

CHAPTER 7

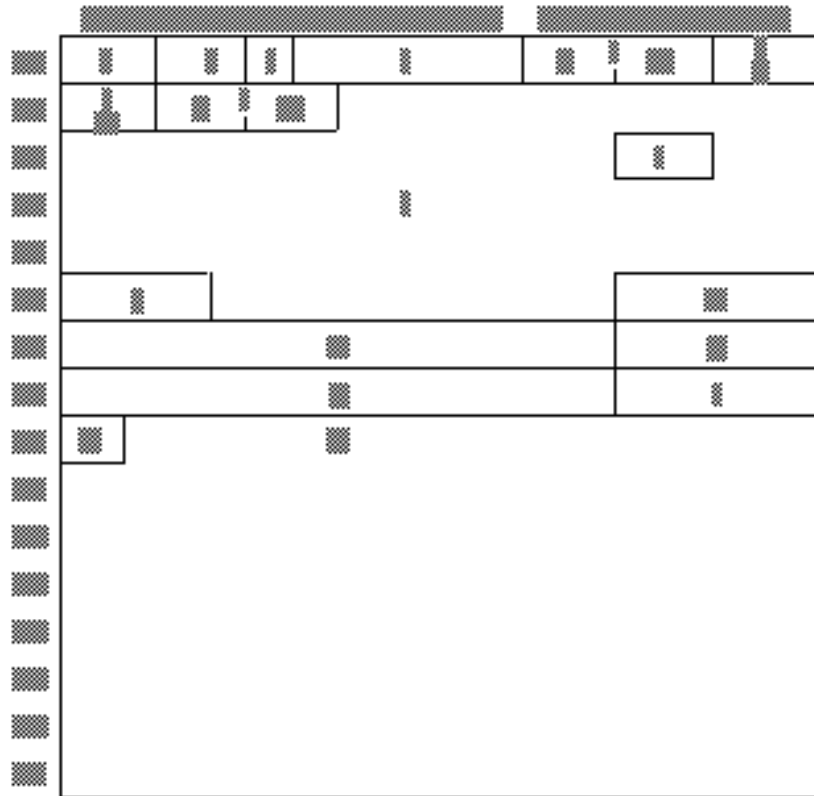
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The image displays four vertical panels, each containing a grid of small squares. A central column of text is visible in each panel, oriented vertically. The text in the panels, from left to right, appears to be:

- Panel 1: ...
- Panel 2: ...
- Panel 3: ...
- Panel 4: ...

MS-DOS Program Segment Prefix (PSP)



- 1 Opcode for INT 20h instruction (CDh 20h)
- 2 Segment of first allocatable address following the program (used for memory allocation)
- 3 Reserved or used by MS-DOS
- 4 Opcode for far call to MS-DOS function dispatcher
- 5 Vector for terminate routine
- 6 Vector for CTRL+C handler routine
- 7 Vector for error handler routine
- 8 Segment address of program's environment block
- 9 Opcode for MS-DOS INT 21h and far return (you can do a far call to this address to execute MS-DOS calls)
- 10 First command-line argument (formatted as uppercase 11-character filename)
- 11 Second command-line argument (formatted as uppercase 11-character filename)
- 12 Number of bytes in command-line argument
- 13 Unformatted command line and/or default Disk Transfer Area (DTA)

Color Display Attributes

Background					Foreground						
Bits				Num	Color	Bits*				Num	Color
F	R	G	B			I	R	G	B		
0	0	0	0	0	Black	0	0	0	0	0	Black
0	0	0	1	1	Blue	0	0	0	1	1	Blue
0	0	1	0	2	Green	0	0	1	0	2	Green
0	0	1	1	3	Cyan	0	0	1	1	3	Cyan
0	1	0	0	4	Red	0	1	0	0	4	Red
0	1	0	1	5	Magenta	0	1	0	1	5	Magenta
0	1	1	0	6	Brown	0	1	1	0	6	Brown
0	1	1	1	7	White	0	1	1	1	7	White
1	0	0	0	8	Black blink	1	0	0	0	8	Dark gray
1	0	0	1	9	Blue blink	1	0	0	1	9	Light Blue
1	0	1	0	A	Green blink	1	0	1	0	A	Light green
1	0	1	1	B	Cyan blink	1	0	1	1	B	Light cyan
1	1	0	0	C	Red blink	1	1	0	0	C	Light red
1	1	0	1	D	Magenta blink	1	1	0	1	D	Light Magenta
1	1	1	0	E	Brown blink	1	1	1	0	E	Yellow
1	1	1	1	F	White blink	1	1	1	1	F	Bright White

F Flashing bit G Green bit I Intensity bit
R Red bit B Blue bit

* On monochrome monitors, the blue bit is set and the red and green bits are cleared (001) for underline; all color bits are set (111) for normal text.

Hexadecimal-Binary-Decimal Conversion

Hex Number	Binary Number	Decimal Digit 000X	Decimal Digit 00X0	Decimal Digit 0X00	Decimal Digit X000
0	0000	0	0	0	0
1	0001	1	16	256	4,096
2	0010	2	32	512	8,192
3	0011	3	48	768	12,288
4	0100	4	64	1,024	16,384
5	0101	5	80	1,280	20,480
6	0110	6	96	1,536	24,576
7	0111	7	112	1,792	28,672
8	1000	8	128	2,048	32,768
9	1001	9	144	2,304	36,864
A	1010	10	160	2,560	40,960
B	1011	11	176	2,816	45,056
C	1100	12	192	3,072	49,152
D	1101	13	208	3,328	53,248
E	1110	14	224	3,584	57,344
F	1111	15	240	3,840	61,440