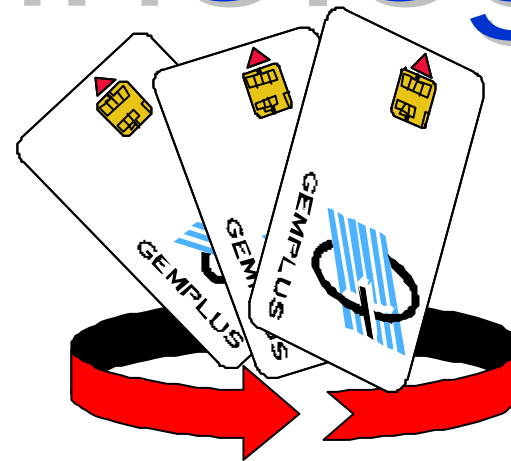
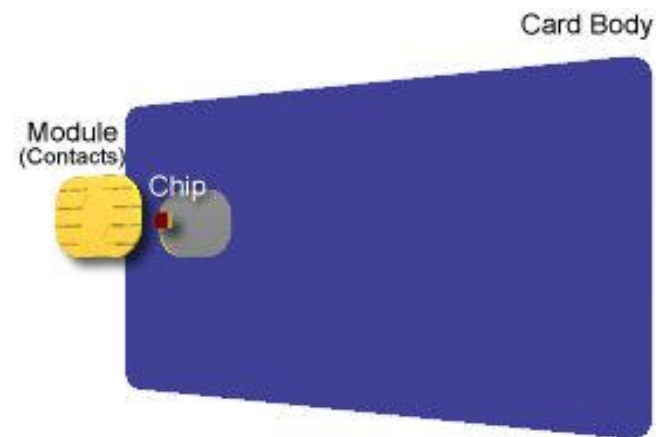

Advanced Course on Smart Card Technology



Part 1 :

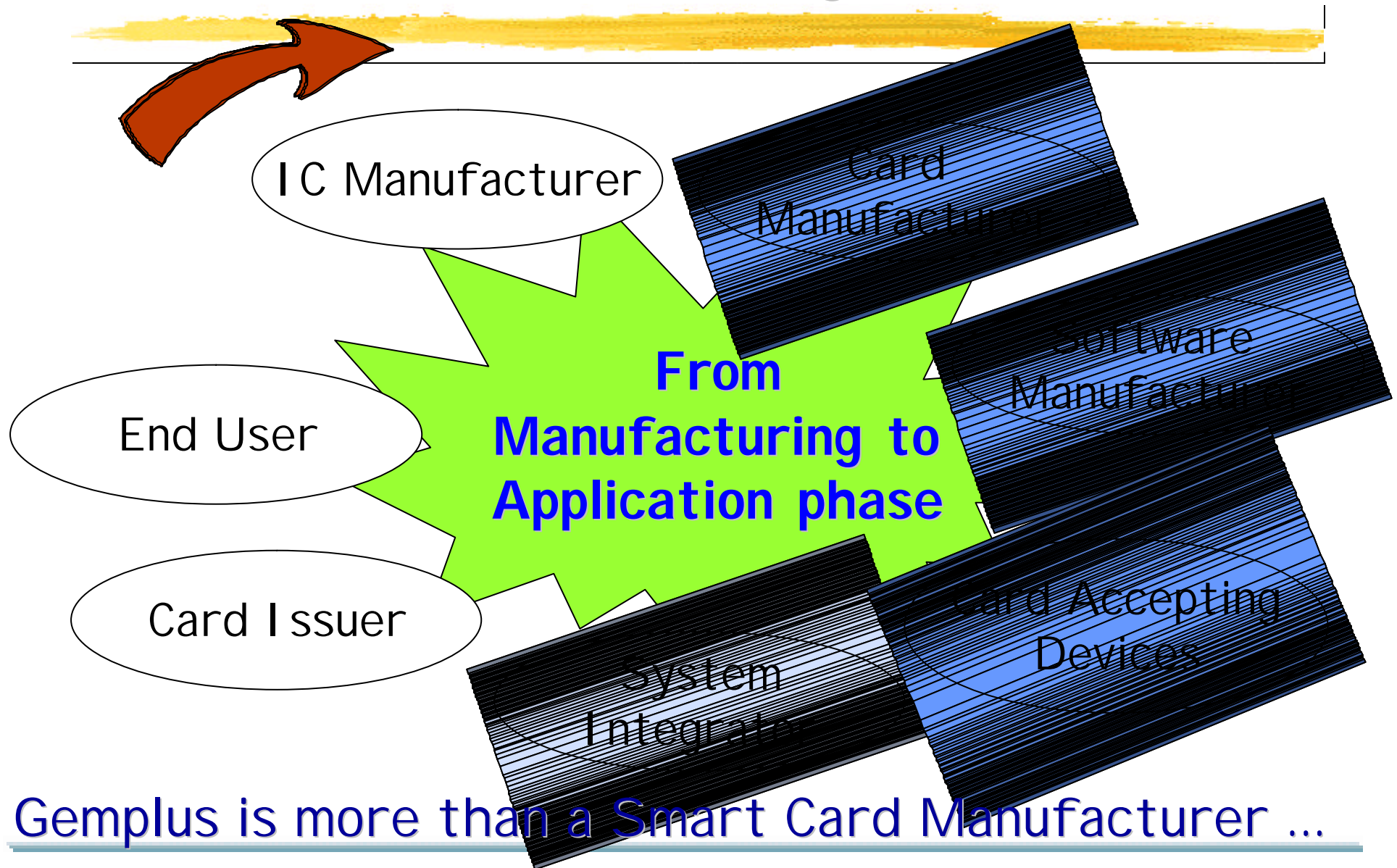
Smart card basics (cont)





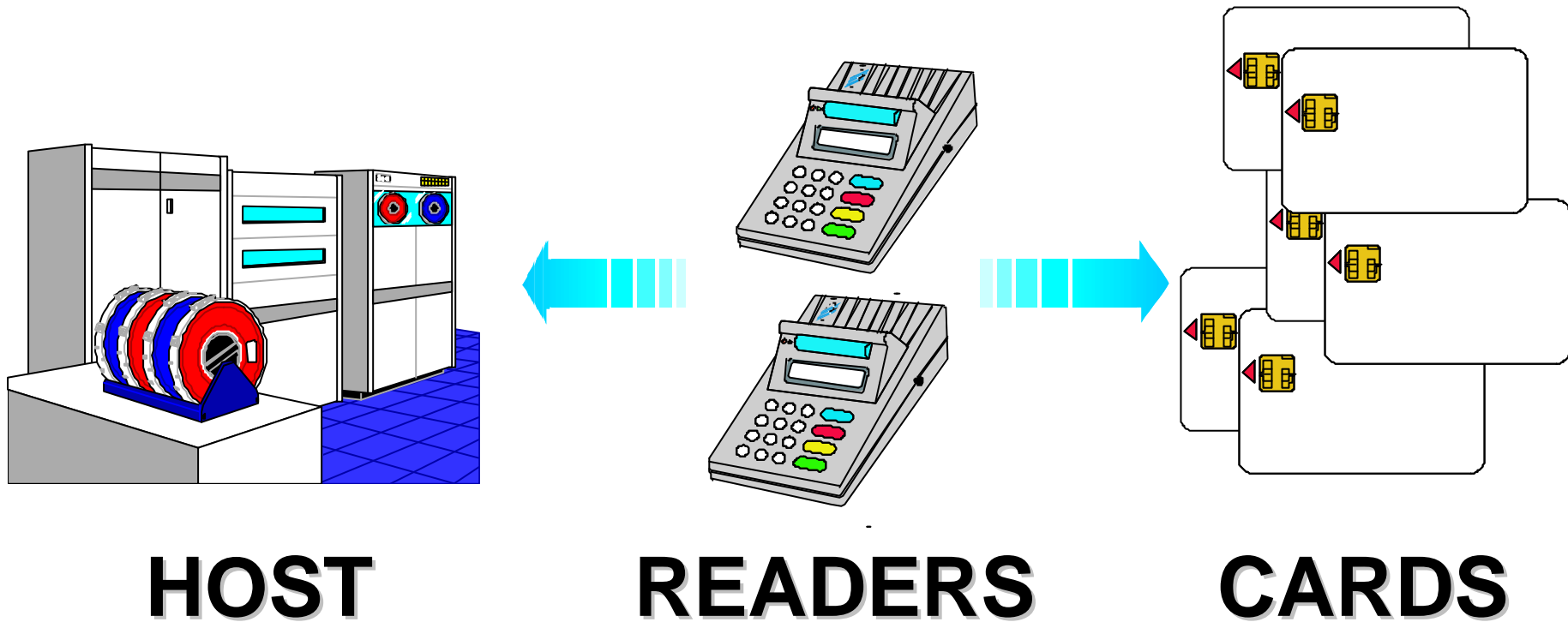
A Smart Card is a
part of an
Application

Card Life Cycle

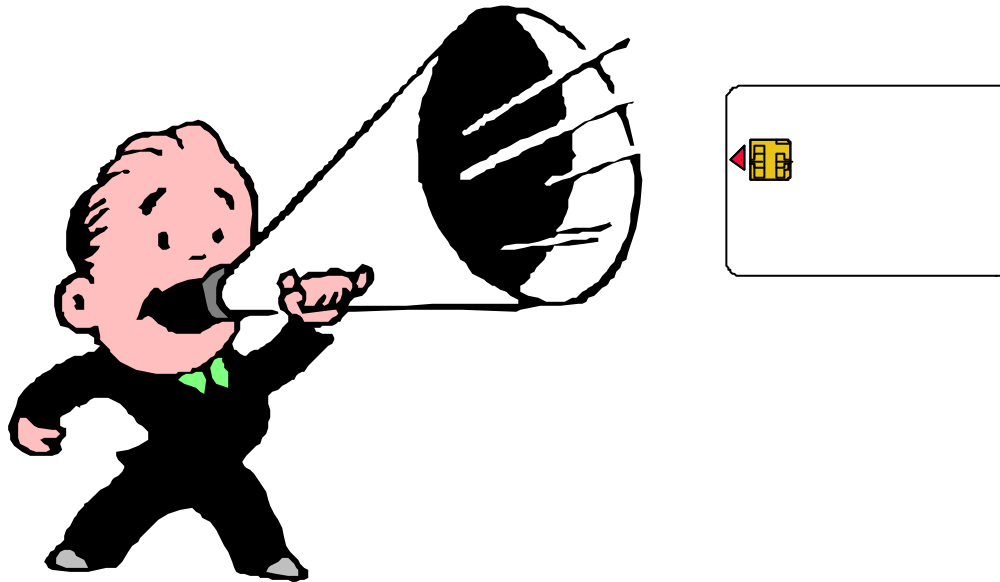


Gemplus is more than a Smart Card Manufacturer ...

Application Players



How to communicate with a smart card ?



Application Software

- Application software developed for customer's needs
 - ◆ Design to communicate with card users
 - ◆ The fixed program of a microprocessor card (also referred to as OS) is held in ROM and is called **the mask**.
- Different cards produced on the same microprocessor chip by using different masks.
 - ◆ The mask performs **application functions**, e.g., reducing the value of a purse. **Application logic** is contained in the mask, e.g., a smart credit card will not complete the transaction until the terminal has executed the correct sequence of checks.



Card OS Structure 1/2

- **From a security point of view, a microprocessor card operating system consists of a set of **layers**.**

- ◆ **Data access control:**

- 📄 The innermost layer is concerned with handling an access to individual fields and how those fields can be manipulated.

- ◆ **File manager:**

- 📄 File manager deals with the DF (dedicated file)- EF (elementary file) structure and the access rules for those files.

- ◆ **Command handling:**

- 📄 The command manager interprets commands and checks whether that command is valid at this point of the operation.

Card OS Structure 2/2

■ Outmost layers:

◆ Secure messaging:

📄 The functions of this layer are defined by the ISO 7816-4, which is designed to provide both authentication and confidentiality when data are exchanged between reader and card.

◆ The transport manager

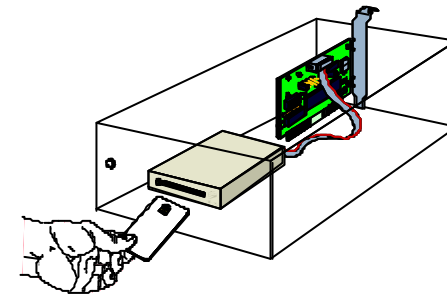
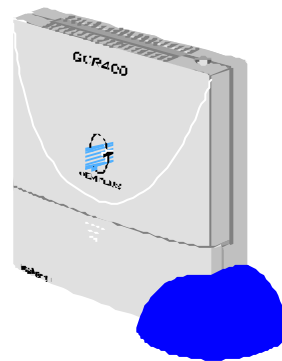
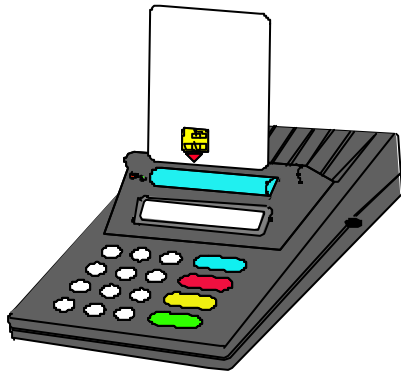
📄 Provides the low-level communication functions required by ISO 7816-3.

■ **This structure provides a very high level of confidence in the ability to protect data stored on a card under all normal operating conditions.**

Reader

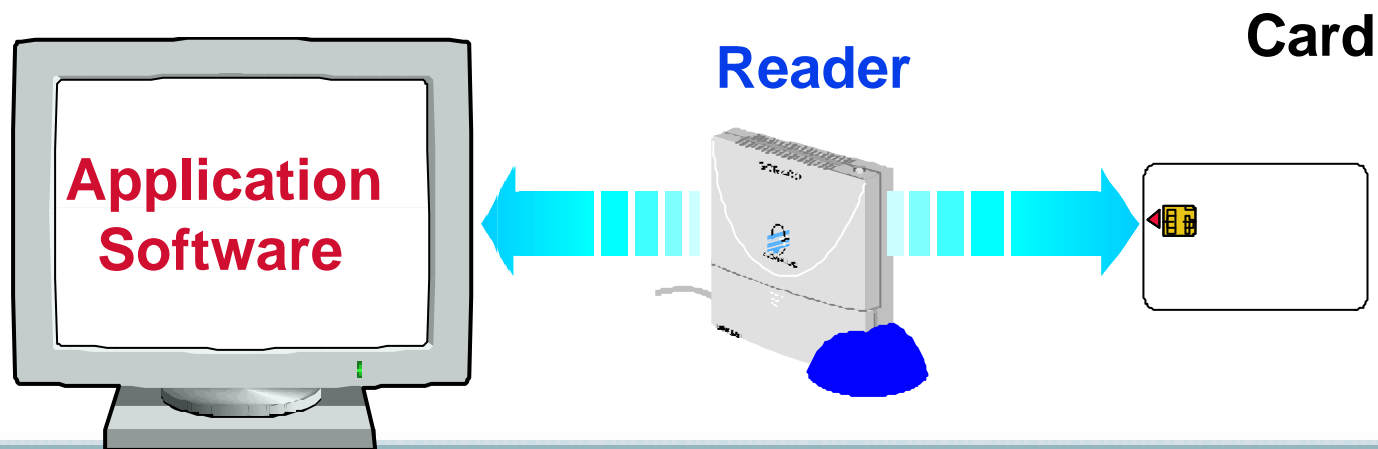


- **Link between:**
 - ◆ the host
 - ◆ the cards



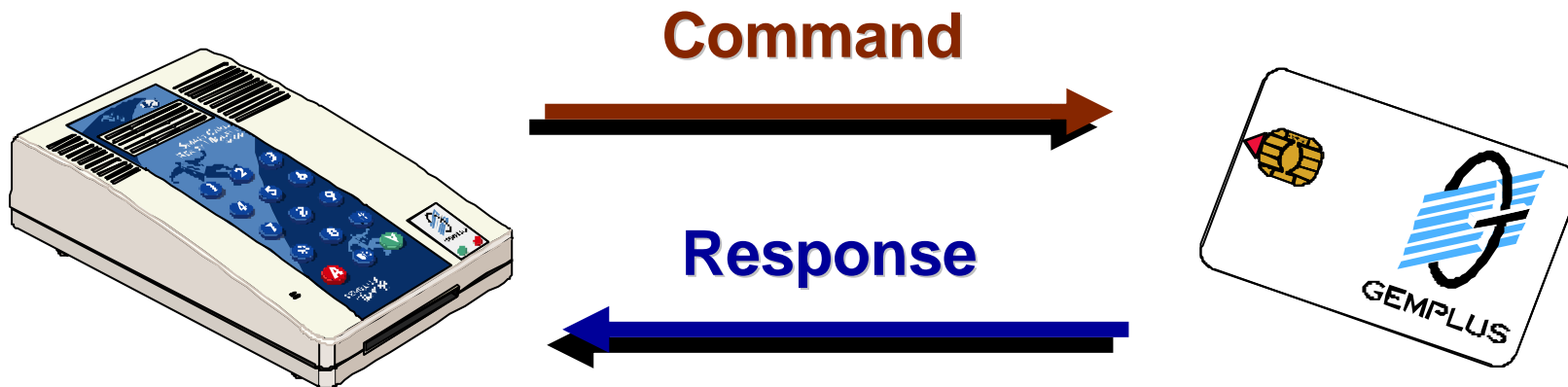
Role of the Reader

- The reader is the interface between the card and the application
 - ◆ It serves as a **translator**
 - ◆ It accepts the messages
 - 📄 from the card and
 - 📄 from the application software

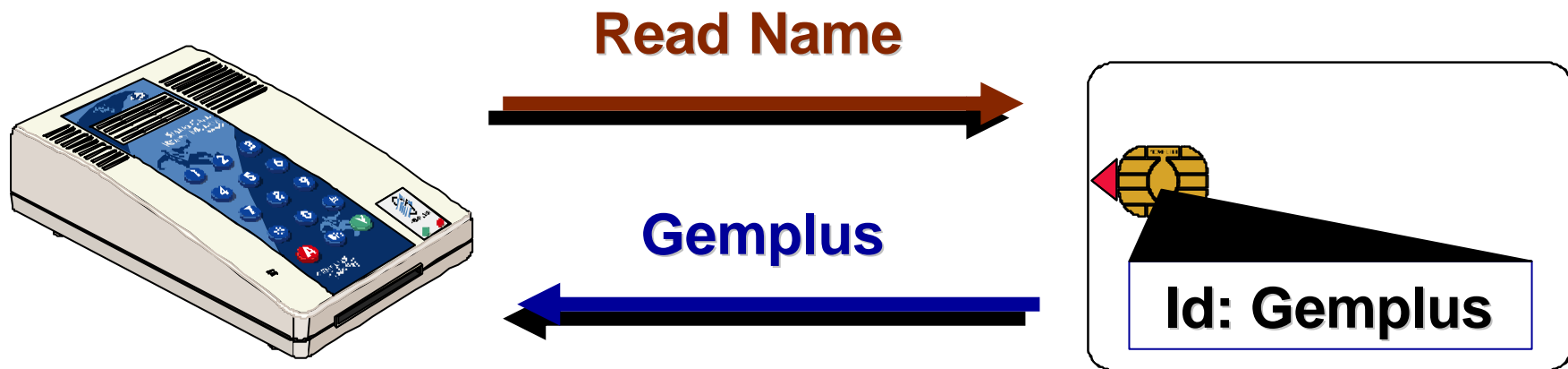


Messages

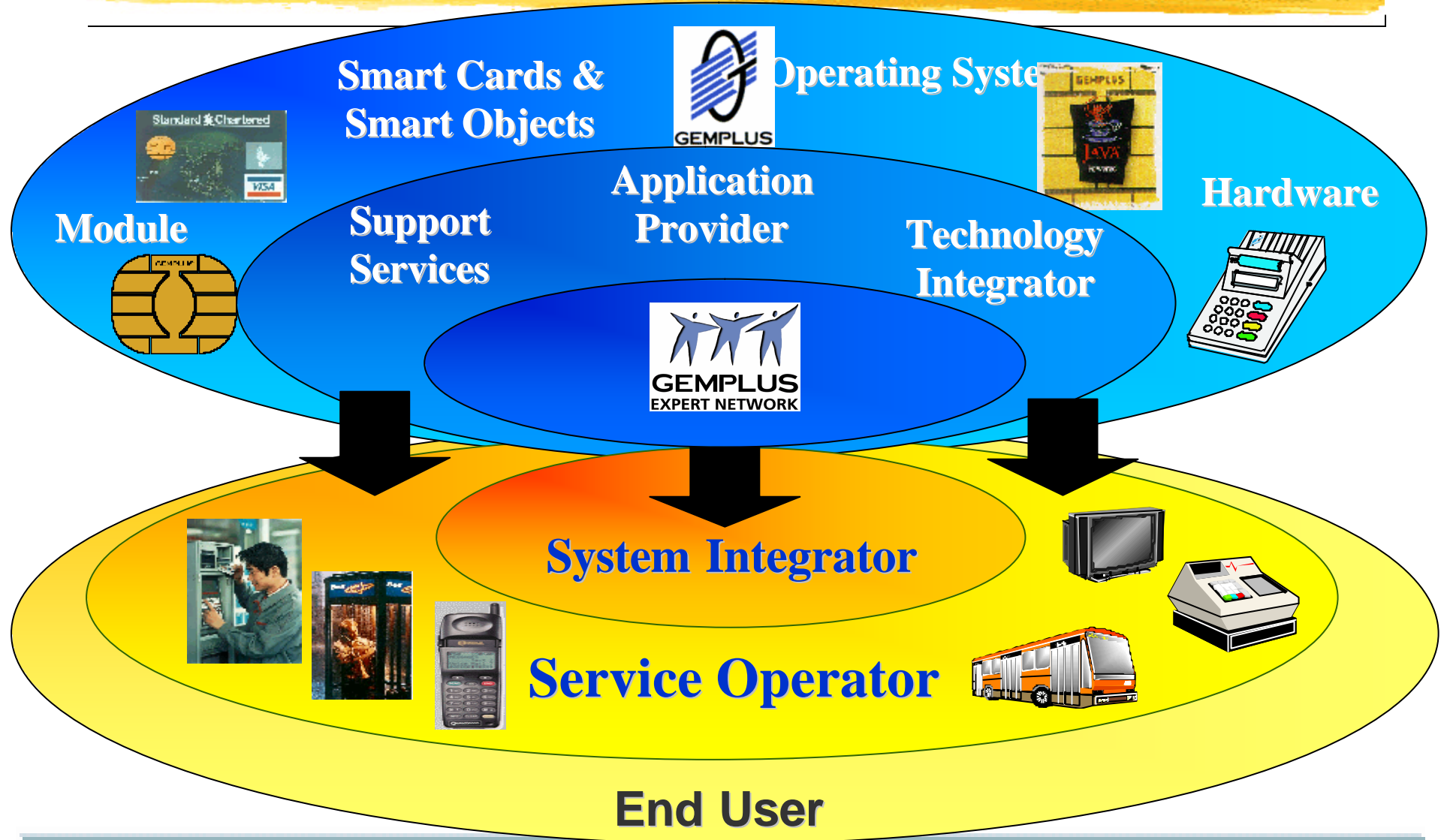
- The card communicates with the reader by exchanging messages
- A message is either
 - ◆ a **Command** : From the reader to the card
 - ◆ a **Response** : From the card to the reader



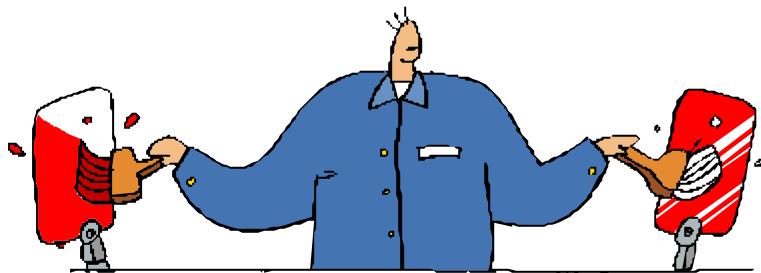
Example



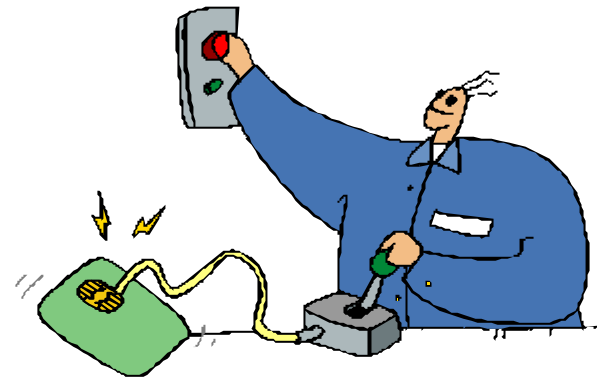
Positioning



Smart Card Personalization

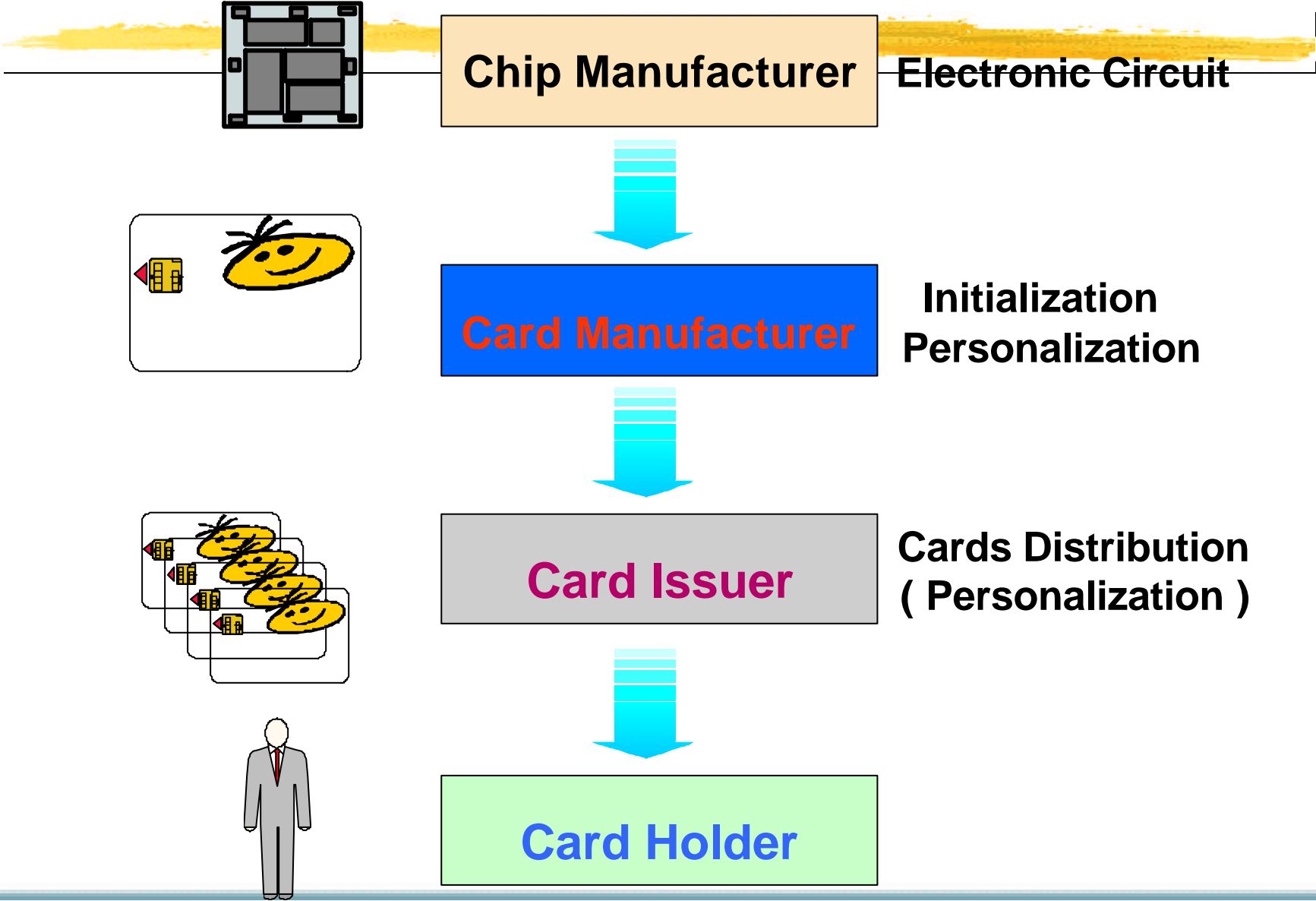


Artwork

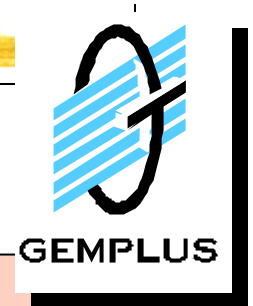


Electrical

The Players



Gemplus Know-How



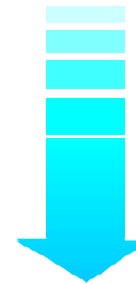
■ Initialization

- ◆ Card associated with issuer
- ◆ Security conditions

■ Personalization

- ◆ Application profile into every card.
The card belongs to one given application.
- ◆ Cardholder profile into the card:
name, identification number...

Initialization



Personalization

Card personalization

■ Electrical Personalization

- ◆ Private / personal data
- ◆ Template / file structure
- ◆ Diversified keys

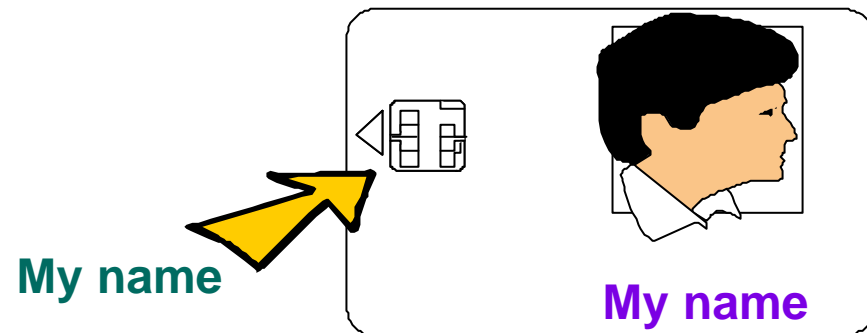
■ Mechanical Personalization

- ◆ Photos, holograms, magnetic stripe encoding...
- ◆ Embossing
- ◆ Text printing

■ Input file / output file

■ Packaging & shipping

- ◆ Mailer with PIN



Making each card unique !