

ICS 233 COMPUTER ARCHITECTURE

Integer Arithmetic Division

Lecture 14

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Integer Arithmetic

□ Division

- Pencil and Paper Method - Long Division (Unsigned number division)
- Two's complement Division Method

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Integer Arithmetic

□ Long Division of Unsigned numbers

❖ Method :

- First, the bits of the dividend are examined from left to right, until the set of bits examined represents a number greater than or equal to the divisor; this is referred to as the divisor being able to divide the number.
- Until this event occurs, 0s are placed in the quotient from left to right.
- When the event occurs, a 1 is placed in the quotient and the divisor is subtracted from the partial dividend. The result is referred to as partial remainder
- From this point on, the division follows a cyclic pattern.
- At each cycle, additional bits from the dividend are appended to the partial remainder until the result is greater than or equal to the divisor
- The divisor is subtracted from this number to produce a new partial remainder.
- The process continues until all the bits of the dividend are exhausted.

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Integer Arithmetic

□ Example : Compute $10010011 \div 1011$
Dividend Divisor

00001101 ← Quotient

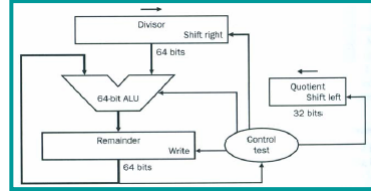
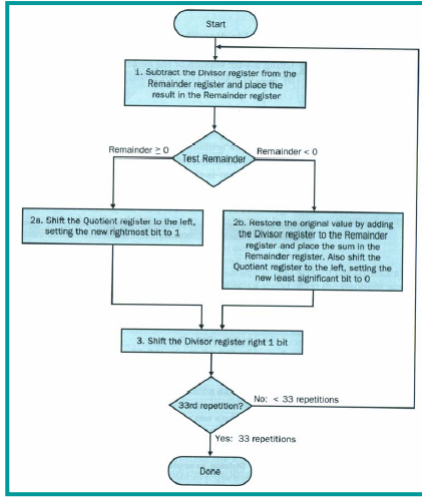
$$\begin{array}{r} 1011 \overline{) 10010011} \\ \underline{1011} \\ 001110 \\ \underline{001110} \\ 001111 \\ \underline{001111} \\ 0100 \end{array}$$

0100 ← Remainder

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First version of Division Algorithm

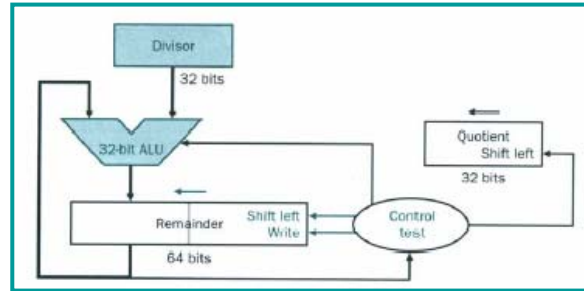


First version of Division Algorithm

Example : Divide 7 by 3 = 0111 / 0011 D= 0011, R=0111

Iteration Counter	Action	Quotient Q	Divisor D	Remainder (Dividend) R
5	Initialization	0000	0011 0000	0000 0111
4	R ← R - D R < 0, Restore R Shift Left Q, Q0=0 Shift Right D	0000	0001 1000	1101 0111 0000 0111
3	R ← R - D R < 0, Restore R Shift Left Q, Q0=0 Shift Right D	0000	0000 1100	1110 1111 0000 0111
2	R ← R - D R < 0, Restore R Shift Left Q, Q0=0 Shift Right D	0000	0000 0110	1111 1011 0000 0111
1	R ← R - D, R > 0 Shift Left Q, Q0=1 Shift Right D	0001	0000 0011	0000 0001
0	R ← R - D R < 0, Restore R Shift Left Q, Q0=0 Shift Right D	0010 Quotient	0000 0001	1111 1110 0000 0001 Remainder

Second version of Division Algorithm



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Second version of Division Algorithm

Example : Divide 7 by 3 = 0111 / 0011 D= 0011, R=0111

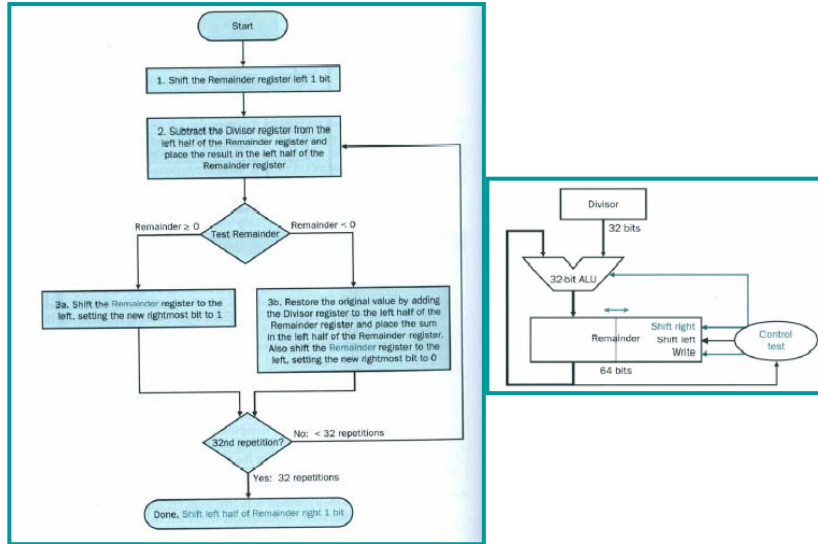
Iteration Counter	Action	Quotient Q	Divisor D	Remainder (Dividend) R
4	Initialization	0000	0011	0000 0111
3	Shift Left R R ← Lefthalf(R) – D R < 0, Restore R Shift Left Q, Q0=0	0000	0011	0000 1110 1101 1110 0000 1110
2	Shift Left R R ← Lefthalf(R) – D R < 0, Restore R Shift Left Q, Q0=0	0000	0011	0001 1100 1110 1100 0001 1100
1	Shift Left R R ← Lefthalf(R) – D, R > 0 Shift Left Q, Q0=1	0001	0011	0011 1000 0000 1000
0	Shift Left R R ← Lefthalf(R) – D R < 0, Restore R Shift Left Q, Q0=0	0010	0011	0001 0000 1110 0000 0001 0000

Quotient = 2, Remainder = 1

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Third version of Division Algorithm



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Third version of Division Algorithm

Example : Divide 7 by 3 = 0111 / 0011 D= 0011, R=0111

Iteration Counter	Action	Divisor D	Remainder (Dividend) R
4	Initialization	0011	0000 0111
3	Shift Left R R ← Lefthalf(R) – D R < 0, Restore R, R0=0	0011	0000 1110 1101 1110 0000 1110
	0001 1100 1110 1100 0001 1100		
1	Shift Left R R ← Lefthalf(R) – D, R > 0, R0=1	0011	0011 1000 0000 1001
	Shift Left R R ← Lefthalf(R) – D R < 0, Restore R, R0=0		0001 0010 1110 0010 0001 0010

Quotient = 2, Remainder = 1

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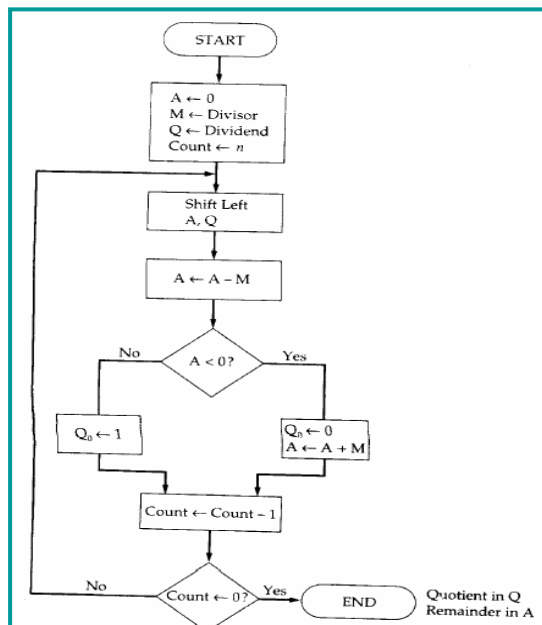
Integer Arithmetic

□ Algorithm for Long Division (Restoring Division Technique)

- The divisor is placed in the M register
- The dividend is placed in the Q register
- At each step, the A and Q registers together are shifted to the left 1 bit
- M is subtracted from A to determine whether A divides the partial remainder.
- If it does, then Q₀ gets a 1 bit, otherwise Q₀ gets a 0 bit and M must be added back to A to restore the previous value.
- The count is then decremented and the process continues for n steps.
- At the end, the quotient is in the Q register and the remainder is in the A register.

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Integer Arithmetic

- **Example : Compute 147/11 (i.e., 10010011 ÷ 1011)**

A = 00000000 Q = 10010011 M = 00001011

A	Q	Counter	Operation
00000000	10010011	8	Initialization
00000001	00100110		Shift left A, Q
11110110	00100110		A ← A – M
00000001	00100110	7	Restore A, Q0=0
00000010	01001100		Shift left A, Q
11110111	01001100		A ← A – M
00000010	01001100	6	Restore A, Q0=0
00000100	10011000		Shift left A, Q
11111001	10011000		A ← A – M
00000100	10011000	5	Restore A, Q0=0
00001001	00110000		Shift left A, Q
11111110	00110000		A ← A – M
00001001	00110000	4	Restore A, Q0=0

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Integer Arithmetic

- **Example : Compute 147/11 (i.e., 10010011 ÷ 1011)**

A	Q	Counter	Operation
00010010	01100000		Shift left A, Q
00000111	01100000		A ← A – M
00000111	01100001	3	Q0=1
00001110	11000010		Shift left A, Q
00000011	11000010		A ← A – M
00000011	11000011	2	Q0=1
00000111	10000110		Shift left A, Q
11111100	10000110		A ← A – M
00000111	10000110	1	Restore A, Q0=0
00001111	00001100		Shift left A, Q
00000100	00001100		A ← A – M
00000100	00001101	0	Q0=1

Remainder=4 Quotient=13

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Integer Arithmetic

□ Division of Two's complement numbers

❖ Algorithm

➤ Step 1 :

- Load the divisor into the M register and the dividend into the A, Q registers.
- The dividend must be expressed as a 2n-bit two's complement number.
- For example, the 4-bit 0111 becomes 00000111 and 1001 becomes 11111001.

➤ Step 2 :

- Shift A, Q left 1 bit position

➤ Step 3 :

- If M and A have the same signs, perform $A \leftarrow A - M$; otherwise, $A \leftarrow A + M$

Integer Arithmetic

□ Division of Two's complement numbers

□ Algorithm (Continued)

➤ Step 4

- The above operation is successful if the sign of A is the same before and after the operation
- If the operation is successful or ($A=0$ AND $Q=0$), then set $Q_0 \leftarrow 1$
- If the operation is unsuccessful and ($A \neq 0$ OR $Q \neq 0$), then set $Q_0 \leftarrow 0$ and restore the previous value of A

➤ Step 5

- Repeat steps 2 through 4 as many times as there are bit positions in Q

➤ Step 6

- **The remainder is in A.**
- **If the signs of the divisor and dividend were the same, then the quotient is in Q, otherwise, the correct quotient is the two's complement of Q.**

Integer Arithmetic

- Example : Compute $7 \div 3$ i.e., $0111 \div 0011$

A = 0000 Q = 0111 M = 0011

A	Q	Counter	Operation
0000	0111	4	Initialization
0000	1110		Shift left
1101	1110		$A \leftarrow A - M$
0000	1110	3	Restore A, Q0=0
0001	1100		Shift left
1110	1100		$A \leftarrow A - M$
0001	1100	2	Restore A, Q0=0
0011	1000		Shift left
0000	1000		$A \leftarrow A - M$
0000	1001	1	Q0 = 1
0001	0010		Shift left
1110	0010		$A \leftarrow A - M$
0001	0010	0	Restore A, Q0 = 0

Remainder=1 Quotient=2

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Integer Arithmetic

- Example : Compute $7 \div (-3)$ i.e., $0111 \div 1101$

A = 0000 Q = 0111 M = 1101

A	Q	Counter	Operation
0000	0111	4	Initialization
0000	1110		Shift left
1101	1110		$A \leftarrow A + M$
0000	1110	3	Restore A, Q0=0
0001	1100		Shift left
1110	1100		$A \leftarrow A + M$
0001	1100	2	Restore A, Q0=0
0011	1000		Shift left
0000	1000		$A \leftarrow A + M$
0000	1001	1	Q0 = 1
0001	0010		Shift left
1110	0010		$A \leftarrow A + M$
0001	0010	0	Restore A, Q0 = 0

Remainder= 1 Quotient = - 2

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Integer Arithmetic

- Example : Compute $(-7) \div 3$ i.e., $1001 \div 0011$

A = 1111 Q = 1001 M = 0011

A	Q	Counter	Operation
1111	1001	4	Initialization
1111	0010		Shift left
0010	0010		A ← A + M
1111	0010	3	Restore A, Q0=0
1110	0100		Shift left
0001	0100		A ← A + M
1110	0100	2	Restore A, Q0=0
1100	1000		Shift left
1111	1000		A ← A + M
1111	1001	1	Q0 = 1
1111	0010		Shift left
0010	0010		A ← A + M
1111	0010	0	Restore A, Q0 = 0
			Two's Complement of Q
			1110
Remainder = - 1		Quotient = - 2	

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Integer Arithmetic

- Example : Compute $(-7) \div (-3)$ i.e., $1001 \div 1101$

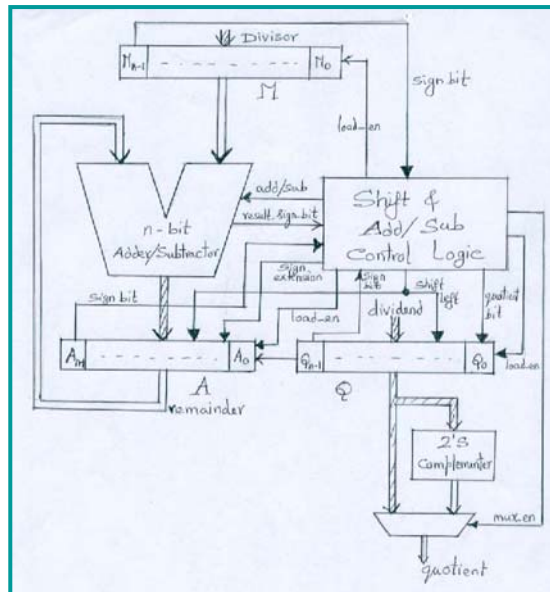
A = 1111 Q = 1001 M = 1101

A	Q	Counter	Operation
1111	1001	4	Initialization
1111	0010		Shift left
0010	0010		A ← A - M
1111	0010	3	Restore A, Q0=0
1110	0100		Shift left
0001	0100		A ← A - M
1110	0100	2	Restore A, Q0=0
1100	1000		Shift left
1111	1000		A ← A - M
1111	1001	1	Q0 = 1
1111	0010		Shift left
0010	0010		A ← A - M
1111	0010	0	Restore A, Q0 = 0
Remainder = - 1		Quotient = 2	

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Divider - HARDWARE IMPLEMENTATION



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