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# Microsoft Networking

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# Overview

- Windows NT Vs windows 95/98
- Network administration models
  - » Windows NT domains
  - » Workgroups
- Network subsystem
  - » Network services
  - » Protocols supported
- Network information services
  - » Computer browser
  - » DHCP
  - » DNS

# Windows NT VS Windows 95/98

## Windows NT

- Supports multiprocessing
- Supports preemptive multitasking
- File level security
- Applications run in their own address space
- True 32 bit OS
- No plug & play support

## Windows 95/98

- No multiprocessing support
- Interrupt driven multitasking
- No file level security
- Shared address space
- Contains some 16 bit code
- Plug & play support
- More hardware support

## Common Features

- Same user interface
- Some Common applications

# Workgroups and Domains

- Workgroup
  - » Is a logical grouping in which each computer :
  - » Is managed separately and has separate accounts
  - » Has per computer sharing and security policies
  - » User and share level security
- Domain
  - » Is a logical grouping in which there is a centralized accounts and security database, managed by a domain controller
  - » Management is centralized
  - » Users and machines both have accounts in the domain i.E you can control by granting or denying permissions in a centralized manner

# Protocols Supported

- Windows 95, 98 and NT support following protocols by default
- TCP/IP
- IPX/SPX
- NetBEUI
  
- DLC (for printing purposes only)

# Important Network Services

Some important information exchange utilities of  
Windows NT

- Computer Browser
- Dynamic host configuration protocol (DHCP)
- Domain name system (DNS) for TCP/IP
- Dynamic DNS (DDNS)

# Browser Overview

- Browsing is a Windows default resource information system
- Resource database is maintained on a computer called a Master Browser. The database is called a *browse list*
- Each subnet must have its own (single) Master Browser at all times
- Master Browser is elected through an election process



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# Advantages

- Reduces network traffic.
- Reduces CPU workload.
- Improves network performance.

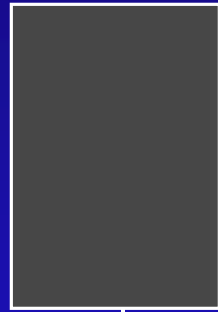


# Browser Roles

Master  
Browser



Master  
Browser



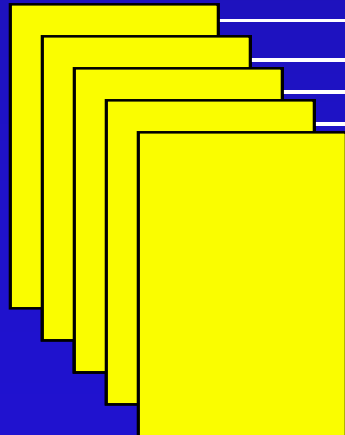
Backup  
Browser



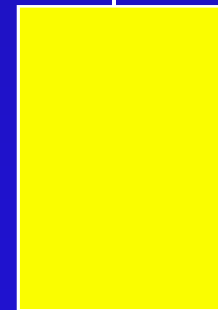
Backup  
Browser



Browser  
Servers



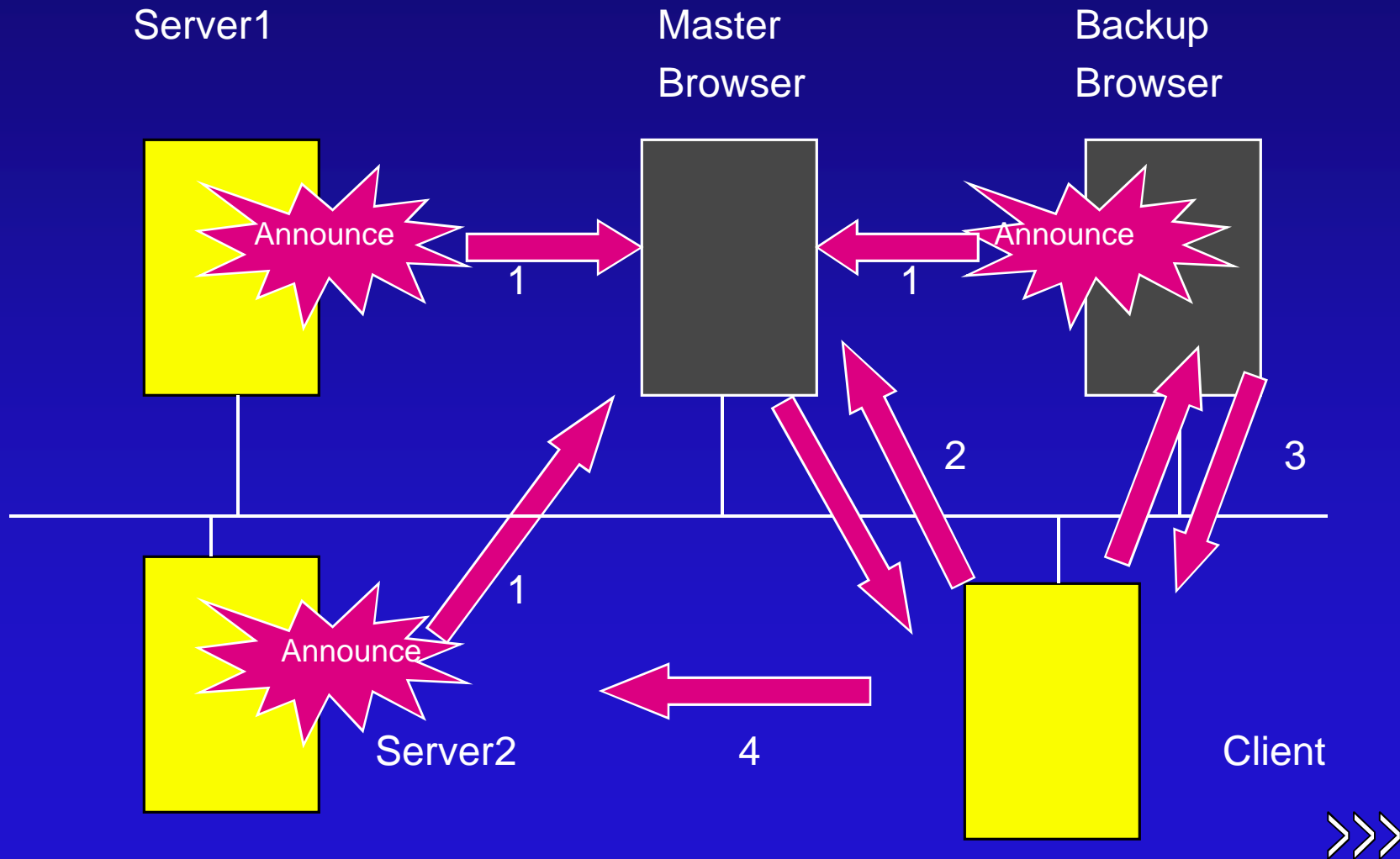
Browser  
Clients



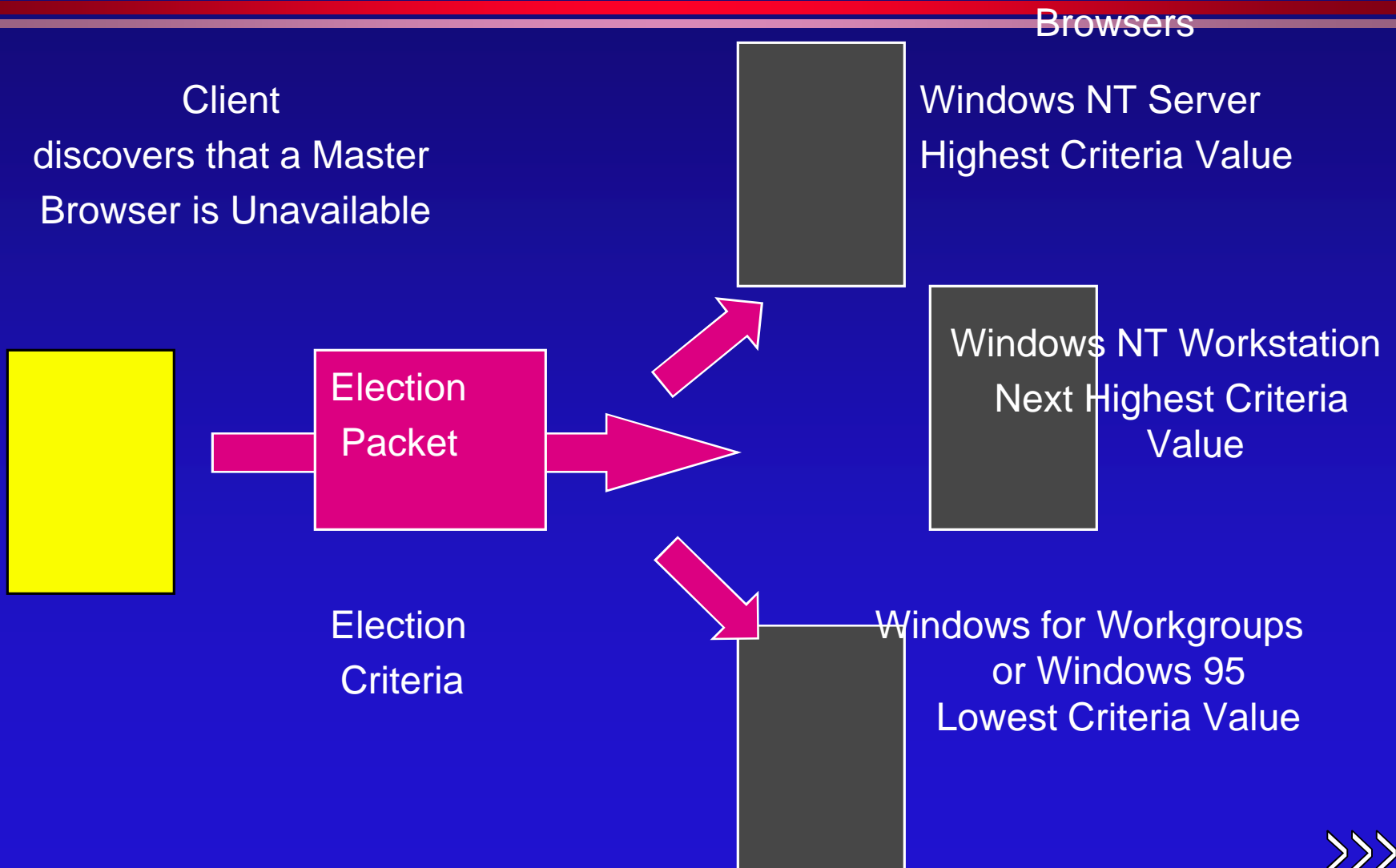
Potential  
Browser



# Browse Process



# Browser Election



# Browser Criteria

- It determines the hierarchical order of the different types of computer systems in the workgroup or domain. The criteria includes:
  - » The operating system like NT server, NT workstations, 95 or Windows for Workgroups
  - » The operating system version
  - » The configured role in the browsing environment like master, backup, potential, non browser etc

In Windows NT computers the browsing function is configurable

# WINS Overview

WINS Server can only run on a computer running Windows NT, with TCP/IP installed

- WINS Server

- » Maintains a dynamic database that maps the NetBIOS computer names of WINS clients to their IP addresses
- » Handles name registration and queries
- » resolves NetBIOS computer names to IP addresses

- WINS clients

- » At system startup WINS clients, register their computer names and IP addresses with the WINS server



# WINS Overview

- Windows-based WINS enabled networking clients can directly access WINS service.
- Non-WINS computers use may use WINS proxies.



# WINS Overview

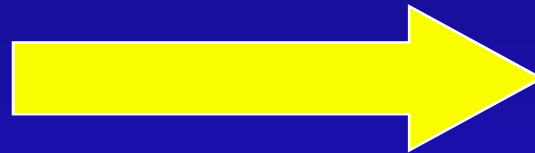
WINS Clients

WINS Server



PC-1

Registration Request  
PC-1 = 196.15.60.1



WINS Database  
PC-1 = 196.15.60.1  
PC-2 = 196.15.60.2

What is IP address for PC-1?



PC-2



PC-1 = 196.15.60.1

# WINS Operation

- Each time a WINS client is started, it registers its NetBIOS name/IP address mapping with a designated WINS server.
- When a client initiates a NetBIOS command to communicate with another host, the name query is directly sent to the WINS server .
- If the server finds a NetBIOS name <--> IP address mapping for the destination host, it returns the IP address for the destination host to the WINS client.
- If the WINS server is unavailable the client may switch to b-node operation and send the query as a broadcast message on the local subnet. >>>>



# WINS Partners

- WINS servers on different subnets can exchange information using Push and Pull mechanisms
- Push operation:
  - » Initiates exchange of information when specified number of new clients have been added to database
- Pull operation:
  - » Initiates exchange of information at a specified time during the day

# DH

- Dynamic host configuration protocol
- Used for dynamic configuration of essential network parameters e.G. TCP/IP parameters
  - » TCP/IP parameters: IP address, DNS address, WINS address etc.
- DHCP clients request DHCP servers for network parameters using DHCP protocol

# Why DHCP ?

- Large networks constitute of many hosts. Therefore configuring network parameters on all hosts is a time-consuming task.
- Network may have a small pool of addresses & lot of computers. Reuse of IP addresses is possible because only a few hosts are expected to use their IP address at a given time.
- Network restructuring may result in change of host subnets, thereby necessitating change in network parameters.
- Networks may have mobile computers.

Without DHCP, network parameters would need to be.  
Configured manually.

# DHCP Operation

## Client.

- Client must be configured to use DHCP.
- Client broadcasts request for network parameters.
- Client gets network parameters from the DHCP server for specified lease times.

## Server.

- Maintains database of network parameters for different machines or groups of machines (called scopes).
- Manages lease times for all machines.

# DHCP Lease Times

- Lease period
  - » Amount of time a client can hold network parameters assigned by the DHCP server
  - » When this time expires client surrenders its IP address
- Renewal period
  - » =  $0.5 \times$  lease period
  - » On expiry, host starts trying to renew its lease
- Rebinding period
  - » =  $.875 \times$  lease period
  - » On expiry host tries to get lease from other DHCP server over the network

# IP Address Management

DHCP server uses three methods for IP address:

- Static allocation
  - » IP address is tied to MAC address of client
- Automatic allocation
  - » DHCP server assigns an IP address with an infinite lease period
- Dynamic allocation
  - » IP address assigned on a temporary basis (for lease period)
  - » Revokes the client on expiry of the lease
  - » Client can request for renewal or another IP address at end of lease period

Useful in an environments where temporary connections are  
Required or when IP addresses are scarce

# Configuring DHCP Scopes

- Each subnet may be configured as a scope.
  - » A scope is a grouping of DHCP clients.
  - » All network parameters for computers of a given scope are the same.
  - » A scope may be assigned a pool of IP addresses.
  - » Scopes allow exclusion ranges within the scope.

# DHCP Relay

- DHCP protocol uses a broadcast mechanism, and is therefore limited to a subnet.
- DHCP relay is used to pass DHCP request across a router(subnet).
- A DHCP relay listens to a broadcast on its segment, repackages the request in a point to point protocol and sends it to the server. On receipt of the response the relay passes the reply to the client.





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# DHCP Demo

# Name Service Concepts

- A name defines what we seek
- An address indicates where it is
- A route indicates how to get there

# Names & Addresses

- Names are there because they are easier for humans to remember
  - » Telnet ccse OR telnet 196.1.64.1
- Hostname can be assigned to any device that has an IP address
- Underlying software uses IP addresses
- Conversion from name to IP address
  - » Host table
  - » Domain name system (DNS)

# Name Resolution for TCP/IP

- NETBIOS name resolution.
- WINS (client- server).
  - » WINS resolves 16 bit NetBIOS names to IP addresses. E.G.
  - » 196.1.67.240 < -- > ccsepd.
- LMHOSTS (file).
- Internet domain name resolution.
- DNS (client- server).
  - » DNS resolves IP addresses to internet domain names. E.G.
  - » 196.1.64.2 < -- > razi.ccse.kfupm.edu.Sa.
- Hosts (file).

# H O

- Simple text file that associates IP addresses with host names
  - » Aliases of names can also be given
- Commonly used in LANs
- Major problems with this approach in a huge internet
  - » Large size
    - . Inefficient lookup
  - » Frequency of updates
    - . No technique for automatically distributing information about newly registered hosts

# Domain Name System

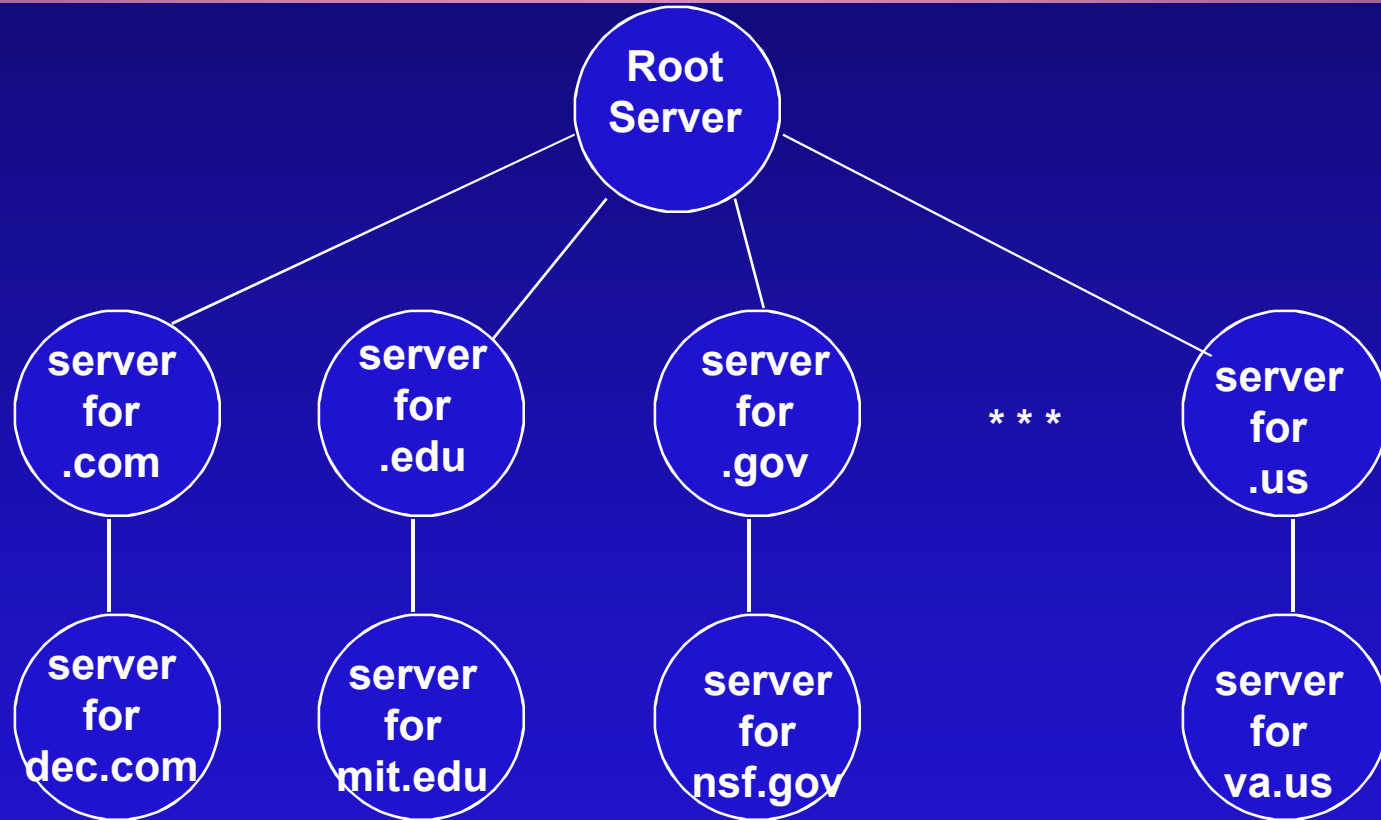
- Designed to overcome both major weaknesses of host table approach
- DNS scales well
  - » No single large table
  - » Distributed database system
- DNS guarantees that new host information will be disseminated to the rest of the network as needed
  - » Actually it is only sent to those who are interested

# Domain Hierarchy

- DNS has no central database with all host information
- Thousands of name servers organized in an hierarchy
- Root domain
  - » Root servers
- Top level domains
  - » Organizational
  - » Geographic

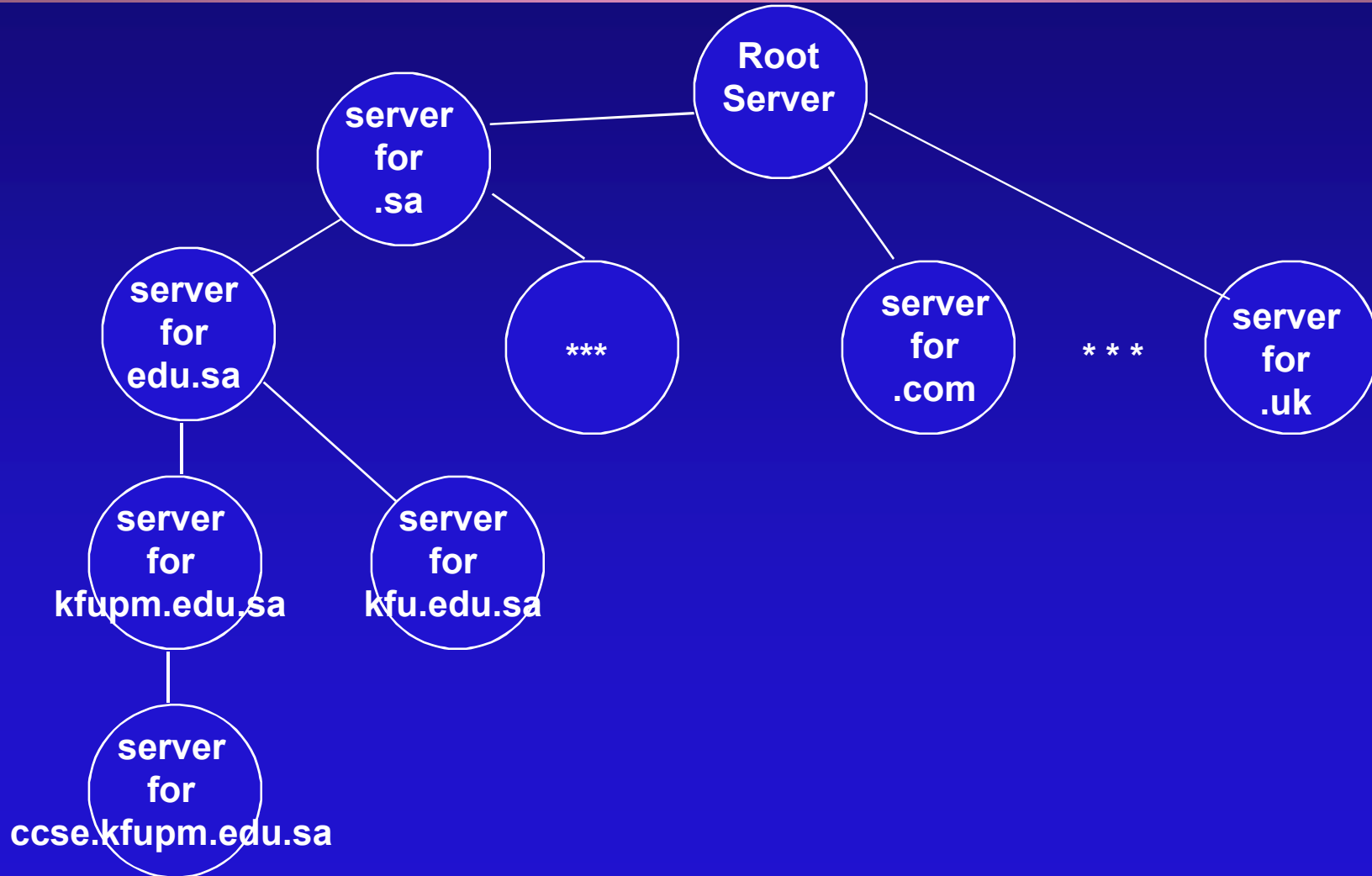
Com	commercial
edu	educational
Gov	governmental
Mil	military
Org	other organizations
XX	two letter country code e.G. Sa for Saudi Arabia

# DNS Hierarchy





# DNS Resolution



# Domain Names

- Domains and Subdomains
  - » Once domain is registered in parent domain, decision to create sub-domains is decentralized
- Domain names reflect the domain hierarchy
  - » Most specific to least specific
    - . razi.kfupm.edu.Sa
    - . hpkhan.fc.Hp.Com
    - . nic.ddn.Mil
- Name lookup
  - » Recursive query
  - » Non-recursive query

# MS DNS Server

- MS DNS server can be maintained using DNS files or in the windows registry
- When maintained in the registry a graphical tool -- DNS manager+is available for maintenance



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# MS DNS Server DEMO

# DNS in W2000

- Introduction
- Dynamic DNS
  - » Need for DDNS
  - » Update Protocol
  - » Definitions
  - » DDNS operation
- Secure Dynamic Update
  - » Integration with Active Directory (Security)
  - » Update Policy
- Summary

# Introduction

- DNS is a host name resolution process
- It has new features
  - » Active directory integration
  - » Dynamic/secure update
    - . Dynamic DNS (DDNS)
    - . Secure Update
  - » Incremental zone transfer
  - » Enhanced Domain Locator
  - » Caching Resolver Service
  - » DNS Manager
- Support for service location



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# Dynamic DNS

# Why Dynamic DNS

- Designed to overcome weakness of Conventional DNS (C-DNS).
- C-DNS needs manual update of host information.
- Manual update takes lot of time even in small networks.
- C-DNS does not integrate with DHCP.
- C-DNS stores stale records.



# Dynamic Update Protocol

- DDNS covers RFC 2136.
- A DNS client locates the authoritative server & zone for record update.
- Sends a message to check if registration exists.

# Update Protocol(contd.)

- If no registration send the information.
- Otherwise reregister. Useful for avoiding corrupt records.
- If update fails then send the message to another authoritative server.
- Retry every 10 minutes.

# Definitions

## Definitions

- A record
  - » Maps Host name to IP Address.
    - . Used for Forward name resolution.
- PTR Record
  - » Maps IP Address to Host name.
    - . Used for Reverse name resolution.

# Definitions (Contd.)

- DHCP Client
  - » A client machine which gets an IP Address from the DHCP server on a lease basis
- Static DHCP Client
  - » A client machine configured to use a static IP Address
- RAS Client
  - » Has no interaction with DHCP Server

# DDNS Operation

- DNS dynamic updates are generated by the DHCP service at the client machine
- Functionality at both the client side & the DHCP server
- Operation varies by the type of client network configuration. Following configurations are explored
  - » DHCP client
  - » Static DHCP client
  - » RAS client

# DDNS Operation (Contd.)

DHCP client . At bootup

- Client proposes to update the A resource record
- DHCP Server updates the A & PTR record

DHCP client . At shutdown or IP release

- DHCP server removes PTR R
- Removes A Record if configured for that

# DDNS Operation (Contd.)

Static DHCP client . At every bootup

- No communication with DHCP server
- Dynamically updates both A & PTR records
- Changes IP address at every bootup if needed

# DDNS Operation (Contd.)

## RAS client

- Similar to Static DHCP client
- RAS server deregisters the client in case of line failure (PTR record)
- At connection close
  - » Deletes both records (A & PTR)





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# Secure Update

# Security

Integrates with Active Directory to provide security

- Active directory treats DNS zones as objects
- Hence provides ACLs (Access Control Lists) to secure the Zones
- Each ACL can contain a group of users who can have different access to different zones
- W2000 has a DNS Admins group on whom the ACLs can be defined

# Secure Update Policy

The following approaches can be used by a W2000 client

- Attempt a non-secure update first and negotiate a secure update if it fails ( Default)
- Always negotiate a secure dynamic update
- Attempt only a non-secure dynamic update

# Summary

- Helps in automation of DNS updates for new hosts
- Obsolete information is not entertained
- Allows frequent changes in IP addresses



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# DNS Demo