



Wireless Network Models

Chapter 3



Outline

- Wireless Networks
- Performance measures
- The RRM problem
- QoS in multiservice systems
- Conclusions

Wireless Networks

what are the technical issues ?

- Wireless system
 - Infrastructure
 - Base stations (RAPs)
 - Fixed network
 - Terminals
- Coverage requirements
- Service requirements



Performance criteria

- Capacity
 - Number of subscribers served
 - Bitrate/Bandwidth provided
- Quality
 - BER
 - Delay
- Service probability
 - Coverage
 - Outage probability
 - Blocking/Service denial

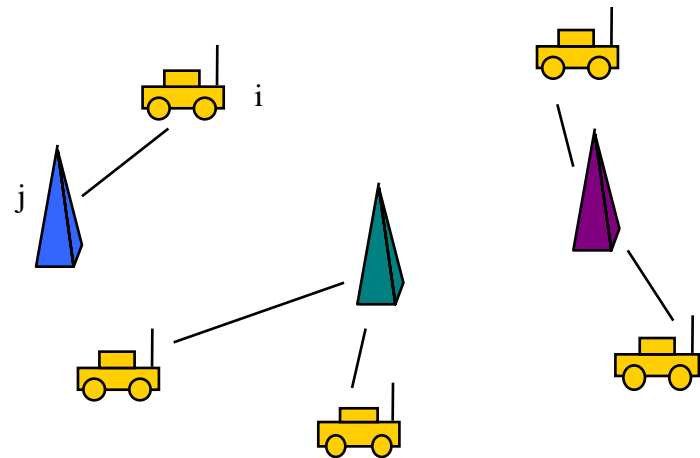


Resource Management problem formulations

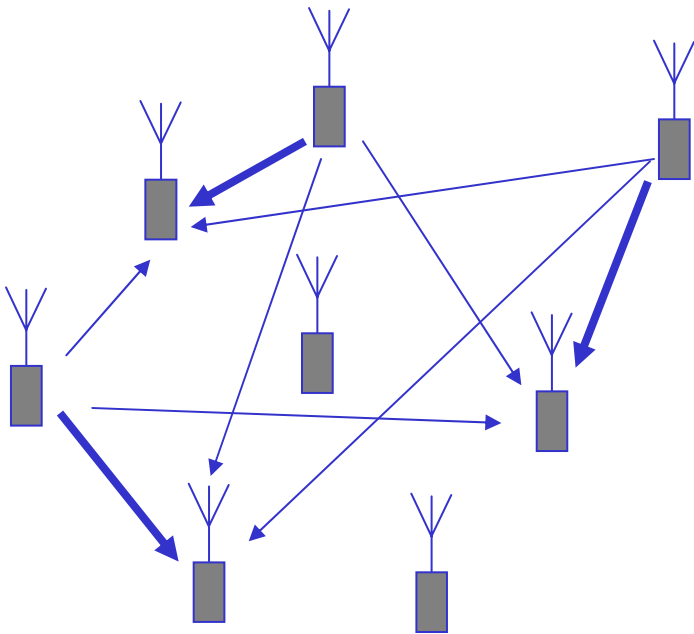
- Commercial Operator:
 - Maximize profit (Revenue – Cost)
 - User performance as constraint
- Alternative (?)
 - Maximize user performance
 - Constraint: No of users, Cost

Radio Resource Allocation problem

- For given infrastructure:
- To each active terminal assign
 - Base station
 - Waveform ("Channel")
 - Transmitter power
- Such that Link Quality & power constraints are satisfied for as many terminals as possible

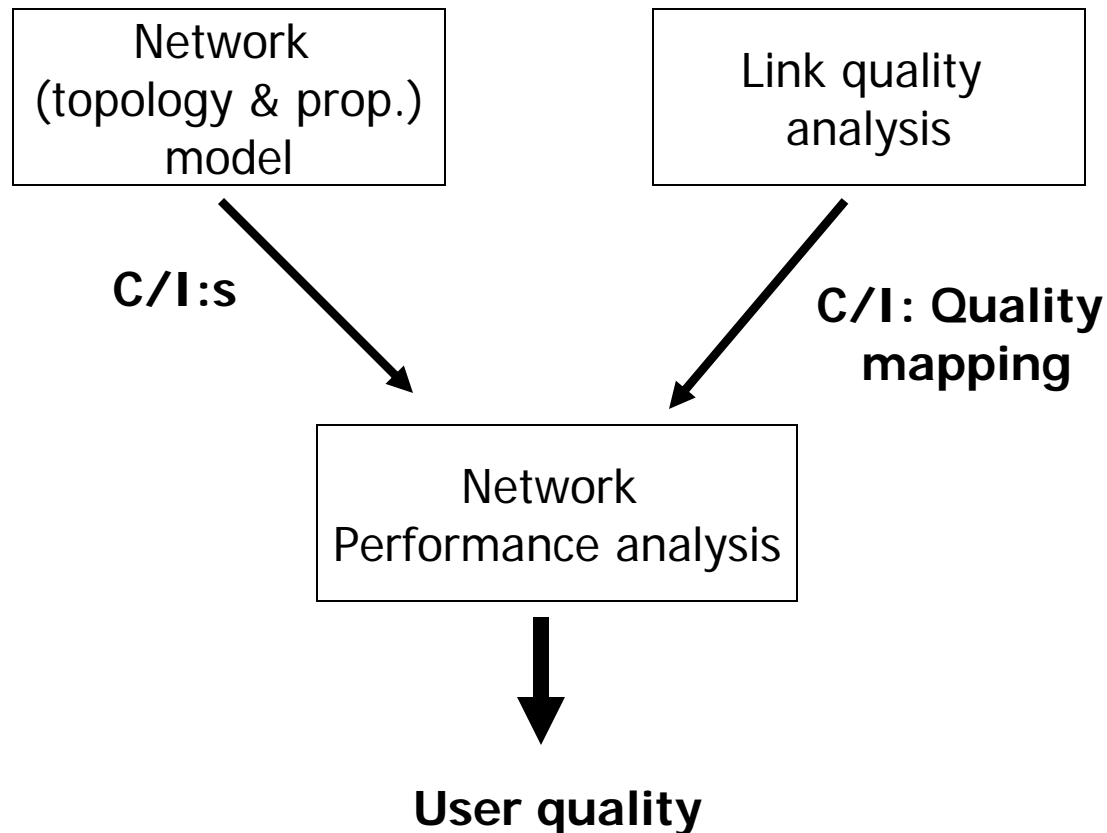


Wireless Networks Analysis



- Multiple transmitters – Multiple receivers
- Complex propagation pattern
- Two step Analysis:
 - What is the current interference situation ?
 - What is the received quality for a given interference situation?

Network Analysis strategy



- Compute C/I in individual links
- Map C/I -> Quality

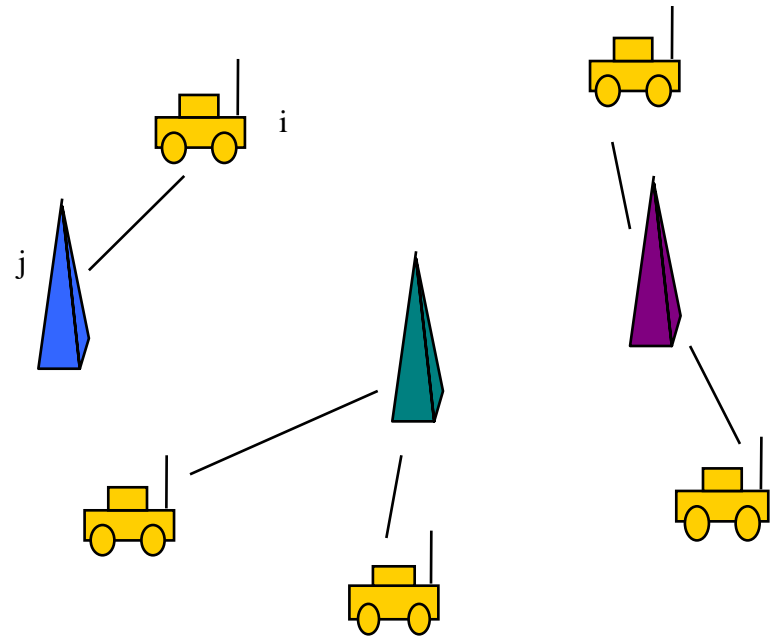
Interference models

- Arbitrary collection of wireless links
- Propagation conditions on link (i,j) characterized by G_{ij} ; the instantaneous link gain

$$P_{rx,j} = P_{tx,i} G_{ij}$$

- Link gain matrix (NxN)

$$G = \{G_{ij}\}$$





Interference & Quality model

- Performance measure:
 - Effective Signal-to-Interference (+Noise) Ratio SIR ("C/I")

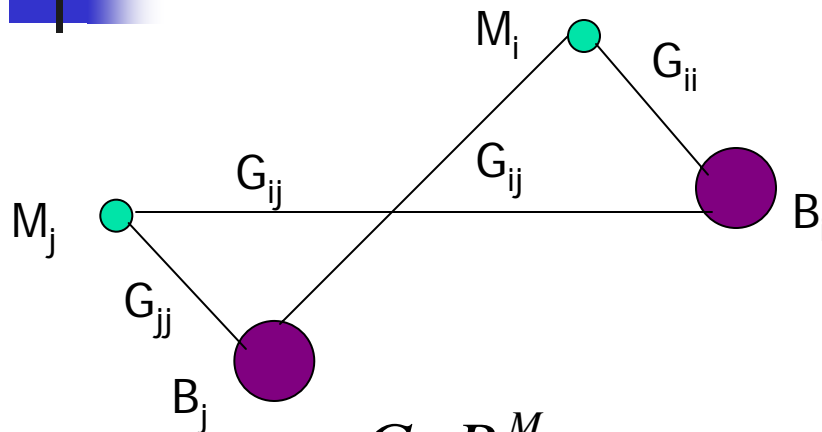
- θ_{ij} Normalized cross-correlation

- Outage probability :

$$P_{\text{out}} = \Pr[\Gamma_i < \gamma_o]$$

$$\Gamma_i = \frac{G_{ij}P_j}{\sum_{k \neq j} G_{ki}P_k \theta_{ki} + N_i}$$

Special case: Cellular system - Orthogonal signals

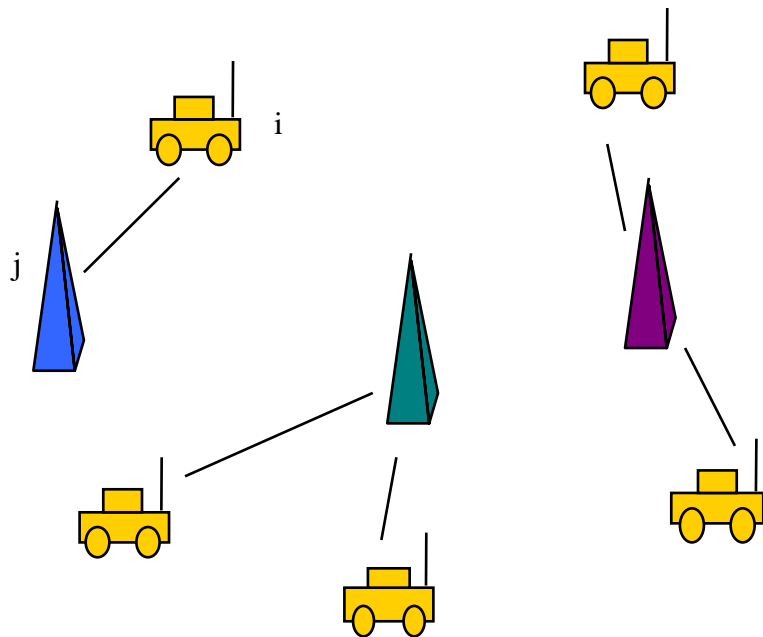


$$\Gamma_i^U = \frac{G_{ii} P^M}{\sum_{j \neq i} G_{ji} P_j^M + N_i}$$

$$\Gamma_i^D = \frac{G_{ii} P^B}{\sum_{i \neq j} G_{ji} P_j^B + N_i}$$

- "Channel"-by "Channel" analysis
- At most one mobile & base station per cell active
- Simplify indices – number mobiles & base stations by cell number
- Separate Up/Down-link calculation

Propagation modeling

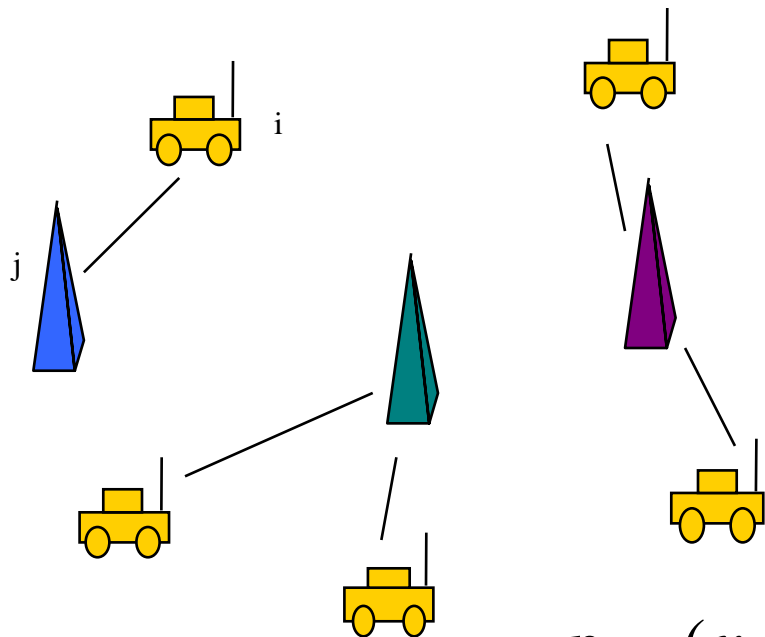


- Gain Matrix

$$G = \begin{pmatrix} G_{11} & G_{12} & \cdots & G_{1M} \\ G_{21} & G_{22} & \cdots & G_{2M} \\ \vdots & \vdots & \cdots & \vdots \\ G_{B1} & G_{B2} & \cdots & G_{BM} \end{pmatrix}$$

- B Base stations/access ports
- M Mobile terminals

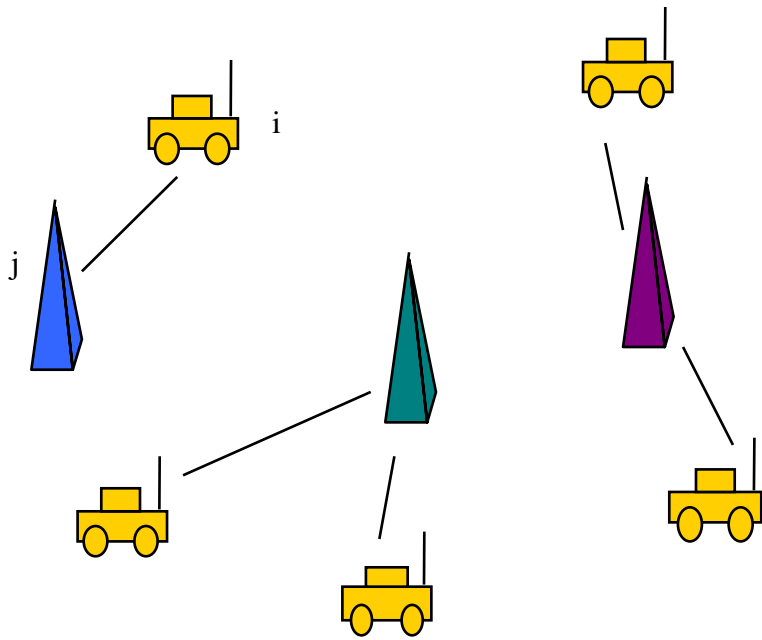
Traffic modeling



- M terminals uniformly distributed
- ω terminals per area unit
- given one terminal at (x,y) in area A

$$p_{X,Y}(x, y) = \Pr\{[X \in x + dx], [Y \in y + dy]\}$$
$$= \frac{1}{A} dx dy$$

Capacity definition



- Gain Matrix
- M terminals active
- Y terminals served
- $Z = M - Y$ assignment failures
- Assignment failure rate

$$\nu = \frac{E[Z]}{E[M]} = \frac{E[Z]}{\omega A}$$

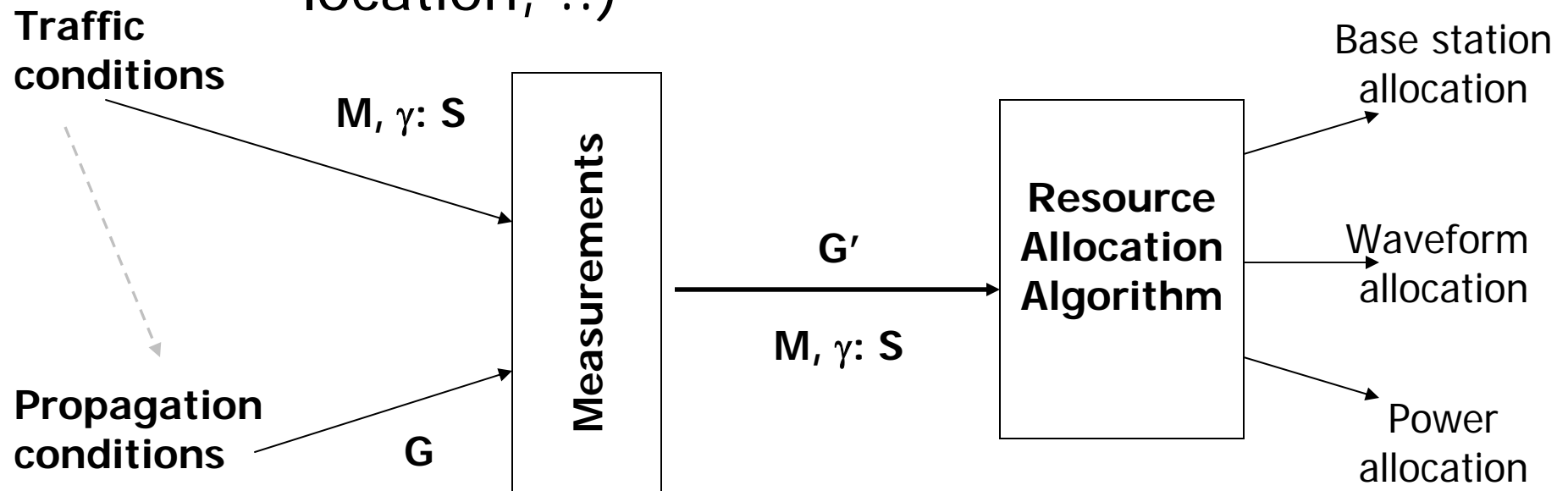
- Capacity

$$\max \omega : \nu = \frac{E[Z]}{\omega A} \leq \nu_o$$

Resource Management Strategies

- Input data

- User requirements (Traffic conditions)
- Environmental conditions (Propagation, location, ..)





Resource Management Strategies

- Preplanning strategies
 - Fixed channel allocation based on statistical information (average traffic, propagation prediction)
- Real-time measurement
 - Decisions based on actual measurements



Channel (Waveform) Assignment

- Static assignment
- Dynamic Channel assignment
 - Traffic adaptive assignment
 - Signal Strength adaptation (Reuse Partitioning)
 - Interference adaptive assignment
- Random assignment
 - SFH
 - DS-CDMA



Static channel assignment ("Cell planning")

- Input data
 - Propagation predictions
 - GIS / Statistical
 - Average/Peak traffic predictions
- Use orthogonal channels/time slots
- Create "cell plan" assigning channels to base stations



Wireless Internet - the main 3G driver ?

- What is “Internet” ?
 - To “the man in the street” = Web-browsing – multimedia service platform
- “Multimedia”
 - Interactive information services
 - Streaming audio/video
 - etc



New Service requirements - consequences:

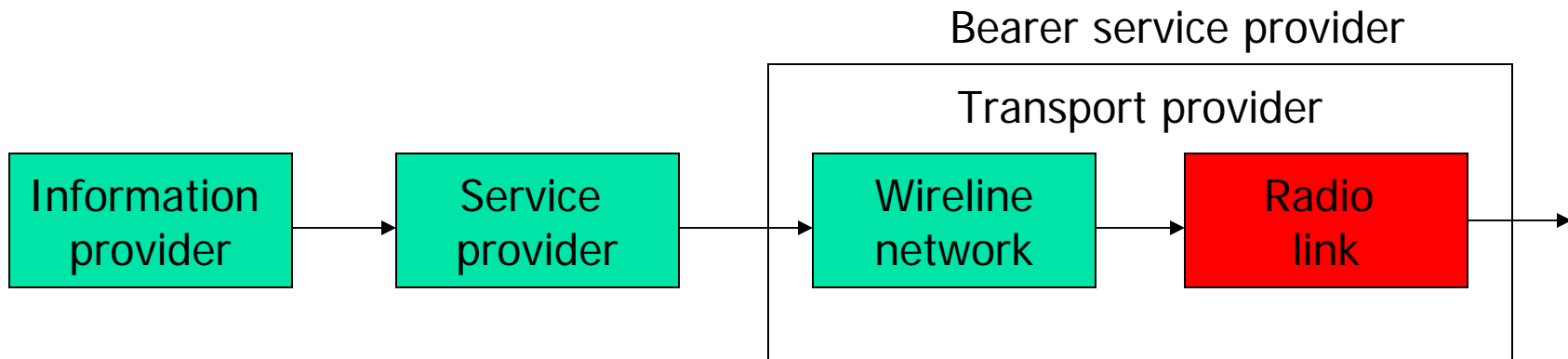
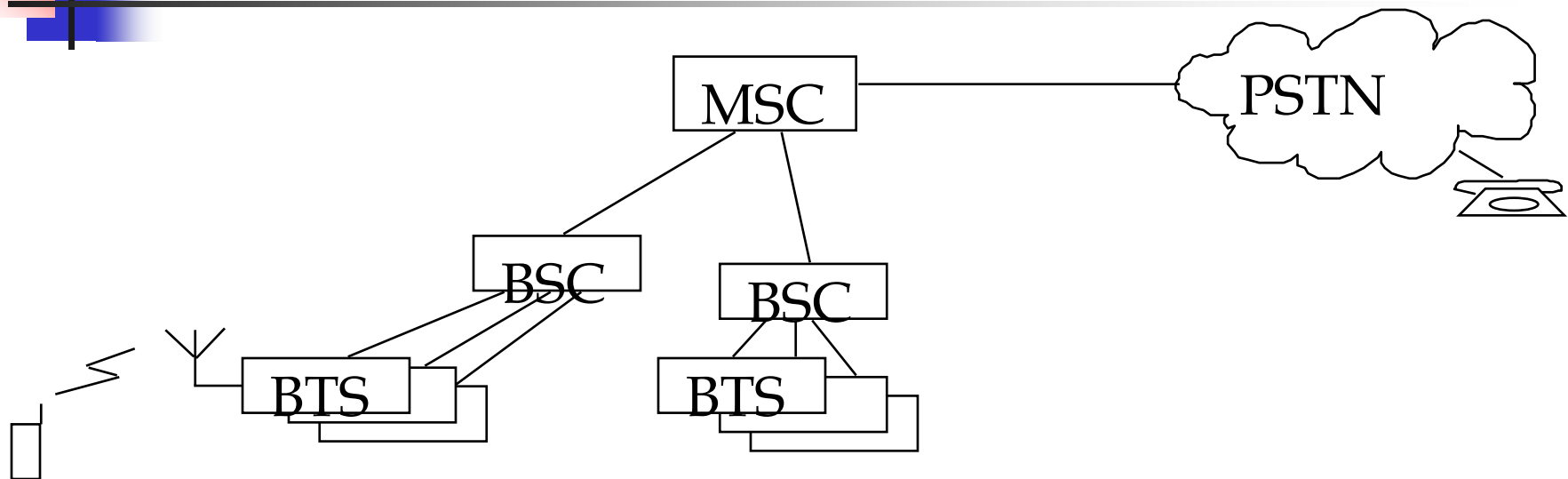
- High bandwidth
- Multiple QoS requirements
- Packet oriented systems – always connected
- Asymmetric traffic patterns
- Unlicensed operation



Multiple-QoS Radio Resource Management - characteristics

- “Multimedia traffic” = different QoS requirements: i.e.
 - Error performance
 - Delay
 - Data rate (throughput)
- Non-real time traffic vs. **RT/Voice-traffic**
 - Guarantee minimum throughput (average data rate)
 - Utilize all available throughput at any time (best effort)
 - Guaranteed constant data rate & delay

Service provision in modern information-communication system





3G & QoS Profiles

- Maximum data rate
- Guaranteed data rate
- Maximum *packet/message* size
- Residual bit error rate: undetected error rate after delivery over the service interface
- Transfer delay
- Priority



3G Service classes

<i>Service Class</i>	<i>Typical applications</i>	<i>Service Function Characteristics</i>
Conversational Real time (RT)	Voice	<ul style="list-style-type: none">• Preserve time relations between entities• Stringent preservation of conversational patterns (low delay)
Streaming RT	Video/Audio streams	<ul style="list-style-type: none">■ Preserve time relations between entities
Interactive Best effort (BE)	Web-browsing	<ul style="list-style-type: none">• Request-response pattern• Preserve payload (low error rate)
Background BE	File transfer, e-mail	<ul style="list-style-type: none">• Not time critical• Preserve payload (low error rate)

3G Service class parameters

Traffic class	Conversational	Streaming	Interactive	Background
Max bit rate	< 2000	< 2000	< 2000-overhead	< 2000-overhead
Max PDU (bytes)	< 1500	< 1500	< 1500	< 1500
Guaranteed bit rate	< 2000	< 2000		
Transfer delay (ms)	80- max value			
Priority	1,2,3	1,2,3	1,2,3	1,2,3
Residual BER	$5 * 10^{-2}, 10^{-2}, 10^{-3}, \dots, 10^{-6}$	$5 * 10^{-2}, 10^{-2}, 10^{-3}, 10^{-4}, 10^{-5}, \dots, 10^{-6}$	$4 * 10^{-3}, 10^{-5}, 10^{-8}$	$4 * 10^{-3}, 10^{-5}, 10^{-8}$



Multiple QoS Radio Resource Management – challenges

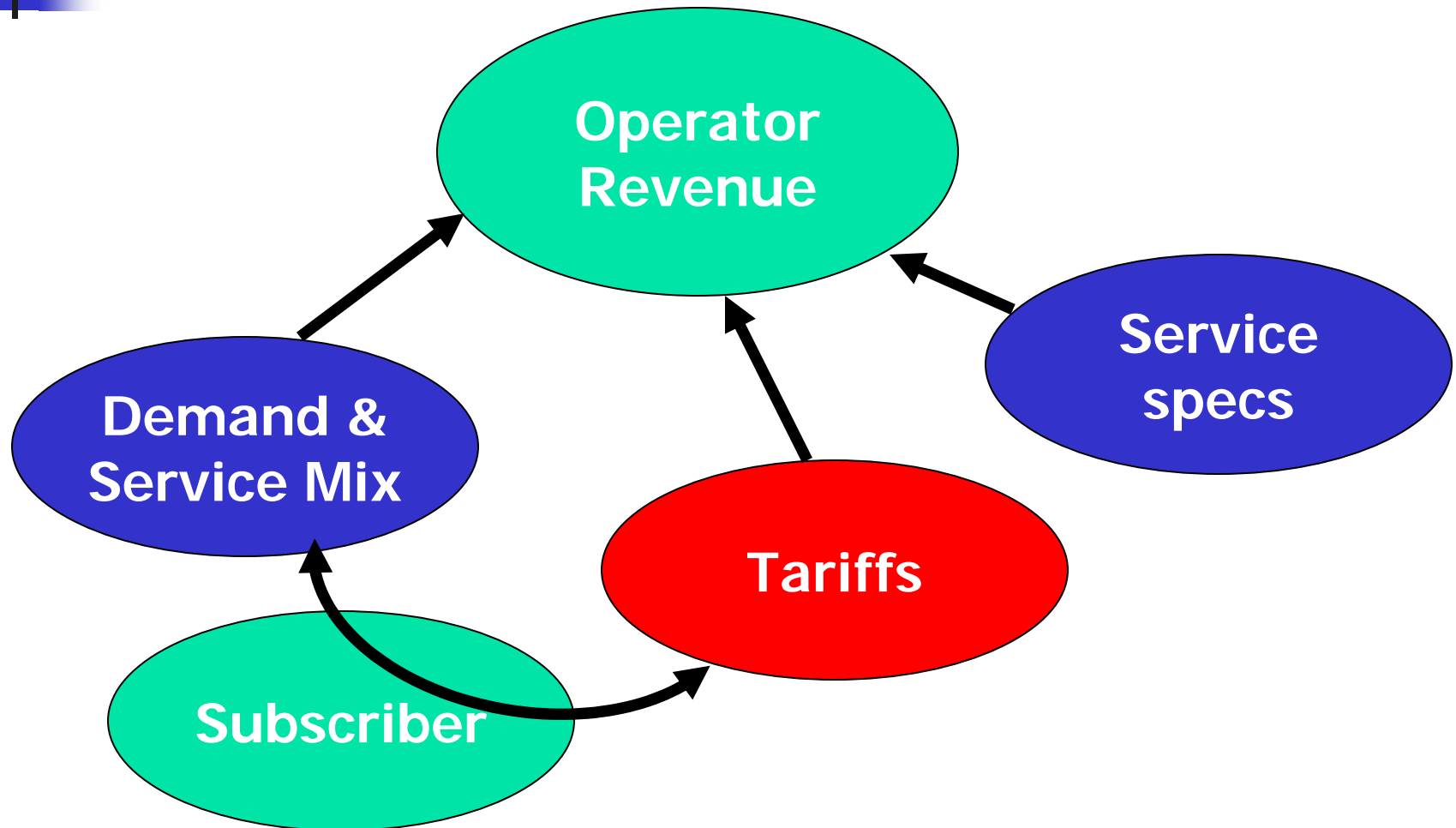
- Objective function hard to formulate
 - Multi-dimensional performance measures
- No direct correspondence between resource consumption and perceived performance:
 - Speech user in poor location may consume more than High speed data user within LOS



New Performance Measures

- *Service denial probability:*
 - Prob. of denying a user to begin a certain session due to resource shortage
- *Service interruption probability:*
 - Prob. of forcing a user to terminate a certain session due to resource shortage

Formulate in Economical Terms ?





Novel Resource management techniques

- **Waveform selection**
 - Rate adaptation
 - Interference avoidance
- **Packet oriented techniques & scheduling**
- **Dynamic vs Random Channel Allocation**
- **Multi-QoS RRM**
 - Scheduling & Queuing strategies
 - QoS Contracts & Guarantees
- **Adaptive Antennas**
- **Integrated Resource Management**



Resource management problem

- Resources to be managed/conserved
 - Radio frequency spectrum
 - Power consumption
 - Infrastructure cost
 - Terminal cost