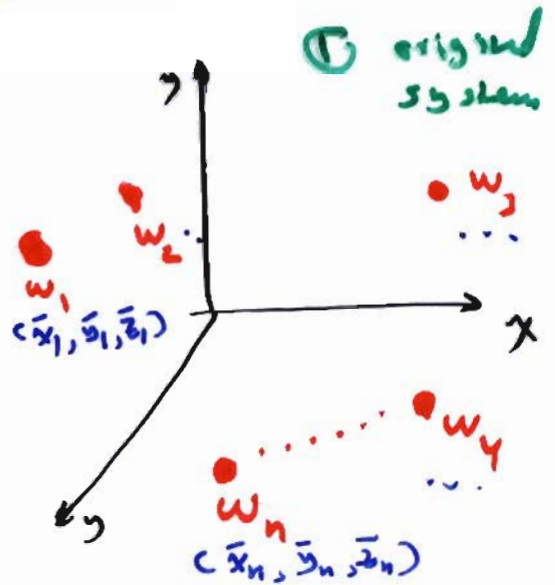


Center of Gravity

Centroid

To replace the system of particles / bodies by a simple system composed of only **one body**, two conditions must be satisfied



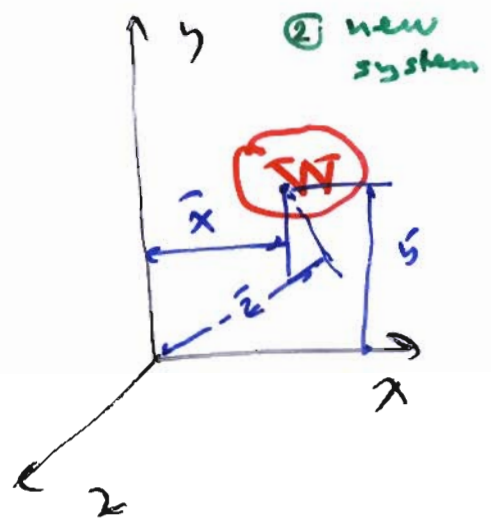
(as far as Statics is concerned). Thus the two systems will be **equivalent**.

① Σ Forces in the two systems must be equal. \Rightarrow

$$\Sigma F_y :$$

$$\vec{W} = \sum_{i=1}^n w_i$$

② Σ Moments in the two systems must be equal.



$$\Sigma M_x :$$

$$\bar{z} \vec{W} = \sum_{i=1}^n \bar{z}_i w_i$$

$$\Rightarrow \bar{z} = \frac{\sum_{i=1}^n \bar{z}_i w_i}{\vec{W} = \Sigma w_i}$$

similarly :

$$M_z \Rightarrow \bar{x} = \frac{\sum_{i=1}^n x_i w_i}{\vec{W}}$$

If w_i gets smaller and smaller, then $w_i \rightarrow \Delta w_i \rightarrow dw_i$

$\Rightarrow \vec{W} = \sum_{i=1}^n (\Delta w_i) \Rightarrow \vec{W} = \int dw$; similarly, $\bar{x} = \frac{\int x_i dw}{\int dw}$, $\bar{z} = \dots$

C. for "Particles"

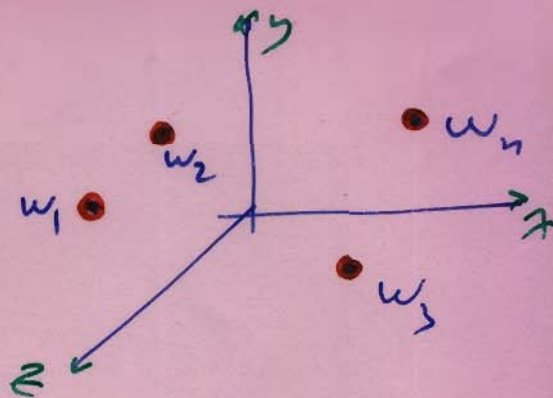
Centroid

$$\bar{x} \sum w_i = \sum_{i=1}^n \bar{x}_i w_i$$

$$\Rightarrow \bar{x} = \frac{\sum \bar{x}_i w_i}{\sum w_i}$$

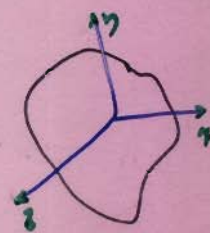
$$\bar{y} = \dots$$

$$\bar{z} = \dots$$



C.G. for bodies:

$$\bar{x} = \frac{\int \bar{x} dw}{\int dw} ; \quad \bar{y} = \dots , \quad \bar{z} = \dots$$



C.M.

$$\bar{x} = \frac{\int \bar{x} \rho dv}{\int \rho dv} ; \quad \bar{y} = \dots , \quad \bar{z} = \dots$$

Centroid

$$\bar{x} = \frac{\int \bar{x} dV}{\int dV} , \quad \bar{y} = \dots , \quad \bar{z} = \dots \quad \leftarrow V$$

$$\bar{x} = \frac{\int \bar{x} dA}{\int dA} \quad \leftarrow A$$

$$\bar{x} = \frac{\int \bar{x} dL}{\int dL} \quad \leftarrow L$$

Centroid for Composite

Bodies

Volumes

Areas

We can come back to the original definition. \Rightarrow

Use $\boxed{\Sigma \Delta}$ instead of $\boxed{\int}$. \Rightarrow

$$\bar{X} = \frac{\Sigma \bar{x}_i V_i}{\Sigma V_i}$$

⋮
⋮
⋮
⋮
⋮

$$\bar{X} = \frac{\Sigma \bar{x}_i A_i}{\Sigma A_i}$$

⋮
⋮
⋮
⋮
⋮

⋮