

Addressing

- ✍ **MAC address: Unique over the whole network**
 - » identifies the physical interface from station to the LAN
 - » One-to-one
 - » One-to-multiple (reliability)
 - » Multiple-to-multiple (bridge)
- ✍ **LLC address (LSAP): Unique only within a station**
 - » Associated with a particular user within a station
 - » Executing process
 - » Hardware port

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Addressing (Cont.)

- ✍ **Group (multicasting) address**
- ✍ **Broadcasting**
- ✍ **Dedicated LSAP addresses**

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MAC Sublayer

✍ **Objective:**

✍ **MAC Techniques:**

» Key parameters are *Where and How?*

✍ ***Where?***

» *Centralized*

» *Distributed*

✍ ***How?***

» **Topology**

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Centralized MAC Sublayer

✍ **A controller is responsible for granting access to the network**

✍ **A station wishing to transmit must wait for the permission**

✍ **Advantages:**

» **Offers greater control over access**

- To provide priority, overrides and guaranteed capacity

» **Relatively simple access logic**

» **Avoids distributed coordination among peer entities**

✍ **Disadvantages:**

» **Creates a single point of failure**

» **Acts as a bottleneck**

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Distributed MAC Sublayer

- ✍ **Stations collectively perform a MAC function to determine dynamically the order**

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Synchronous Access Control

- ✍ **A specific capacity is dedicated to a connection**
- ✍ **Examples:**
 - » TDM
 - » FDM
- ✍ **Not optimal in LAN as the needs of stations are not predictable**

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Asynchronous Access Control

- ✍ **Objective: to dynamically assign access**
- ✍ **Round Robin:**
 - » A scheduling algorithm in which processes are activated in a fixed cyclic order
- ✍ **Reservation**
- ✍ **Contention**