



High-Speed Networks: Introduction (2)

Abdulaziz Almulhem

Some ideas and thoughts were the thoughts of Prof. M. S. Hyman of U. of Maryland

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Recap

- Why do we need HS networks?
- Driving technologies.

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This lecture

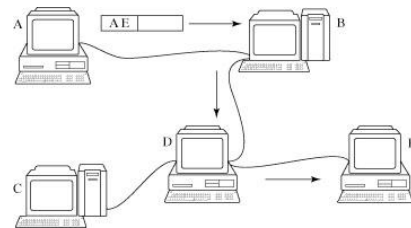
- Networking technologies
- The growth in speed (ATM)
- Networking Models (layered archit.)
- Network Protocols
- Internetworking

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Store and Forward

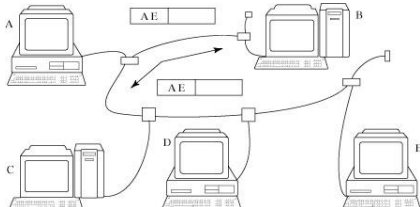


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Ethernet

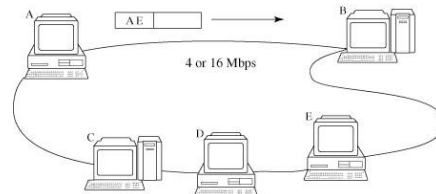


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Token Ring

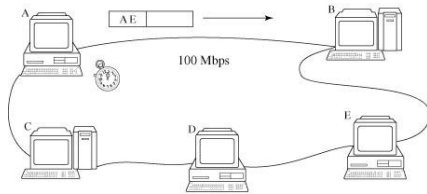


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FDDI (Fiber Distributed Data Interface)

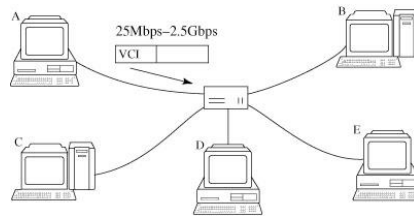


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ATM (Asynchronous Transfer Mode)

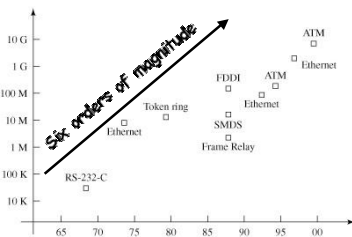


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Comparison



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ATM Networks

- Factors for ATM success
 - » Internal signaling (SS7)
 - mechanism for defining, setting up, tearing down logical connections
 - » External signaling
 - User defines the expected traffic characteristic and requests network services and QoS

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ATM Networks (Cont.)

- » Physical layer
 - ATM operates over SONET with megabits per second
 - Now it is gigabits per second
- » ATM adaptation
 - different data types can be serviced by different transfer services

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Networking Models

- OSI
- IP
- Open Data Network (ODN)
 - Search the Internet for resources on ODN

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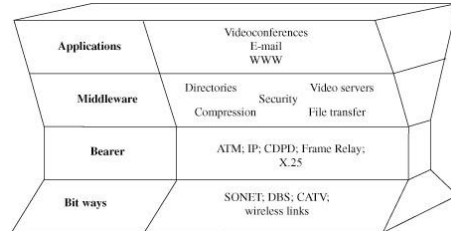
ODN

- Recently proposed by a panel of network engineers
- To help understand how to interconnect telephone, computer and cable networks, despite the differences in their technologies, services and markets.

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Protocols

- Set of rules or conventions
 - » Objective: easier communications
- Key features:
 - » Syntax: data formats (vocabulary)
 - » Semantics: control info (grammar)
 - » Timing: Speed matching and sequencing (fast speaker)

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Internet Protocol (IP)

- Transmission Control protocol (TCP)
 - » Connection-oriented
 - » Reliable
 - » Apps: FTP, Email, Telnet
- User Datagram Protocol (UDP)
 - » Connectionless
 - » Unreliable
 - » Apps: SNMP

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Internetworking

- Key technologies that played a role in the evolution of internetworking:
 - » TCP/IP
 - IP is known as a non-reliable delivery routing layer that is flexible and general
 - TCP provides reliable communications
 - » Ethernet:
 - from 3Mbps to Gigabit
 - Most Internet configurations involve it.

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Internetworking (Cont.)

- » Dynamic routing:
 - Enables the construction of large, different networks
 - reconfigure as necessary
 - readjust at congestion
- » Packet switching:
 - more protocols are based on this technology

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