtained by subtracting from each signal vector \mathbf{s}_i in the given constellation an amount equal to the constant vector $E[\mathbf{s}]$,

Where
$$E[\mathbf{s}] = \sum_{i=1}^M \mathbf{s}_i p_i$$

Thus the minimum translate vector is $\mathbf{a}_{min} = E[\mathbf{s}]$
and the minimum energy of the translated signal constellation is

$$\mathcal{E}_{\text{translate,min}} = \mathcal{E} - \|\mathbf{a}_{min}\|^2$$



5.7 Minimum Energy Signals

Proof:

The average energy of this signal constellation translated by vector amount \mathbf{a} is:

$$\mathcal{E}_{\text{translate}} = \sum_{i=1}^M \|\mathbf{s}_i - \mathbf{a}\|^2 p_i$$

The squared Euclidean distance between \mathbf{s}_i and \mathbf{a} is expanded as:

$$\|\mathbf{s}_i - \mathbf{a}\|^2 = \|\mathbf{s}_i\|^2 - 2\mathbf{a}^T \mathbf{s}_i + \|\mathbf{a}\|^2$$

Therefore

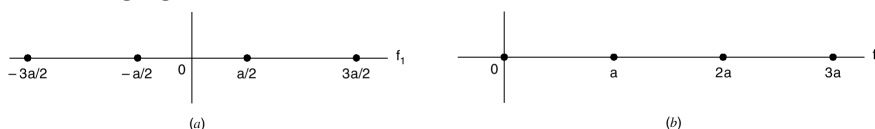
$$\begin{aligned} \mathcal{E}_{\text{translate}} &= \sum_{i=1}^M \|\mathbf{s}_i\|^2 p_i - 2 \sum_{i=1}^M \mathbf{a}^T \mathbf{s}_i p_i + \|\mathbf{a}\|^2 \sum_{i=1}^M p_i \quad \text{Where } E[\mathbf{s}] = \sum_{i=1}^M \mathbf{s}_i p_i \\ &= \mathcal{E} - 2\mathbf{a}^T E[\mathbf{s}] + \|\mathbf{a}\|^2 \end{aligned}$$

Differentiating the above Equation with respect to the vector \mathbf{a} and then setting the result equal to zero, the minimizing translate is: $\mathbf{a}_{min} = E[\mathbf{s}]$
and the minimum energy is $\mathcal{E}_{\text{translate,min}} = \mathcal{E} - \|\mathbf{a}_{min}\|^2$

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Example

Assuming equally likely signals, Find the Average energy of the following signal constellations



For (a)

$$E_a = \frac{1}{4} \left(2 \left(\frac{\alpha^2}{4} \right) + 2 \left(\frac{9\alpha^2}{4} \right) \right)$$

$$= \frac{5}{4} \alpha^2$$

For (b)

$$E_b = \frac{1}{4} (\alpha^2 + 4\alpha^2 + 9\alpha^2)$$

$$= \frac{14}{4} \alpha^2$$

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Pairwise Error Probability

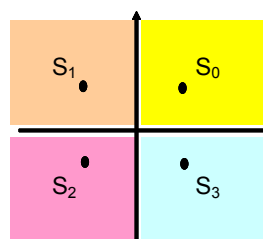
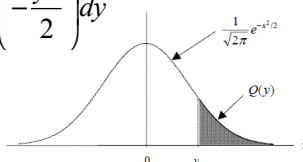
For AWGN channels and equally likely signals, the pairwise error probability of two signals s_i and s_k depends on the Euclidean distance between the two signals:

$$\Pr\{s_i \rightarrow s_k\} = \frac{1}{2} \operatorname{erfc} \left(\frac{\|s_i - s_k\|}{2\sqrt{N_0}} \right) = Q \left(\frac{\|s_i - s_k\|}{\sqrt{2N_0}} \right)$$

Where $Q(\cdot)$ is the Gaussian Q function.

$$Q(x) = \frac{1}{\sqrt{2\pi}} \int_x^{\infty} \exp \left(-\frac{y^2}{2} \right) dy$$

$$Q(x) = \frac{1}{2} \operatorname{erfc} \left(\frac{x}{\sqrt{2}} \right)$$



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The Q-function in Matlab

```
function out=q(x)

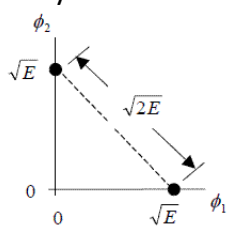
%Q Function (Gaussian Q-function)
% Area under the tail of a Gaussian pdf with
% mean zero and variance 1 from x to inf.
%
% See also: ERF, ERFC, QINV

out=0.5*erfc(x/sqrt(2));
```

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Pairwise Error Probability: Example FSK

- The signal constellation for binary FSK is:



E is the average signal Energy

The Euclidean distance between the two signals is:

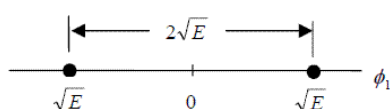
$$d_{12} = \|s_1 - s_2\| = \sqrt{2E}$$

$$\Pr\{s_i \rightarrow s_j\} = Q\left(\sqrt{\frac{E}{N_0}}\right) = \frac{1}{2} \operatorname{erfc}\left(\sqrt{\frac{E}{2N_0}}\right)$$

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Pairwise Error Probability: Example Binary PSK

- The signal constellation for binary PSK is:



E is the average signal Energy

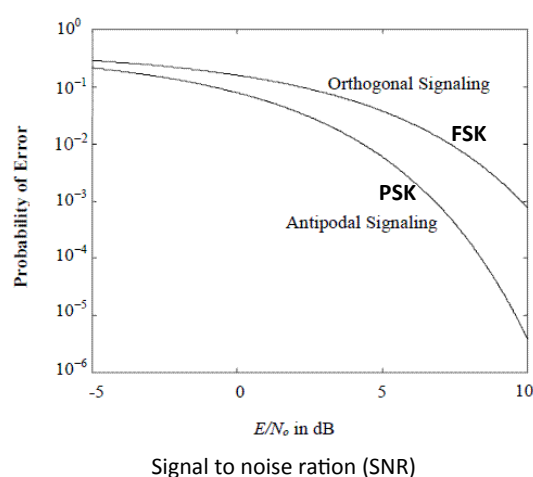
The Euclidean distance between the two signals is:

$$\|s_1 - s_2\| = 2\sqrt{E}$$

$$\Pr\{s_i \rightarrow s_j\} = Q\left(\sqrt{\frac{2E}{N_0}}\right) = \frac{1}{2} \operatorname{erfc}\left(\sqrt{\frac{E}{N_0}}\right)$$

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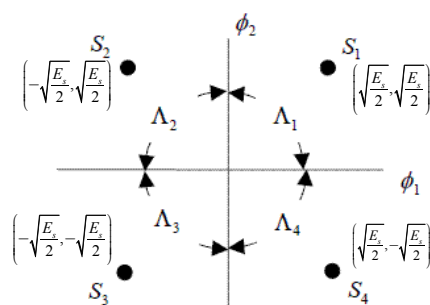
Error Probability for Binary FSK and PSK



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Decision Regions

- Minimum distance detection rule:



The average symbol energy E_s is defined as:

$$E_s = \frac{\sum_{i=1}^M |S_i|^2}{M}$$

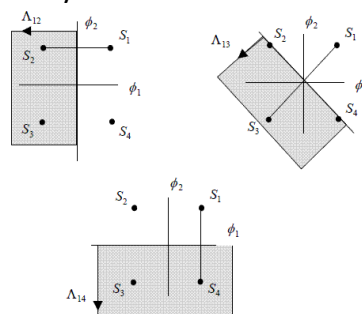
Where M is the signal set size.

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Union Bound

- Assume that the signal set size is M , for equally probable transmission, the probability of error is:

$$P_e \leq \sum_{j=2}^M \Pr\{E|s_j\}$$



- For example, QPSK:

$$P_e \leq \Pr\{s_1 \rightarrow s_2\} + \Pr\{s_1 \rightarrow s_3\} + \Pr\{s_1 \rightarrow s_4\}$$

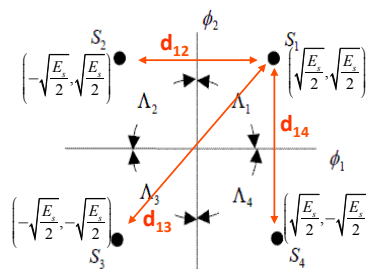
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Union Bound: QPSK example

- The Euclidean Distances are:

$$d_{12} = d_{14} = 2 \left(\sqrt{\frac{E_s}{2}} \right) = \sqrt{2E_s}$$

$$d_{13} = 2\sqrt{E_s}$$



- The symbol error rate for QPSK is:

$$P_e \leq 2Q\left(\sqrt{\frac{E_s}{N_0}}\right) + Q\left(\sqrt{\frac{2E_s}{N_0}}\right) = \text{erfc}\left(\sqrt{\frac{E_s}{2N_0}}\right) + \frac{1}{2}\text{erfc}\left(\sqrt{\frac{E_s}{N_0}}\right)$$

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Tight Union Bound: QPSK example

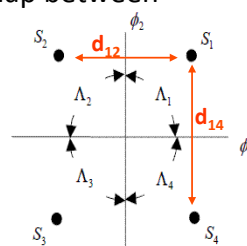
- To get a tighter union bound, reduce overlap between decision regions.

$$d_{12} = d_{14} = 2 \left(\sqrt{\frac{E_s}{2}} \right) = \sqrt{2E_s}$$

- The symbol error rate for QPSK is:

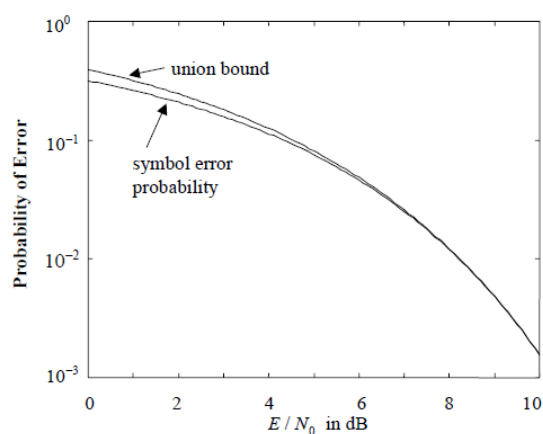
$$P_e \leq \Pr\{s_1 \rightarrow s_2\} + \Pr\{s_1 \rightarrow s_4\}$$

$$P_e \leq 2Q\left(\sqrt{\frac{E_s}{N_0}}\right) = \text{erfc}\left(\sqrt{\frac{E_s}{2N_0}}\right)$$



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QPSK Symbol error probability and union bound



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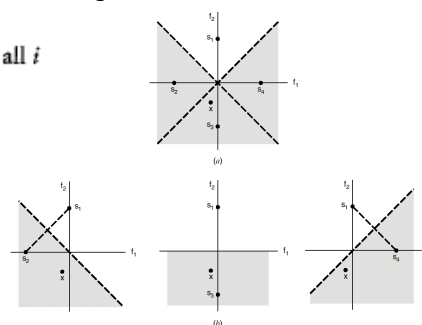
Union Bound: Circularly Symmetric

The probability of symbol error, averaged over all the M symbols, is overbounded as follows:

$$P_e = \sum_{i=1}^M p_i P_e(m_i) \\ \leq \frac{1}{2} \sum_{i=1}^M \sum_{k \neq i}^M p_i \operatorname{erfc}\left(\frac{d_{ik}}{2\sqrt{N_0}}\right)$$

For *circularly symmetric* constellations about the origin, such as QPSK

$$P_e \leq \frac{1}{2} \sum_{k \neq i}^M \operatorname{erfc}\left(\frac{d_{ik}}{2\sqrt{N_0}}\right) \text{ for all } i$$



Union Bound: Rectangular Constellations

For rectangular constellations, such as 16QAM, the error rate will be dominated by the minimum distance.

$$d_{\min} = \min_{k \neq i} d_{ik} \quad \text{for all } i \text{ and } k$$

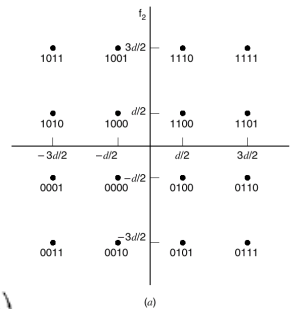
Thus $\operatorname{erfc}\left(\frac{d_{ik}}{2\sqrt{N_0}}\right) \leq \operatorname{erfc}\left(\frac{d_{\min}}{2\sqrt{N_0}}\right)$ for all i and k

And the average probability of symbol error will be:

$$P_e \leq \frac{(M-1)}{2} \operatorname{erfc}\left(\frac{d_{\min}}{2\sqrt{N_0}}\right)$$

Since erfc is bounded by $\operatorname{erfc}\left(\frac{d_{\min}}{2\sqrt{N_0}}\right) \leq \frac{1}{\sqrt{\pi}} \exp\left(-\frac{d_{\min}^2}{4N_0}\right)$

Then $P_e \leq \frac{(M-1)}{2\sqrt{\pi}} \exp\left(-\frac{d_{\min}^2}{4N_0}\right)$



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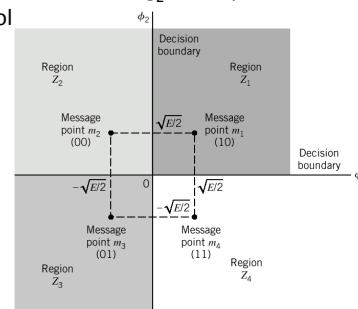
Bit versus symbol error probability

Case 1: Gray Code

In the first case, we assume that it is possible to perform the mapping from binary to M-ary symbols in such a way that the two binary M-tuples corresponding to any pair of adjacent symbols in the M-ary modulation scheme differ in only one bit position.

Moreover, given a symbol error, the most probable number of bit errors is one. subject to the aforementioned mapping constraint. Since there are $\log_2 M$ bits per symbol it follows that the average probability of symbol error is related to the bit error rate as follows:

$$\begin{aligned} P_e &= P\left(\bigcup_{i=1}^{\log_2 M} \{i\text{th bit is in error}\}\right) \\ &\leq \sum_{i=1}^{\log_2 M} P(i\text{th bit is in error}) \\ &= \log_2 M \cdot (\text{BER}) \end{aligned}$$



Bit versus symbol error probability

Case 1: Gray Code

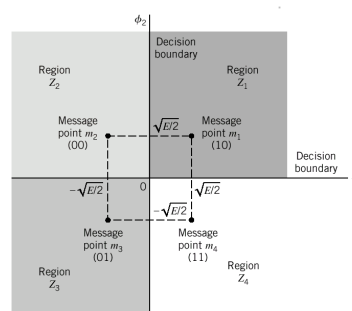
We also note that

$$P_e \geq P(\text{ith bit is in error}) = \text{BER}$$

It follows therefore that the bit error rate is bounded as follows:

$$\frac{P_e}{\log_2 M} \leq \text{BER} \leq P_e$$

$$\begin{aligned} P_e &= P\left(\bigcup_{i=1}^{\log_2 M} \{\text{ith bit is in error}\}\right) \\ &\leq \sum_{i=1}^{\log_2 M} P(\text{ith bit is in error}) \\ &= \log_2 M \cdot (\text{BER}) \end{aligned}$$



Bit versus symbol error probability

Case 2

Let $M = 2^K$, where K is an integer. We assume that all symbol errors are equally likely and occur with probability

$$\frac{P_e}{M-1} = \frac{P_s}{2^K-1} \quad \text{where } P_s \text{ is the average probability of symbol error}$$

What is the probability that the i^{th} bit in a symbol is in error?

there are 2^{K-1} cases of symbol error in which this particular bit is in error and 2^{K-1} cases in which it is not changed.

Hence, the bit error rate is

$$\text{BER} = \left(\frac{2^{K-1}}{2^K-1}\right)P_s = \left(\frac{M/2}{M-1}\right)P_s$$

Note that for large M , the bit error rate approaches the limiting value of $P_s/2$

