

6.2-1: $L = 128$ characters (levels).

The source (computer) generates 100,000 characters per second.

(a) $n = \log_2 L = \log_2 128 = 7$ bits per character.

(b) The output rate is $7(100,000) = 700$ kbits/s.

$$B_T(\text{min}) = \frac{700}{2} = 350 \text{ kHz}.$$

(c) For 8 bits instead of 7 bits, we have output rate = 800 kbits/s and $B_T(\text{min}) = 400 \text{ kHz}$.6.2-2: Bandwidth $B = 15 \text{ kHz}$ (audio signal).

(a) $R_{\text{Nyquist}} = 2B = 30 \text{ k samples/s}$.

(b) $L = 65,536$ levels, then $n = \log_2 L = 16$ bits.

(c) The number of bits per second required to encode the audio signal is

$$R_{\text{source}} = 30 \times 10^3 \times 16 = 480 \text{ kbits/s}.$$

(d) For a sampling rate equal to 44,100 samples/s, then

$$R_{\text{source}} = 44,100 \times 16 = 705.6 \text{ kbits/s}.$$

$$B_T(\text{min}) = \frac{1}{2} R_{\text{source}} = 352.8 \text{ kHz}.$$

6.2-3: Bandwidth $B = 4.5 \text{ MHz}$.

(a) Sampling rate = $(1.2)(2)(4.5 \times 10^6) = 10.8 \text{ M samples/s}$.

(b) $L = 1024$, then $n = \log_2 L = 10$ bits/sample.

(c) The bit rate of the signal is

$$R_b = 10 (10.8) \times 10^6 \text{ bits/s} = 108 \text{ M bits/s}.$$

$$B_T(\text{min}) = \frac{1}{2} R_b = 54 \text{ MHz}.$$