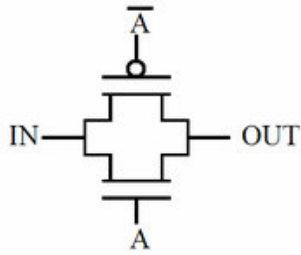


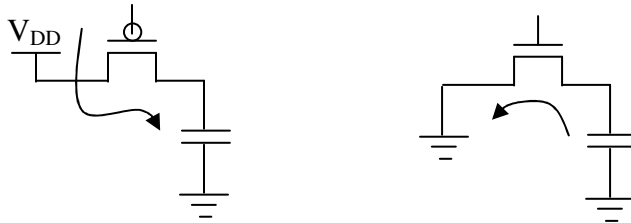
## CMOS Transmission Gates:

- A Transmission Gate (TG) is a complementary CMOS switch.



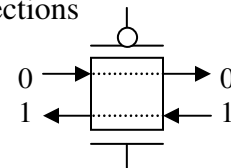
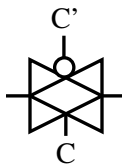
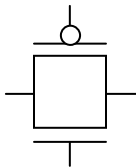
PMOS and NMOS are in parallel and are controlled by complementary signals

- Both transistors are ON or OFF simultaneously.
- The NMOS switch passes a good zero but a poor 1.
- The PMOS switch passes a good one but a poor 0.



- Combining them we get a good 0 and a good 1 passed in both directions

- Circuit Symbols for TGs:



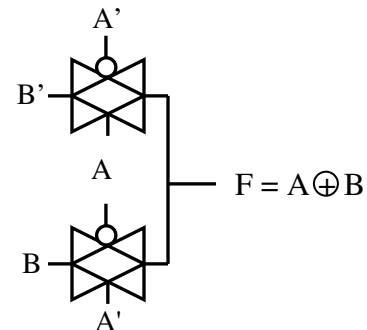
- TGs are efficient in implementing some functions such as multiplexers, XORs, XNORs, latches, and Flip-Flops.

- **2 I/P XOR using TGs:**

$F = A \cdot B' + A' \cdot B$  , we need this: if  $A=1 \rightarrow F = B'$  (pass  $B'$  to  $F$ )  
if  $A=0 \rightarrow F = B$  (pass  $B$  to  $F$ )

using TGs:

8 Ts (2 inverters for A and B and two TGs)  
Versus 12 Ts for regular CMOS

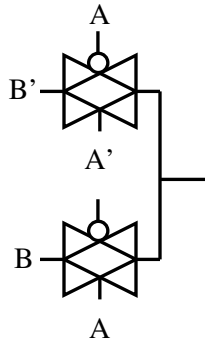


- **2 I/P XNOR**

$$F = A.B + A'B'$$

if A=1 → pass B to F

if A=0 → pass B' to F

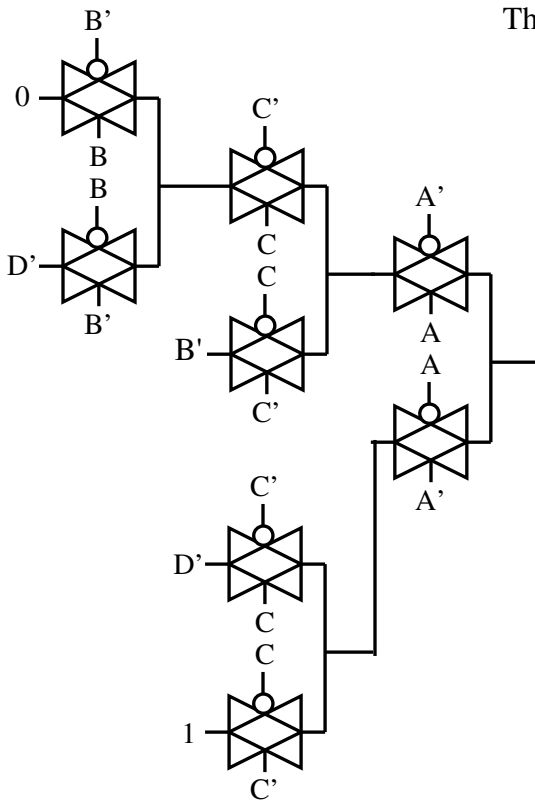


- **General Logic using TGs: AOI 22:**

$$F = (AB + CD)'$$

if A=1  $F = (B+CD)'$

Then if C=1 →  $F = (B+D)'$  ... and so on....

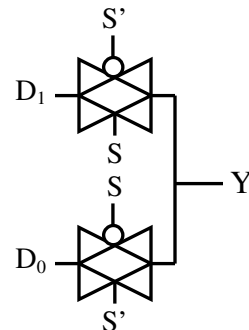
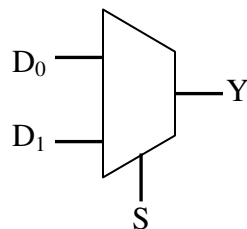


**24 Ts versus 8 T for regular CMOS → TGs are very inefficient for regular functions**

- **2-1 mux using TGs**

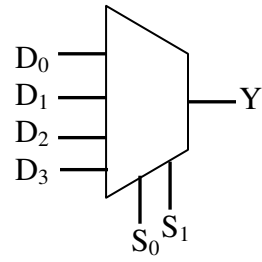
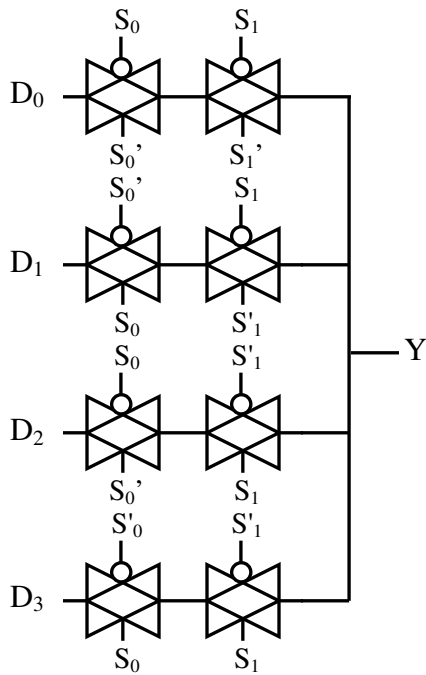
$$F = S'.D_0 + S.D_1$$

S	Y
0	D <sub>0</sub>
1	D <sub>1</sub>



- **4-1 Mux in TGs:**

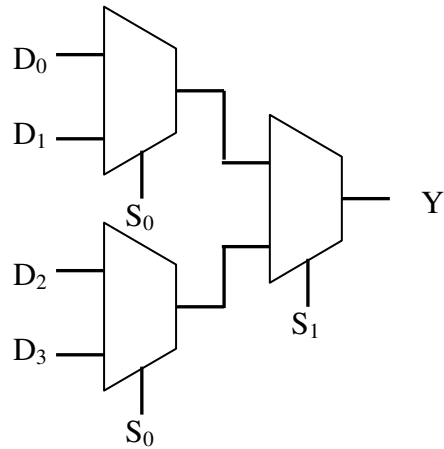
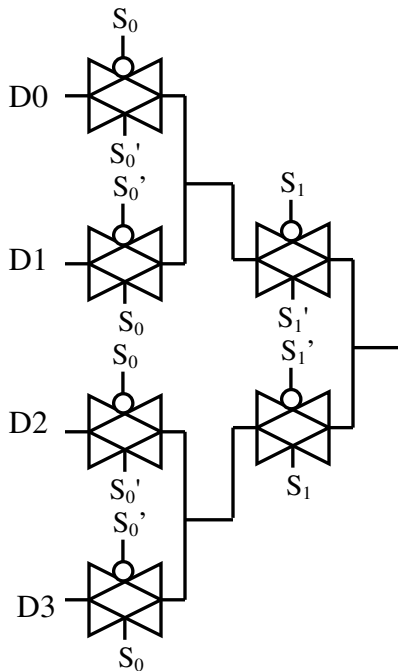
$$Y = S_1'.S_0'.D_0 + S_1'.S_0.D_1 + S_1.S_0'.D_2 + S_1.S_0.D_3$$



S <sub>1</sub>	S <sub>0</sub>	Y
0	0	D <sub>0</sub>
0	1	D <sub>1</sub>
1	0	D <sub>2</sub>
1	1	D <sub>3</sub>

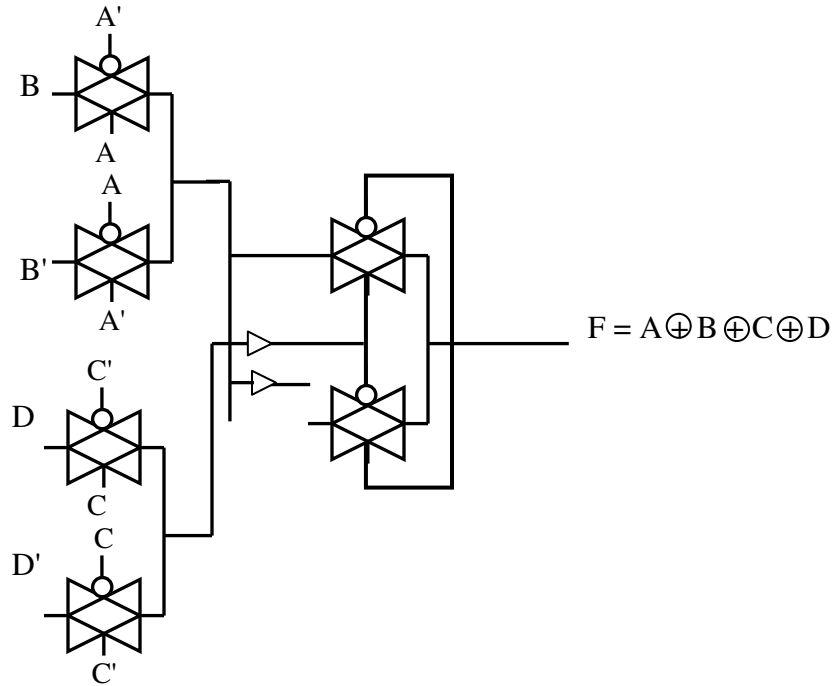
20 Ts

- **Another way is to use 3 of 2-1 Muxs:**



**We can use the same concept to make 3,4 or more I/Ps XORs**

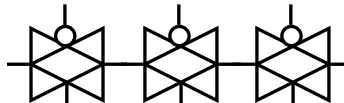
- **4 I/P XOR:**



$$F = A.B'.C'.D' + A'.B.C'.D' + A'.B'.C.D' + A.B.C.D' + A.B.C'.D + A.B'.C.D$$

In regular CMOS: 4 inverters + 64T = 72 T

**Warning: TGs can not be connected in series for more than 3 levels →**



If you need more than that, use CMOS inverters in between as buffers:

