

Dynamic Behavior

In analyzing process dynamic and process control systems, it is important to know how the process responds to changes in the process inputs.

A number of standard types of input changes are widely used for two reasons:

1. They are representative of the types of changes that occur in plants.
2. They are easy to analyze mathematically.

1. Step Input

A sudden change in a process variable can be approximated by a step change of magnitude, M :

$$U_s \square \begin{cases} 0 & t < 0 \\ M & t \geq 0 \end{cases} \quad (5-4)$$

The step change occurs at an arbitrary time denoted as $t = 0$.

- *Special Case:* If $M = 1$, we have a “unit step change”. We give it the symbol, $S(t)$.
- *Example of a step change:* A reactor feedstock is suddenly switched from one supply to another, causing sudden changes in feed concentration, flow, etc.

Example:

The heat input to the stirred-tank heating system in Chapter 2 is suddenly changed from 8000 to 10,000 kcal/hr by changing the electrical signal to the heater. Thus,

$$Q(t) = 8000 + 2000S(t), \quad S(t) \square \text{ unit step}$$

and

$$Q'(t) = Q - \bar{Q} = 2000S(t), \quad \bar{Q} = 8000 \text{ kcal/hr}$$

2. Ramp Input

- Industrial processes often experience “drifting disturbances”, that is, relatively slow changes up or down for some period of time.
- The rate of change is approximately constant.

We can approximate a drifting disturbance by a *ramp input*:

$$U_R(t) \square \begin{cases} 0 & t < 0 \\ at & t \geq 0 \end{cases} \quad (5-7)$$

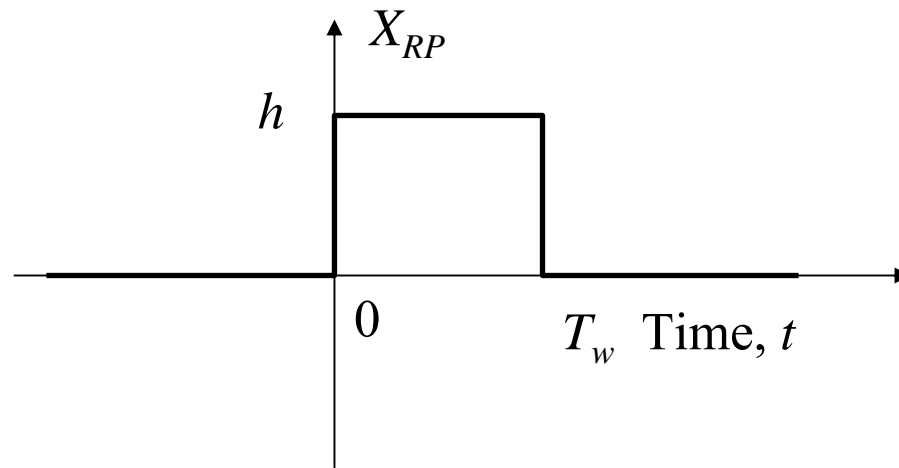
Examples of ramp changes:

1. Ramp a setpoint to a new value. (Why not make a step change?)
2. Feed composition, heat exchanger fouling, catalyst activity, ambient temperature.

3. Rectangular Pulse

It represents a brief, sudden change in a process variable:

$$U_{RP}(t) = \begin{cases} 0 & \text{for } t < 0 \\ h & \text{for } 0 \leq t < t_w \\ 0 & \text{for } t \geq t_w \end{cases} \quad (5-9)$$



Examples:

1. Reactor feed is shut off for one hour.
2. The fuel gas supply to a furnace is briefly interrupted.

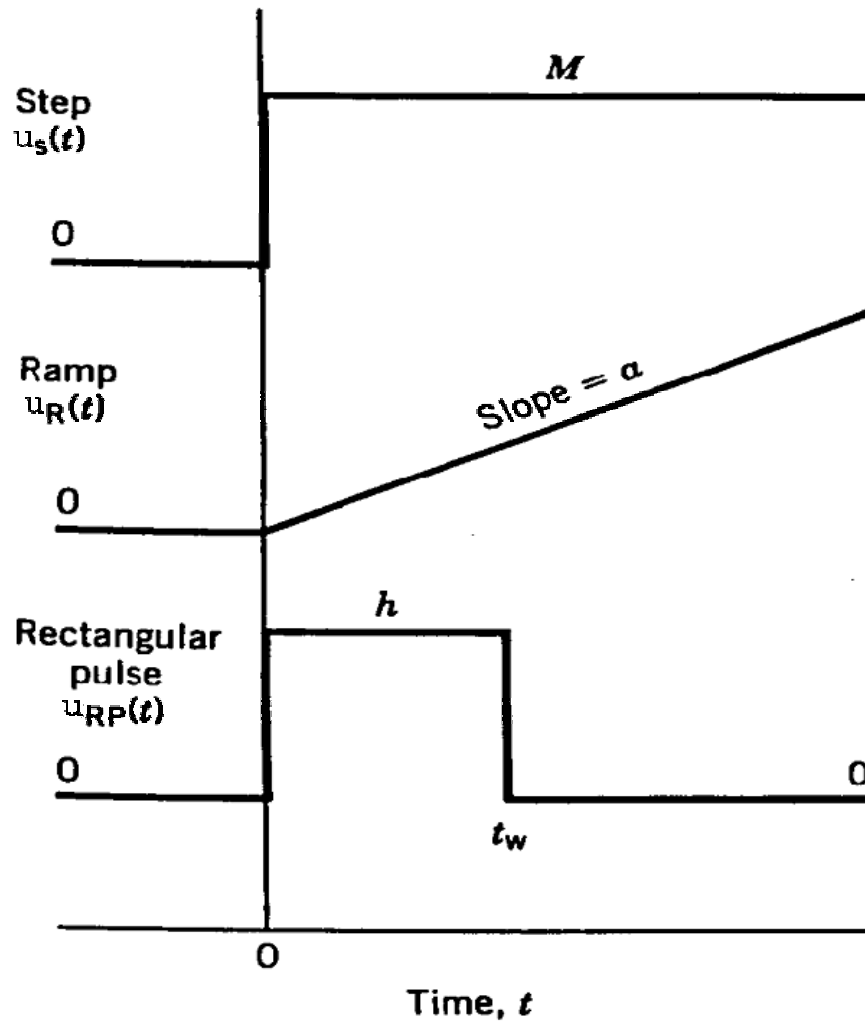


Figure 5.2. Three important examples of deterministic inputs.

4. Sinusoidal Input

Processes are also subject to periodic, or cyclic, disturbances. They can be approximated by a sinusoidal disturbance:

$$U_{\sin}(t) \square \begin{cases} 0 & \text{for } t < 0 \\ A \sin(\omega t) & \text{for } t \geq 0 \end{cases} \quad (5-14)$$

where: A = amplitude, ω = angular frequency

Examples:

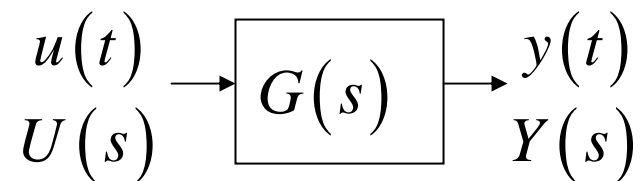
1. 24 hour variations in cooling water temperature.
2. 60-Hz electrical noise (in the USA)

5. Impulse Input

- Here, $U_I(t) = \delta(t)$.
- It represents a short, transient disturbance.

Examples:

1. Electrical noise spike in a thermo-couple reading.
 2. Injection of a tracer dye.
- Useful for analysis since the response to an impulse input is the inverse of the TF. Thus,



Here,

$$Y(s) = G(s)U(s) \quad (1)$$

The corresponding time domain express is:

$$y(t) = \int_0^t g(t - \tau)u(\tau) d\tau \quad (2)$$

where:

$$g(t) \square \mathbf{L}^{-1}[G(s)] \quad (3)$$

Suppose $u(t) = \delta(t)$. Then it can be shown that:

$$y(t) = g(t) \quad (4)$$

Consequently, $g(t)$ is called the “impulse response function”.

First-Order System

The standard form for a first-order TF is:

$$\frac{Y(s)}{U(s)} = \frac{K}{\tau s + 1} \quad (5-16)$$

where:

K □ steady-state gain

τ □ time constant

Consider the response of this system to a step of magnitude, M :

$$U(t) = M \text{ for } t \geq 0 \quad \Rightarrow \quad U(s) = \frac{M}{s}$$

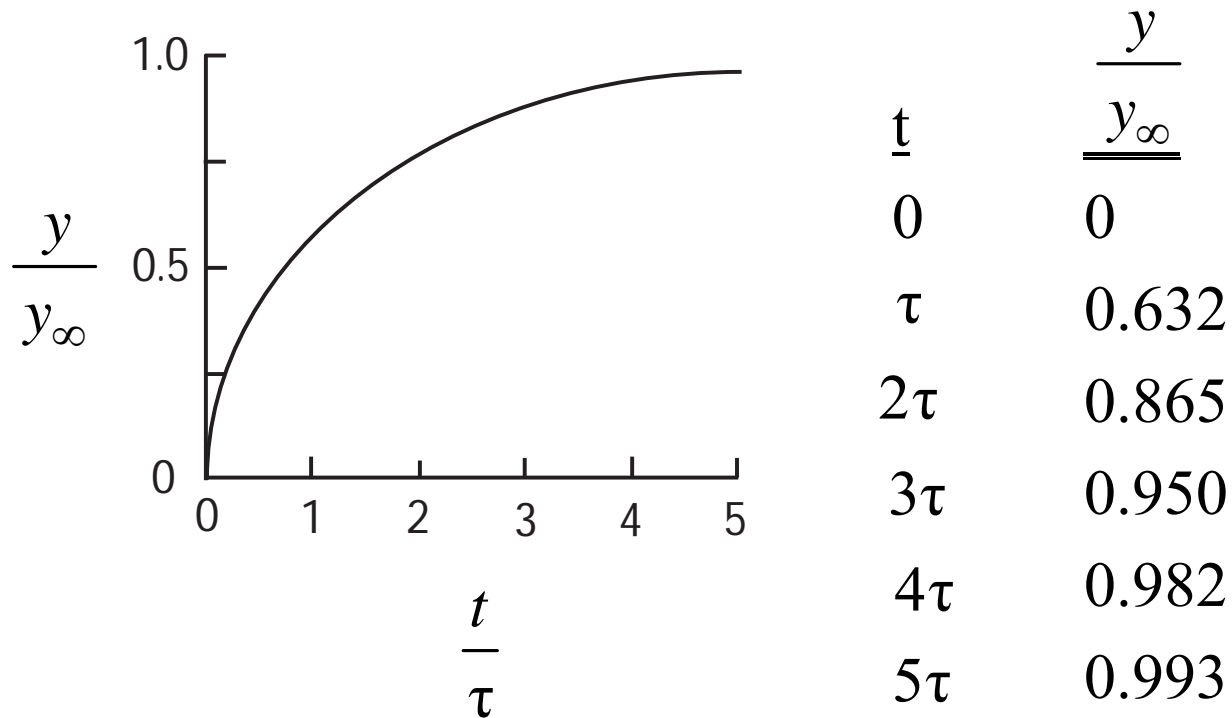
Substitute into (5-16) and rearrange,

$$Y(s) = \frac{KM}{s(\tau s + 1)} \quad (5-17)$$

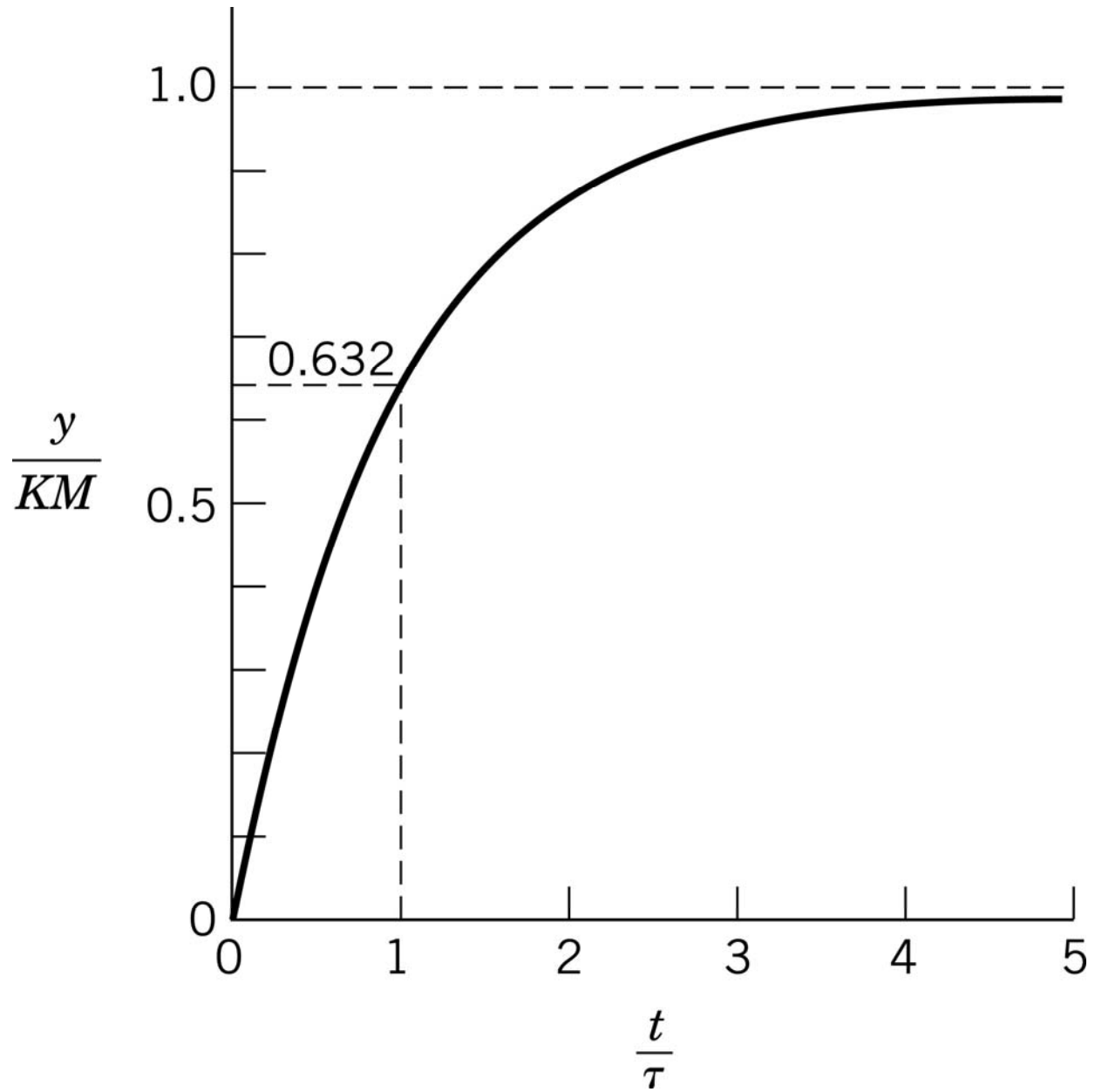
Take L^{-1} (cf. Table 3.1),

$$\boxed{y(t) = KM \left(1 - e^{-t/\tau}\right)} \quad (5-18)$$

Let y_∞ \square steady-state value of $y(t)$. From (5-18), $y_\infty = KM$.

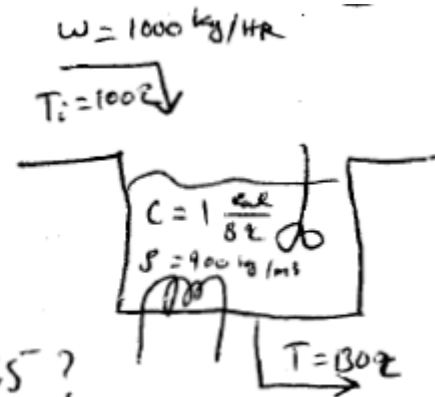


Note: Large τ means a slow response.



Ex

- ① Steady state \dot{Q} ?
- ② +30% of \dot{Q} , how long to get to SS?
- ③ +20°C of T_i ; how long for T to reach 135°?



$$\textcircled{1} \quad \bar{Q} = \bar{W} C (\bar{T} - \bar{T}_i) = 3 \times 10^7 \frac{\text{cal}}{\text{hr}}$$

$$\textcircled{2} \quad K = \frac{1}{WC} = 10^{-6} \frac{\text{hr}}{\text{cal}} \quad \tau = \frac{V\rho}{W} = 1.8 \text{ hr}$$

to reach SS it takes $5\tau = 9 \text{ hr}$

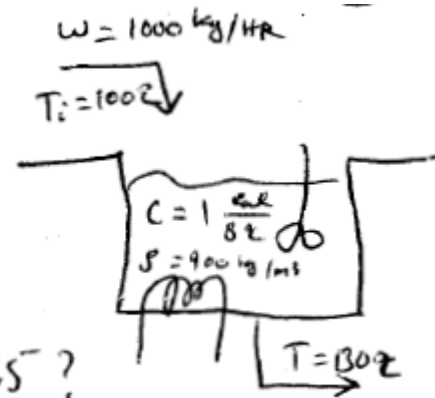
$$\text{also, F.V.T.} \quad \lim_{s \rightarrow 0} s \frac{K}{\tau s + 1} \frac{0.3\bar{Q}}{s} = 9^\circ\text{C}$$

$$\Rightarrow \text{final } T = 130 + 9 = 139^\circ\text{C} \quad \text{after } +30\% \dot{W}$$

Or by looking into gain: $+30\% \dot{W} \rightarrow +0.3\bar{Q} \text{ K in out}$

Ex

- ① Steady state Q ?
- ② +30% of Q , how long to get to SS?
- ③ +20°C of T_i ; how long for T to reach 135°?



③ by looking to gain: final T is 150

$$\Rightarrow \frac{135 - 130}{150 - 130} = \frac{5}{20} = 25\%$$

from fig 5.4 $\Rightarrow \frac{t}{\tau} = 0.3 \Rightarrow t = 0.54 \text{ hr}$

OR $\frac{y(t)}{KM} = 1 - e^{-t/\tau} \Rightarrow \frac{5}{(1)(20)} = 1 - e^{-t/1.8}$

$$\Rightarrow t = 0.52 \text{ hr}$$