

Bottom-Up Parsing

- ❖ Attempts to traverse a parse tree bottom up (**post-order traversal**)
- ❖ Reduces a sequence of tokens to the start symbol
- ❖ At each reduction step, the RHS of a production is replaced with LHS
- ❖ A reduction step corresponds to the **reverse of a rightmost derivation**
- ❖ Example: given the following grammar

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \mathbf{id} \end{aligned}$$

A rightmost derivation for $\mathbf{id} + \mathbf{id} * \mathbf{id}$ is shown below:

$$\begin{aligned} E &\Rightarrow_{\text{rm}} E + T \Rightarrow_{\text{rm}} E + T * F \Rightarrow_{\text{rm}} E + T * \mathbf{id} \\ &\Rightarrow_{\text{rm}} E + F * \mathbf{id} \Rightarrow_{\text{rm}} E + \mathbf{id} * \mathbf{id} \Rightarrow_{\text{rm}} T + \mathbf{id} * \mathbf{id} \\ &\Rightarrow_{\text{rm}} F + \mathbf{id} * \mathbf{id} \Rightarrow_{\text{rm}} \mathbf{id} + \mathbf{id} * \mathbf{id} \end{aligned}$$

Handles

- ❖ If $S \Rightarrow_{\text{rm}}^+ \alpha$ then α is called a **right sentential form**
- ❖ A **handle** of a right sentential form is:
 - * A substring β that matches the RHS of a production $A \rightarrow \beta$
 - * The reduction of β to A is a step along the reverse of a rightmost derivation
- ❖ If $S \Rightarrow_{\text{rm}}^+ \gamma A w \Rightarrow_{\text{rm}} \gamma \beta w$, where w is a sequence of tokens then
 - * The substring β of $\gamma \beta w$ and the production $A \rightarrow \beta$ make the handle
- ❖ Consider the reduction of **id + id * id** to the start symbol E

<i>Sentential Form</i>	<i>Production</i>	<i>Sentential Form</i>	<i>Production</i>
<u>id</u> + id * id	$F \rightarrow \text{id}$	$E + T * \underline{\text{id}}$	$F \rightarrow \text{id}$
<u>F</u> + id * id	$T \rightarrow F$	$E + \underline{T * F}$	$T \rightarrow T * F$
<u>T</u> + id * id	$E \rightarrow T$	<u>$E + T$</u>	$E \rightarrow E + T$
$E + \underline{\text{id}} * \text{id}$	$F \rightarrow \text{id}$	E	
$E + \underline{F} * \text{id}$	$T \rightarrow F$		

Stack Implementation of a Bottom-Up Parser

- ❖ A bottom-up parser uses an explicit stack in its implementation
- ❖ The main actions are **shift** and **reduce**
 - * A bottom-up parser is also known as as **shift-reduce** parser
- ❖ Four operations are defined: **shift**, **reduce**, **accept**, and **error**
 - * **Shift**: parser shifts the next token on the parser stack
 - * **Reduce**: parser reduces the RHS of a production to its LHS
 - ✧ The handle always appears on top of the stack
 - * **Accept**: parser announces a successful completion of parsing
 - * **Error**: parser discovers that a syntax error has occurred
- ❖ The parser operates by:
 - * Shifting tokens onto the stack
 - * When a handle β is on top of stack, parser reduces β to LHS of production
 - * Parsing continues until an error is detected or input is reduced to start symbol

Example on Bottom-Up Parsing

❖ Consider the parsing of the input string **id + id * id**

Stack	Input	Action	
\$	id + id * id \$	shift	
\$ <u>id</u>	+ id * id \$	reduce $F \rightarrow \text{id}$	$E \rightarrow E + T \mid T$
\$ <u>F</u>	+ id * id \$	reduce $T \rightarrow F$	$T \rightarrow T * F \mid F$
\$ <u>T</u>	+ id * id \$	reduce $E \rightarrow T$	$F \rightarrow (E) \mid \text{id}$
\$E	+ id * id \$	shift	
\$E +	id * id \$	shift	
\$E + <u>id</u>	* id \$	reduce $F \rightarrow \text{id}$	
\$E + <u>F</u>	* id \$	reduce $T \rightarrow F$	
\$E + <u>T</u>	* id \$	shift	
\$E + T *	id \$	shift	
\$E + T * <u>id</u>	\$	reduce $F \rightarrow \text{id}$	
\$E + <u>T * F</u>	\$	reduce $T \rightarrow T * F$	
\$ <u>E + T</u>	\$	reduce $E \rightarrow E + T$	
\$E	\$	accept	

We use \$ to mark the bottom of the stack as well as the end of input

LR Parsing

- ❖ To have an operational shift-reduce parser, we must determine:
 - ★ Whether a handle appears on top of the stack
 - ★ The reducing production to be used
 - ★ The choice of actions to be made at each parsing step
- ❖ LR parsing provides a solution to the above problems
 - ★ Is a general and efficient method of shift-reduce parsing
 - ★ Is used in a number of automatic parser generators
- ❖ The LR(k) parsing technique was introduced by Knuth in 1965
 - ★ L is for Left-to-right scanning of input
 - ★ R corresponds to a Rightmost derivation done in reverse
 - ★ k is the number of lookahead symbols used to make parsing decisions

LR Parsing – cont'd

- ❖ LR parsing is attractive for a number of reasons ...
 - ★ Is the most general deterministic parsing method known
 - ★ Can recognize virtually all programming language constructs
 - ★ Can be implemented very efficiently
 - ★ The class of LR grammars is a proper superset of the LL grammars
 - ★ Can detect a syntax error as soon as an erroneous token is encountered
 - ★ A LR parser can be generated by a parser generating tool
- ❖ Four LR parsing techniques will be considered
 - ★ LR(0) : LR parsing with no lookahead token to make parsing decisions
 - ★ SLR(1) : Simple LR, with one token of lookahead
 - ★ LR(1) : Canonical LR, with one token of lookahead
 - ★ LALR(1) : Lookahead LR, with one token of lookahead
- ❖ LALR(1) is the preferable technique used by parser generators

LR Parsers

❖ An LR parser consists of ...

★ Driver program

❖ Same driver is used for all LR parsers

★ Parsing stack

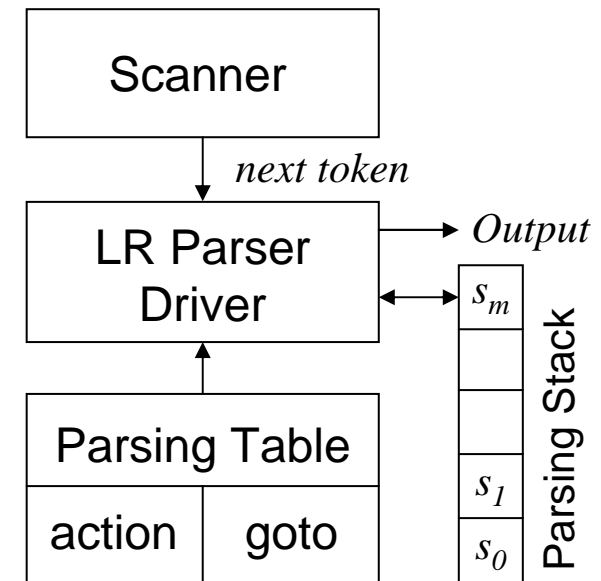
❖ Contains state information, where s_i is *state i*

❖ States are obtained from grammar analysis

★ Parsing table, which has two parts

❖ Action section: specifies the parser actions

❖ Goto section: specifies the successor states



❖ The parser driver receives tokens from the scanner one at a time

❖ Parser uses top state and current token to lookup parsing table

❖ Different LR analysis techniques produce different tables

LR Parsing Table Example

❖ Consider the following grammar $G_1 \dots$

1: $E \rightarrow E + T$

3: $T \rightarrow \mathbf{ID}$

2: $E \rightarrow T$

4: $T \rightarrow (E)$

❖ The following parsing table is obtained after grammar analysis

State	Action					Goto	
	+	ID	()	\$	<i>E</i>	<i>T</i>
0		S1	S2			G4	G3
1	R3			R3	R3		
2		S1	S2			G6	G3
3	R2			R2	R2		
4	S5				A		
5		S1	S2				G7
6	S5			S8			
7	R1			R1	R1		
8	R4			R4	R4		

Entries are labeled with ...

S_n : Shift token and goto state n
(call scanner for next token)

R_n : Reduce using production n

G_n : Goto state n (after reduce)

A: Accept parse

(terminate successfully)

blank : Syntax error

LR Parsing Example

Stack	Symbols	Input	Action
0	\$	id + (id + id) \$	S1
0 <u>1</u>	\$ <u>id</u>	+ (id + id) \$	R3, G3
0 <u>3</u>	\$ <u>T</u>	+ (id + id) \$	R2, G4
0 4	\$ E	+ (id + id) \$	S5
0 4 5	\$ E +	(id + id) \$	S2
0 4 5 2	\$ E + (id + id) \$	S1
0 4 5 2 <u>1</u>	\$ E + (<u>id</u>	+ id) \$	R3, G3
0 4 5 2 <u>3</u>	\$ E + (<u>T</u>	+ id) \$	R2, G6
0 4 5 2 6	\$ E + (E	+ id) \$	S5
0 4 5 2 6 5	\$ E + (E +	id) \$	S1
0 4 5 2 6 5 <u>1</u>	\$ E + (E + <u>id</u>) \$	R3, G7
0 4 5 2 <u>6 5 7</u>	\$ E + (<u>E + T</u>) \$	R1, G6
0 4 5 2 6	\$ E + (E) \$	S8
0 4 5 <u>2 6 8</u>	\$ E + (<u>E</u>) \$	R4, G7
0 <u>4 5 7</u>	\$ <u>E + T</u>	\$	R1, G4
0 4	\$ E	\$	A

1: $E \rightarrow E + T$
 2: $E \rightarrow T$
 3: $T \rightarrow id$
 4: $T \rightarrow (E)$

Grammar symbols do not appear on the parsing stack
 They are shown here for clarity

LR Parser Driver

- ❖ Let s be the parser stack top state and t be the current input token
- ❖ If $action[s,t] = \mathbf{shift}$ n then
 - * Push state n on the stack
 - * Call scanner to obtain next token
- ❖ If $action[s,t] = \mathbf{reduce}$ $A \rightarrow X_1 X_2 \dots X_m$ then
 - * Pop the top m states off the stack
 - * Let s' be the state now on top of the stack
 - * Push $goto[s', A]$ on the stack (using the goto section of the parsing table)
- ❖ If $action[s,t] = \mathbf{accept}$ then return
- ❖ If $action[s,t] = \mathbf{error}$ then call error handling routine
- ❖ All LR parsers behave the same way
 - * The difference depends on how the parsing table is computed from a CFG

LR(0) Parser Generation – Items and States

- ❖ LR(0) grammars can be parsed looking only at the stack
- ❖ Making shift/reduce decisions without any lookahead token
- ❖ Based on the idea of an **item** or a **configuration**
- ❖ **An LR(0) item consists of a production and a dot**

$$A \rightarrow X_1 \dots X_i \bullet X_{i+1} \dots X_n$$

- ❖ The dot symbol \bullet may appear anywhere on the right-hand side
 - ★ Marks how much of a production has already been seen
 - ★ $X_1 \dots X_i$ appear on top of the stack
 - ★ $X_{i+1} \dots X_n$ are still expected to appear
- ❖ An LR(0) **state** is a set of LR(0) items
 - ★ It is the **set of all items that apply** at a given point in parse

LR(0) Parser Generation – Initial State

❖ Consider the following grammar $G1$:

$$1: E \rightarrow E + T$$

$$3: T \rightarrow \mathbf{ID}$$

$$2: E \rightarrow T$$

$$4: T \rightarrow (E)$$

❖ For LR parsing, grammars are **augmented** with a . . .

★ New start symbol S , and a

★ New start production $0: S \rightarrow E \$$

❖ The input should be reduced to E followed by $\$$

★ We indicate this by the item: $S \rightarrow \bullet E \$$

❖ The initial state (numbered 0) will have the item: $S \rightarrow \bullet E \$$

❖ An LR parser will start in state 0

❖ State 0 is initially pushed on top of parser stack

Identifying the Initial State

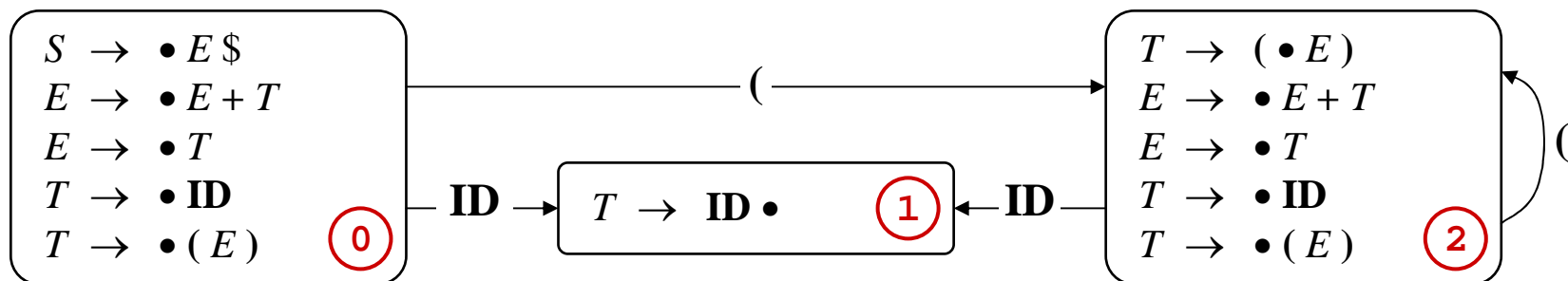
- ❖ Since the dot appears before E , an E is expected
 - * There are two productions of E : $E \rightarrow E + T$ and $E \rightarrow T$
 - * Either $E+T$ or T is expected
 - * The items: $E \rightarrow \bullet E + T$ and $E \rightarrow \bullet T$ are added to the initial state
- ❖ Since T can be expected and there are two productions for T
 - * Either \mathbf{ID} or (E) can be expected
 - * The items: $T \rightarrow \bullet \mathbf{ID}$ and $T \rightarrow \bullet (E)$ are added to the initial state
- ❖ The initial state (0) is identified by the following set of items

$S \rightarrow \bullet E \$$
$E \rightarrow \bullet E + T$
$E \rightarrow \bullet T$
$T \rightarrow \bullet \mathbf{ID}$
$T \rightarrow \bullet (E)$

①

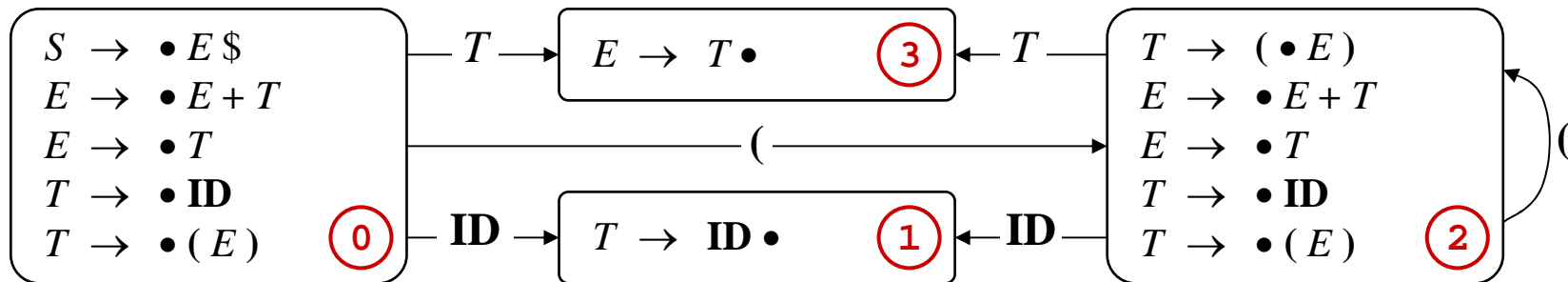
Shift Actions

- ❖ In state 0, we can shift either an **ID** or a left parenthesis
 - ★ If we shift an **ID**, we shift the dot past the **ID**
 - ★ We obtain a new item $T \rightarrow \mathbf{ID} \bullet$ and a new state (state 1)
 - ★ If we shift a left parenthesis, we obtain $T \rightarrow (\bullet E)$
 - ★ Since the dot appears before E , an E is expected
 - ★ We add the items $E \rightarrow \bullet E + T$ and $E \rightarrow \bullet T$
 - ★ Since the dot appears before T , we add $T \rightarrow \bullet \mathbf{ID}$ and $T \rightarrow \bullet (E)$
 - ★ The new set of items forms a new state (state 2)
- ❖ In State 2, we can also shift an **ID** or a left parenthesis as shown



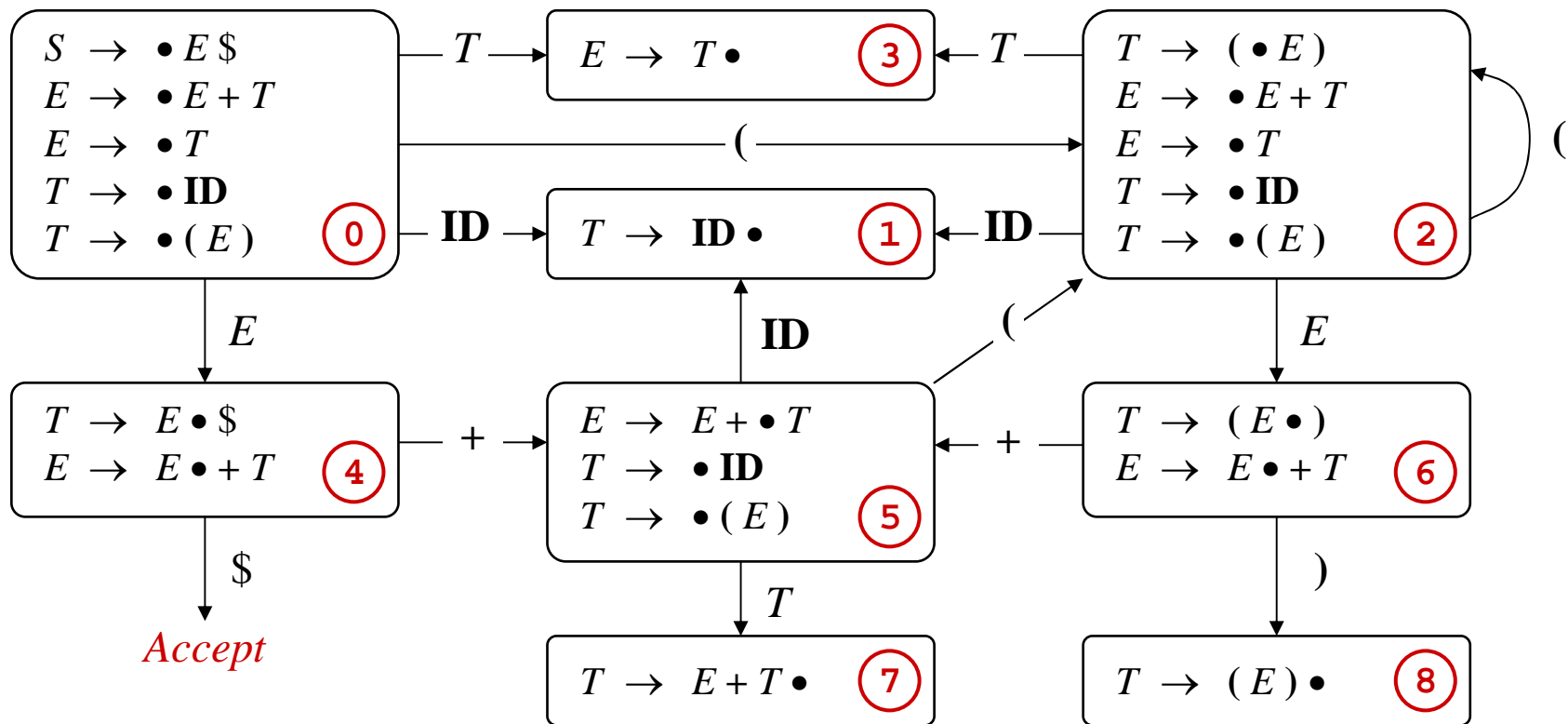
Reduce and Goto Actions

- ❖ In state 1, the dot appears at the end of item $T \rightarrow \mathbf{ID} \bullet$
 - ★ This means that \mathbf{ID} appears on top of stack and can be reduced to T
 - ★ When \bullet appears at end of an item, the parser can perform a reduce action
- ❖ If \mathbf{ID} is reduced to T , what is the next state of the parser?
 - ★ \mathbf{ID} is popped from the stack; Previous state appears on top of stack
 - ★ T is pushed on the stack
 - ★ A new item $E \rightarrow T \bullet$ and a new state (state 3) are obtained
 - ★ If top of stack is state 0 and we push a T , we go to state 3
 - ★ Similarly, if top of stack is state 2 and we push a T , we go also to state 3



DFA of LR(0) States

- ❖ We complete the state diagram to obtain the DFA of LR(0) states
- ❖ In state 4, if next token is \$, the parser **accepts** (successful parse)



LR(0) Parsing Table

- ❖ The LR(0) parsing table is obtained from the LR(0) state diagram
- ❖ The rows of the parsing table correspond to the LR(0) states
- ❖ The columns correspond to tokens and non-terminals
- ❖ For each state transition $i \rightarrow j$ caused by a token $x \dots$
 - ★ Put **Shift** j at position $[i, x]$ of the table
- ❖ For each transition $i \rightarrow j$ caused by a nonterminal $A \dots$
 - ★ Put **Goto** j at position $[i, A]$ of the table
- ❖ For each state containing an item $A \rightarrow \alpha \bullet$ of rule $n \dots$
 - ★ Put **Reduce** n at position $[i, y]$ for every token y
- ❖ For each transition $i \rightarrow \text{Accept} \dots$
 - ★ Put **Accept** at position $[i, \$]$ of the table

LR(0) Parsing Table – cont'd

❖ The LR(0) table of grammar $G1$ is shown below

- ★ For a shift, the token to be shifted determines the next state
- ★ For a reduce, the state on top of stack specifies the production to be used

State	Action					Goto	
	+	ID	()	\$	E	T
0		S1	S2			G4	G3
1	R3	R3	R3	R3	R3		
2		S1	S2			G6	G3
3	R2	R2	R2	R2	R2		
4	S5				A		
5		S1	S2				G7
6	S5			S8			
7	R1	R1	R1	R1	R1		
8	R4	R4	R4	R4	R4		

Entries are labeled with ...

S_n : Shift token and goto state n
(call scanner for next token)

R_n : Reduce using production n

G_n : Goto state n (after reduce)

A: Accept parse

(terminate successfully)

blank : Syntax error

LR(0) Closure and Goto Functions

- ❖ To construct the LR(0) DFA, we need $closure(I)$ and $goto(I, X)$
 - * I is a set of items and X is a grammar symbol
- ❖ $Closure(I)$ returns the complete set of items for an LR(0) state
 - * New items are added to a state when dot appears before a non-terminal
- ❖ $Goto(I, X)$ determines next state for a given state I and symbol X
 - * The dot is moved past X and the $closure$ of new set of items is obtained

```
function  $closure(I)$   
   $J := I$   
  forall item  $A \rightarrow \alpha \bullet B \gamma$  in  $J$  do  
    forall production  $B \rightarrow \beta$  do  
      if  $B \rightarrow \bullet \beta \notin J$  then  
         $J := J \cup \{B \rightarrow \bullet \beta\}$   
  return  $J$   
end function  $closure$ 
```

```
function  $goto(I, X)$   
   $J := \emptyset$   
  forall item  $A \rightarrow \alpha \bullet X \gamma$  in  $I$  do  
     $J := J \cup \{A \rightarrow \alpha X \bullet \gamma\}$   
  return  $closure(J)$   
end function  $goto$ 
```

Constructing the DFA of LR(0) States

- ❖ The following algorithm builds an LR(0) DFA for a grammar G
 - ★ The algorithm determines the set of LR(0) states and the set of transitions
 - ★ The algorithm ends when no additional states or transitions can be added

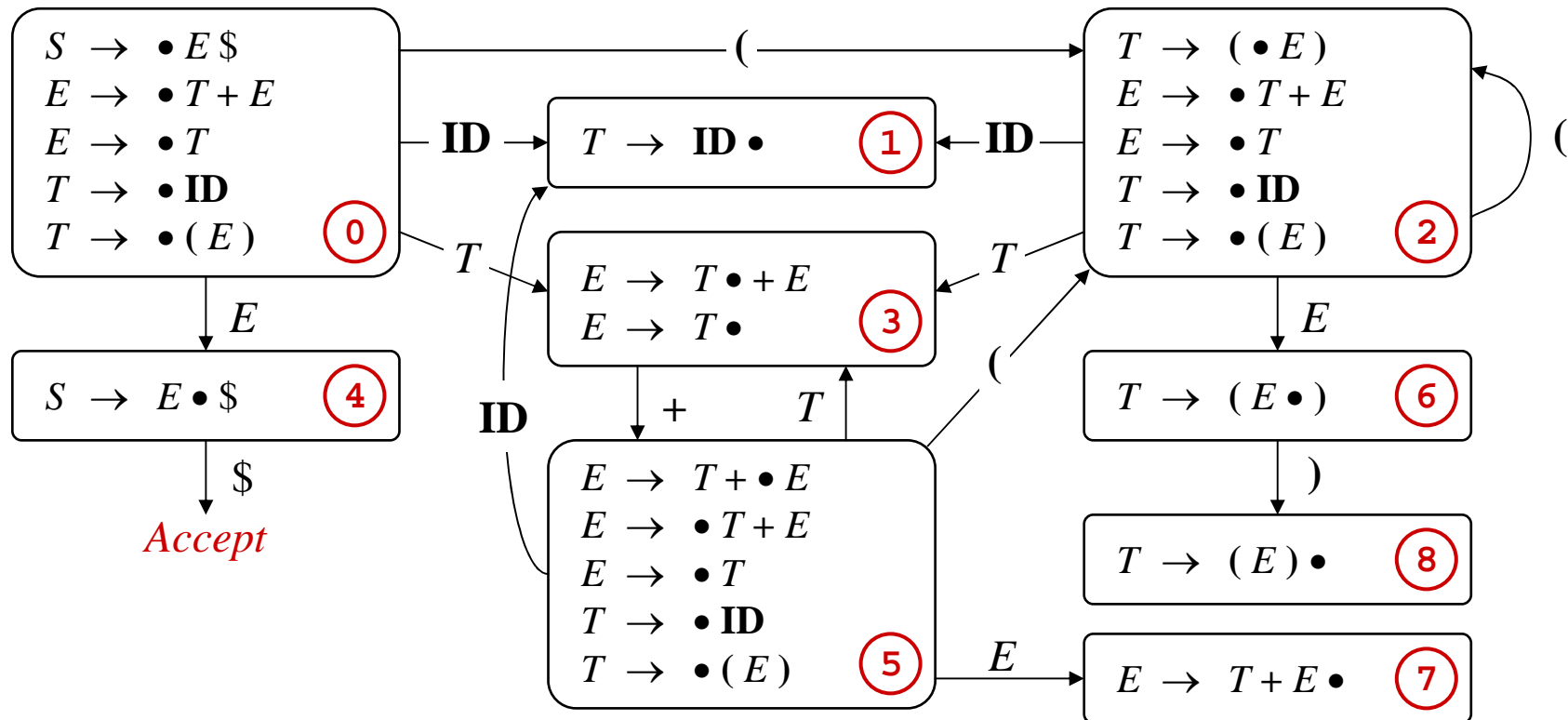
```
function LR0_DFA( $G$ )  
   $States := \{closure(\{S' \rightarrow \bullet S \$\})\}$   -- Set of all LR(0) states  
   $Edges := \emptyset$   -- Set of all transitions  
  forall state  $I$  in  $States$  do  
    forall item  $A \rightarrow \alpha \bullet X \gamma$  in  $I$  do  
       $J := goto(I, X)$   
      if  $J \notin States$  then  $States := States \cup \{J\}$   
       $Edges := Edges \cup \{ I \xrightarrow{X} J \}$   
  return  $States, Edges$   
end function LR0_DFA
```

Limits of the LR(0) Parsing Method

- ❖ Consider grammar $G2$, with right-recursive production 1

0: $S \rightarrow E \$$ 1: $E \rightarrow T + E$ 2: $E \rightarrow T$ 3: $T \rightarrow \mathbf{ID}$ 4: $T \rightarrow (E)$

- ❖ The LR(0) DFA of grammar $G2$ is shown below



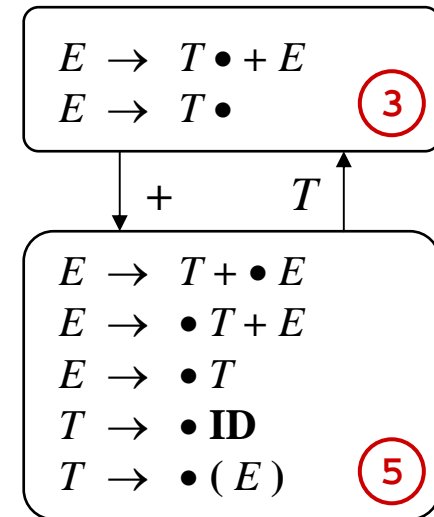
Conflicts

❖ In state 3, the parser encounters a conflict ...

- ★ It can shift state 5 on stack when next token is +
- ★ It can reduce using production 2: $E \rightarrow T$
- ★ This is called a **shift-reduce** conflict
- ★ This conflict appears in the LR(0) table under [3,+]

❖ Two kinds of conflicts may arise

- ★ **Shift-reduce** and **reduce-reduce**



➤ **Shift-reduce** conflict

Parser can shift and can reduce

➤ **Reduce-reduce** conflict

Two (or more) productions can be reduced

State	Action					Goto	
	+	ID	()	\$	E	T
0		S1	S2			G4	G3
1	R3	R3	R3	R3	R3		
2		S1	S2			G6	G3
3	S5,R2	R2	R2	R2	R2		
...							

LR(0) Grammars

- ❖ The shift-reduce conflict in state 3 indicates that G_2 is not LR(0)
- ❖ A grammar is LR(0) if and only if each state is either ...
 - * A **shift state**, containing only shift items
 - * A **reduce state**, containing only a single reduce item
- ❖ If a state contains $A \rightarrow \alpha \bullet x \gamma$ then it cannot contain $B \rightarrow \beta \bullet$
 - * Otherwise, parser can shift x and reduce $B \rightarrow \beta \bullet$ (**shift-reduce conflict**)
- ❖ If a state contains $A \rightarrow \alpha \bullet$ then it cannot contain $B \rightarrow \beta \bullet$
 - * Otherwise, parser can reduce $A \rightarrow \alpha \bullet$ and $B \rightarrow \beta \bullet$ (**reduce-reduce conflict**)
- ❖ LR(0) lacks the power to parse programming language grammars
 - * Because they do not use the lookahead token in making parsing decisions

SLR(1) Parsing

- ❖ SLR(1), or simple LR(1), improves LR(0) by ...
 - * Making use of the lookahead token to eliminate conflicts
- ❖ SLR(1) works as follows ...
 - * It uses the same DFA obtained by the LR(0) parsing method
 - * It puts reduce actions only where indicated by the FOLLOW set
- ❖ To reduce α to A in $A \rightarrow \alpha \bullet$ we must ensure that ...
 - * Next token may follow A (belongs to $\text{FOLLOW}(A)$)
- ❖ We should not reduce $A \rightarrow \alpha \bullet$ when next token $\notin \text{FOLLOW}(A)$
- ❖ In grammar G_2 ...
 - 0: $S \rightarrow E \$$ 1: $E \rightarrow T + E$ 2: $E \rightarrow T$ 3: $T \rightarrow \mathbf{ID}$ 4: $T \rightarrow (E)$
 - * $\text{FOLLOW}(E) = \{ \$,) \}$ and $\text{FOLLOW}(T) = \{ \$,), + \}$
 - * Productions 1 and 2 are reduced when followed by $\$$ or $)$ only
 - * Productions 3 and 4 are reduced when followed by $\$,)$, or $+$ only

SLR(1) Parsing Table

- ❖ The SLR(1) parsing table of grammar G_2 is shown below
- ❖ The shift-reduce conflict is now eliminated
 - ★ The R2 action is removed from $[3,+]$, because $+$ does not follow E
 - ★ S5 remains under $[3,+]$
- ❖ Grammar G_2 is SLR(1)
 - ★ No conflicts
 - ★ R1 and R2 for $)$ and $\$$
 - ★ R3 and R4 for $+$, $,$ and $\$$

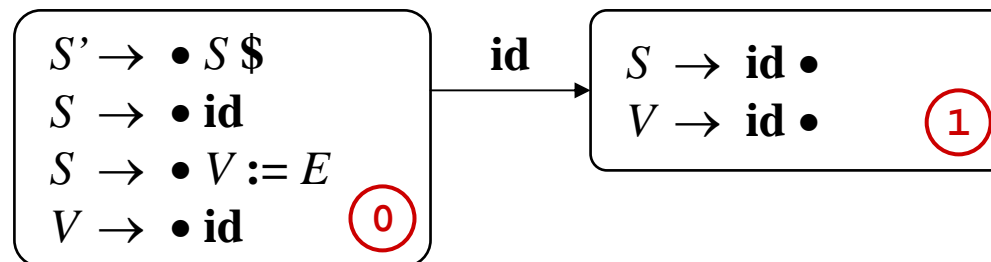
State	Action					Goto	
	+	ID	()	\$	E	T
0		S1	S2			G4	G3
1	R3			R3	R3		
2		S1	S2			G6	G3
3	S5			R2	R2		
4					A		
5		S1	S2			G7	G3
6				S8			
7				R1	R1		
8	R4			R4	R4		

SLR(1) Grammars

- ❖ SLR(1) parsing increases the power of LR(0) significantly
 - * Lookahead token is used to make parsing decisions
 - * Reduce action is applied more selectively according to FOLLOW set
- ❖ A grammar is SLR(1) if two conditions are met in every state ...
 - * If $A \rightarrow \alpha \bullet x \gamma$ and $B \rightarrow \beta \bullet$ then token $x \notin \text{FOLLOW}(B)$
 - * If $A \rightarrow \alpha \bullet$ and $B \rightarrow \beta \bullet$ then $\text{FOLLOW}(A) \cap \text{FOLLOW}(B) = \emptyset$
- ❖ Violation of first condition results in **shift-reduce conflict**
 - * $A \rightarrow \alpha \bullet x \gamma$ and $B \rightarrow \beta \bullet$ and $x \in \text{FOLLOW}(B)$ then ...
 - * Parser can shift x and reduce $B \rightarrow \beta$
- ❖ Violation of second condition results in **reduce-reduce conflict**
 - * $A \rightarrow \alpha \bullet$ and $B \rightarrow \beta \bullet$ and $x \in \text{FOLLOW}(A) \cap \text{FOLLOW}(B)$
 - * Parser can reduce $A \rightarrow \alpha$ and $B \rightarrow \beta$
- ❖ SLR(1) grammars are a superset of LR(0) grammars

Limits of the SLR(1) Parsing Method

- ❖ Consider the following grammar $G3$...
0: $S' \rightarrow S \$$ 1: $S \rightarrow \mathbf{id}$ 2: $S \rightarrow V := E$ 3: $V \rightarrow \mathbf{id}$ 4: $E \rightarrow V$ 5: $E \rightarrow \mathbf{n}$
- ❖ The initial state consists of 4 items as shown below
 - * When \mathbf{id} is shifted in state 0, we obtain 2 items: $S \rightarrow \mathbf{id} \bullet$ and $V \rightarrow \mathbf{id} \bullet$
- ❖ $\text{FOLLOW}(S) = \{\$, \}$ and $\text{FOLLOW}(V) = \{:=, \$, \}$
- ❖ **Reduce-reduce conflict** in state 1 when lookahead token is $\$$
 - * Therefore, grammar $G3$ is **not** SLR(1)
 - * The reduce-reduce conflict is caused by the weakness of SLR(1) method
 - * $V \rightarrow \mathbf{id}$ should be reduced only when lookahead token is $:=$ (but not $\$$)



General LR(1) Parsing – Items and States

- ❖ Even more powerful than SLR(1) is the LR(1) parsing method
- ❖ LR(1) generalizes LR(0) by including a lookahead token in items
- ❖ An LR(1) item consists of ...
 - ★ **Grammar production rule**
 - ★ **Right-hand position represented by the dot**, and
 - ★ **Lookahead token**
$$A \rightarrow X_1 \dots X_i \bullet X_{i+1} \dots X_n , l \quad \text{where } l \text{ is a } \mathbf{lookahead\ token}$$
- ❖ The \bullet represents how much of the right-hand side has been seen
 - ★ $X_1 \dots X_i$ appear on top of the stack
 - ★ $X_{i+1} \dots X_n$ are expected to appear
- ❖ The lookahead token l is expected **after** $X_1 \dots X_n$ appear on stack
- ❖ **An LR(1) state is a set of LR(1) items**

LR(1) Parser Generation – Initial State

❖ Consider again grammar G_3 ...

0: $S' \rightarrow S \$$ 1: $S \rightarrow \mathbf{id}$ 2: $S \rightarrow V := E$ 3: $V \rightarrow \mathbf{id}$ 4: $E \rightarrow V$ 5: $E \rightarrow \mathbf{n}$

❖ The initial state contains the LR(1) item: $S' \rightarrow \bullet S, \$$

* $S' \rightarrow \bullet S, \$$ means that S is expected and to be followed by $\$$

❖ The closure of $(S' \rightarrow \bullet S, \$)$ produces the initial state items

* Since the dot appears before S , an S is expected

* There are two productions of S : $S \rightarrow \mathbf{id}$ and $S \rightarrow V := E$

* The LR(1) items $(S \rightarrow \bullet \mathbf{id}, \$)$ and $(S \rightarrow \bullet V := E, \$)$ are obtained

✧ The lookahead token is $\$$ (end-of-file token)

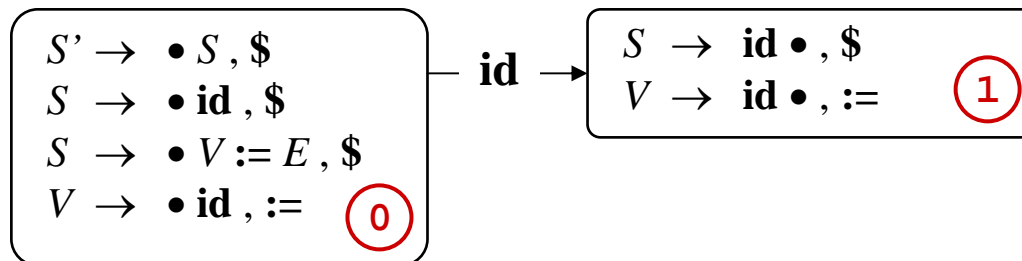
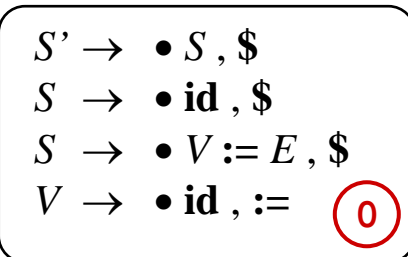
* Since the \bullet appears before V in $(S \rightarrow \bullet V := E, \$)$, a V is expected

* The LR(1) item $(V \rightarrow \bullet \mathbf{id}, :=)$ is obtained

✧ The lookahead token is $:=$ because it appears after V in $(S \rightarrow \bullet V := E, \$)$

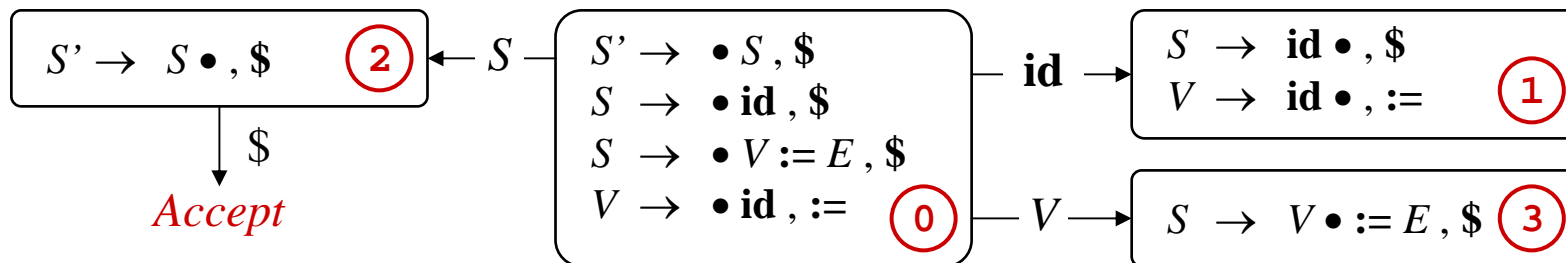
Shift Action

- ❖ The initial state (state 0) consists of 4 items
- ❖ In state 0, we can shift an **id**
 - ★ The token **id** can be shifted in two items
 - ★ When shifting **id**, we shift the dot past the **id**
 - ★ We obtain $(S \rightarrow \mathbf{id} \bullet, \$)$ and $(V \rightarrow \mathbf{id} \bullet, :=)$
 - ★ The two LR(1) items form a new state (state 1)
 - ★ The two items are **reduce items**
 - ★ No additional item can be added to state 1



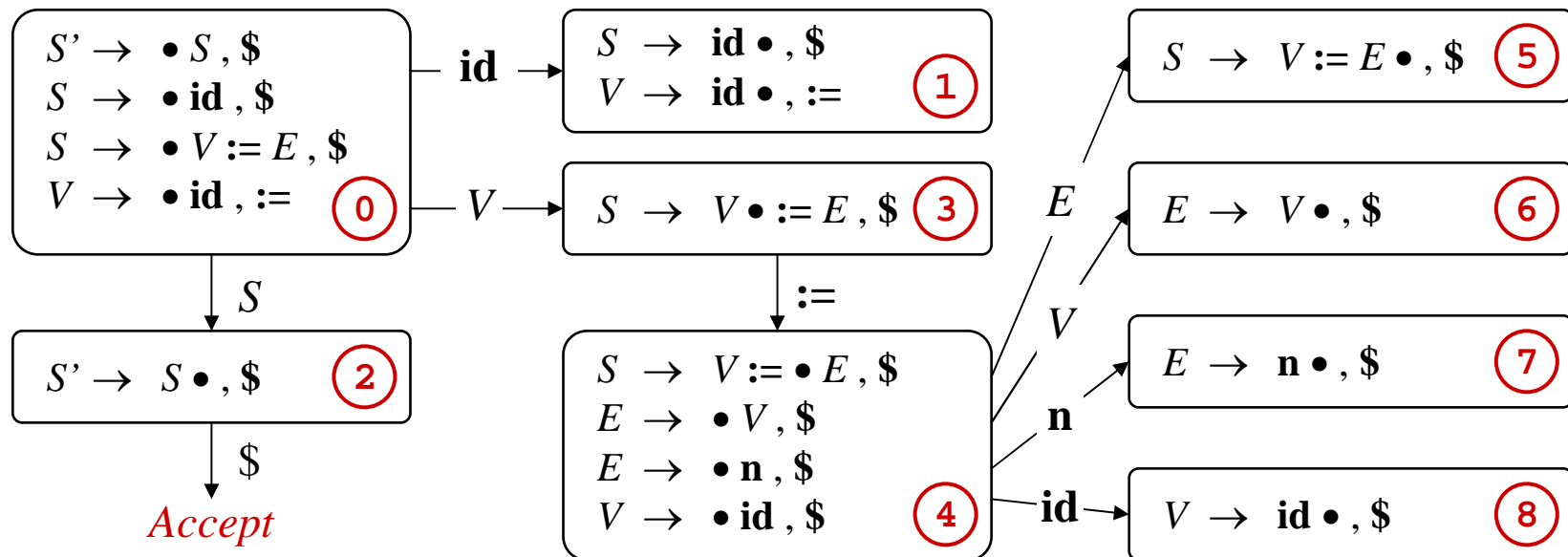
Reduce and Goto Actions

- ❖ In state 1, \bullet appears at end of $(S \rightarrow \mathbf{id} \bullet , \$)$ and $(V \rightarrow \mathbf{id} \bullet , :=)$
 - ★ This means that \mathbf{id} appears on top of stack and can be reduced
 - ★ Two productions can be reduced: $S \rightarrow \mathbf{id}$ and $V \rightarrow \mathbf{id}$
- ❖ The lookahead token eliminates the conflict of the reduce items
 - ★ If lookahead token is $\$$ then \mathbf{id} is reduced to S
 - ★ If lookahead token is $:=$ then \mathbf{id} is reduced to V
- ❖ When in state 0 after a reduce action ...
 - ★ If S is pushed, we obtain item $(S' \rightarrow S \bullet , \$)$ and go to state 2
 - ★ If V is pushed, we obtain item $(S \rightarrow V \bullet := E , \$)$ and go to state 3



LR(1) State Diagram

- ❖ The LR(1) state diagram of grammar $G3$ is shown below
- ❖ Grammar $G3$, which was not SLR(1), is now LR(1)
- ❖ The reduce-reduce conflict that existed in state 1 is now removed
- ❖ The lookahead token in LR(1) items eliminated the conflict



LR(1) Closure and Goto Functions

- ❖ To construct the LR(1) DFA, we need *closure* and *goto* functions
- ❖ *Closure(I)* returns the complete set of LR(1) items for a state
 - ★ For items $(A \rightarrow \alpha \bullet B \gamma, l) \in I$, add $(B \rightarrow \bullet \beta, x)$ for all $x \in \text{FIRST}(\gamma l)$
 - ★ $x \in \text{FIRST}(\gamma l)$ is what follows B in $(A \rightarrow \alpha \bullet B \gamma, l)$
- ❖ *Goto(I, X)* determines next state for a given state I and symbol X

```
function closure( $I$ )  
   $J := I$   
  forall item  $(A \rightarrow \alpha \bullet B \gamma, l)$  in  $J$  do  
    forall production  $B \rightarrow \beta$  do  
      forall  $x \in \text{FIRST}(\gamma l)$  do  
        if  $(B \rightarrow \bullet \beta, x) \notin J$  then  
           $J := J \cup \{(B \rightarrow \bullet \beta, x)\}$   
  return  $J$   
end function closure
```

```
function goto( $I, X$ )  
   $J := \emptyset$   
  forall item  $(A \rightarrow \alpha \bullet X \gamma, l)$  in  $I$  do  
     $J := J \cup \{(A \rightarrow \alpha X \bullet \gamma, l)\}$   
  return closure( $J$ )  
end function goto
```

LR(1) Grammars

- ❖ A grammar is LR(1) if the following two conditions are met ...
 - ★ If a state contains $(A \rightarrow \alpha \bullet x \gamma, a)$ and $(B \rightarrow \beta \bullet, b)$ then $b \neq x$
 - ★ If a state contains $(A \rightarrow \alpha \bullet, a)$ and $(B \rightarrow \beta \bullet, b)$ then $a \neq b$
- ❖ Violation of first condition results in a **shift-reduce conflict**
- ❖ If a state contains $(A \rightarrow \alpha \bullet x \gamma, a)$ and $(B \rightarrow \beta \bullet, x)$ then ...
 - ★ It can shift x and can reduce $B \rightarrow \beta$ when lookahead token is x
- ❖ Violation of second condition results in **reduce-reduce conflict**
- ❖ If a state contains $(A \rightarrow \alpha \bullet, a)$ and $(B \rightarrow \beta \bullet, a)$ then ...
 - ★ It can reduce $A \rightarrow \alpha$ and $B \rightarrow \beta$ when lookahead token is a
- ❖ LR(1) grammars are a superset of SLR(1) grammars